USING SIMULATION TO STUDY SERVICE-RATE CONTROLS TO STABILIZE PERFORMANCE IN A SINGLE-SERVER QUEUE WITH TIME-VARYING ARRIVAL RATE

Ni Ma and Ward Whitt

Columbia University

December 5, 2015

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Stabilizing Performance

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Outline



- Stabilizing Performance
- Service-Rate Controls

2 The Model

Simulation Methods For Nonstationary Models

- Generating the Arrival Process
- Generating the Service Times

4 Simulation Experiments

5 Simulation Results

Motivation

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• Given the time-varying arrival rates, we are interested in an algorithm that can **stabilize performance** of the queueing system, e.g. expected delay, delay probability, expected queue length.

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 - M. Defraeye and I. Van Niewenhuyse (2013) Controlling excessive waiting times in small service systems with time-varying demand: an extension of the ISA algorithm. *Decision Support Systems* 54(4), 1558 1567.
 - - Y. Liu and W. Whitt (2012) Stabilizing customer abandonment in many-server queues with time-varying arrivals. *Oper. Res.* 60(6), 1551 1564.
 - O.B. Jennings, A. Mandelbaum, W.A. Massey and W. Whitt (1996) Server staffing to meet time-varying demand. *Manag. Sci.* 42(10), 1383 –1394.

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Motivation: Service-Rate Controls

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• Problem: systems with only a few servers or with inflexible staffing.

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- Problem: systems with only a few servers or with inflexible staffing.
- In many applications, it is possible to change the processing rate.

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- In many applications, it is possible to change the processing rate.

Example (use a service-rate control)

- Hospital Surgery Rooms
- Airport Security Inspection Lines

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Our Contributions

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We use simulation to study service-rate controls to stabilize performance in a single-server queue with time-varying arrival rates.

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• We conduct simulation experiments to **evaluate the performance** of alternative service-rate controls.

We use simulation to study service-rate controls to stabilize performance in a single-server queue with time-varying arrival rates.

- We conduct simulation experiments to **evaluate the performance** of alternative service-rate controls.
- We **develop** an efficient algorithm for simulating a time-varying queue with a service-rate control.

The Model

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The $G_t/G_t/1$ queue

$G_t/G_t/1$ Single-Server Queueing Model

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The $G_t/G_t/1$ queue

$G_t/G_t/1$ Single-Server Queueing Model

• Single server

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- Single server
- Time-varying arrival rate function

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- Single server
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- First-Come First-Served service policy

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- Unlimited waiting space
- Service rate is subject to control
- i.i.d. service requirements separate from the service rate

The Arrival Process

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$$A(t) \equiv N_a(\Lambda(t)) \equiv N_a(\int_0^t \lambda(s) \, ds), \quad t \ge 0,$$
 (1)

where

• A is the **cumulative** arrival rate function: $\Lambda(t) = \int_0^t \lambda(s) \, ds, \quad t \ge 0.$

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$$A(t) \equiv N_a(\Lambda(t)) \equiv N_a(\int_0^t \lambda(s) \, ds), \quad t \ge 0, \tag{1}$$

where

- Λ is the **cumulative** arrival rate function: $\Lambda(t) = \int_0^t \lambda(s) \, ds, \quad t \ge 0.$
- N_a is a rate-1 counting process with unit jumps.

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- N_a is a rate-1 counting process with unit jumps.
- check: $E[A(t)] = E[N_a(\Lambda(t))] = \Lambda(t) = \int_0^t \lambda(s) ds.$
- All the stochastic variability is separated from the deterministic arrival rate function.

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Queue Length and Departure Process

$$Q(t) \equiv A(t) - D(t), \quad t \ge 0, \tag{2}$$

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$$D(t) \equiv N_{s}(\int_{0}^{t} \mu(s) \mathbb{1}_{\{Q(s)>0\}} ds), \quad t \ge 0,$$
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- $E[D(t)|Q(s), 0 \le s \le t] = \int_0^t \mu(s) \mathbb{1}_{\{Q(s)>0\}} ds.$
- The service requirement process N_s is separated from the deterministic service-rate function $\mu(t)$.

