

Sensory systems

10/19/2013

How do we create a
representation of the world?

<http://www.youtube.com/watch?v=Xo9bwQuYrRo>

Sensory Transduction

energy \Rightarrow cellular signals \Rightarrow action potentials

light

heat

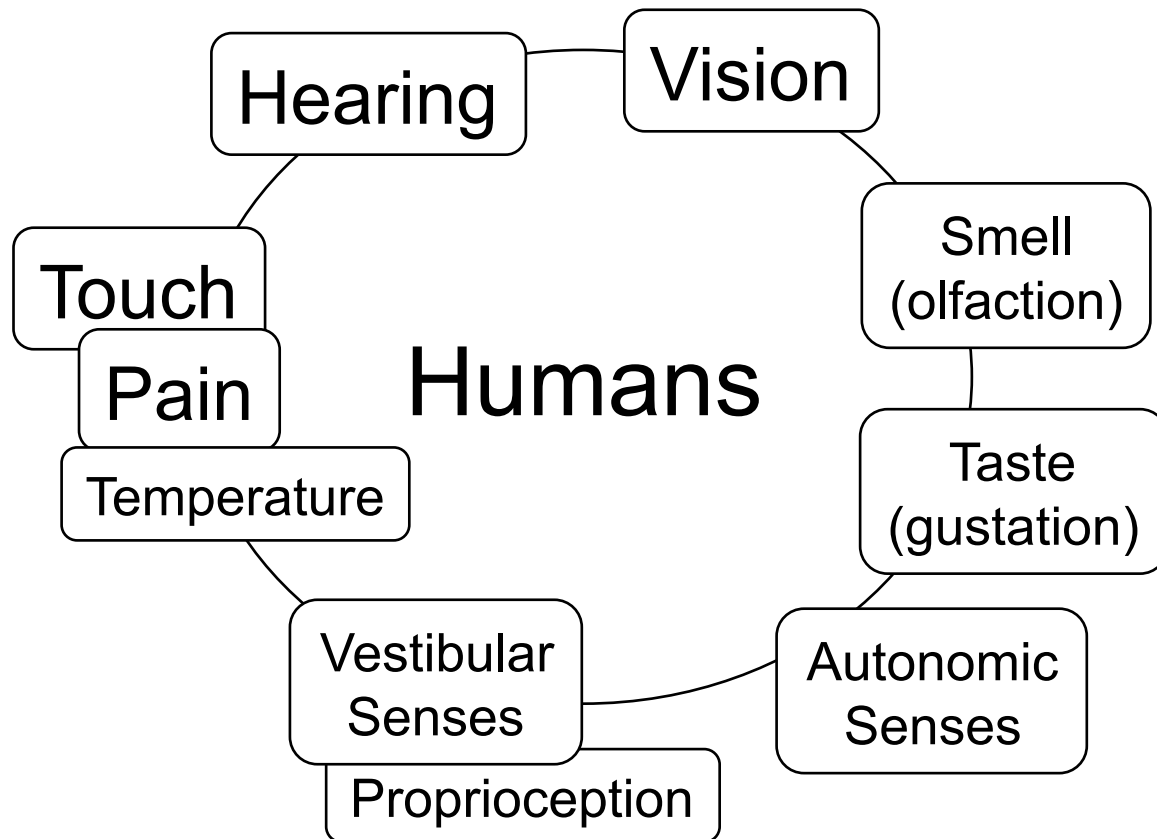
chemical

electrical

vibration

gravity

magnetic



Basic principles in sensory transduction...

sensitivity (detection threshold)

receptive fields

adaptation

tuning \approx specificity \approx feature detection

timing

“receptors” = sensory cells *or* their sensing proteins (sometimes confusing)

The Earliest “Senses”

prokaryotes can detect:

chemicals

 food/metabolites

 noxious molecules

 signals

osmolarity

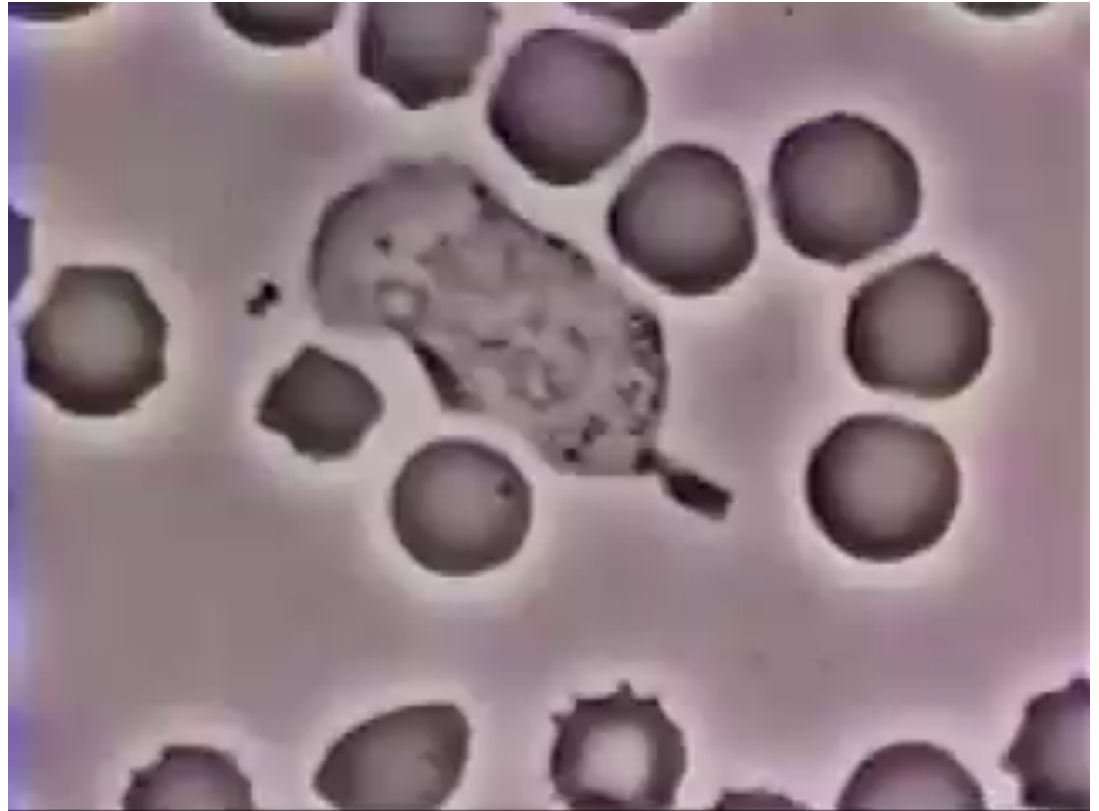
pH

pressure

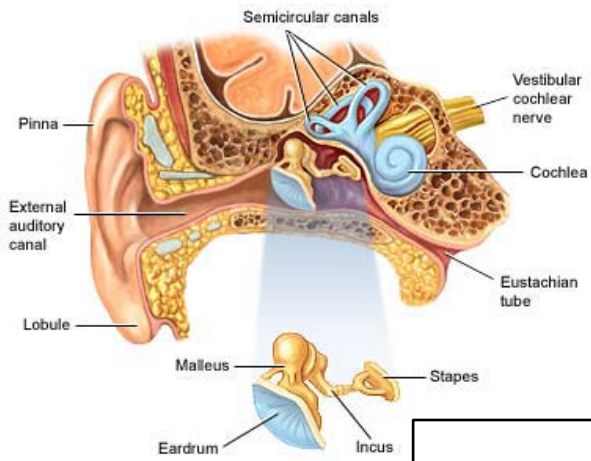
gravity

magnetic fields

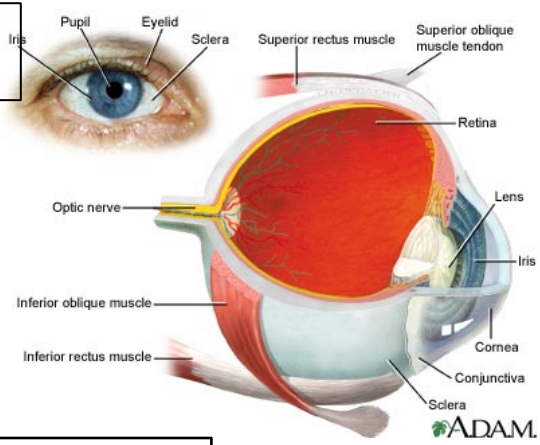
temperature



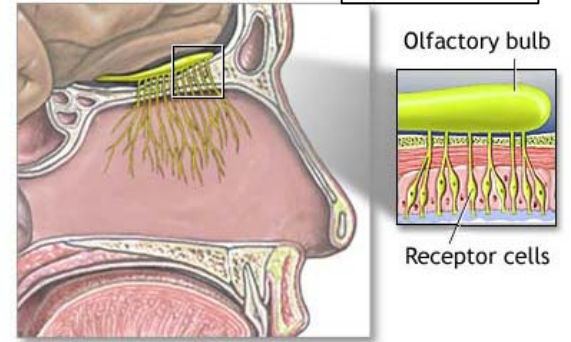
Ear



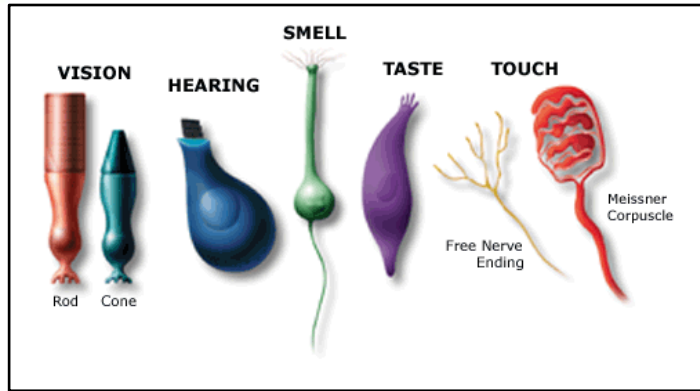
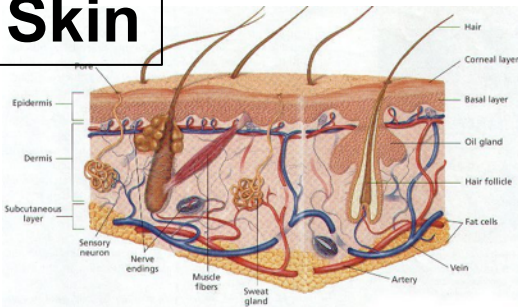
Eye



