# COMS 4721: Machine Learning for Data Science Lecture 4, 1/26/2017 

Prof. John Paisley<br>Department of Electrical Engineering<br>\& Data Science Institute<br>Columbia University

## REGRESSION WITH/WITHOUT REGULARIZATION

Given:
A data set $\left(x_{1}, y_{1}\right), \ldots,\left(x_{n}, y_{n}\right)$, where $x \in \mathbb{R}^{d}$ and $y \in \mathbb{R}$. We standardize such that each dimension of $x$ is zero mean unit variance, and $y$ is zero mean.

Model:
We define a model of the form

$$
y \approx f(x ; w)
$$

We particularly focus on the case where $f(x ; w)=x^{T} w$.

## Learning:

We can learn the model by minimizing the objective (aka, "loss") function

$$
\mathcal{L}=\sum_{i=1}^{n}\left(y_{i}-x_{i}^{T} w\right)^{2}+\lambda w^{T} w \quad \Leftrightarrow \quad \mathcal{L}=\|y-X w\|^{2}+\lambda\|w\|^{2}
$$

We've focused on $\lambda=0$ (least squares) and $\lambda>0$ (ridge regression).

BIAS-VARIANCE TRADE-OFF

## BIAS-VARIANCE FOR LINEAR REGRESSION

We can go further and hypothesize a generative model $y \sim N\left(X w, \sigma^{2} I\right)$ and some true (but unknown) underlying value for the parameter vector $w$.

- We saw how the least squares solution, $w_{\mathrm{LS}}=\left(X^{T} X\right)^{-1} X^{T} y$, is unbiased but potentially has high variance:

$$
\mathbb{E}\left[w_{\mathrm{LS}}\right]=w, \quad \operatorname{Var}\left[w_{\mathrm{LS}}\right]=\sigma^{2}\left(X^{T} X\right)^{-1}
$$

- By contrast, the ridge regression solution is $w_{\mathrm{RR}}=\left(\lambda I+X^{T} X\right)^{-1} X^{T} y$. Using the same procedure as for least squares, we can show that

$$
\mathbb{E}\left[w_{\mathrm{RR}}\right]=\left(\lambda I+X^{T} X\right)^{-1} X^{T} X w, \quad \operatorname{Var}\left[w_{\mathrm{RR}}\right]=\sigma^{2} Z\left(X^{T} X\right)^{-1} Z^{T},
$$

where $Z=\left(I+\lambda\left(X^{T} X\right)^{-1}\right)^{-1}$.

## BIAS-VARIANCE FOR LINEAR REGRESSION

The expectation and covariance of $w_{\mathrm{LS}}$ and $w_{\mathrm{RR}}$ gives insight into how well we can hope to learn $w$ in the case where our model assumption is correct.

- Least squares solution: unbiased, but potentially high variance
- Ridge regression solution: biased, but lower variance than LS

So which is preferable?
Ultimately, we really care about how well our solution for $w$ generalizes to new data. Let $\left(x_{0}, y_{0}\right)$ be future data for which we have $x_{0}$, but not $y_{0}$.

- Least squares predicts $y_{0}=x_{0}^{T} w_{\mathrm{LS}}$
- Ridge regression predicts $y_{0}=x_{0}^{T} w_{\mathrm{RR}}$


## BIAS-VARIANCE FOR LINEAR REGRESSION

In keeping with the square error measure of performance, we could calculate the expected squared error of our prediction:

$$
\mathbb{E}\left[\left(y_{0}-x_{0}^{T} \hat{w}\right)^{2} \mid X, x_{0}\right]=\int_{\mathbb{R}} \int_{\mathbb{R}^{n}}\left(y_{0}-x_{0}^{T} \hat{w}\right)^{2} p(y \mid X, w) p\left(y_{0} \mid x_{0}, w\right) d y d y_{0} .
$$

- The estimate $\hat{w}$ is either $w_{\mathrm{LS}}$ or $w_{\mathrm{RR}}$.
- The distributions on $y, y_{0}$ are Gaussian with the true (but unknown) $w$.
- We condition on knowing $x_{0}, x_{1}, \ldots, x_{n}$.

