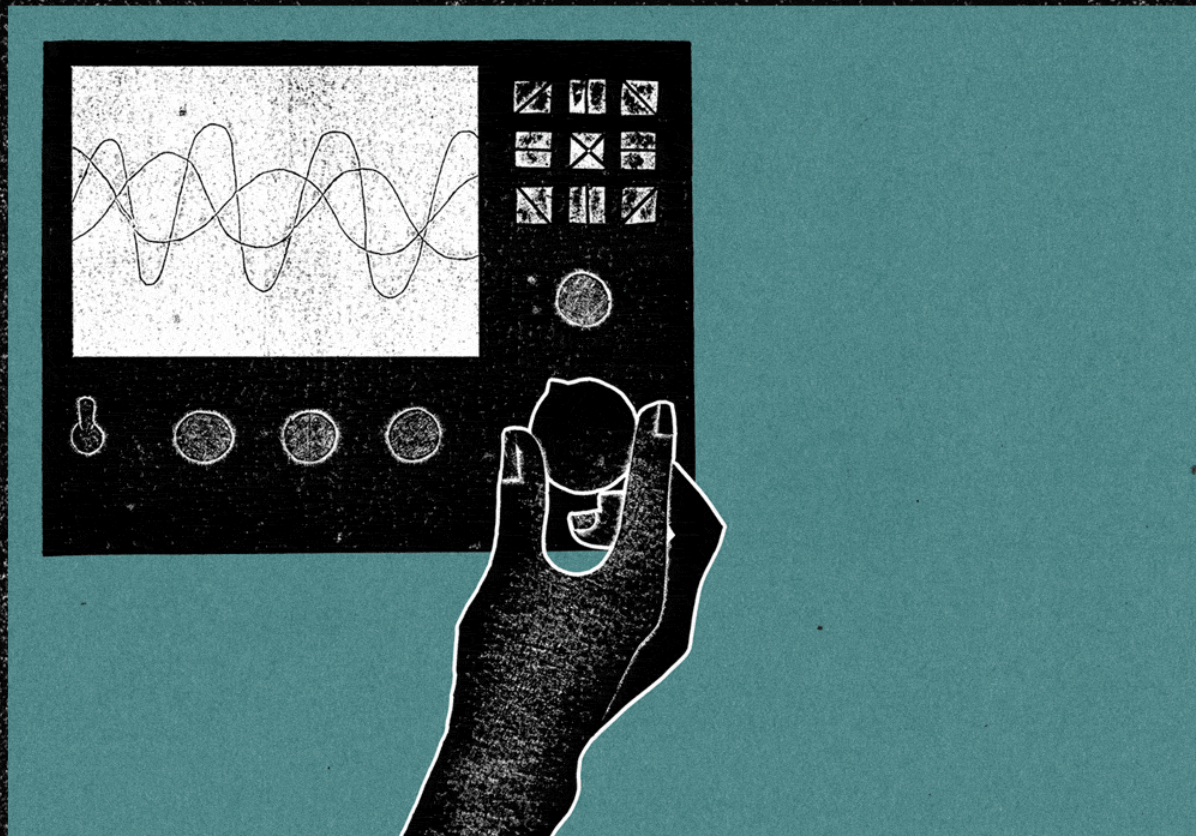


# Applied Neuroscience

Columbia University Science Honors Program

Fall 2017



# Course Evaluations

What were the best aspects of this course?

The teacher Naureen

I really enjoyed the class! The demos were great & Naureen is a fantastic teacher 😊.

What aspects of this course do you think should be changed?

I feel that the breaks should be shortened. It was usually intended for them to be 10 minutes, but they always ended up being longer.

General comments:

Best class ever

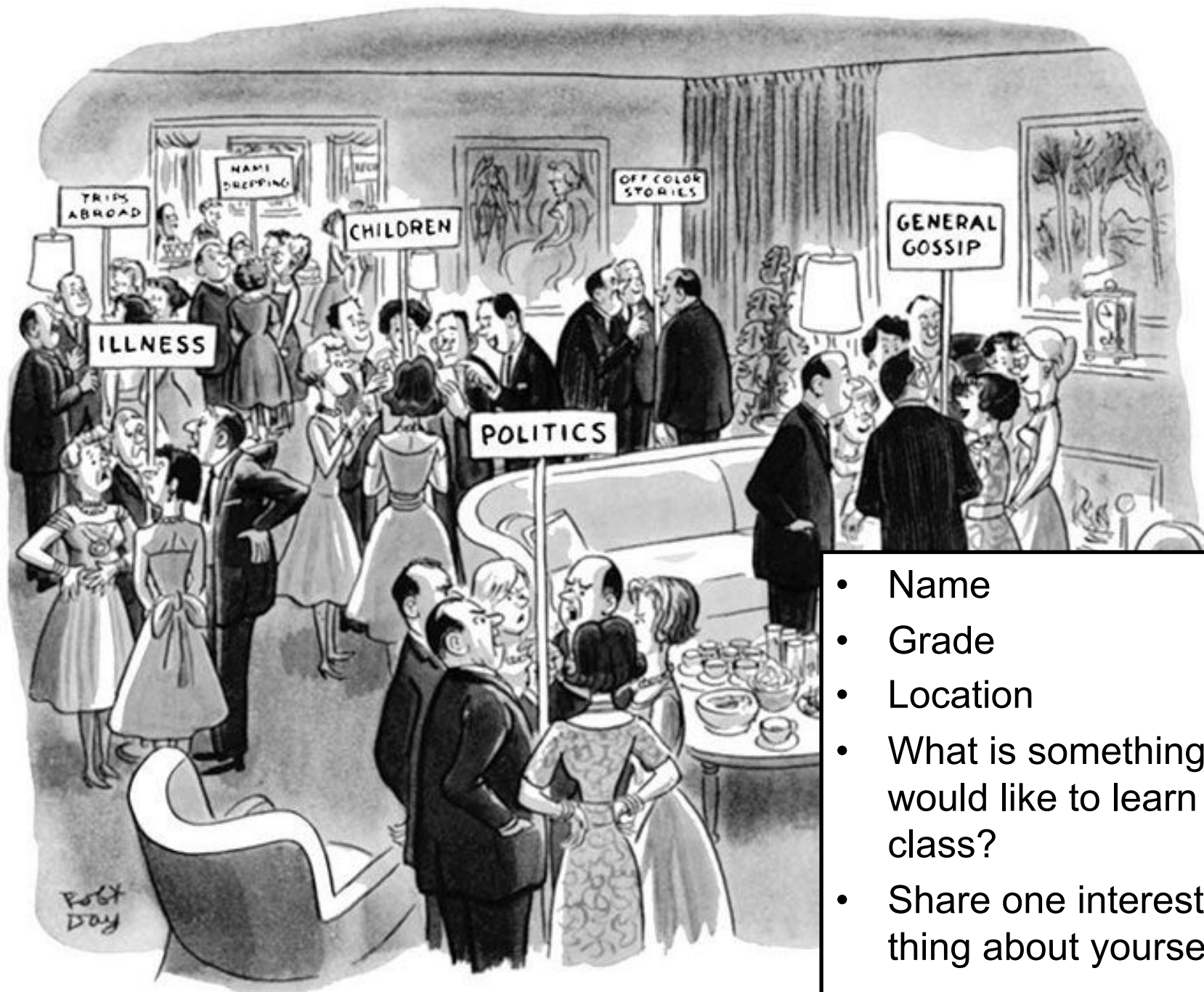
Fantastic course : would actually consider taking again.



# Logistics

1. Maximum of **4 Absences**
2. For an excused absence, e-mail [shpattendance@columbia.edu](mailto:shpattendance@columbia.edu) and [ng2410@columbia.edu](mailto:ng2410@columbia.edu)
3. Two 10 minute breaks at 11:00 AM and 12:00 PM
4. Joe's Coffee in Northwest Corner Building
5. Do not hesitate to ask questions
6. Do request topics of interest
7. No exams





- Name
- Grade
- Location
- What is something you would like to learn in this class?
- Share one interesting thing about yourself.