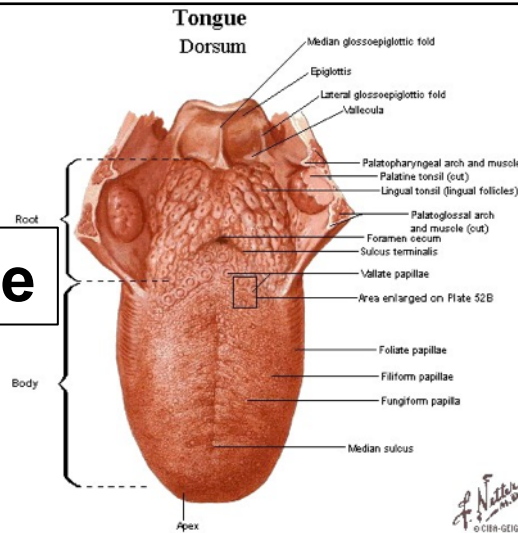
Nose



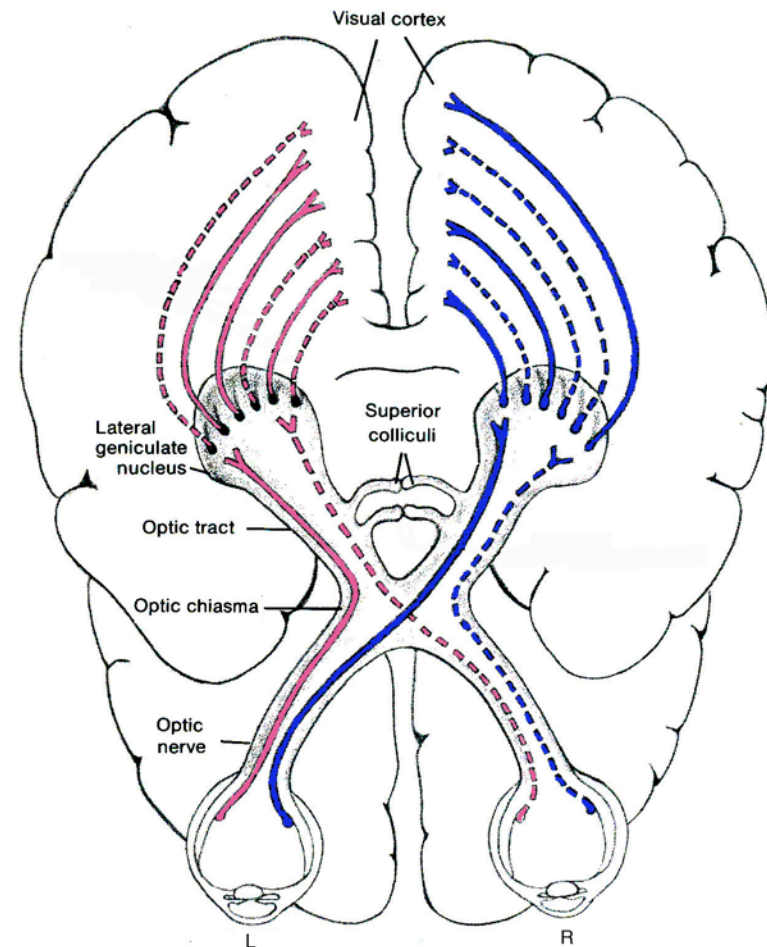
Skin



Tongue



Vision: *Where do we see?*



The eye

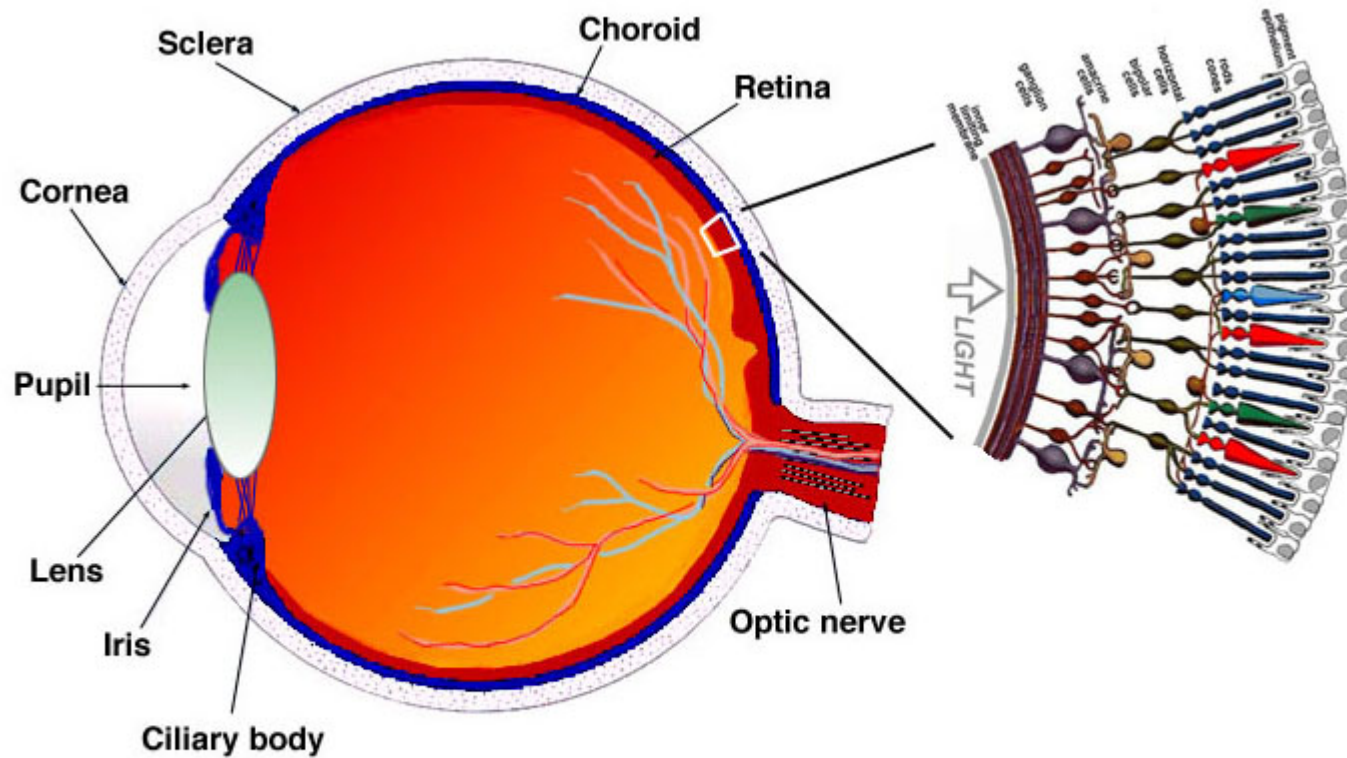
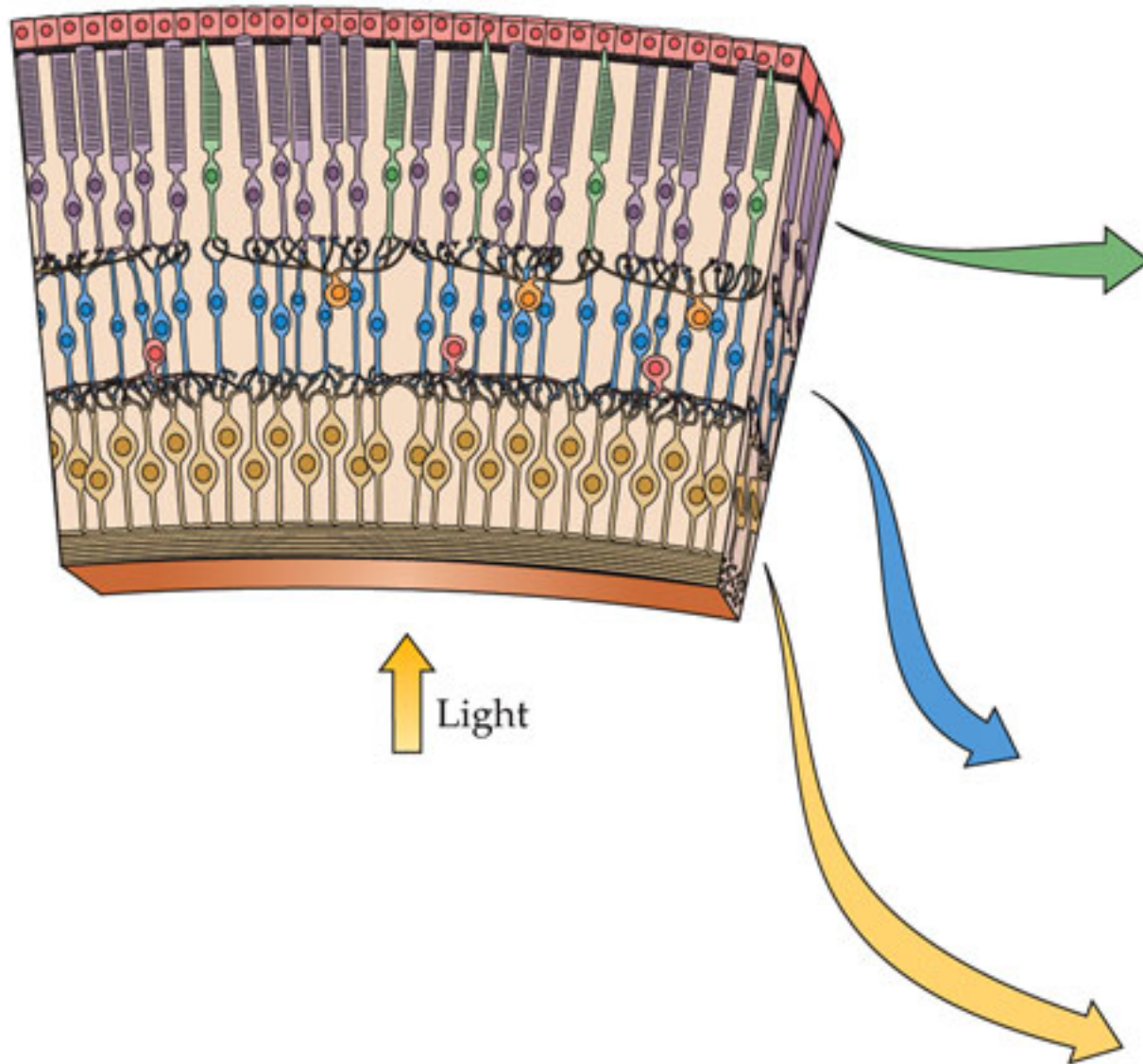
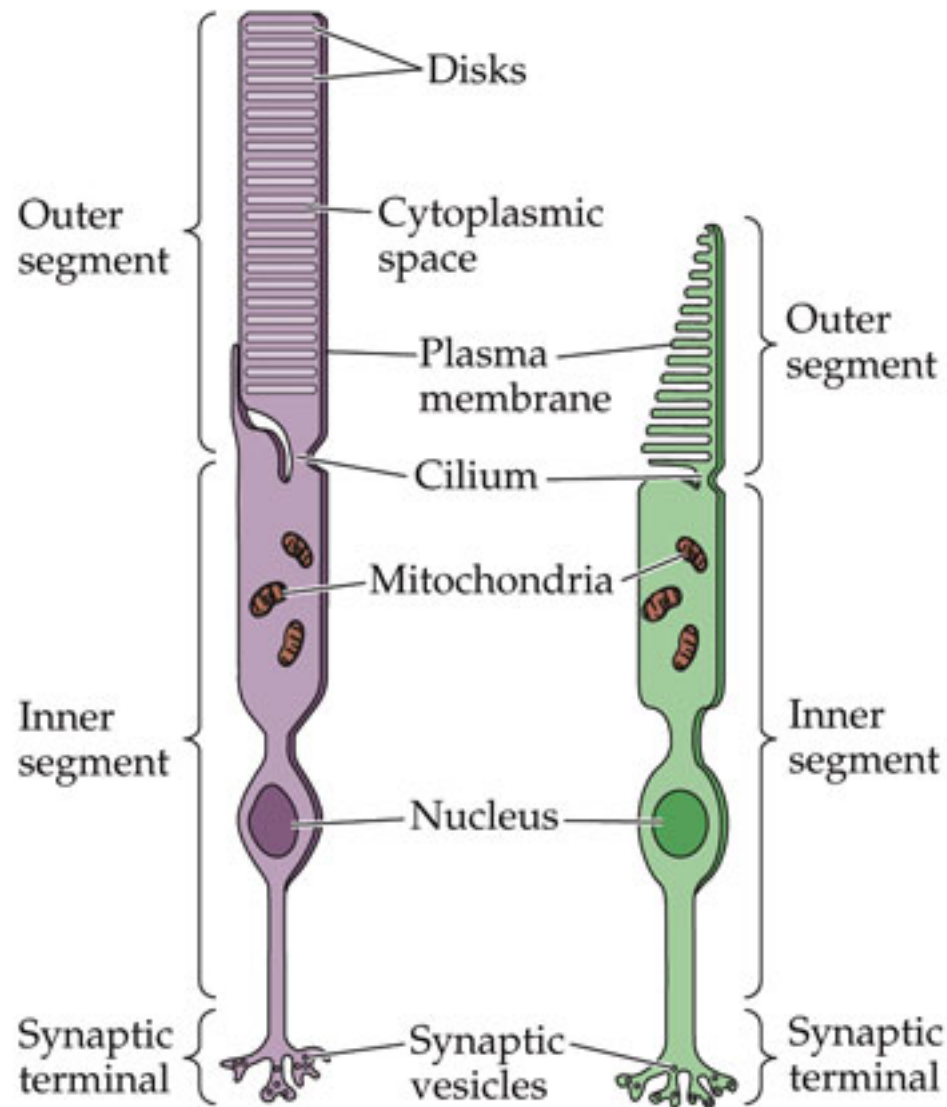


Fig. 1.1. A drawing of a section through the human eye with a schematic enlargement of the retina.

(A) Section of retina



(C) Rod and cone

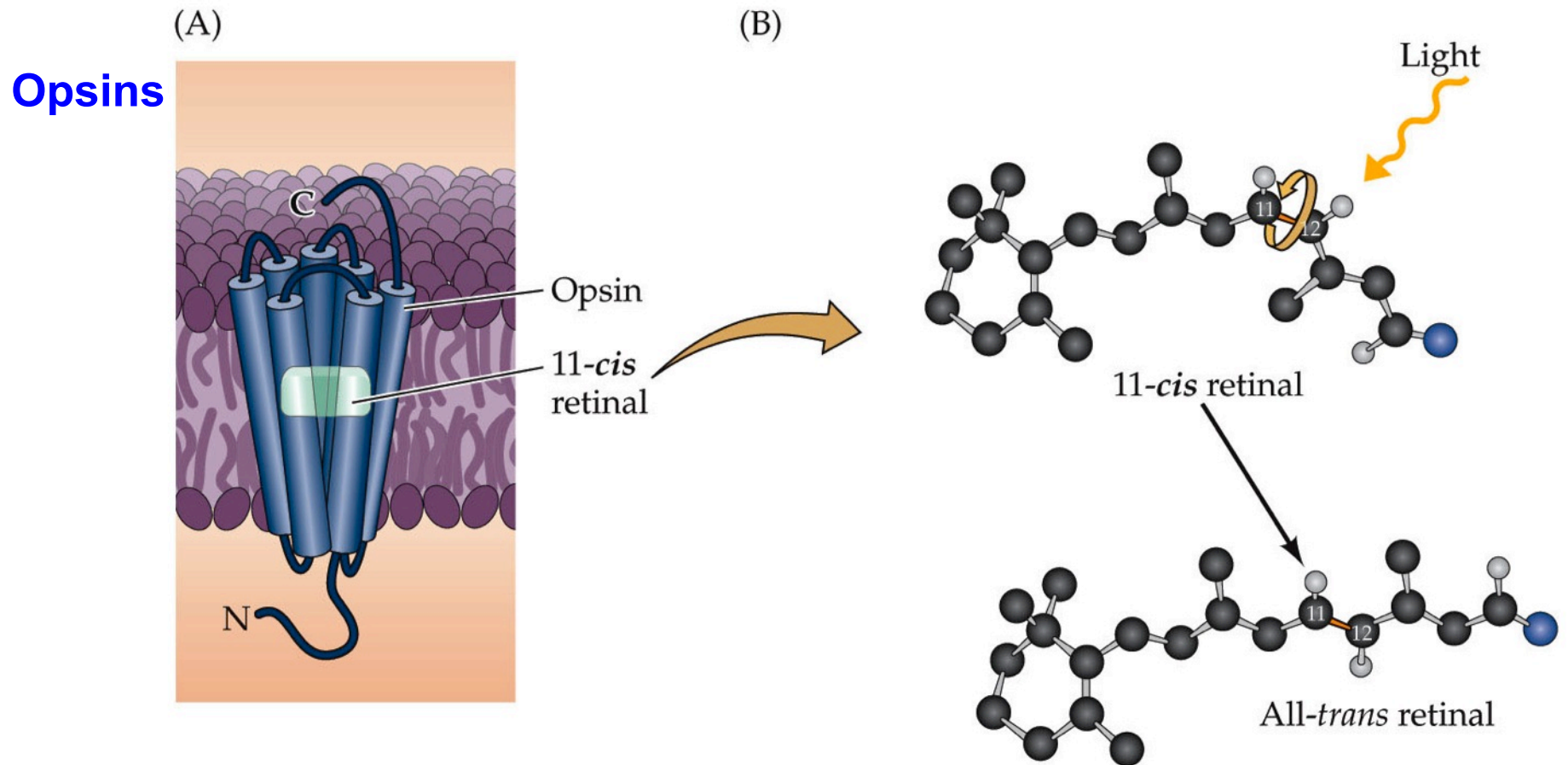


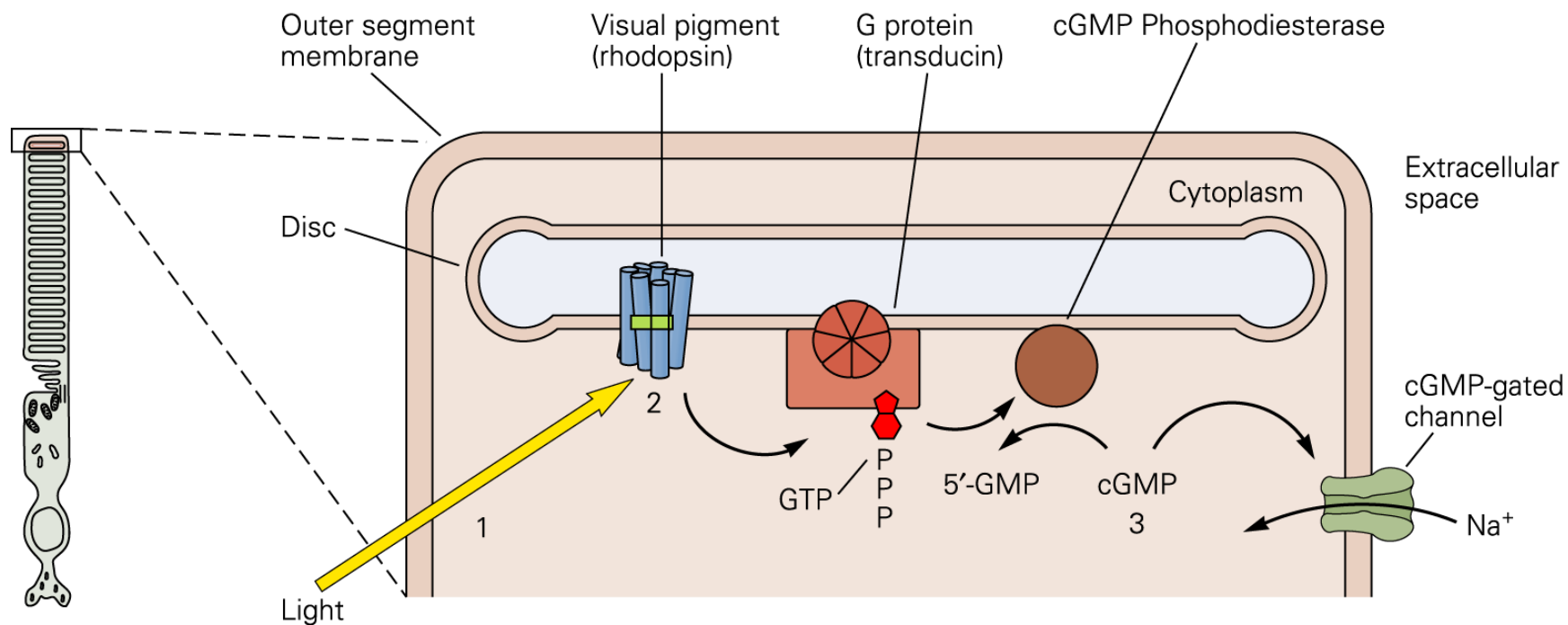
Cones for color vision
Rods for

Ok, so we now know that
rods and cones in the retina
detect light

But how!?!?!?