The Service-Rate Controls

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The Service-Rate Controls

• Rate-matching control

$$\mu(t) \equiv \frac{\lambda(t)}{\rho}, \quad t \ge 0.$$
 (4)

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PSA-based square-root control

$$\mu(t) \equiv \lambda(t) + \frac{\lambda(t)}{2} \left(\sqrt{1 + \frac{\zeta}{\lambda(t)}} - 1 \right), \quad t \ge 0,$$
 (5)

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• based on the PSA approximation:

$$E[W(t)] \approx \rho(t)V/\mu(t)(1-\rho(t)) = \lambda(t)V/(\mu(t)^2 - \mu(t)\lambda(t)).$$

• Supporting treory in Whitt (2015)

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Generating the Arrival Process

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Generating the Arrival Process

Let A_k and T_k be arrival times of processes A and N_a

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$$A_k = \Lambda^{-1}(T_k). \tag{6}$$

- **Problem**: need to compute Λ^{-1} for each arrival in each simulation run.
- Compute the inverse function Λ⁻¹ for one cycle outside of simulation and do table lookup when simulating.
 - $\Lambda^{-1}(kC + t) = kC + \Lambda^{-1}(t)$ for $0 \le t \le C$, where C is the length of a cycle.
- (See the paper for the details.)

Generating the Service Times

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• Let A_k , B_k and D_k be customer's arrival time, begin service time and departure time; V_k and W_k be customer's service time and waiting time in queue.

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- Let sequence of service requirements {S_k : k ≥ 1} be specified as the times between events in the counting process N_s.

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- We have the basic recursions:

 $B_k = max\{D_{k-1}, A_k\}, D_k = B_k + V_k \text{ and } W_k = B_k - A_k.$

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- We have the basic recursions: $B_k = max\{D_{k-1}, A_k\}, D_k = B_k + V_k \text{ and } W_k = B_k - A_k.$
- But V_k is not formulated.

Generating the Service Times

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Exact service time formula:

$$S_k = \int_{B_k}^{B_k + V_k} \mu(s) \, ds, \quad k \ge 1. \tag{7}$$

If we let

$$M(t) \equiv \int_0^t \mu(s) \, ds, \quad t \ge 0, \tag{8}$$

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then

$$V_k = M^{-1}(S_k + M(B_k)) - B_k, \quad k \ge 1.$$
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Simulation Experiments

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Simulation Experiments: Arrival Rates

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The arrival process has the sinusoidal arrival rate function

$$\lambda(t) \equiv 1 + \beta \sin(\gamma t) \tag{10}$$

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with

- β=0.2, γ=0.001, 0.01, 0.1, 1, 10.
- To cover a range of difference cycle lengths of $2\pi/\gamma$.

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Simulation Experiments: Stochastic Components

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Use renewal processes with mean 1 for the base process N_a and N_s , and consider three **different i.i.d. interval time distributions**.

• exponential (
$$c^2 = 1$$
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• exponential
$$(c^2 = 1)$$

- hyperexponential (mixture of two exponentials, $c^2>1$)
- Erlang (sum of two i.i.d. exponentials, $c^2 = 0.5$)

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• Consider a **fixed time interval** [0, T] with T= 2×10^4 for $\gamma = 0.001$ and T= 2×10^3 for the other values of γ .

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- For each simulation replication, calculate performance measures at deterministic times dt, 2dt, 3dt,...T.

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- Generate **10,000 independent replications** to estimate mean values and to construct confidence intervals of performance measures.
 - Take the average over all replications to estimate E(W(t)) and E(Q(t))
 - Use t statistics to construct 95% confidence intervals for $\mathsf{E}(\mathsf{W}(t))$ and $\mathsf{E}(\mathsf{Q}(t))$

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Simulation Results

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1. $\gamma = 0.001$

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- 1. $\gamma = 0.001$
 - Cycle length is $6.28\times 10^3.$
 - The left graph is Markovian model; the right graph shows (H_2/H_2) , (H_2/E_2) and (E_2/E_2) .
 - E(Q(t)) stabilized at target, but E(W(t)) is periodic.



2. $\gamma = 0.1$

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2. γ=0.1

- Cycle length is 62.8, only last 3 to 4 cycles are displayed.
- E(Q(t)) stabilized at target, but E(W(t)) is periodic.


Simulation Results: The Rate-Matching Control

3. γ=10

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Simulation Results: The Rate-Matching Control

3. $\gamma = 10$

- Cycle length is 0.63, only last 3 cycles are displayed.
- By Whitt (1984) the system converges to stationary case.



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1. $\gamma = 0.001$

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- **1**. $\gamma = 0.001$
 - Cycles are long, and arrival rates change slowly, thus PSA is appropriate. [Whitt, 1991]
 - E(W(t)) is stabilized, while E(Q(t)) is periodic.