# Why Applied Neuroscience?

**19<sup>th</sup> Century Biology:** Descriptive

**20<sup>th</sup> Century Biology:** Biochemical

**21<sup>st</sup> Century Biology:** Quantitative

*“The 21<sup>st</sup> century biologist must be, at least in part, a mathematician.”*

*-- Eric Lander, MIT*

- NSF and NIH have expressed concern that there are not enough people trained to join hands across the disciplinary boundary between biology and math

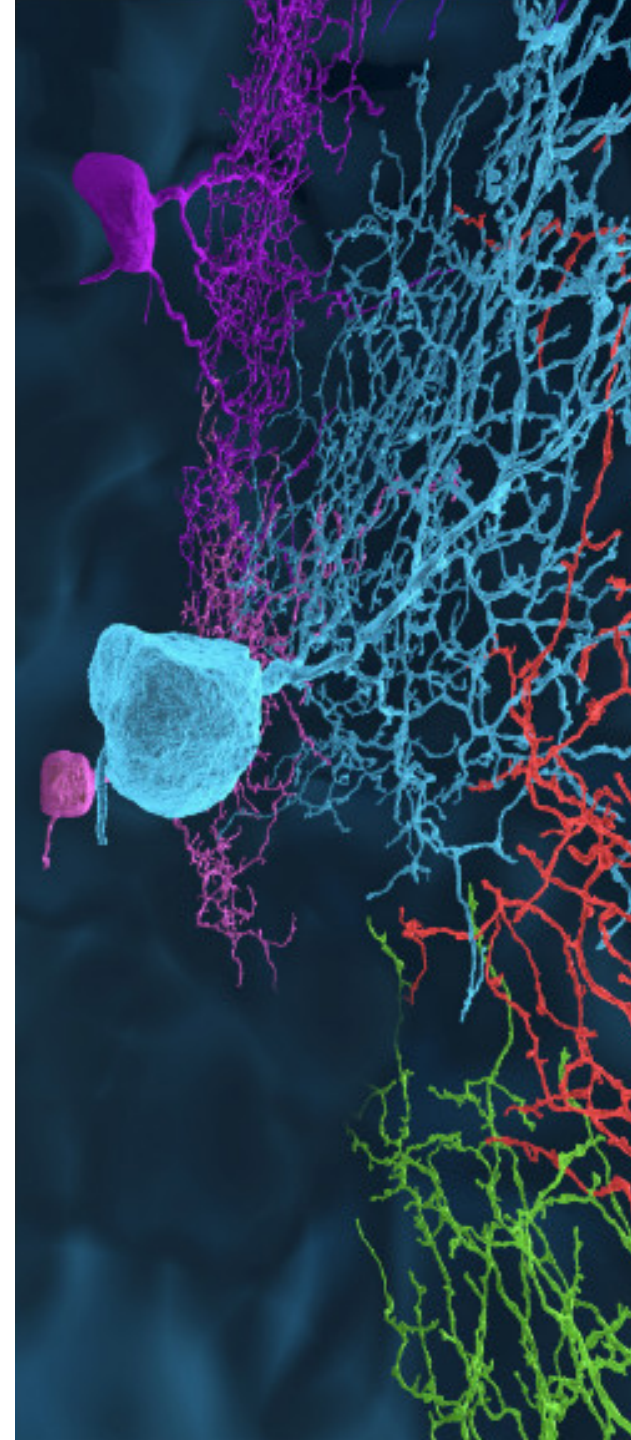
# Neural Circuits

**Objective:** Experimental Design in Neuroscience

**Agenda:**

Neural Circuits

- Anatomy
- Manipulations





# Neural Circuits

**Neural Circuit:** Functional entity of inter-connected neurons that is able to regulate its own activity using a feedback loop

## Features:

1. Neurons do not function in isolation
2. Neurons are grouped according to function
3. Synaptic connections define the circuit

## Types of Connections

1. Axon-Dendrite
2. Neuron-Muscle

## Types of Neurotransmitters Used

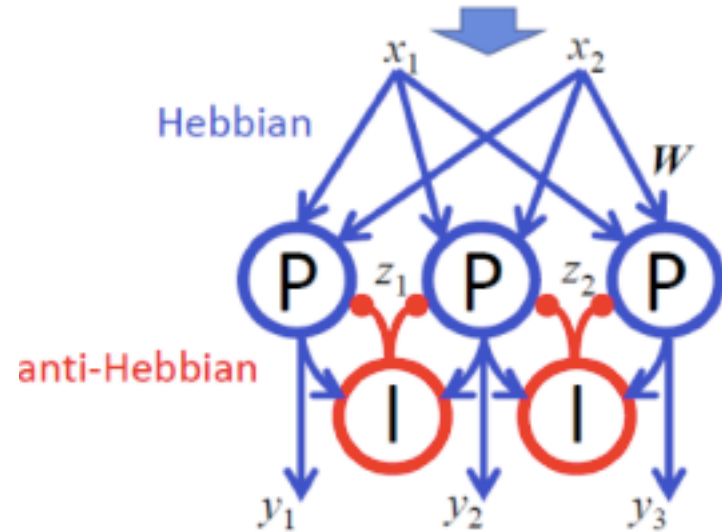
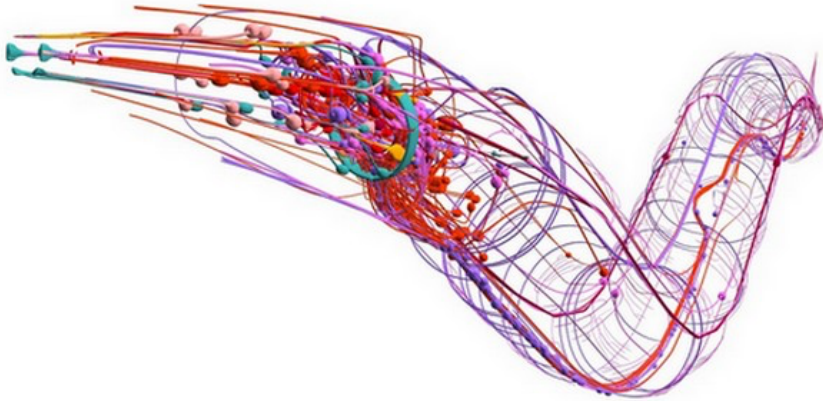
## Location and Length of Connections

# Reverse Engineering the Brain

Connectomics



Theory



**Connectomes** are brain wiring diagrams at the synapse level and requires serial electron microscopy.

## Why Theory?

While we understand neuron physiology, there is no accepted algorithmic theory of neural computation. With theory, we test hypotheses on neural connectivity.



# Neuroscience-Inspired Artificial Intelligence

Demis Hassabis,<sup>1,2,\*</sup> Dhharshan Kumaran,<sup>1,3</sup> Christopher Summerfield,<sup>1,4</sup> and Matthew Botvinick<sup>1,2</sup>

<sup>1</sup>DeepMind, 5 New Street Square, London, UK

<sup>2</sup>Gatsby Computational Neuroscience Unit, 25 Howland Street, London, UK

<sup>3</sup>Institute of Cognitive Neuroscience, University College London, 17 Queen Square, London, UK

<sup>4</sup>Department of Experimental Psychology, University of Oxford, Oxford, UK

\*Correspondence: [dhcontact@google.com](mailto:dhcontact@google.com)

<http://dx.doi.org/10.1016/j.neuron.2017.06.011>

The fields of neuroscience and artificial intelligence (AI) have a long and intertwined history. In more recent times, however, communication and collaboration between the two fields has become less commonplace. In this article, we argue that better understanding biological brains could play a vital role in building intelligent machines. We survey historical interactions between the AI and neuroscience fields and emphasize current advances in AI that have been inspired by the study of neural computation in humans and other animals. We conclude by highlighting shared themes that may be key for advancing future research in both fields.

# Demis Hassabis

- Co-founder of DeepMind
- Computer game designer
- World-class games player

**Well, hello Demis Hassabis, is that a cheque for £400m in your pocket, or are you just pleased to see us?**

What... we're allowed to flirt with the guy. He may look like a 14-year-old who should stop playing Dungeons & Dragons and tidy his room immediately, but he's 37, cleverer than Brian Cox times Mark Zuckerberg squared, and the recent recipient of an eye-popping payout from Google, which has brought him in to build up the artificial intelligence behind its search systems and help it take over the world (mwah ha ha ha ha). So do forgive a little eyelash-fluttering. Demis is a baby-faced genius with Wolverine's eyebrows; a former child chess master who was made lead programmer for the video game Theme Park at just 17. He won the Mind Sports Olympiad (Sochi for brainiacs) a record five times and has a Double First in computer science and a PhD in cognitive neuroscience, all of which makes Crush's Tinder profile look pretty shoddy by comparison.