From light to neural signals

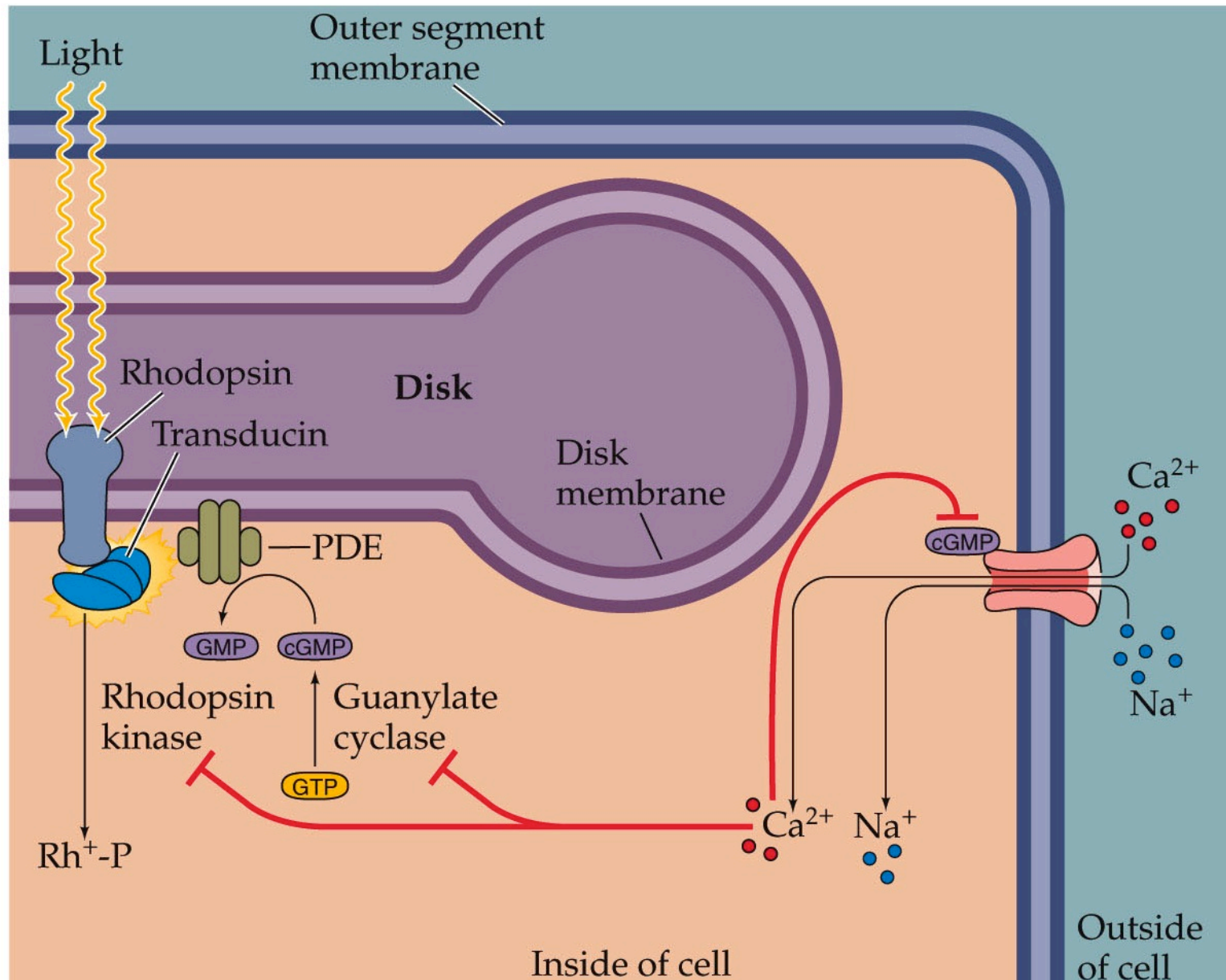




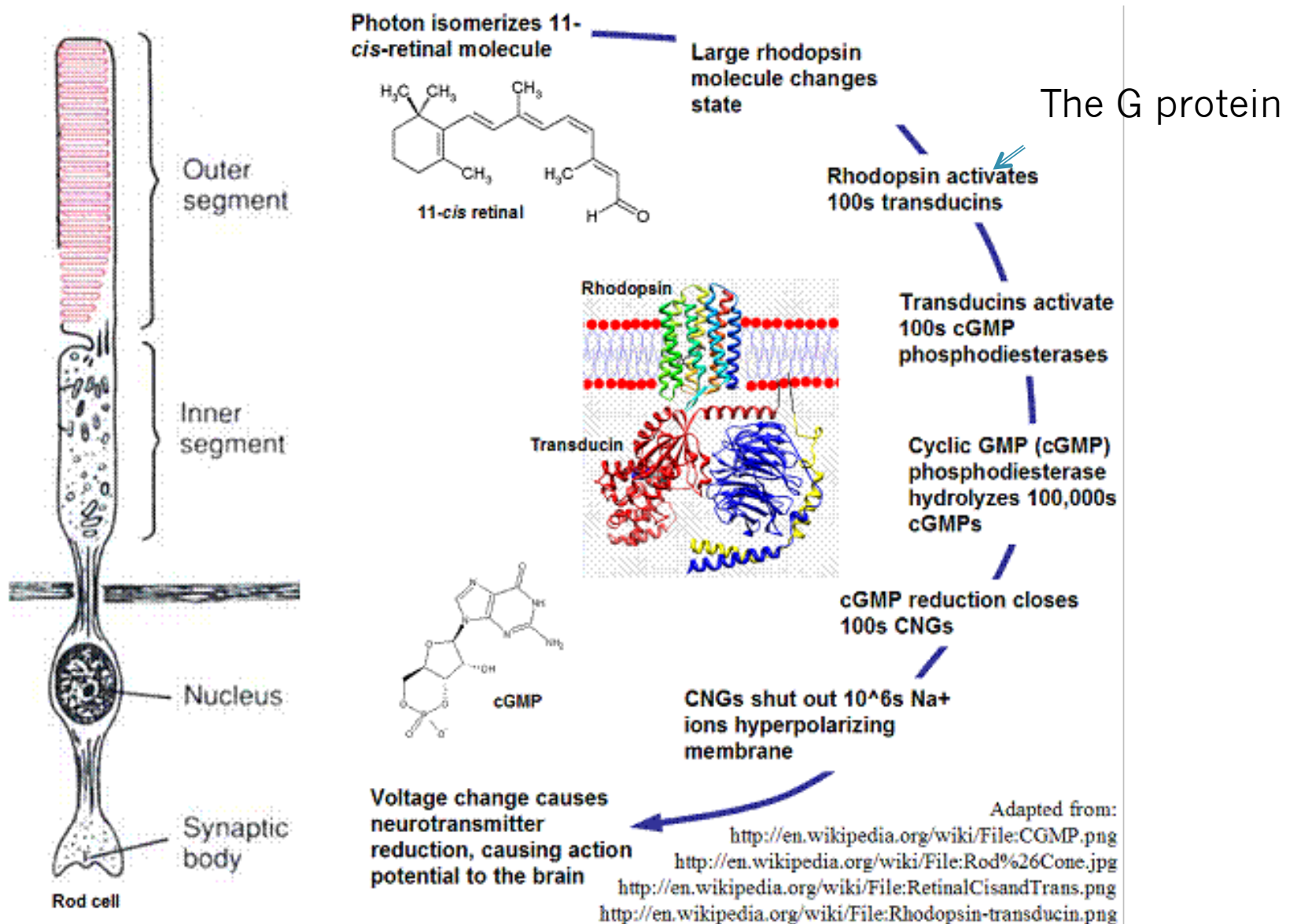
Activation of one rhodopsin with one photon of light can activate many G proteins and convert many GMPs to cGMPs and gate many channels

SIGNAL AMPLIFICATION

From light to neural signals



Converting light to action potentials

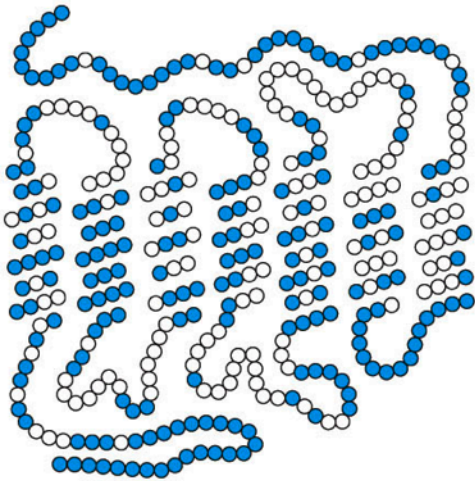


TRANSDUCTION

Color vision

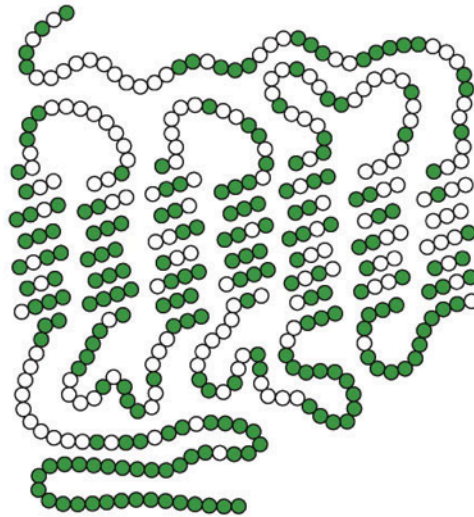
(A)