In words this is saying:

- Imagine I know $X, x_{0}$ and assume some true underlying $w$.
- I generate $y \sim N\left(X w, \sigma^{2} I\right)$ and approximate $w$ with $\hat{w}=w_{\text {LS }}$ or $w_{\mathrm{RR}}$.
- I then predict $y_{0} \sim N\left(x_{0}^{T} w, \sigma^{2}\right)$ using $y_{0} \approx x_{0}^{T} \hat{w}$.

What is the expected squared error of my prediction?

## BIAS-VARIANCE FOR LINEAR REGRESSION

We can calculate this as follows (assume conditioning on $x_{0}$ and $X$ ),

$$
\mathbb{E}\left[\left(y_{0}-x_{0}^{T} \hat{w}\right)^{2}\right]=\mathbb{E}\left[y_{0}^{2}\right]-2 \mathbb{E}\left[y_{0}\right] x_{0}^{T} \mathbb{E}[\hat{w}]+x_{0}^{T} \mathbb{E}\left[\hat{w} \hat{w}^{T}\right] x_{0}
$$

- Since $y_{0}$ and $\hat{w}$ are independent, $\mathbb{E}\left[y_{0} \hat{w}\right]=\mathbb{E}\left[y_{0}\right] \mathbb{E}[\hat{w}]$.
- Remember: $\mathbb{E}\left[\hat{w} \hat{w}^{T}\right]=\operatorname{Var}[\hat{w}]+\mathbb{E}[\hat{w}] \mathbb{E}[\hat{w}]^{T}$

$$
\mathbb{E}\left[y_{0}^{2}\right]=\sigma^{2}+\left(x_{0}^{T} w\right)^{2}
$$

## BIAS-VARIANCE FOR LINEAR REGRESSION

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$$
\mathbb{E}\left[y_{0}^{2}\right]=\sigma^{2}+\left(x_{0}^{T} w\right)^{2}
$$

Plugging these values in:

$$
\begin{aligned}
\mathbb{E}\left[\left(y_{0}-x_{0}^{T} \hat{w}\right)^{2}\right] & =\sigma^{2}+\left(x_{0}^{T} w\right)^{2}-2\left(x_{0}^{T} w\right)\left(x_{0}^{T} \mathbb{E}[\hat{w}]\right)+\left(x_{0}^{T} \mathbb{E}[\hat{w}]\right)^{2}+x_{0}^{T} \operatorname{Var}[\hat{w}] x_{0} \\
& =\sigma^{2}+x_{0}^{T}(w-\mathbb{E}[\hat{w}])(w-\mathbb{E}[\hat{w}])^{T} x_{0}+x_{0}^{T} \operatorname{Var}[\hat{w}] x_{0}
\end{aligned}
$$

## BIAS-VARIANCE FOR LINEAR REGRESSION

We have shown that if

1. $y \sim N\left(X w, \sigma^{2}\right)$ and $y_{0} \sim N\left(x_{0}^{T} w, \sigma^{2}\right)$, and
2. we approximate $w$ with $\hat{w}$ according to some algorithm, then

$$
\mathbb{E}\left[\left(y_{0}-x_{0}^{T} \hat{w}\right)^{2} \mid X, x_{0}\right]=\underbrace{\sigma^{2}}_{\text {noise }}+\underbrace{x_{0}^{T}(w-\mathbb{E}[\hat{w}])(w-\mathbb{E}[\hat{w}])^{T} x_{0}}_{\text {squared bias }}+\underbrace{x_{0}^{T} \operatorname{Var}[\hat{w}] x_{0}}_{\text {variance }}
$$

We see that the generalization error is a combination of three factors:

1. Measurement noise - we can't control this given the model.
2. Model bias - how close to the solution we expect to be on average.
3. Model variance - how sensitive our solution is to the data.