Source: *London Evening Standard*





# Neural Circuits

Type	Examples	Neural Activity	Synaptic Signaling	Non-Synaptic Signaling
Acute (Fast)	Vision, Reflexes	Short window	Yes	No
Chronic (Slow)	Hunger, Mood	Long window	Yes	Yes

## Acute Neural Circuits:

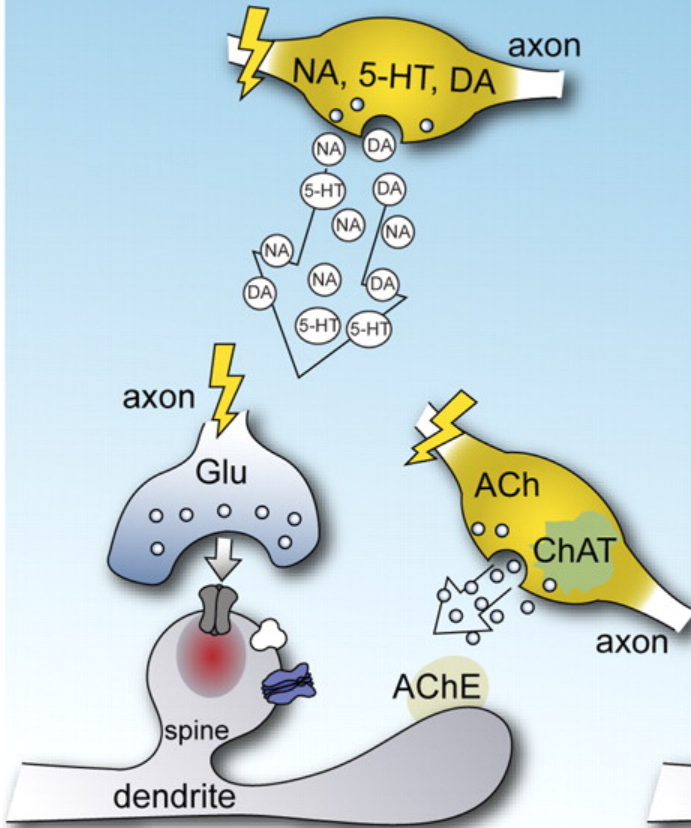
- Stimulus-dependent (clear causality)
- Fast responses require fast signaling, which implies anatomical synaptic connections

## Chronic Neural Circuits:

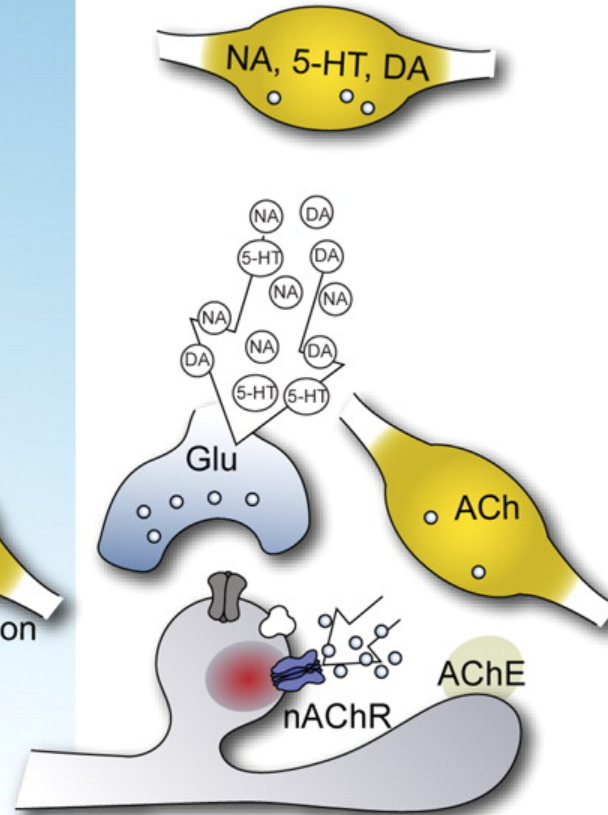
- State-dependent (unclear causality as multiple stimuli may act together to elicit the behavior)
- Slow responses suggest non-synaptic signals

# Non-Synaptic Signaling

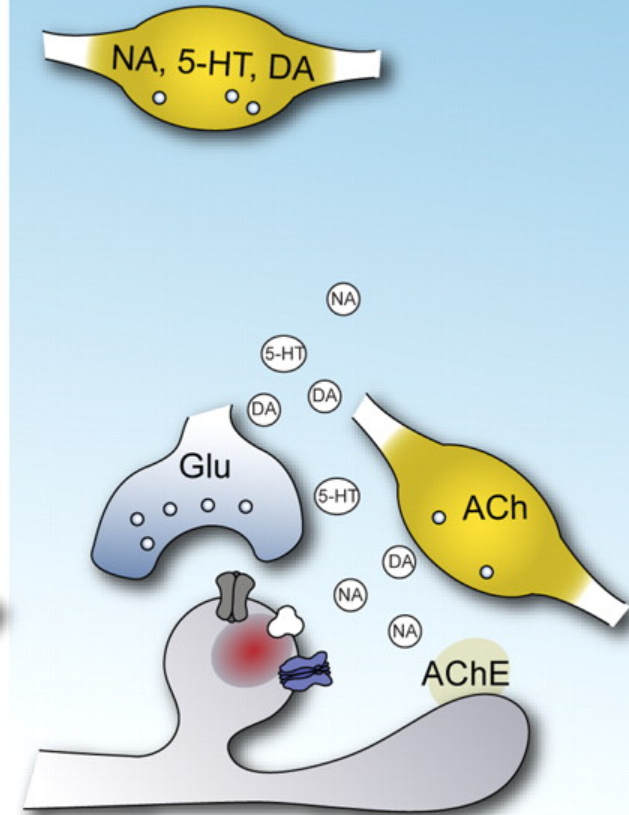
**A** Synaptic






**B** Channel operated nonsynaptic



**C** Metabotropic nonsynaptic



 glutamate receptor  nAChR  monoaminergic receptor



# Why Study Invertebrates?

Model	Correlated Neurons	Causal Neurons	Neural Circuit
Vertebrates	Yes	Sometimes	No— <ul style="list-style-type: none"><li>• Too many neurons</li><li>• Neurons and connectivity varies</li></ul>
Invertebrates	Yes	Yes	Yes— <ul style="list-style-type: none"><li>• Fewer neurons</li><li>• Stereotyped neurons and connectivity</li></ul>

# Neural Circuits

Vertebrates	Invertebrates
<ol style="list-style-type: none"><li>1. Identify a stimulus-dependent behavior of interest (i.e. object attraction in mice).</li><li>2. Drop an electrode into a part of the brain, present the object to the mouse. See if neurons respond.</li><li>3. Inactivate neuron to show neuron is part of circuit.<ul style="list-style-type: none"><li>• By studying many parts of the brain, many neurons will be found. However, we will not know the gaps between neurons.</li><li>• The same neuron is hard to identify across animals.</li></ul></li></ol>	<ol style="list-style-type: none"><li>1. Identify a stimulus-dependent behavior of interest (i.e. heat avoidance in fly).</li><li>2. Active neuron of interest with optogenetics. See if behavior is produced.</li><li>3. Inactivate neuron with optogenetics to show neuron is part of circuit.<ul style="list-style-type: none"><li>• Neurons are countable (302 in <i>C. elegans</i> and 135,000 in <i>Drosophila melanogaster</i>)</li><li>• Neurons are <b>stereotyped</b> across individuals and have <b>reproducible connectivity</b>.</li></ul></li></ol>

# Neural Circuits

Genes and molecules are conserved from invertebrates to vertebrates. Neuroscientists believe that neural circuit principles will be as well.