S pigment



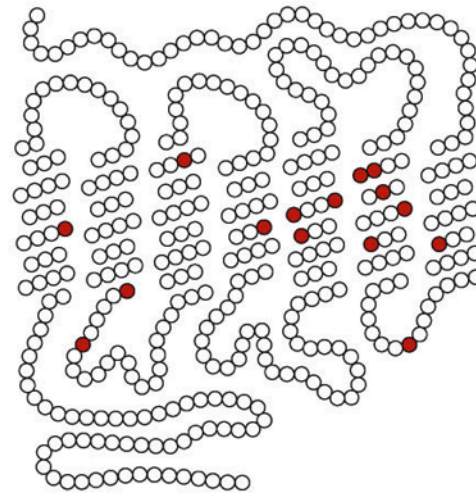
Rhodopsin \rightarrow S

M pigment



S \rightarrow M

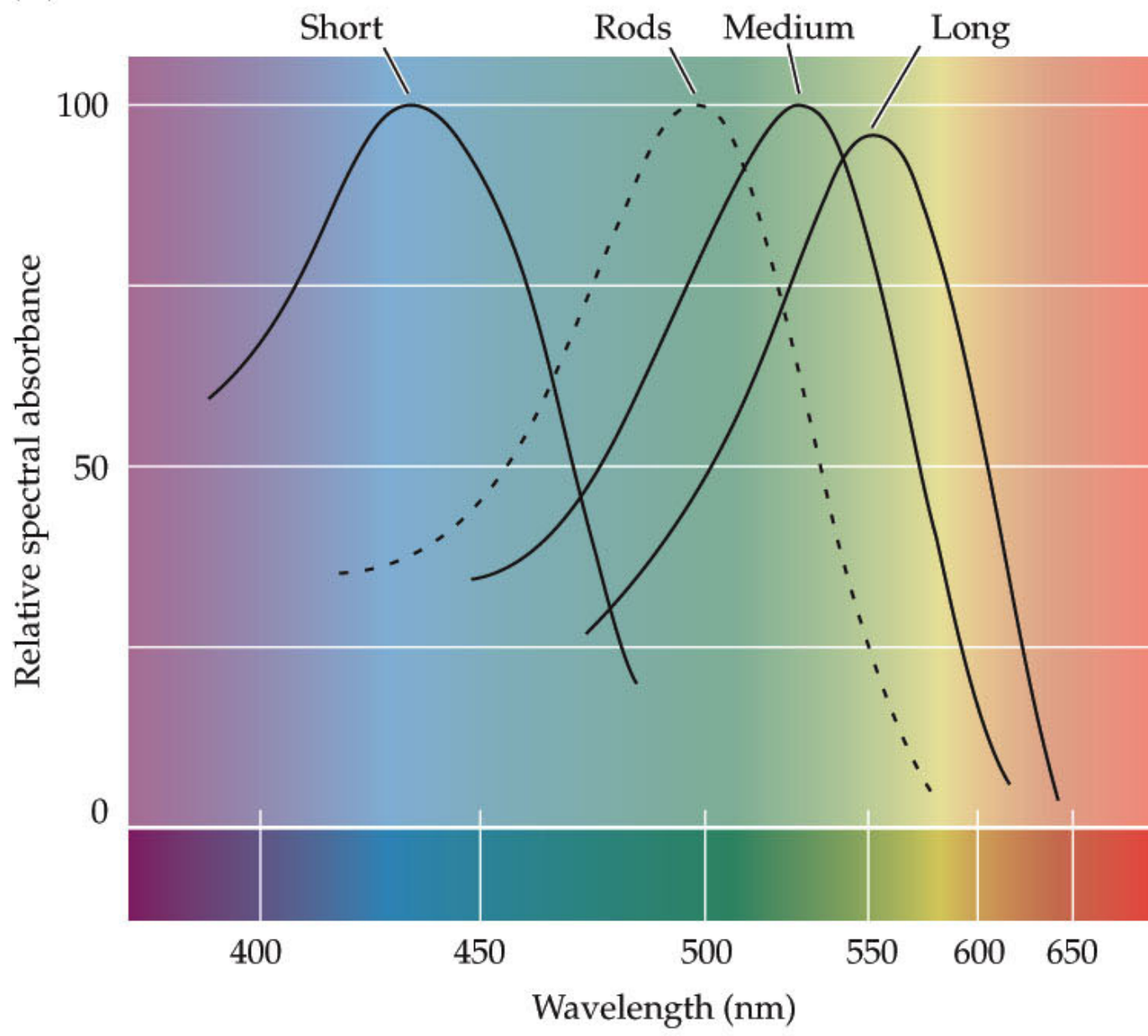
L pigment



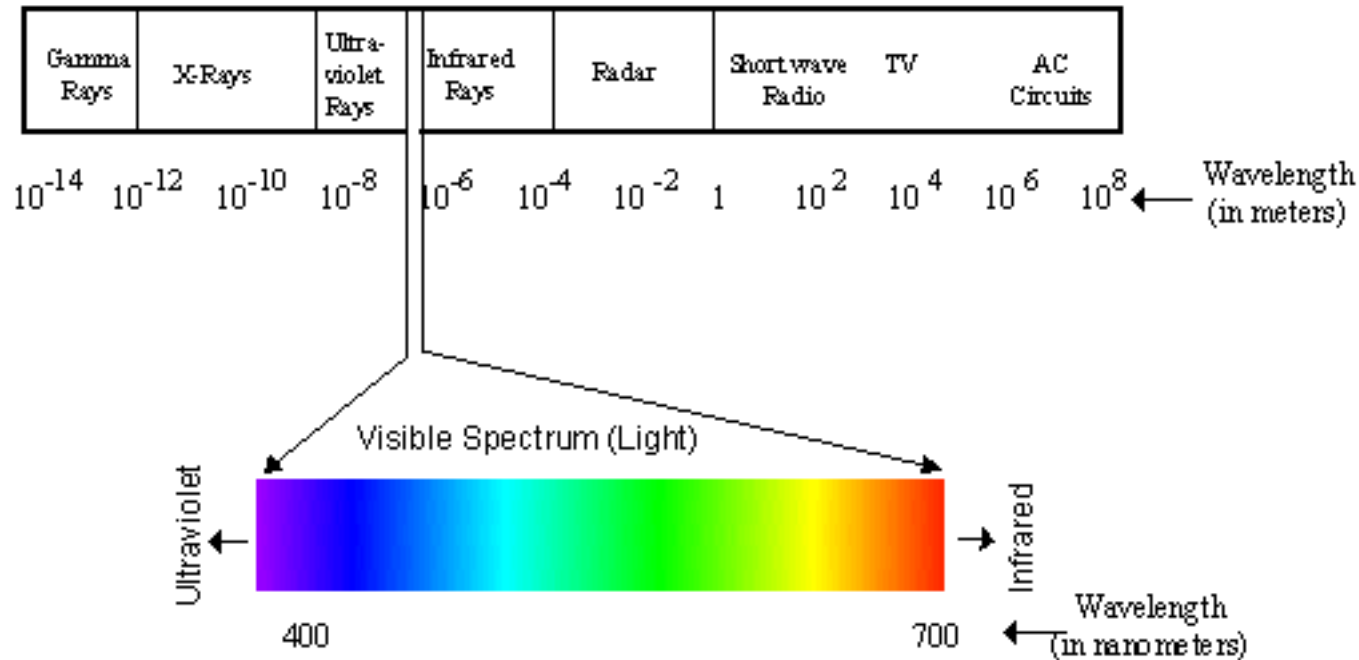
M \rightarrow L

Different rhodopsins respond only to photons of specific wavelengths

(A)

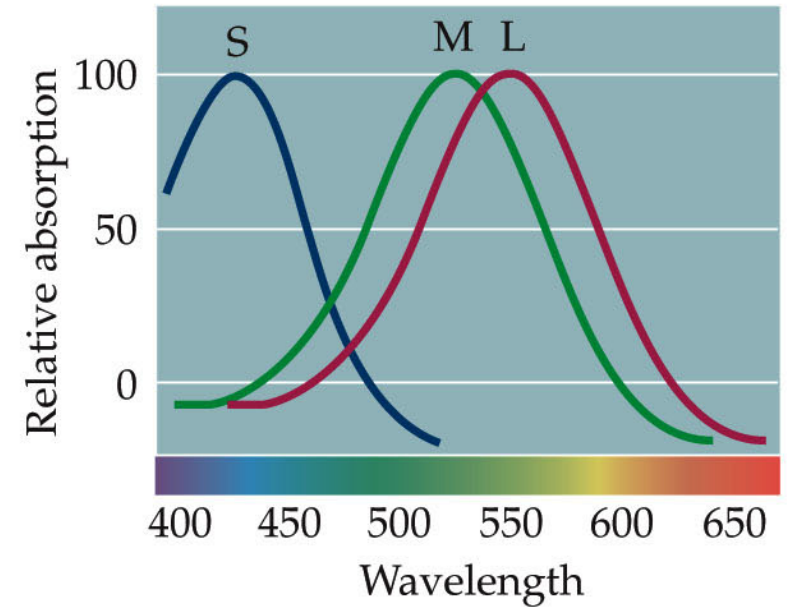
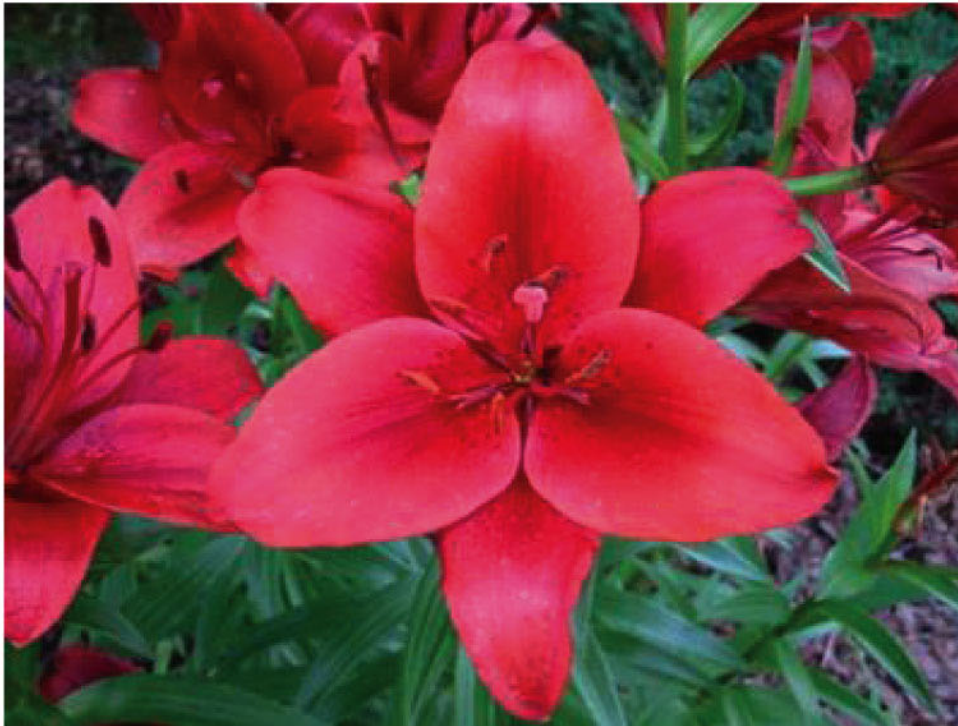


Using these rhodopsins, we can only detect light within the visible spectrum

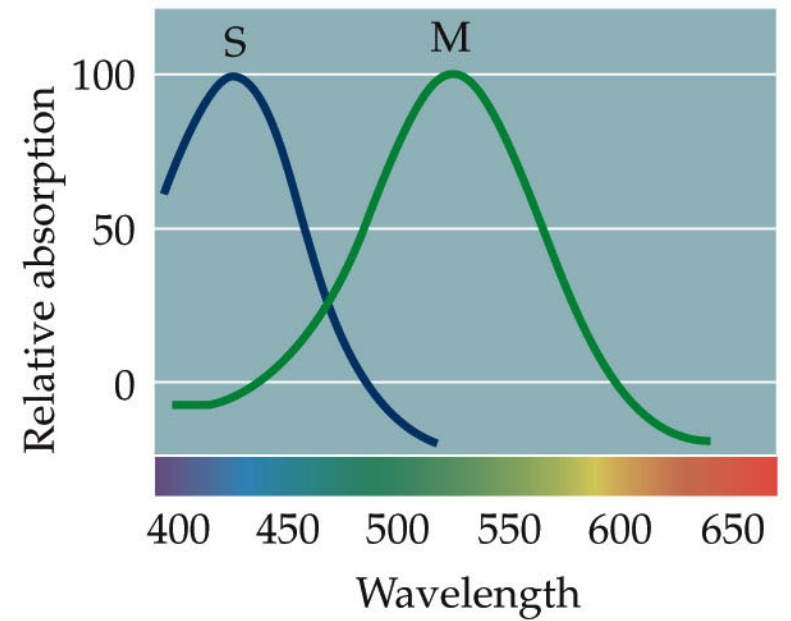


Light-sensitive proteins called opsins trigger a response when photons of a specific wavelength contact them

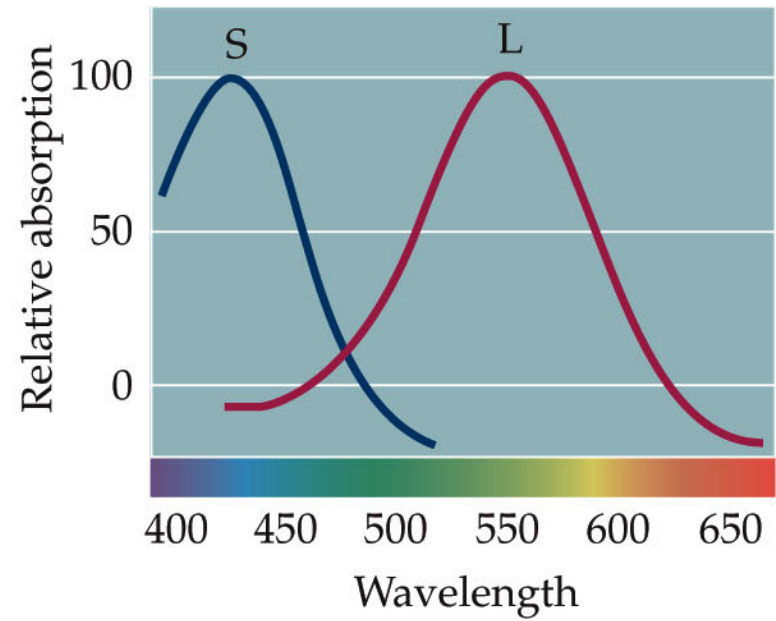
(A) Normal (trichromat)