We saw how we can find $\mathbb{E}[\hat{w}]$ and $\operatorname{Var}[\hat{w}]$ for the LS and RR solutions.

## BIAS-VARIANCE TRADE-OFF

This idea is more general:

- Imagine we have a model: $y=f(x ; w)+\epsilon, \mathbb{E}(\epsilon)=0, \operatorname{Var}(\epsilon)=\sigma^{2}$
- We approximate $f$ by minimizing a loss function: $\hat{f}=\arg \min _{f} \mathcal{L}_{f}$.
- We apply $\hat{f}$ to new data, $y_{0} \approx \hat{f}\left(x_{0}\right) \equiv \hat{f}_{0}$.

Then integrating everything out $\left(y, X, y_{0}, x_{0}\right)$ :

$$
\begin{aligned}
\mathbb{E}\left[\left(y_{0}-\hat{f}_{0}\right)^{2}\right] & =\mathbb{E}\left[y_{0}^{2}\right]-2 \mathbb{E}\left[y_{0} \hat{f}_{0}\right]+\mathbb{E}\left[\hat{f}_{0}^{2}\right] \\
& =\sigma^{2}+f_{0}^{2}-2 f_{0} \mathbb{E}\left[\hat{f}_{0}\right]+\mathbb{E}\left[\hat{f}_{0}\right]^{2}+\operatorname{Var}\left[\hat{f}_{0}\right] \\
& =\underbrace{\sigma^{2}}_{\text {noise }}+\underbrace{\left(f_{0}-\mathbb{E}\left[\hat{f}_{0}\right]\right)^{2}}_{\text {squared bias }}+\underbrace{\operatorname{Var}\left[\hat{f}_{0}\right]}_{\text {variance }}
\end{aligned}
$$

This is interesting in principle, but is deliberately vague (What is $f$ ?) and usually can't be calculated (What is the distribution on the data?)

## Cross-validation

An easier way to evaluate the model is to use cross-validation.
The procedure for $K$-fold cross-validation is very simple:

1. Randomly split the data into $K$ roughly equal groups.
2. Learn the model on $K-1$ groups and predict the held-out $K$ th group.
3. Do this $K$ times, holding out each group once.
4. Evaluate performance using the cumulative set of predictions.

For the case of the regularization parameter $\lambda$, the above sequence can be run for several values with the best-performing value of $\lambda$ chosen.

The data you test the model on should never be used to train the model!

| 1 | 2 | 3 | 4 | 5 |
| :---: | :---: | :---: | :---: | :---: |
| Train | Train | Validation | Train | Train |

BAYES RULE

## PRIOR INFORMATION/BELIEF

## Motivation

We've discussed the ridge regression objective function

$$
\mathcal{L}=\sum_{i=1}^{n}\left(y_{i}-x_{i}^{T} w\right)^{2}+\lambda w^{T} w .
$$

The regularization term $\lambda w^{T} w$ was imposed to penalize values in $w$ that are large. This reduced potential high-variance predictions from least squares.

In a sense, we are imposing a "prior belief" about what values of $w$ we consider to be good.

Question: Is there a mathematical way to formalize this?
Answer: Using probability we can frame this via Bayes rule.