*“You have made your way from worm to man, and much within you is still worm.”*

*F. Nietzsche, Thus Spoke Zarathustra*



# To Identify Neural Circuits

**Step 1:**  
Find one  
neuron  
involved  
in the  
circuit.



**Step 2:**  
Find  
additional  
functional  
neurons.



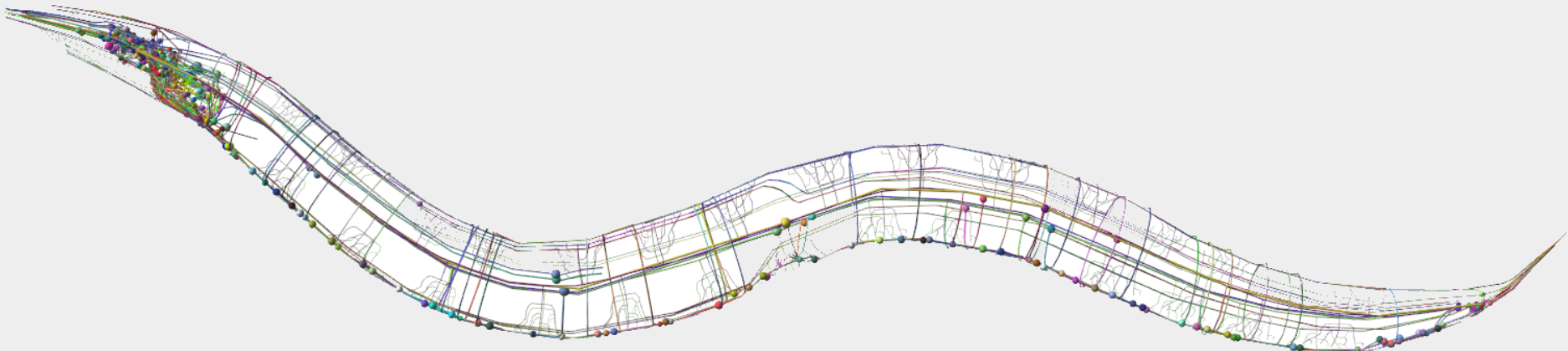
**Step 3:**  
Confirm  
role of all  
neurons  
in signal.



**Step 4:**  
Organize  
neurons  
by  
*epistasis*  
*analysis*.



**Step 5:**  
Draw  
Circuit.

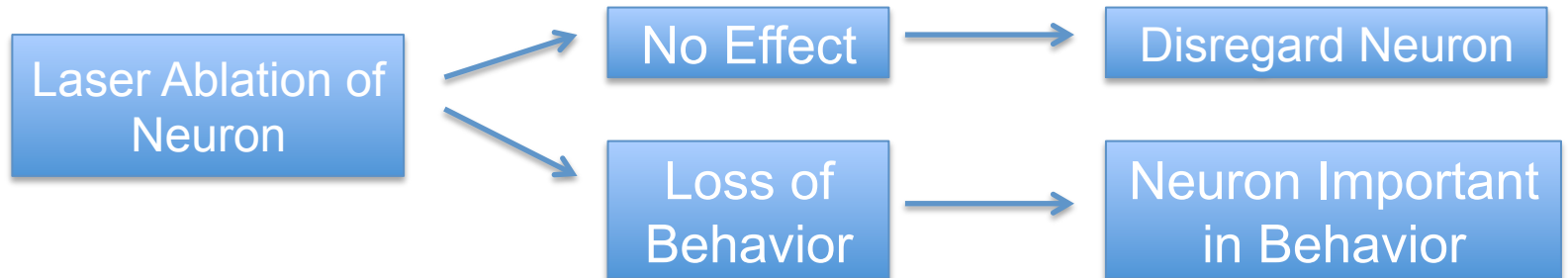




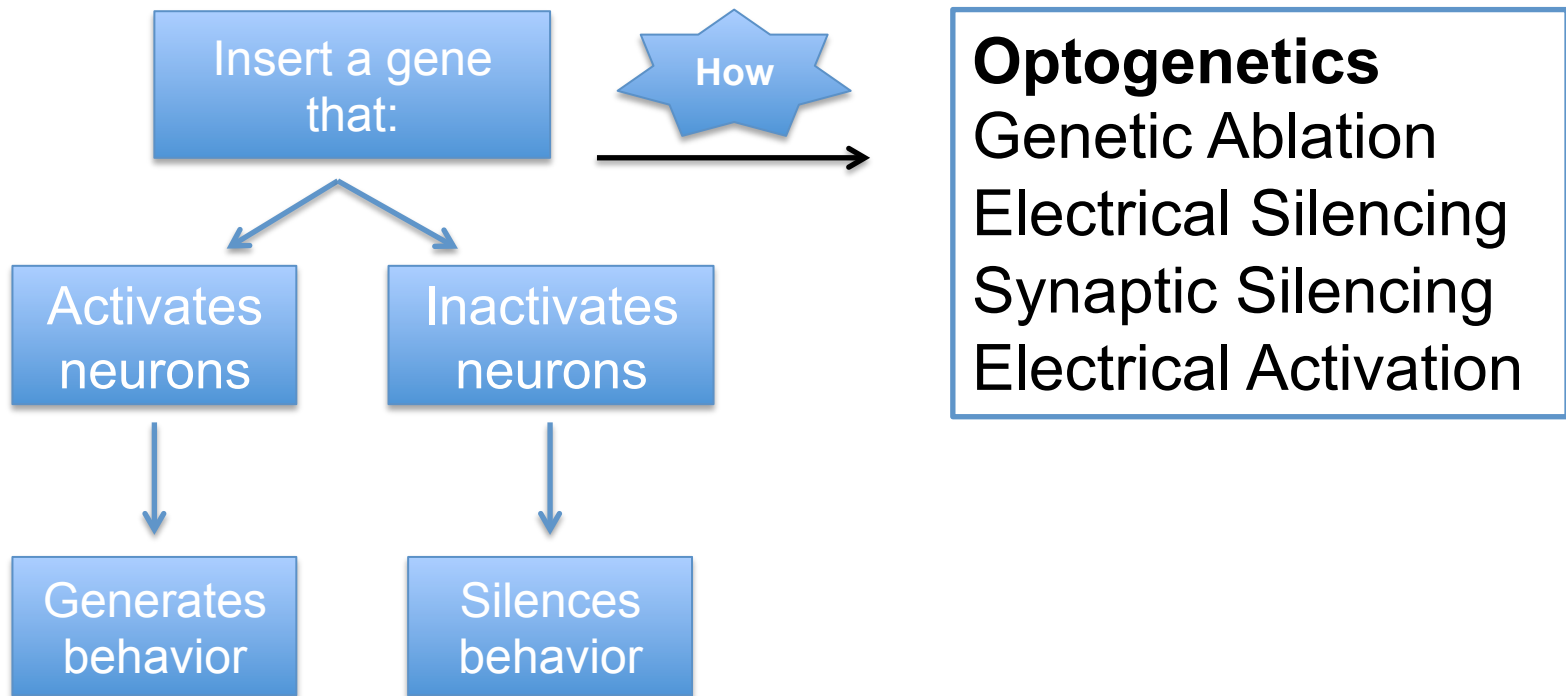
# Step 1: Find one neuron involved in the circuit.