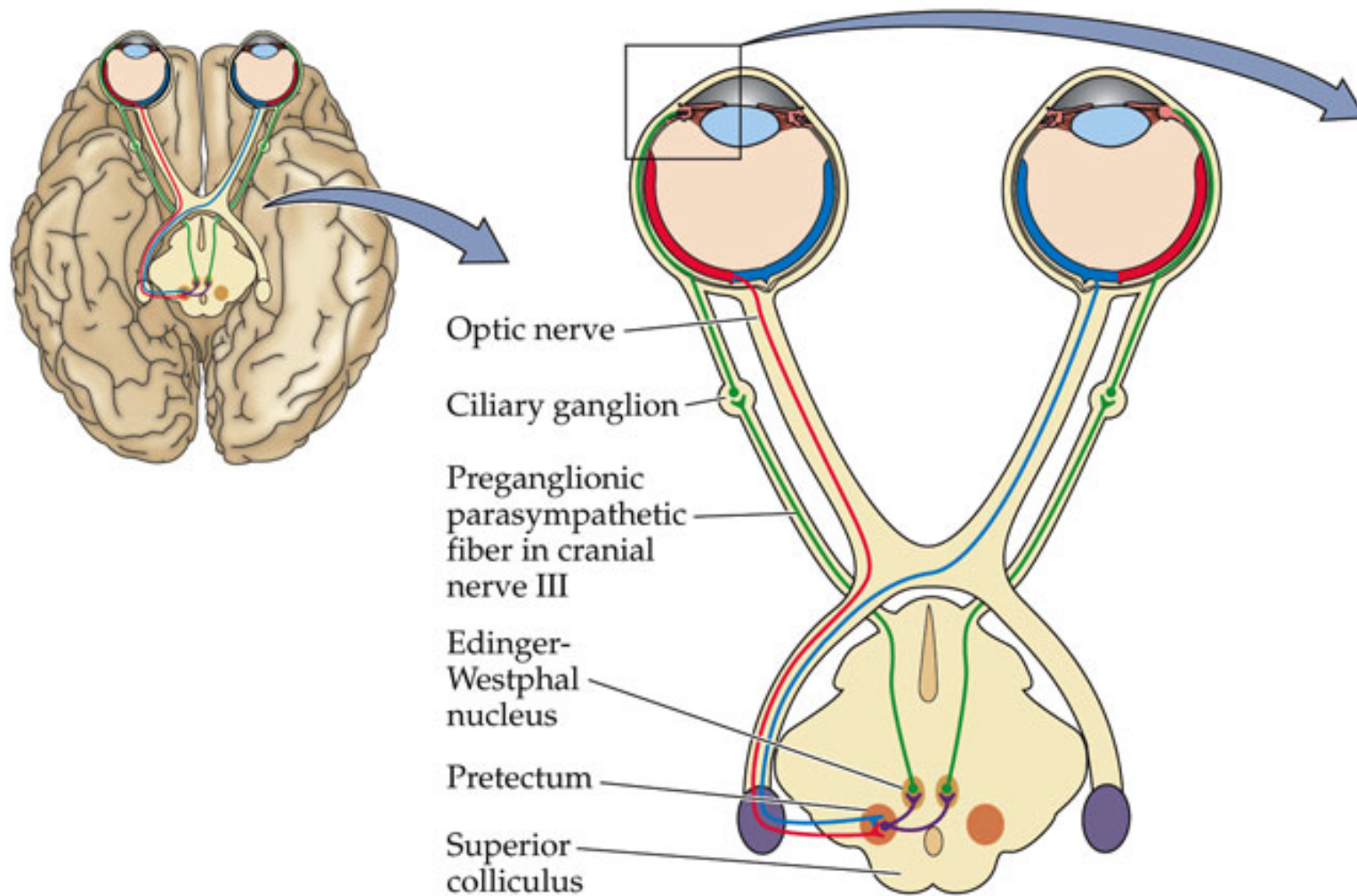
(B) Protanopia



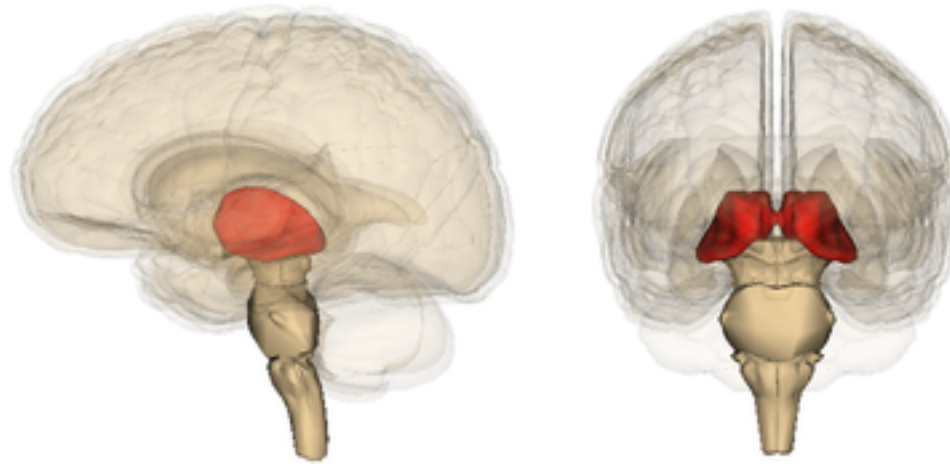
(C) Deuteranopia



But we don't 'see' with the eye alone

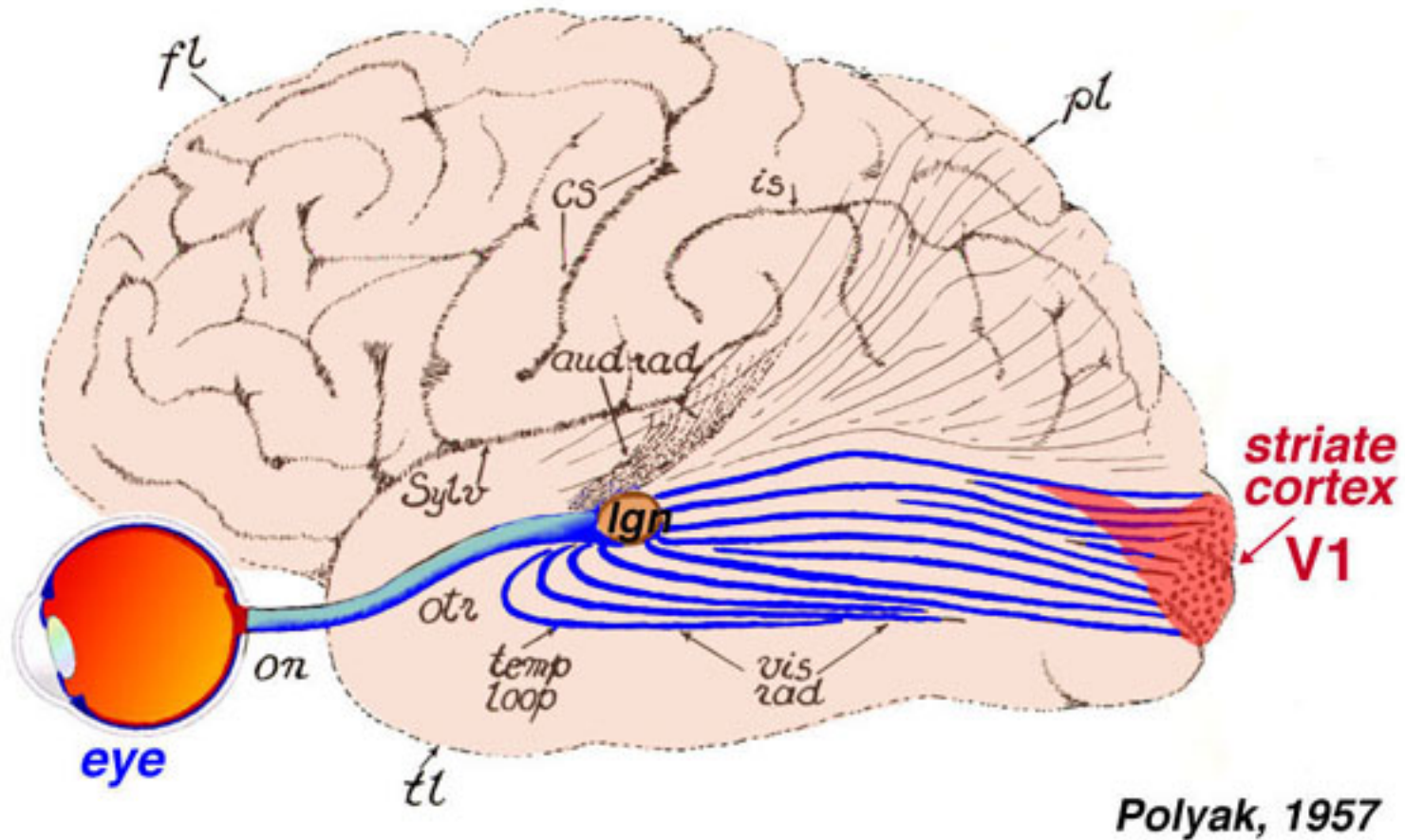


The thalamus: the relay station of the brain



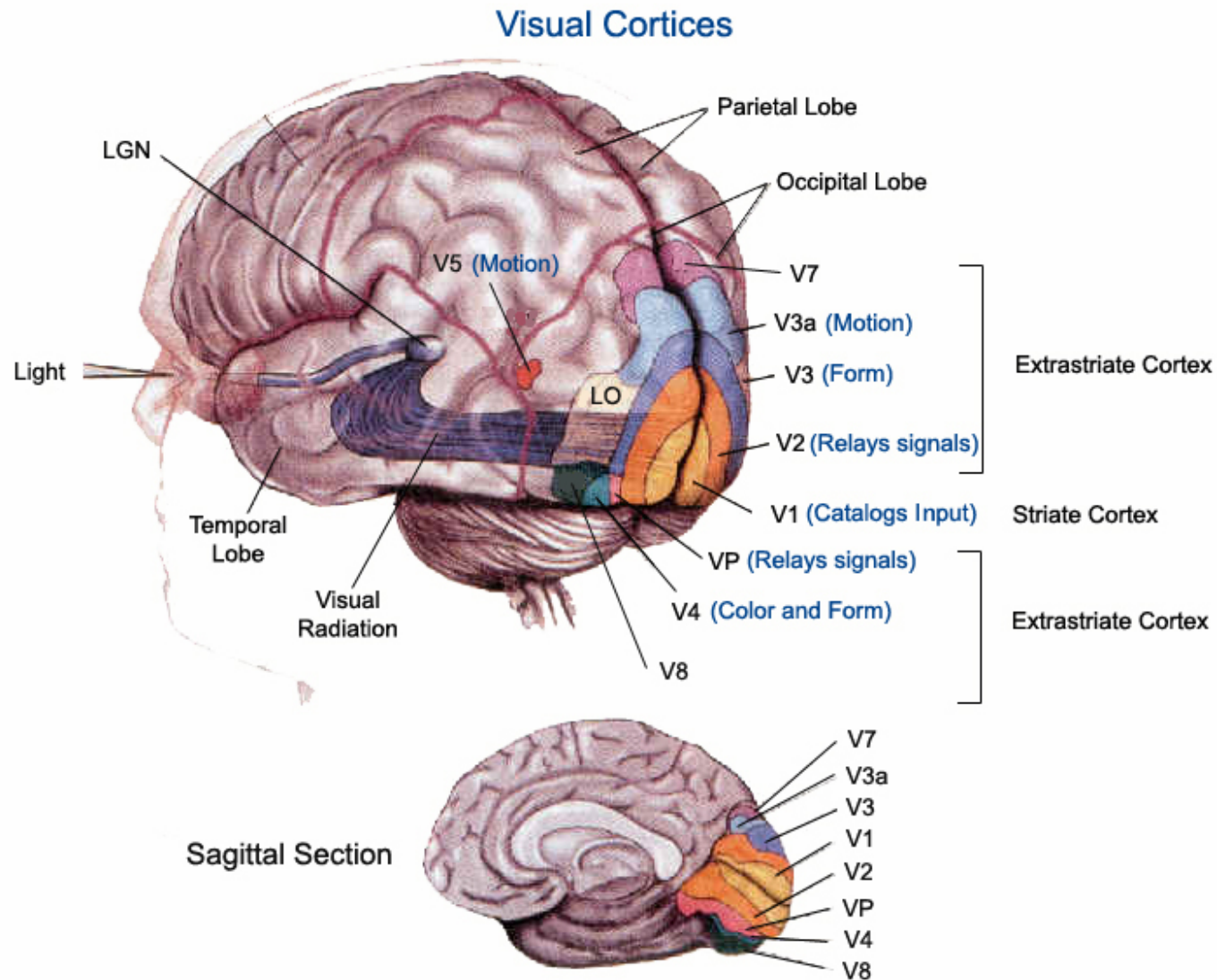
Sensory information comes in from the periphery and passes through the thalamus

After the thalamus

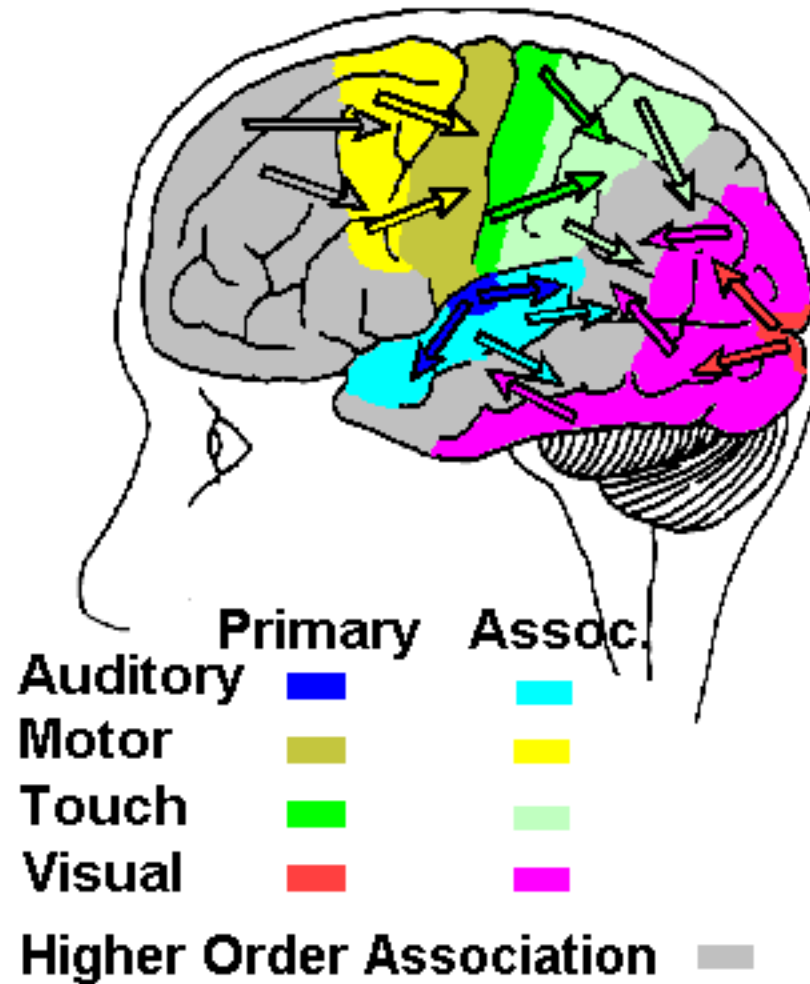


Synaptic information is sent to the primary visual cortex

The visual cortex



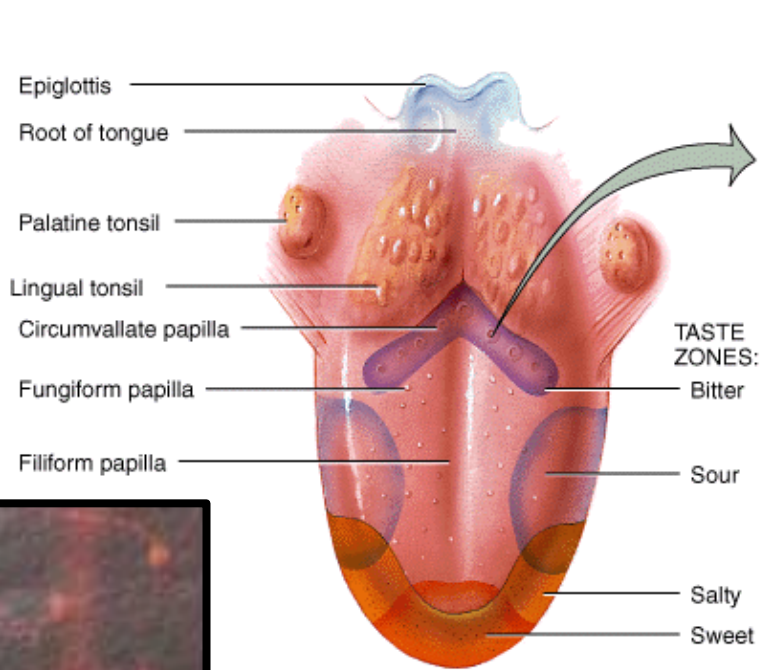
Other sensory cortical areas



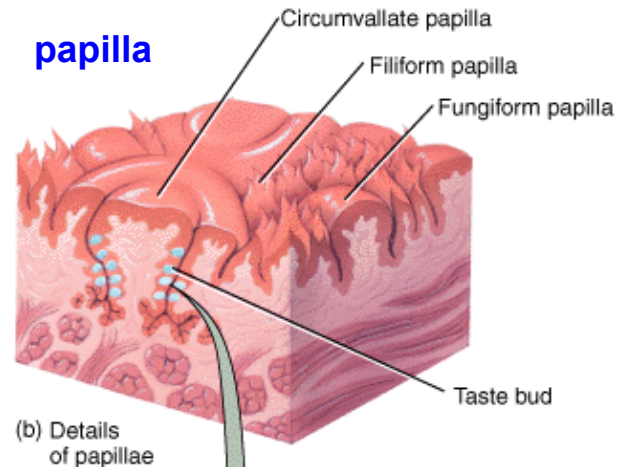
TED talk vision

Taste
(gustation)

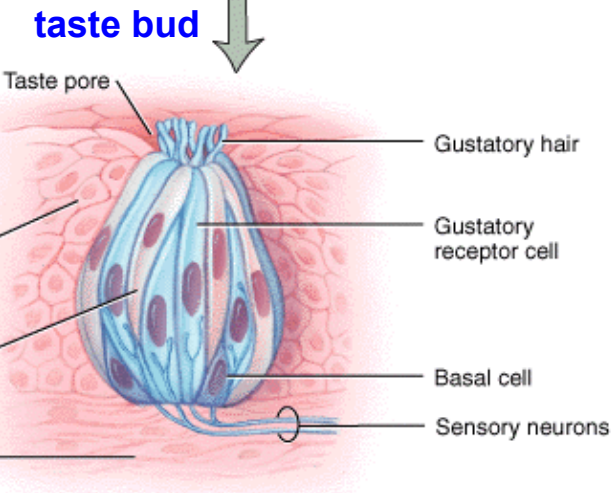
Taste (gustation)



(a) Dorsum of tongue showing location of papillae and taste zones



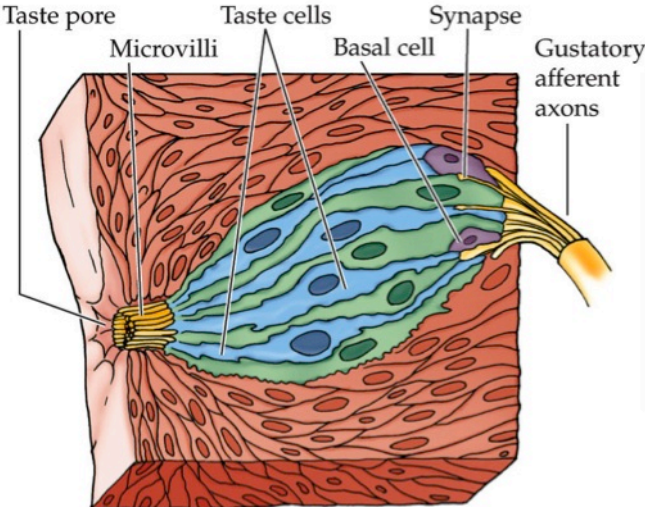
(b) Details of papillae



(c) Structure of a taste bud



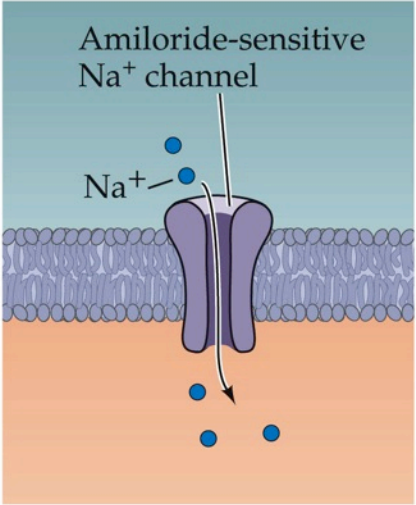
Taste Bud



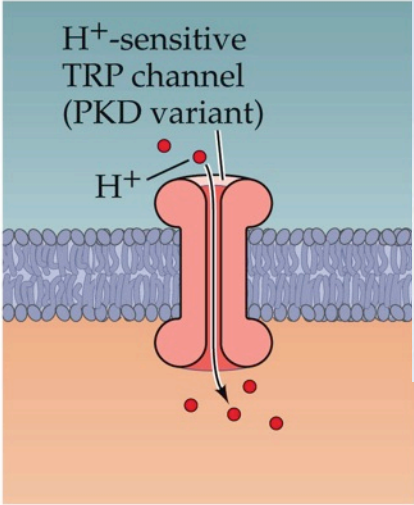
Taste Receptors

ion channels

(A) Salt



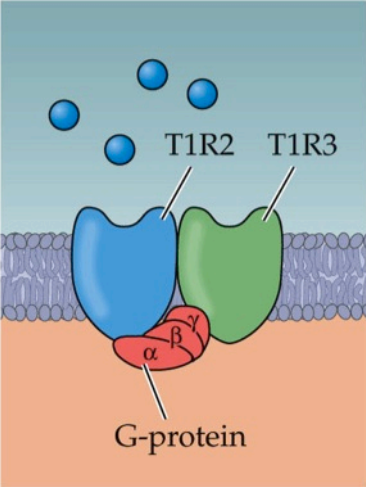
(B) Acids (sour)