2. $\gamma = 0.1$

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- **2**. γ=0.1
 - PSA does not hold as cycles are short.
 - Neither E(W(t)) nor E(Q(t)) is stabilized.



Thank You!

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Generating the Arrival Process

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• Calculate A value for n_x equally spaced points of [0, C], let spacing be $\eta = C/n_x$.

- Calculate Λ value for n_x equally spaced points of [0, C], let spacing be $\eta = C/n_x$.
- Construct approximation J of Λ^{-1} over n_y equally spaced points in $[0, \Lambda(C_{\rm l} = [0, C])$, let spacing be $\delta = C/n_y$.
 - Using $J(j\delta) = k\eta$, $1 \le j \le n_y$, where $0 \le k \le n_x$ and $k\eta$ is closest point greater equal to the true inverse value.

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 - Using $J(j\delta) = k\eta$, $1 \le j \le n_y$, where $0 \le k \le n_x$ and $k\eta$ is closest point greater equal to the true inverse value.
- Extend J to [0, C] by letting $J(t) = J(\lfloor t/\delta \rfloor \delta)$.

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Results From [Whitt, 2015]: The Rate Matching Control

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Results From [Whitt, 2015]: The Rate Matching Control

Theorem 2.1 (time transformation of a stationary model)

For (A, D, Q) with the rate-matching service-rate control and the stationary single-server model (A_1, D_1, Q_1) ,

 $(A(t), D(t), Q(t)) = (A_1(\Lambda(t)), D_1(\Lambda(t)), Q_1(\Lambda(t))), \quad t \ge 0.$ (11)

Results From [Whitt, 2015]: The Rate Matching Control

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Theorem 3.2 (*stabilizing the queue-length distribution and the steady-state delay probability*)

Let $Q_1(t)$ be the queue length process when $\lambda(t) = 1$, $t \ge 0$. If $Q_1(t) \Rightarrow Q_1(\infty)$ as $t \to \infty$, where $P(Q_1(\infty) < \infty) = 1$, then also

$$Q(t) \Rightarrow Q_1(\infty)$$
 in $\mathbb R$ as $t \to \infty,$ (12)

and

$$P(W(t) > 0) = P(Q(t) \ge 1) \rightarrow \rho \quad \text{as} \quad t \rightarrow \infty.$$
 (13)

Results From [Whitt, 2015]: The Square-Root Control

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Image: A matrix

Results From [Whitt, 2015]: The Square-Root Control

Section 6.3 (*stabilizing the expected time-varying virtual waiting time*)

We assume that the Pointwise Stationary Approximation (PSA) is appropriate. Then the square-root control (14) stabilizes E[W(t)] at the target w for all t under heavy traffic.

$$\mu(t) \equiv \lambda(t) + \frac{\lambda(t)}{2} \left(\sqrt{1 + \frac{\zeta}{\lambda(t)}} - 1 \right), \quad t \ge 0,$$
 (14)

where ζ is inversely proportional to w.

Pointwaise Stationary Approximation (PSA)

Performance at different times can be regarded as approximately the same as the performance of the stationary system with the model parameters operating at those separate times.

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Theorem From [Whitt, 2015]

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Theorem 6.1 (*impossibility of stabilizing both the waiting time distribution and the mean number in queue*)

Consider a $G_t/G_t/1$ system starting empty in the distant past. Suppose that a service-rate control makes P(W(t) > x) independent of t for all $x \ge 0$. Then the only arrival rate functions for which the mean number waiting in queue $E[(Q(t) - 1)^+]$ is constant, independent of t, are the constant arrival rate functions.

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Theorem 1 (*Convergence of point processes*)

The point process D(t) has predictable stochastic intensity $\Lambda(t)$, then it can be represented as the random-time transformation

$$D(t) = \Pi(C(t)), \quad t \ge 0, \tag{15}$$

where $\Pi(t)$ is a Poisson process with unit intensity and $C(t) = \int_0^t \Lambda(u) du$. If $C_n(t) \Rightarrow ct$ in \mathbb{R} as $n \to \infty$ for each t, then $D_n \Rightarrow \Pi_c$ in $D[0, \infty)$ as $n \to \infty$, where Π_c is a Poisson process with intensity c.

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Section 3.2 (Applications to queues)

Apply rescaling

$$D_n(t) = \hat{D}_n(t)(t/n)$$
 and $C_n(t) = \hat{C}_n(t)(t/n)$ (16)

for $t \geq 0$.

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