## A. Use systematic inactivation or activation

### A. Use a laser to ablate neurons

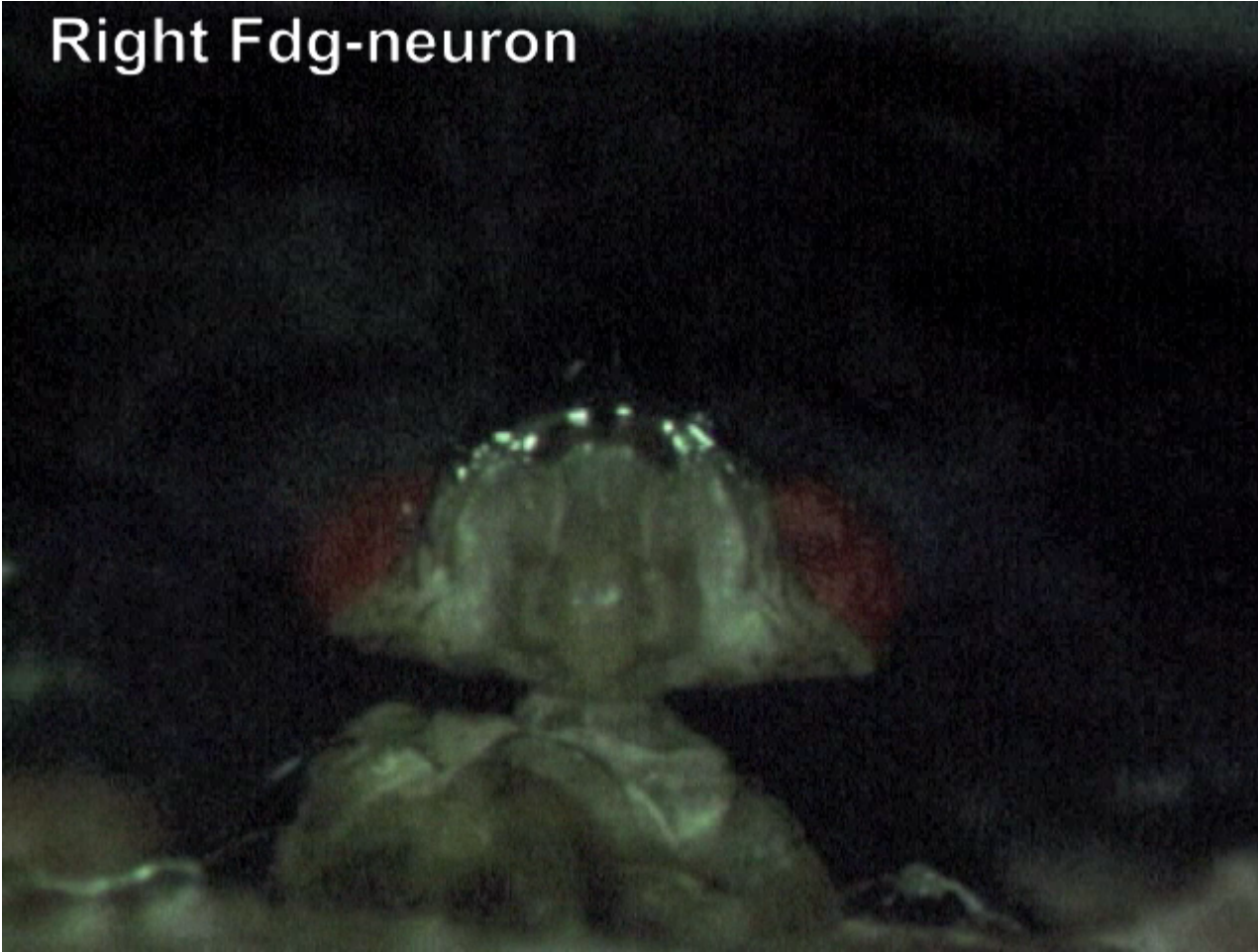


### B. Use a transgene to activate or inactivate neurons



# Step 1: Optogenetic Activation of Neurons

Right Fdg-neuron

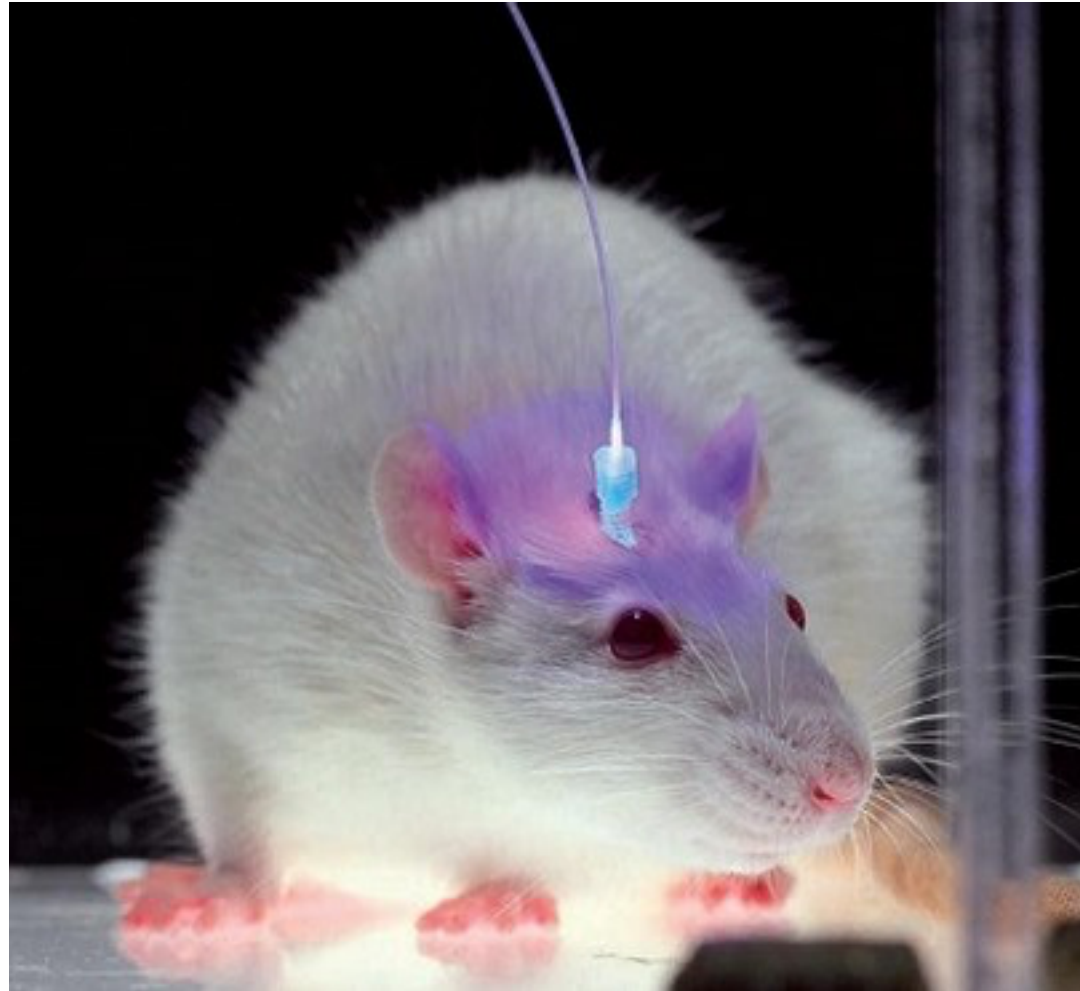
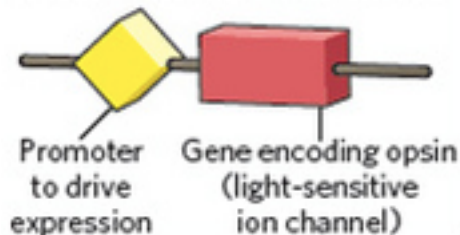


Proboscis

Optogenetic activation of an Fdg-neuron induces proboscis extension and pump movement in flies

# Optogenetics

1. Piece together genetic construct.
2. Insert construct into virus.
3. Inject virus into animal brain. Opsin is expressed in targeted neurons.
4. Insert fiber-optic cable plus electrode.
5. Laser light of specific wavelength opens ion channel in neurons.



*Laboratory of Karl Deisseroth,  
Stanford University*

# Optogenetics





# Test Your Understanding

Select the statement that is false:

A.

Optogenetics is a technique that manipulates neural activity using light.

B.

Exogenous ligands are chemicals not made in the body that can bind to receptors in our nervous system.

C.

Ionotropic receptors are mechanically-gated.

D.

Influx of  $\text{Ca}^{2++}$  promotes exocytosis of neurotransmitters in the axon terminal.

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**C.**

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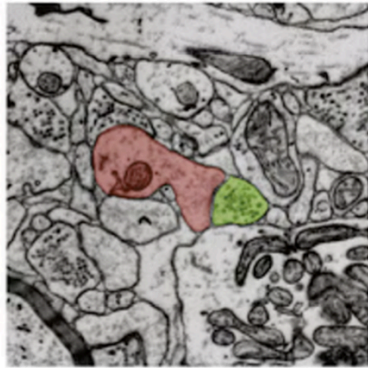
Influx of  $\text{Ca}^{2++}$  promotes exocytosis of neurotransmitters in the axon terminal.

*Explanation:*

Ionotropic receptors are ligand-gated.

## Step 2: Identify additional functional neurons.

- A. Continue to use systematic inactivation or activation
- B. Identify connectivity of neuron of interest. See if activation or inactivation illustrate function.
  - 1. Use serial electron microscopy to trace cell processes



***Left:*** 2-D Cross-Section  
***Right:*** 3-D Reconstruction

- 2. Use a transgene to map connections (trans-synaptic virus)

**Caveat:** This may not work. A functional connection may not act through an anatomical synapse. Instead, the circuit may rely on neuropeptides or hormones that are secreted and diffuse to the cells that they affect.

# Tools for Anatomy

Anatomy provides information on the **structure and connectivity of the nervous system**.