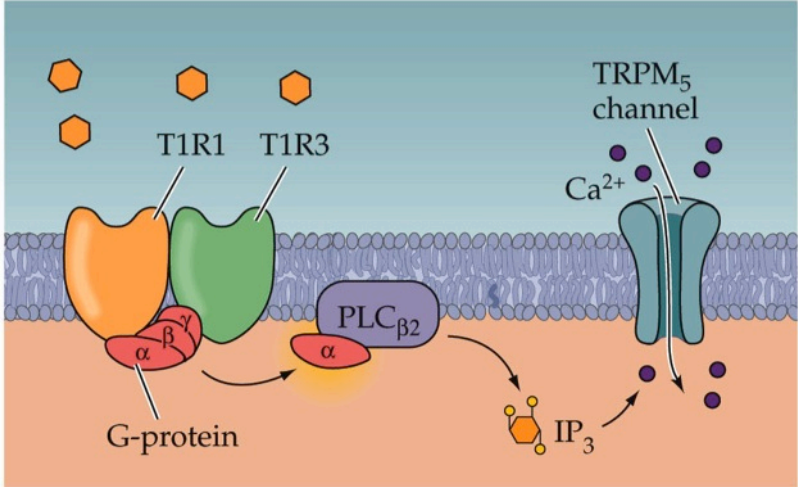
Taste Receptors

GPCRs

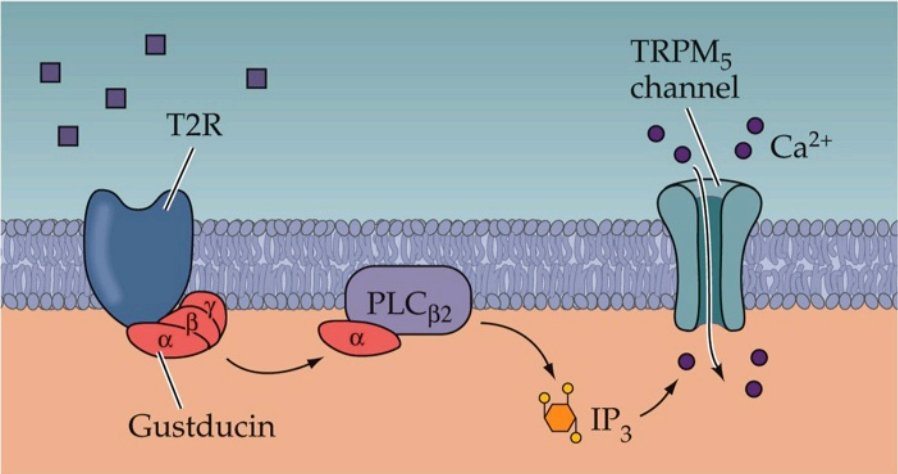
(C) Sweet



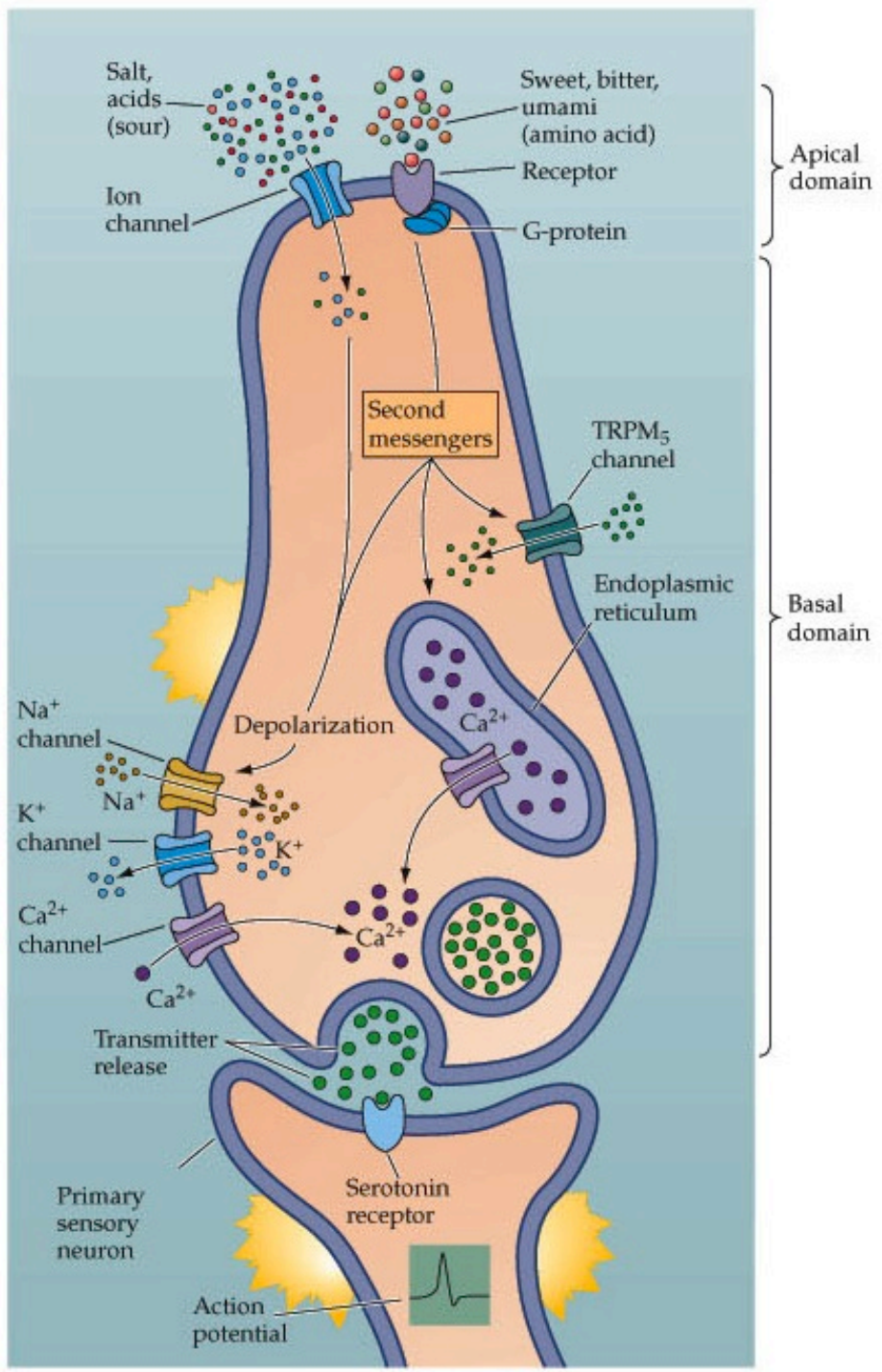
(D) Amino acids (umami)

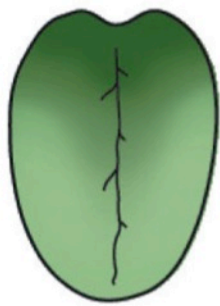


(E) Bitter

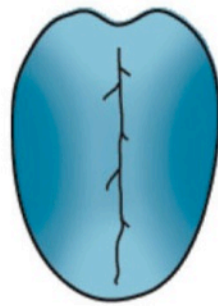


Taste Cell

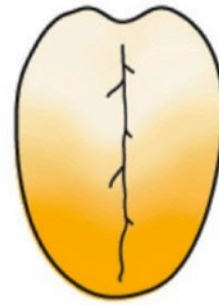




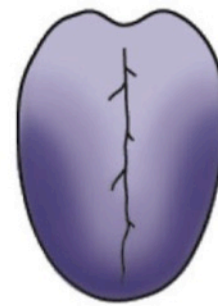
Bitter



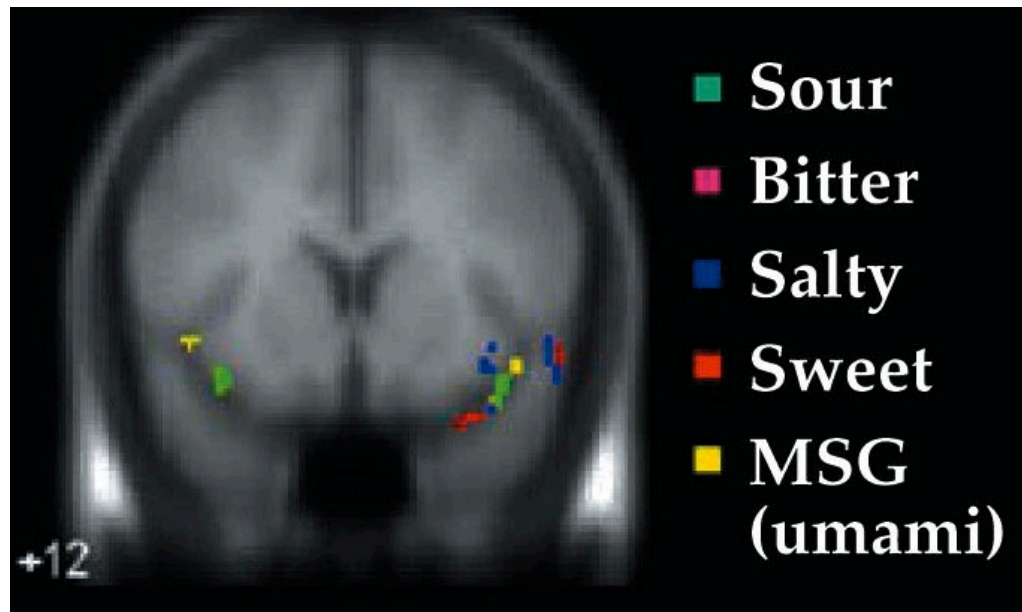
Sour



Sweet/
umami



Salty



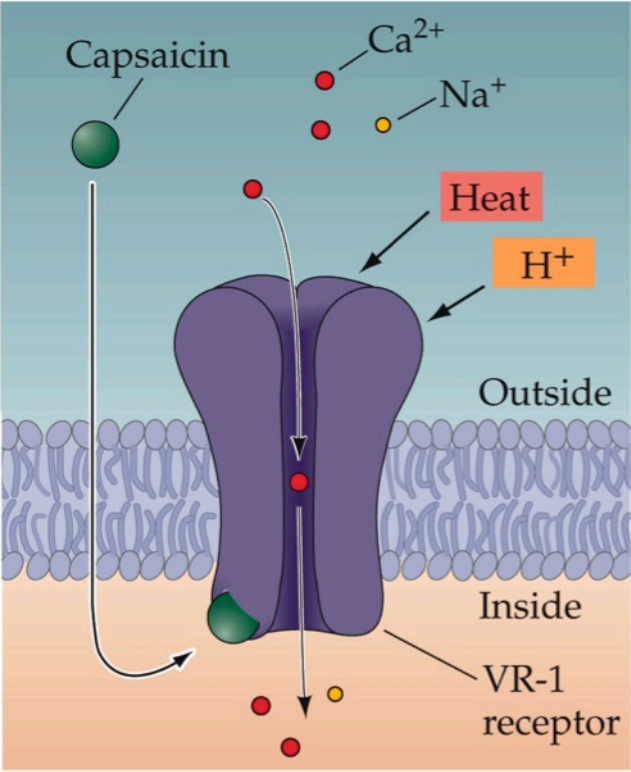
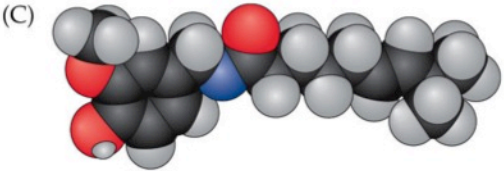
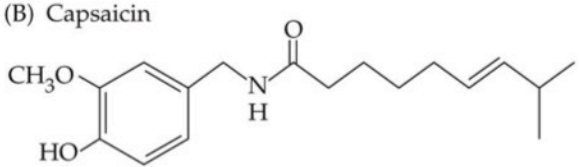
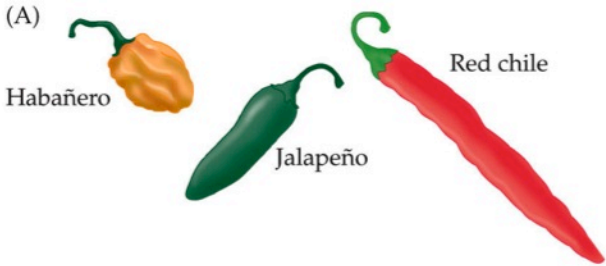
- Sour
- Bitter
- Salty
- Sweet
- MSG (umami)