## Review: Probability statements

Imagine we have two events, $A$ and $B$, that may or may not be related, e.g.,

- $A=$ "It is raining"
- $B=$ "The ground is wet"

We can talk about probabilities of these events,

- $P(A)=$ Probability it is raining
- $P(B)=$ Probability the ground is wet

We can also talk about their conditional probabilities,

- $P(A \mid B)=$ Probability it is raining given that the ground is wet
- $P(B \mid A)=$ Probability the ground is wet given that it is raining

We can also talk about their joint probabilities,

- $P(A, B)=$ Probability it is raining and the ground is wet


## CALCULUS OF PROBABILITY

There are simple rules for moving from one probability to another

1. $P(A, B)=P(A \mid B) P(B)=P(B \mid A) P(A)$
2. $P(A)=\sum_{b} P(A, B=b)$
3. $P(B)=\sum_{a} P(A=a, B)$

Using these three equalities, we automatically can say

$$
\begin{aligned}
& P(A \mid B)=\frac{P(B \mid A) P(A)}{P(B)}=\frac{P(B \mid A) P(A)}{\sum_{a} P(B \mid A=a) P(A=a)} \\
& P(B \mid A)=\frac{P(A \mid B) P(B)}{P(A)}=\frac{P(A \mid B) P(B)}{\sum_{b} P(A \mid B=b) P(B=b)}
\end{aligned}
$$

This is known as "Bayes rule."

## BAYES RULE

Bayes rule lets us quantify what we don't know. Imagine we want to say something about the probability of $B$ given that $A$ happened.

Bayes rule says that the probability of $B$ after knowing $A$ is:

$$
\underbrace{P(B \mid A)}_{\text {posterior }}=\underbrace{P(A \mid B)}_{\text {likelihood }} \underbrace{P(B)}_{\text {prior }} / \underbrace{P(A)}_{\text {marginal }}
$$

Notice that with this perspective, these probabilities take on new meanings.
That is, $P(B \mid A)$ and $P(A \mid B)$ are both "conditional probabilities," but they have different significance.

## Bayes rule with continuous variables

Bayes rule generalizes to continuous-valued random variables as follows. However, instead of probabilities we work with densities.

- Let $\theta$ be a continuous-valued model parameter.
- Let $X$ be data we possess. Then by Bayes rule,

$$
p(\theta \mid X)=\frac{p(X \mid \theta) p(\theta)}{\int p(X \mid \theta) p(\theta) d \theta}=\frac{p(X \mid \theta) p(\theta)}{p(X)}
$$

In this equation,

- $p(X \mid \theta)$ is the likelihood, known from the model definition.
- $p(\theta)$ is a prior distribution that we define.
- Given these two, we can (in principle) calculate $p(\theta \mid X)$.


## Example: Coin bias

We have a coin with bias $\pi$ towards "heads". (Encode: heads $=1$, tails $=0$ )
We flip the coin many times and get a sequence of $n$ numbers $\left(x_{1}, \ldots, x_{n}\right)$. Assume the flips are independent, meaning

$$
p\left(x_{1}, \ldots, x_{n} \mid \pi\right)=\prod_{i=1}^{n} p\left(x_{i} \mid \pi\right)=\prod_{i=1}^{n} \pi^{x_{i}}(1-\pi)^{1-x_{i}}
$$

We choose a prior for $\pi$ which we define to be a beta distribution,

$$
p(\pi)=\operatorname{Beta}(\pi \mid a, b)=\frac{\Gamma(a+b)}{\Gamma(a) \Gamma(b)} \pi^{a-1}(1-\pi)^{b-1} .
$$

What is the posterior distribution of $\pi$ given $x_{1}, \ldots, x_{n}$ ?

## Example: Coin bias

From Bayes rule,

$$
p\left(\pi \mid x_{1}, \ldots, x_{n}\right)=\frac{p\left(x_{1}, \ldots, x_{n} \mid \pi\right) p(\pi)}{\int_{0}^{1} p\left(x_{1}, \ldots, x_{n} \mid \pi\right) p(\pi) d \pi}
$$

There is a trick that is often useful:

- The denominator only normalizes the numerator, doesn't depend on $\pi$.
- We can write $p(\pi \mid x) \propto p(x \mid \pi) p(\pi)$. (" $\propto " \rightarrow$ "proportional to")
- Multiply the two and see if we recognize anything:

$$
\begin{aligned}
p\left(\pi \mid x_{1}, \ldots, x_{n}\right) & \propto\left[\prod_{i=1}^{n} \pi^{x_{i}}(1-\pi)^{1-x_{i}}\right]\left[\frac{\Gamma(a+b)}{\Gamma(a) \Gamma(b)} \pi^{a-1}(1-\pi)^{b-1}\right] \\
& \propto \pi^{\sum_{i=1}^{n} x_{i}+a-1}(1-\pi)^{\sum_{i=1}^{n}\left(1-x_{i}\right)+b-1}
\end{aligned}
$$

We recognize this as $p\left(\pi \mid x_{1}, \ldots, x_{n}\right)=\operatorname{Beta}\left(\sum_{i=1}^{n} x_{i}+a, \sum_{i=1}^{n}\left(1-x_{i}\right)+b\right)$.

## MAXIMUM A POSTERIORI

## LIKELIHOOD MODEL

## Least squares and maximum likelihood

When we modeled data pairs $\left(x_{i}, y_{i}\right)$ with a linear model, $y_{i} \approx x_{i}^{T} w$, we saw that the least squares solution,

$$
w_{\mathrm{LS}}=\arg \min _{w}(y-X w)^{T}(y-X w),
$$

was equivalent to the maximum likelihood solution when $y \sim N\left(X w, \sigma^{2} I\right)$.
The question now is whether a similar probabilistic connection can be made for the ridge regression problem.

## PRIOR MODEL

Ridge regression and Bayesian modeling
The likelihood model is $y \sim N\left(X w, \sigma^{2} I\right)$. What about a prior for $w$ ?
Let us assume that the prior for $w$ is Gaussian, $w \sim N\left(0, \lambda^{-1} I\right)$. Then

$$
p(w)=\left(\frac{\lambda}{2 \pi}\right)^{\frac{d}{2}} \mathrm{e}^{-\frac{\lambda}{2} w^{T} w} .
$$

We can now try to find a $w$ that satisfies both the data likelihood, and our prior conditions about $w$.

## MAXIMUM A POSERIORI ESTIMATION

Maximum a poseriori (MAP) estimation seeks the most probable value $w$ under the posterior:

$$
\begin{aligned}
w_{\mathrm{MAP}} & =\arg \max _{w} \ln p(w \mid y, X) \\
& =\arg \max _{w} \ln \frac{p(y \mid w, X) p(w)}{p(y \mid X)} \\
& =\arg \max _{w} \ln p(y \mid w, X)+\ln p(w)-\ln p(y \mid X)
\end{aligned}
$$

- Contrast this with ML, which only focuses on the likelihood.
- The normalizing constant term $\ln p(y \mid X)$ doesn't involve $w$. Therefore, we can maximize the first two terms alone.
- In many models we don't know $\ln p(y \mid X)$, so this fact is useful.


## MAP FOR LINEAR REGRESSION

MAP using our defined prior gives:

$$
\begin{aligned}
w_{\mathrm{MAP}} & =\arg \max _{w} \ln p(y \mid w, X)+\ln p(w) \\
& =\arg \max _{w}-\frac{1}{2 \sigma^{2}}(y-X w)^{T}(y-X w)-\frac{\lambda}{2} w^{T} w+\text { const. }
\end{aligned}
$$

Calling this objective $\mathcal{L}$, then as before we find $w$ such that

$$
\nabla_{w} \mathcal{L}=\frac{1}{\sigma^{2}} X^{T} y-\frac{1}{\sigma^{2}} X^{T} X w-\lambda w=0
$$

- The solution is $w_{\mathrm{MAP}}=\left(\lambda \sigma^{2} I+X^{T} X\right)^{-1} X^{T} y$.
- Notice that $w_{\mathrm{MAP}}=w_{\mathrm{RR}} \quad$ (modulo a switch from $\lambda$ to $\lambda \sigma^{2}$ )
- RR maximizes the posterior, while LS maximizes the likelihood.