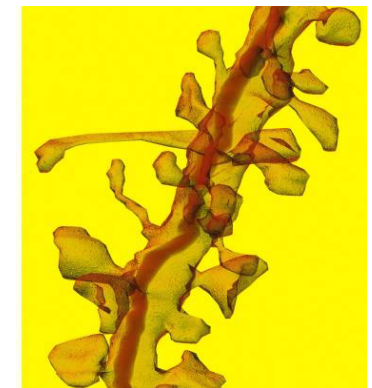
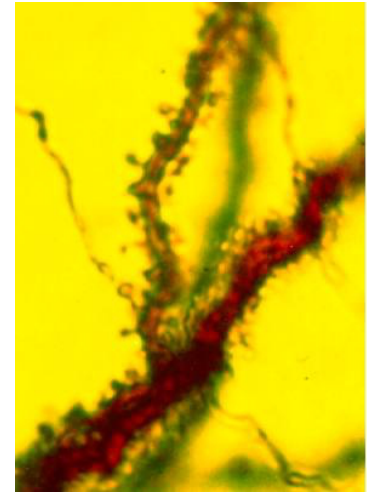
## Electron Microscopy

- Best technique for determining synaptic connectivity
- High spatial resolution
- *Caveat:* No ability to see changes over time as sample must be fixated.

## Light Microscopy

- Simpler than EM
- Can be done with dye injection or transgene (i.e. GFP)
- If a pre-synaptic protein is tagged with GFP, then synapses can be visualized.
- *Caveat:* No way to know what synapse is connected to.

## *Dendrite Morphology*





# Tools for Anatomy

Anatomy (connectomes) do not provide information about function:

***Anatomy enables neuroscientists to generate hypotheses for circuit function.***

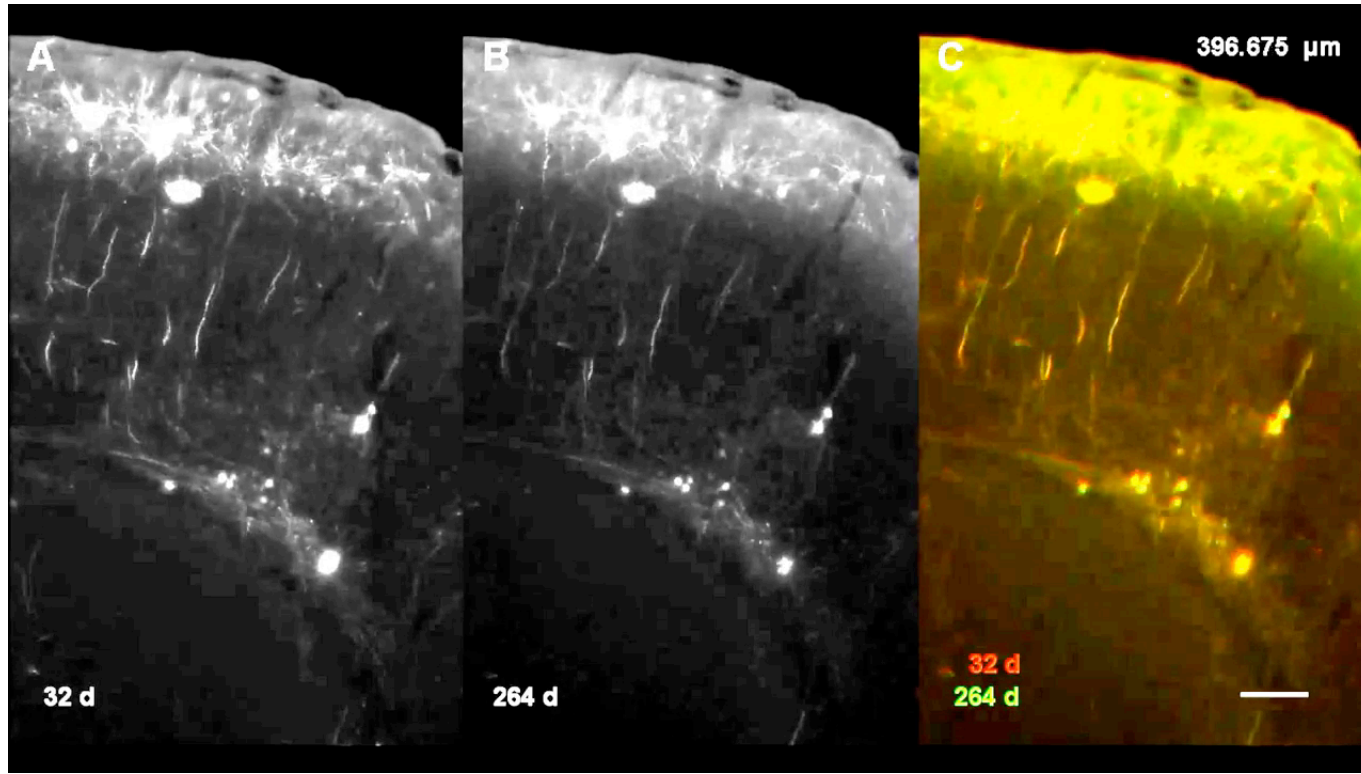
*Caveats:*

- Even if two neurons synapse, it doesn't mean these two neurons **act together** to perform a function.
- Even if two neurons are **not** anatomically connected, it doesn't mean they're not **functionally connected**.
  - A form of non-synaptic signaling may exist, implying a chronic circuit (slower signal).

*Even though the connectome for *C. elegans* was determined in 1970, its nervous system was not well understood for the reasons above.*

- Researchers need to determine the **functional routes**.

## Step 2: Viral Tracing

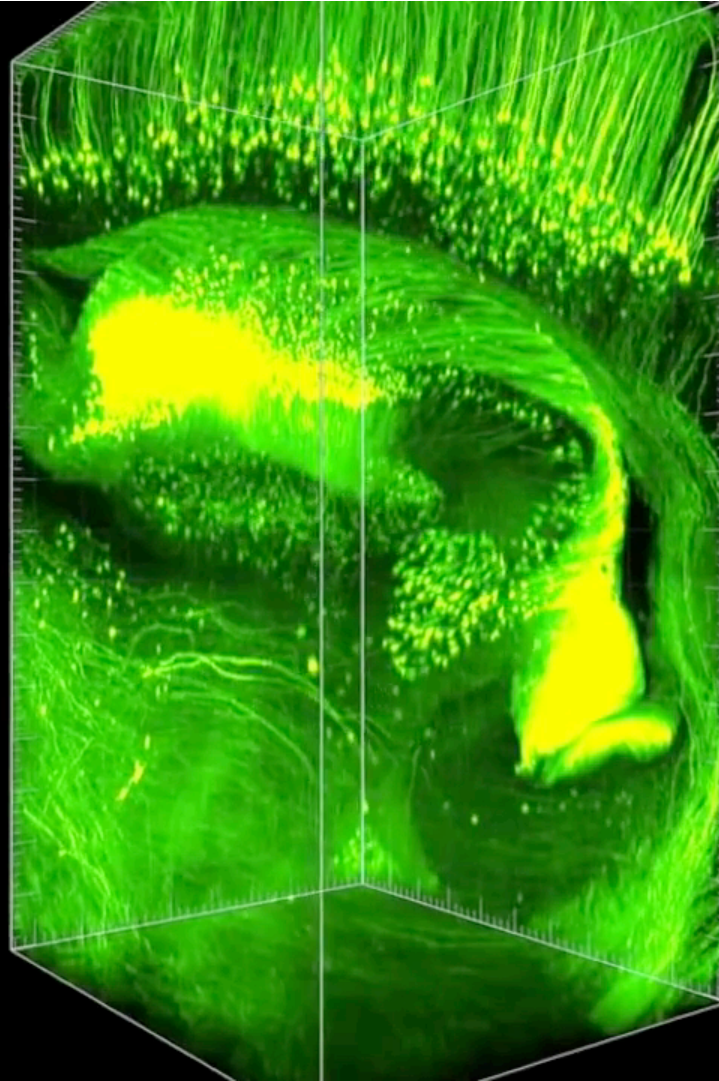


**Anterograde Transport:** tracer moves from soma to synapse, uses **kinesin** to move viruses along axon in anterograde direction

**Retrograde Transport:** tracer moves from synapse to soma, uses **dynein** to move viruses along axon in retrograde direction