SCOVILLE CHILE HEAT CHART

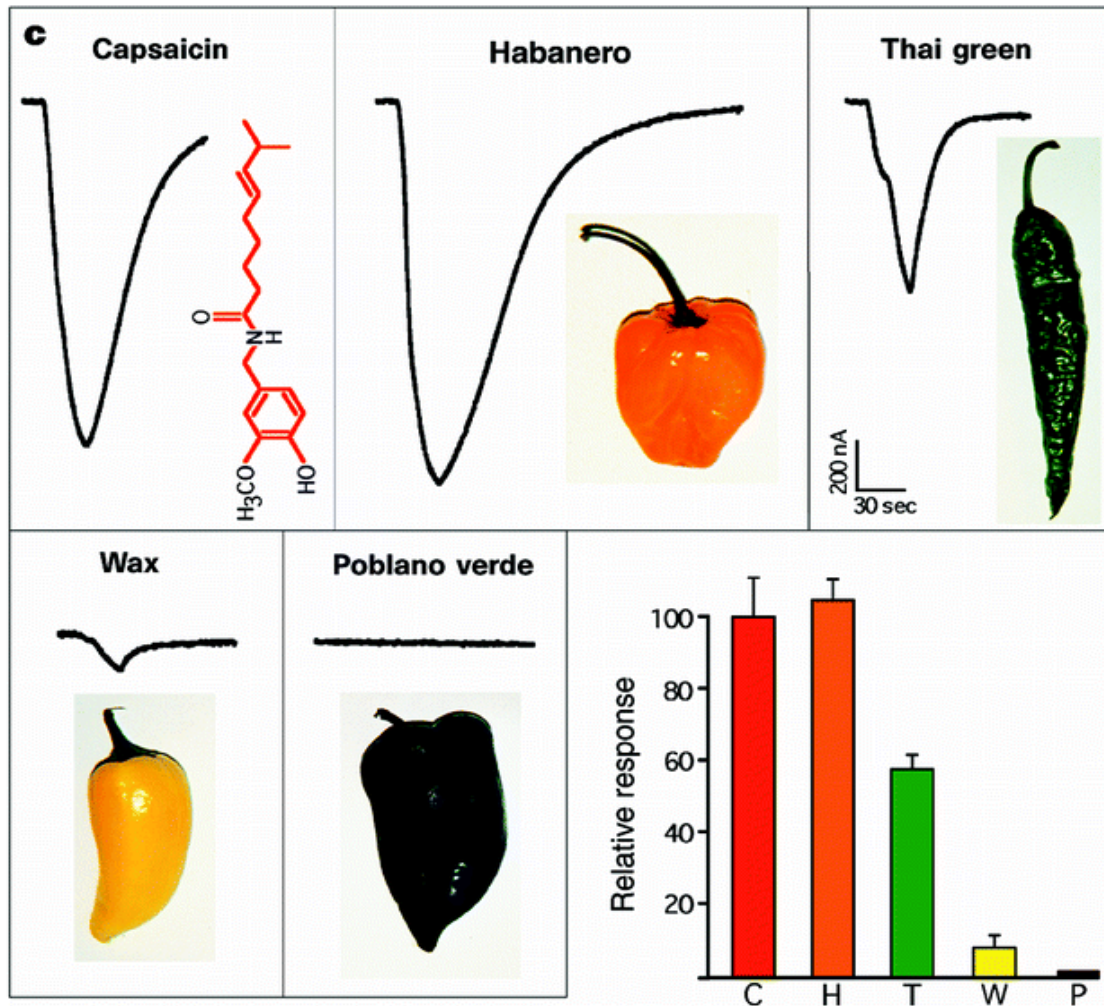
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Spiciness



TRPV1 Receptor:
noxious heat detector



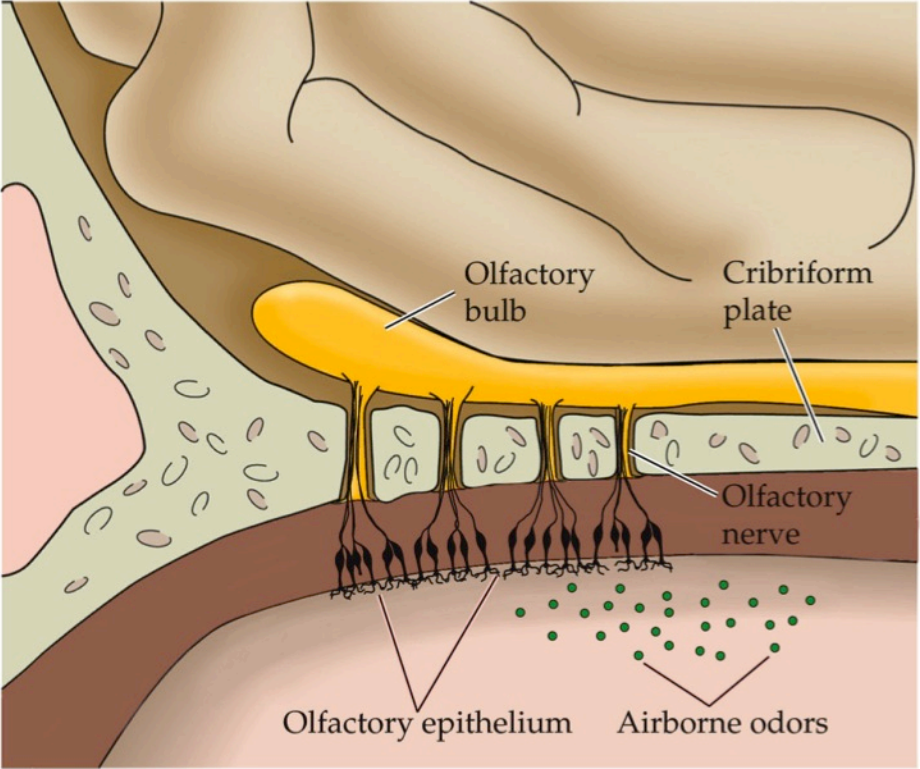
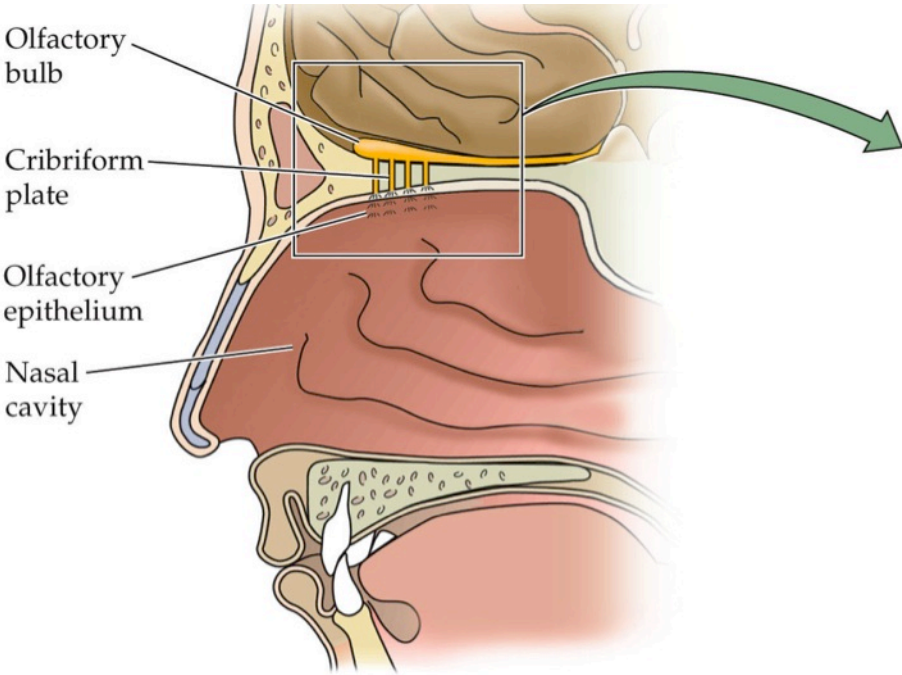
Pure capsaicin (C)	16×10^{16}	Scoville units
Habanero (H)	100,000 - 300,000	
Thai green (T)	50,000 - 100,000	
Wax (W)	5,000 - 10,000	
Poblano verde (P)	1,000 - 1,500	

Taste

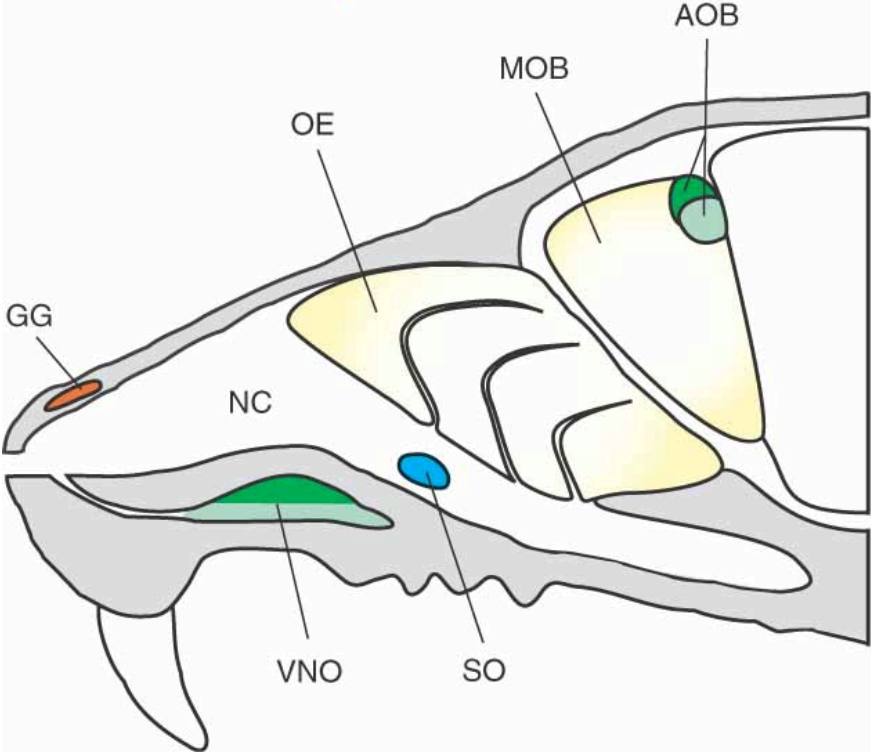
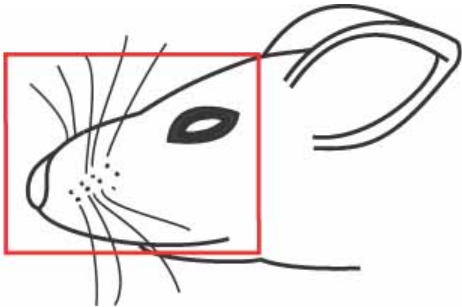
- Receptor?
- Transduction?
- Specificity/Tuning?

Smell
(olfaction)

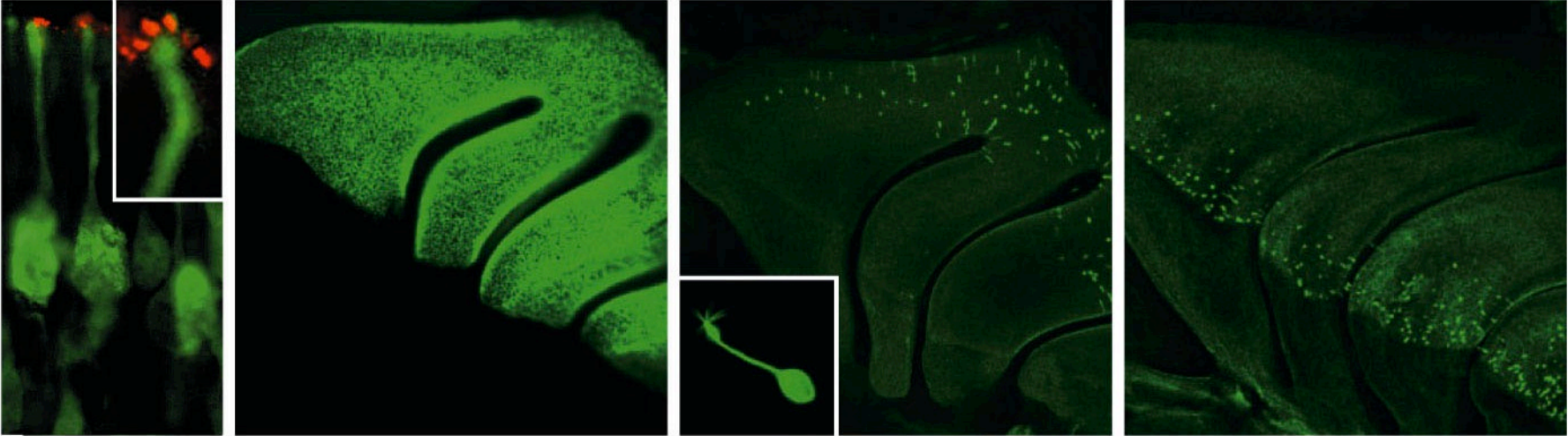
Smell (olfaction)



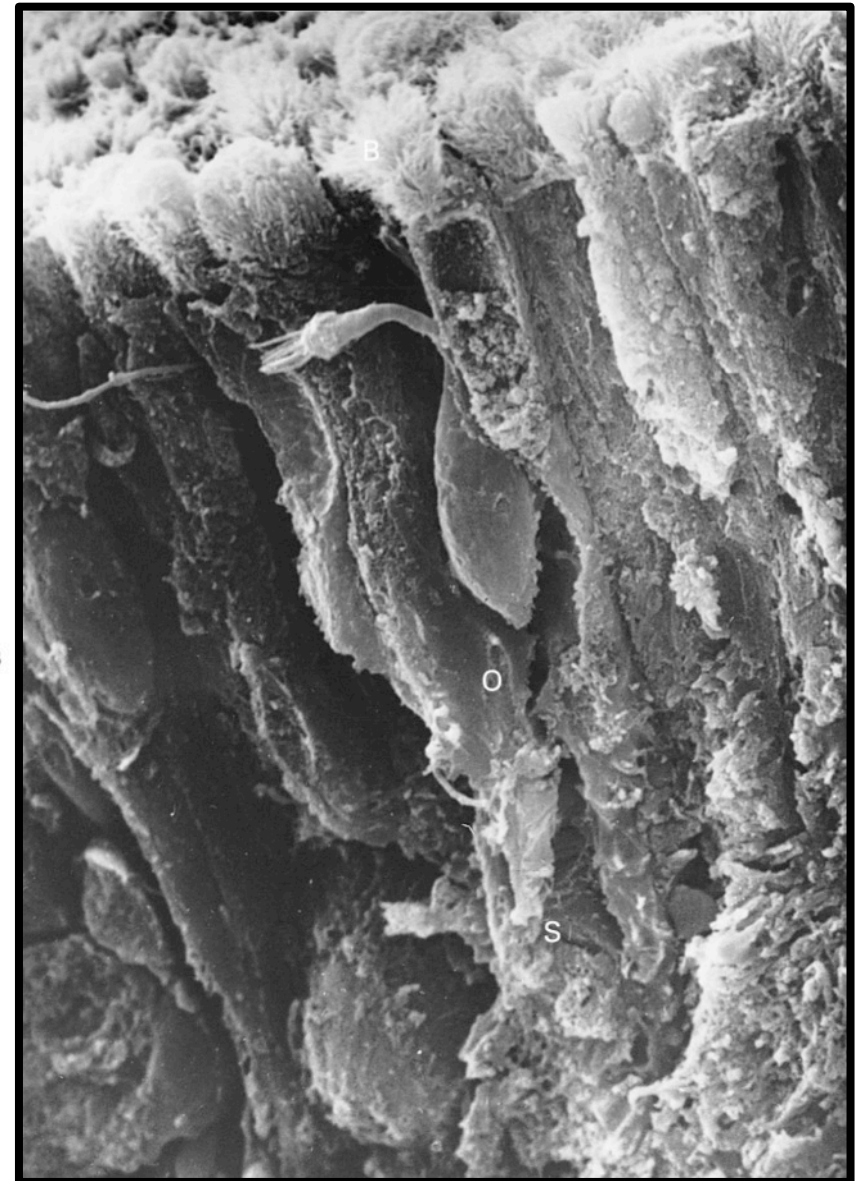
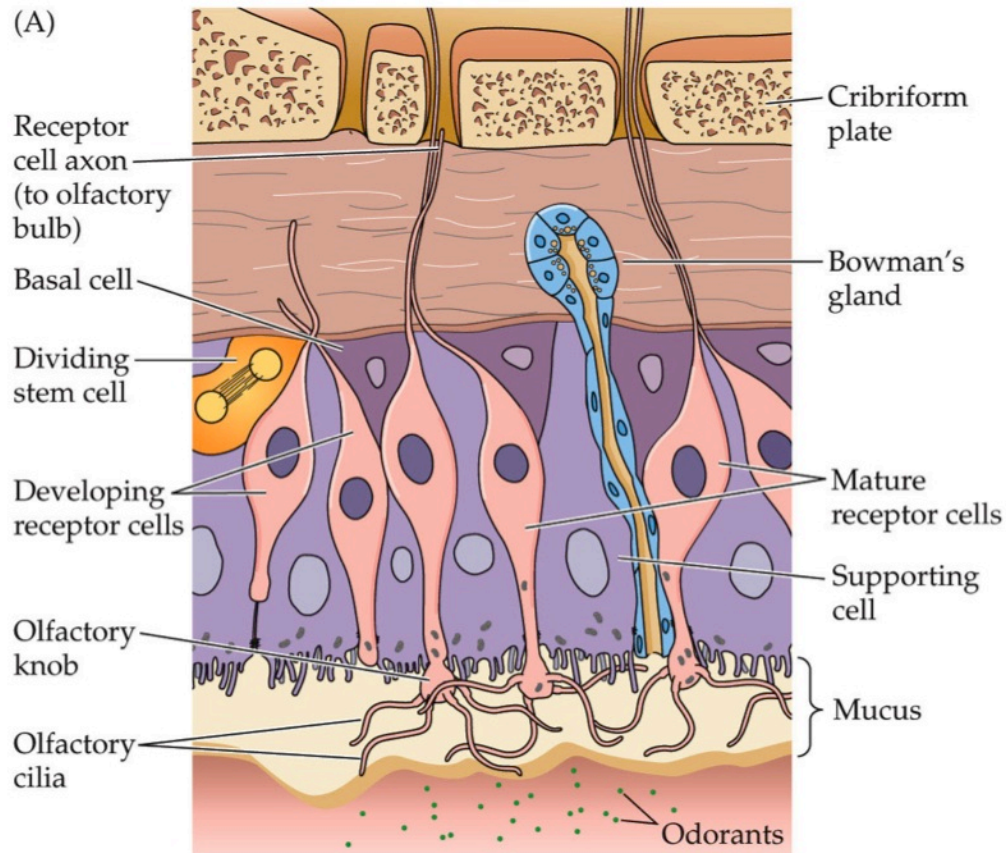
Mouse Olfactory System