**Dual Transport:** combines above methods to determine both the inputs and outputs of neuronal circuitry

## Step 2: CLARITY

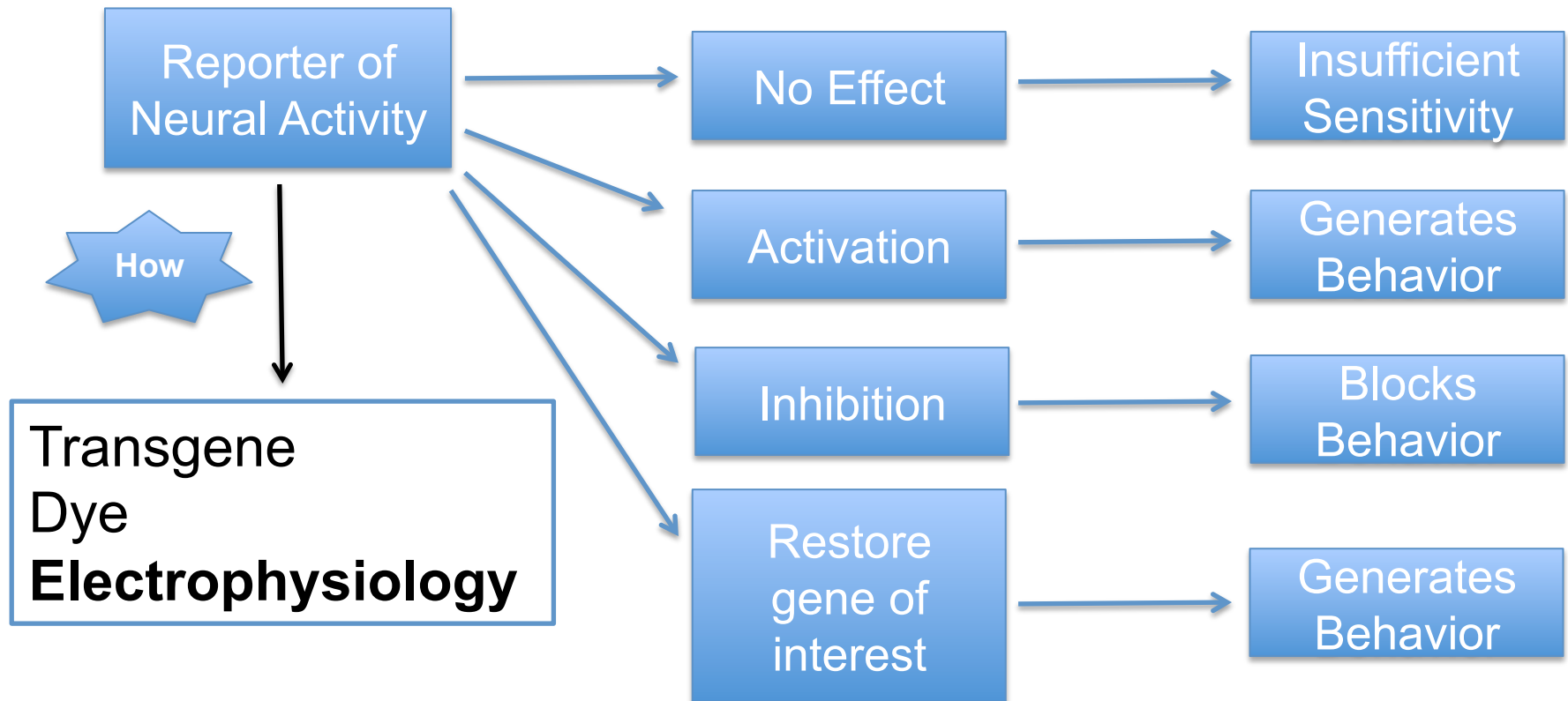


naturevideo

500  $\mu$ m

# Step 3: Confirm the role of identified neurons in generation of behavior

A. Use a reporter of neural activity in response to stimulus





# Correlation v. Causation



**CORRELATION  
IS NOT  
CAUSATION**



**BUT IT  
SURE  
HELPS**

*How can we manipulate physiology to show causal function in neural circuits?*

# Step 4: Organize Neurons by Epistasis Analysis

## A. Inactivate a pair of neurons together and observe whether the behavioral defect is enhanced.

1. If enhanced, neurons likely function in parallel.
2. If not enhanced, neurons function in series.

## B. Activate a pair of neurons together and observe if behavior is enhanced over a single activation.

1. If enhanced, neurons likely function in parallel.
2. If not enhanced, neurons likely function in series.

## C. Activate neuron X and see if neuron Y responds.

1. If it does, neuron Y is downstream of X.
2. If it does not, neuron Y is upstream of or in parallel with X.

## D. Activate neuron Y and see if neuron X responds.

1. If it does, neuron Y is upstream of or in parallel with X.
2. If it does not, neuron Y is downstream of X.

*Inactivation experiments show necessity.*

*Activation expressions show sufficiency.*

# Neural Activity Imaging

Whole-Brain Imaging:  
Neural Activity in the Zebrafish

# Inactivation Experiments

To show a neuron is necessary for a behavior, one needs to illustrate that the loss of that neuron results in partial or complete loss of behavior.

## Techniques

### A. Laser Ablation

### B. Synaptic Silencing

- Transgenic method where protein blocks chemical synaptic transmission in neuron (i.e. tetanus toxin, genetic mutants)
- If synaptic silencing doesn't result in loss of behavior, neuron may receive input directly from environment or gap junctions.

### C. Electrical Silencing

- Hyper-polarize the neuron through current injection
- Halo-rhodopsin and Archae-rhodopsin (Arch)

# Activation Experiments

In some cases, inactivation won't show any effect because there is redundancy in the circuit. An activation experiment will overcome this problem.

## Techniques

- A. Restore genetic function in neuron
  - Rescue experiment (i.e. NT synthesis)
- B. Electrical Activation
  - De-polarize the neuron through current injection
  - Channel-rhodopsin 2 (ChR2)

*If both activation and inactivation experiments are done and result in the expected effect on behavior, **and** a physiological response is observed, it is reasonable to conclude that neuron of interest acts in neural circuit.*



# Neural Circuit Motifs



## A. Feedforward excitation



## B. Feedforward inhibition



## C. Convergence/divergence



## A. Feed-forward Excitation

Allows one neuron to relay information to its neighbor. Long chains of these can be used to propagate information through the nervous system

## B. Feed-forward Inhibition

A pre-synaptic cell excited an inhibitory interneuron, which then inhibits the next follower cell. This is a way of limiting excitation.

## C. Convergence/ Divergence

One post-synaptic cell receives convergent input from a number of different pre-synaptic cells and any individual neuron can make divergent connections to different post-synaptic cells.

**Divergence** allows one neuron to communicate with many neurons in a network.

**Convergence** allows a neuron to receive input from many neurons in a network.

# Neural Circuit Motifs

## D. Lateral inhibition



## D. Lateral Inhibition

A pre-synaptic cell excites inhibitory interneurons, which inhibit neighboring cells in the network.

## E. Feedback/Recurrent inhibition



## F. Feedback/Recurrent excitation



F2



## E. Feedback/ Recurrent Inhibition

## F. Feedback/ Recurrent Excitation

# Test Your Understanding

This term best represents a neural circuit where one pre-synaptic neuron synapses with several post-synaptic neurons in order to amplify a sensory signal:

- A. Feed-Forward Excitation
- B. Convergence
- C. Divergence
- D. Lateral Inhibition

# Test Your Understanding

This term best represents a neural circuit where one pre-synaptic neuron synapses with several post-synaptic neurons in order to amplify a sensory signal:

- A. Feed-Forward Excitation
- B. Convergence
- C. Divergence**
- D. Lateral Inhibition

## *Explanation:*

Diverging circuits allows one neuron to communicate with many neurons (i.e. skeletal muscle contractions). On the other hand, converging circuits allows one neuron to receive many inputs (i.e. spinal cord to brain).

# Properties of Neural Circuits

1. Feedback
2. Degeneracy
3. Competition
4. Modularity

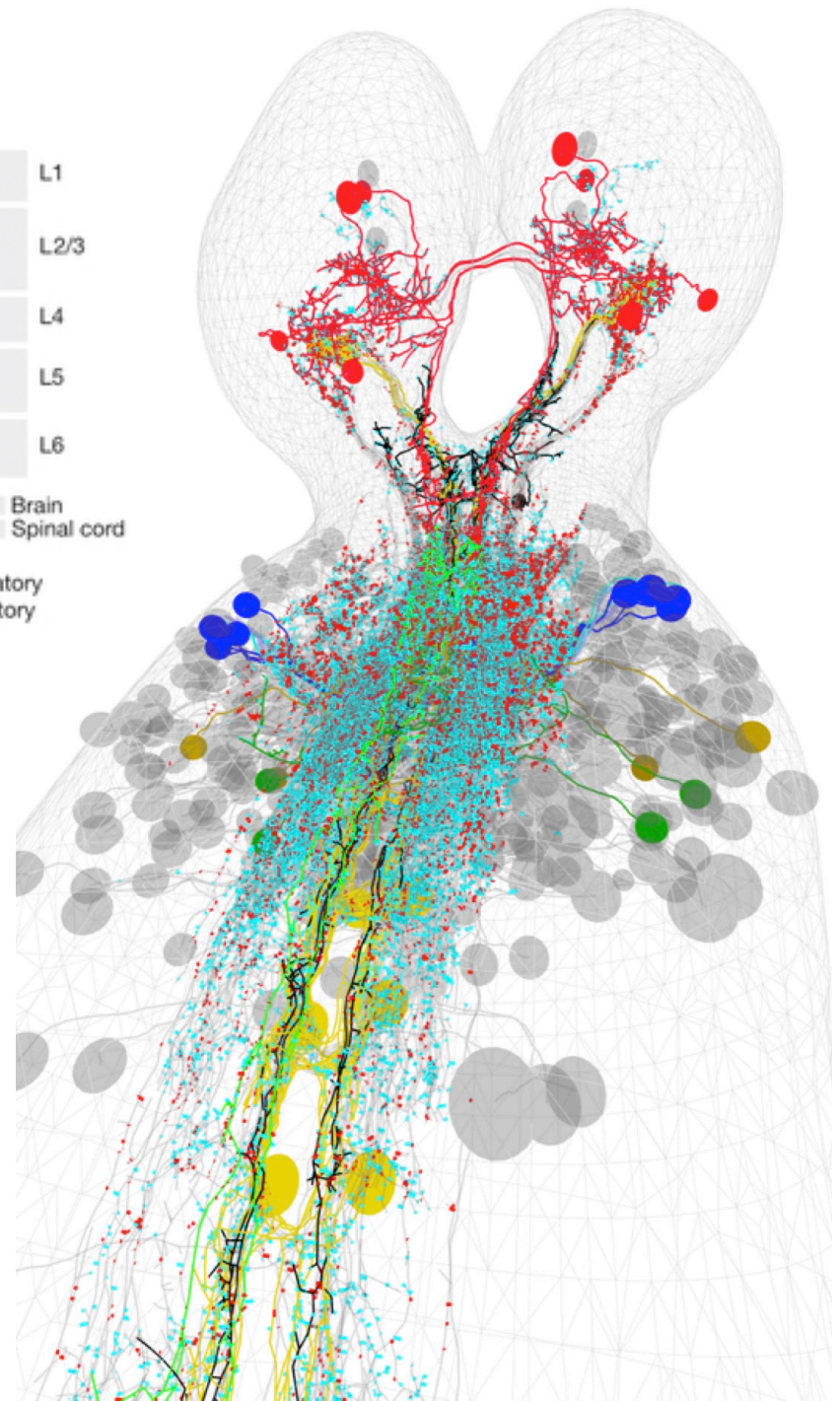
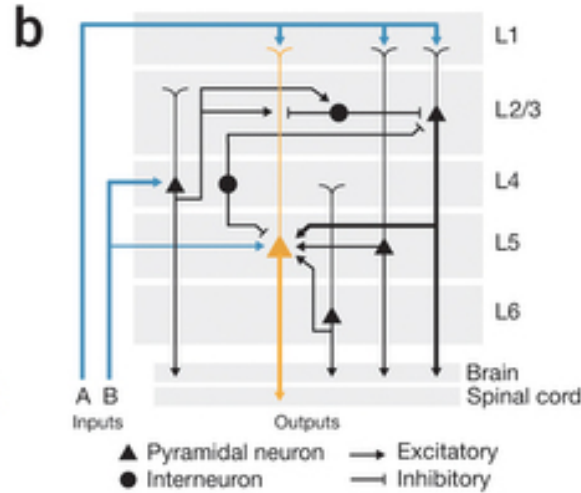
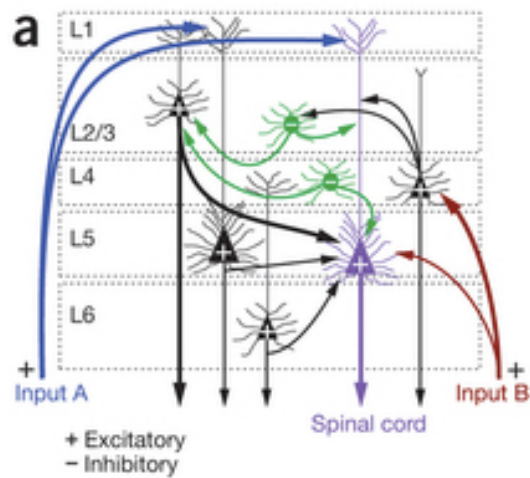
**Degeneracy:** the ability of multiple different configurations or mechanisms to produce the same outcome or serve the same function

**Competition:** small-scale axon elimination during development of nervous system

**Modularity:** permits an organism to process a new input without evolving an entirely novel circuit from scratch (i.e. building diverse objects using existing building-blocks)



# Step 5: Circuit is Complete

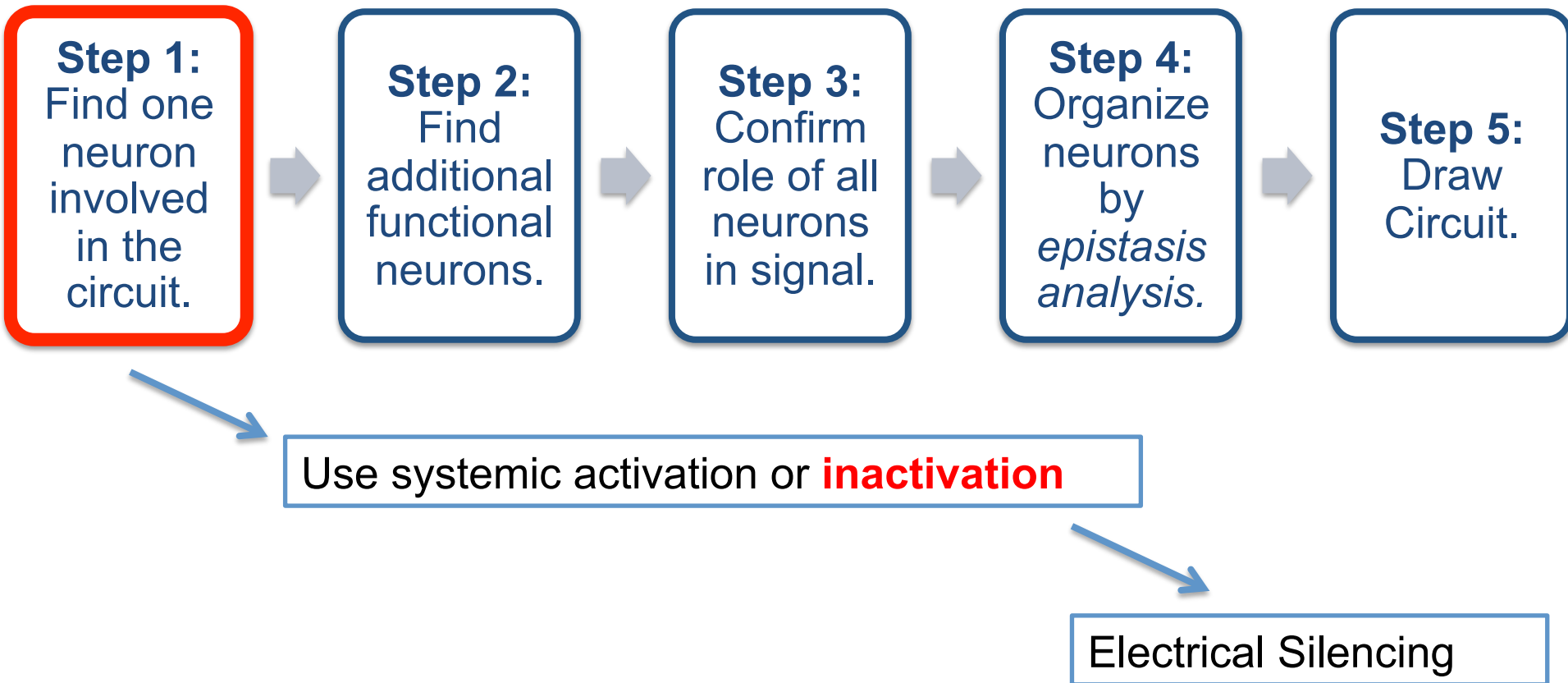


*Multi-Sensory Circuits*

# Crayfish Escape Response



# Crayfish Escape Response



THE CRAYFISH LATERAL GIANTS AS COMMAND NEURONS FOR ESCAPE BEHAVIOR

GENE C. OLSON and FRANKLIN B. KRASNE\*