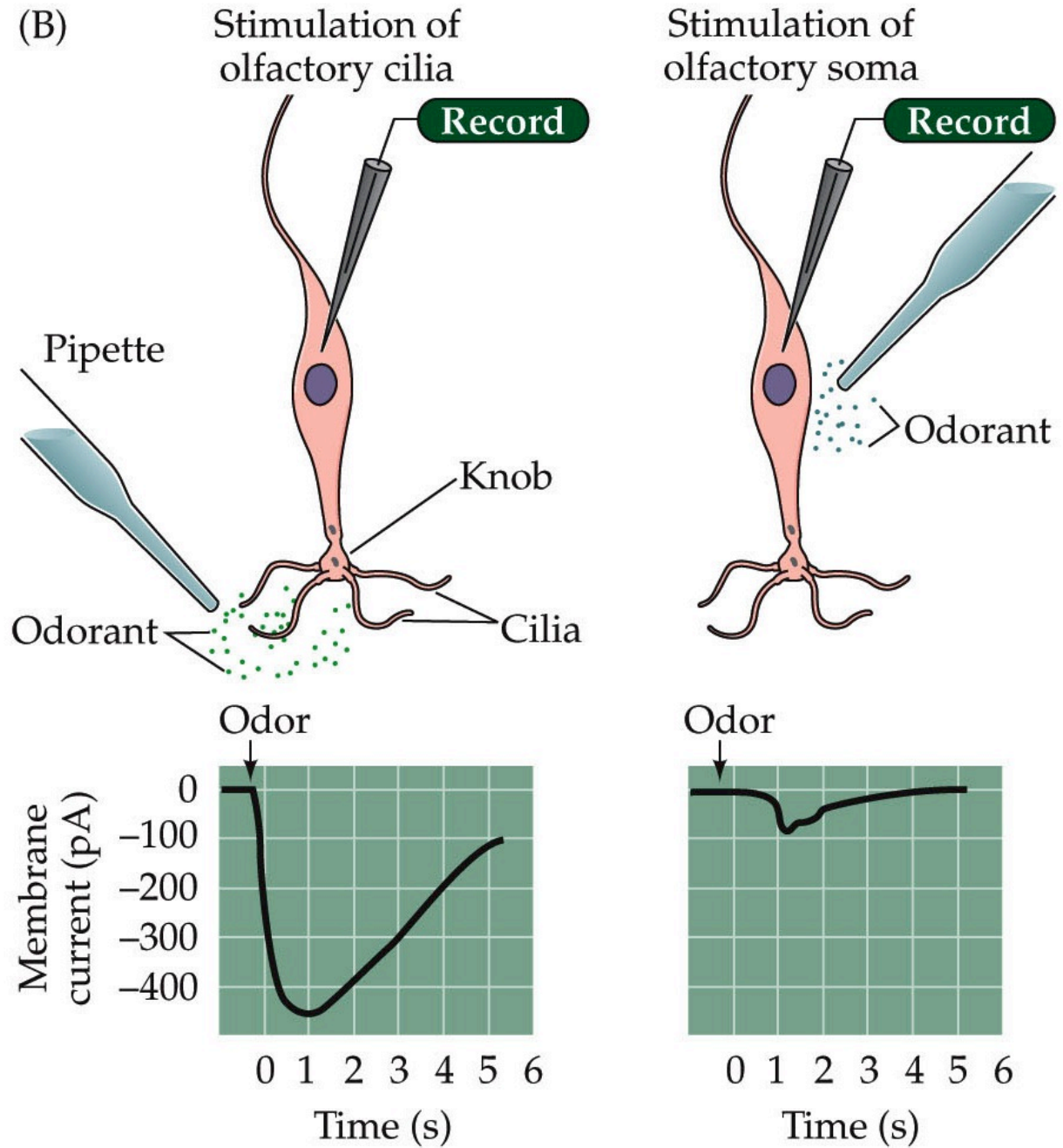
Olfactory Sensory Neurons



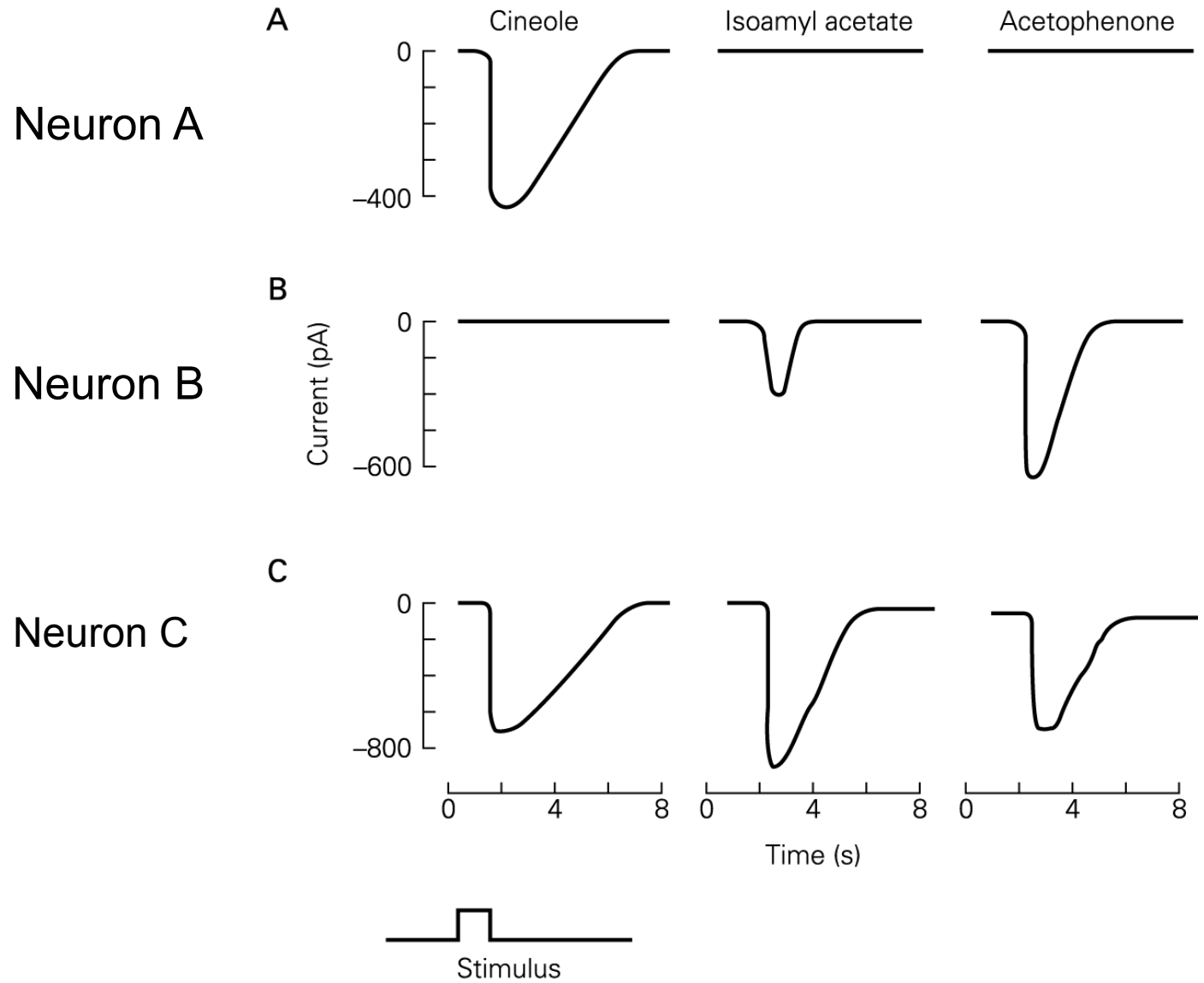
Olfactory Epithelium



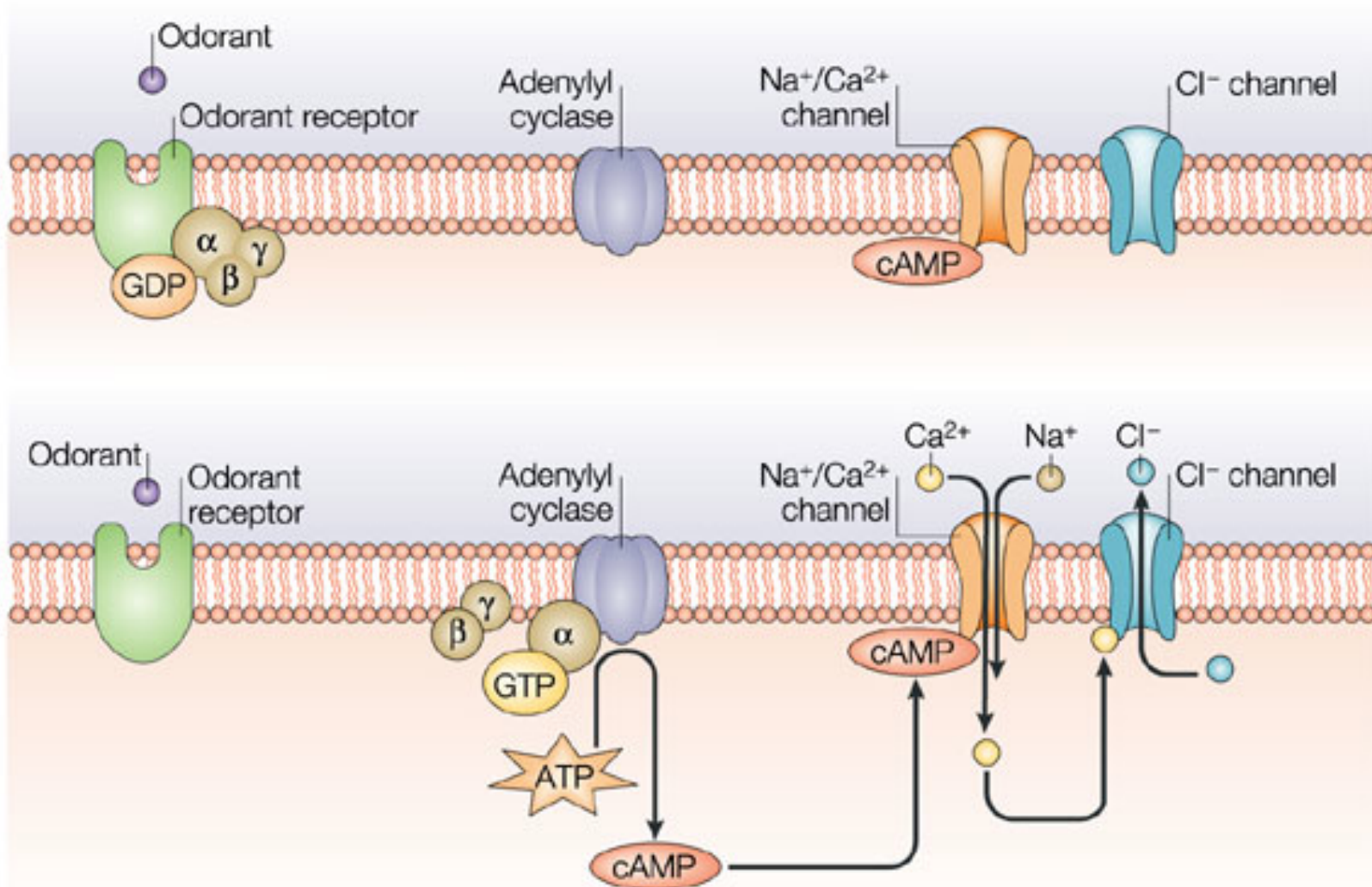
Olfactory Sensory Neurons



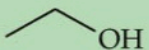
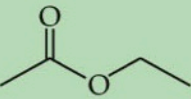
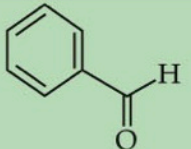
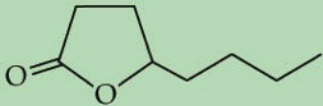
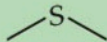
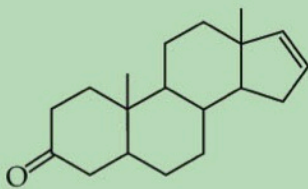
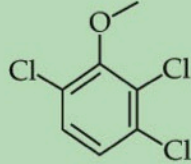
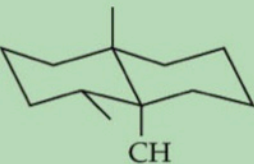
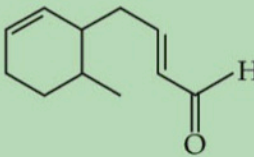
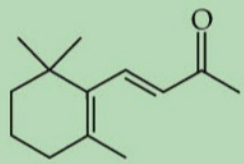
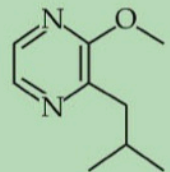
Odor "Tuning" in Olfactory Sensory Neurons

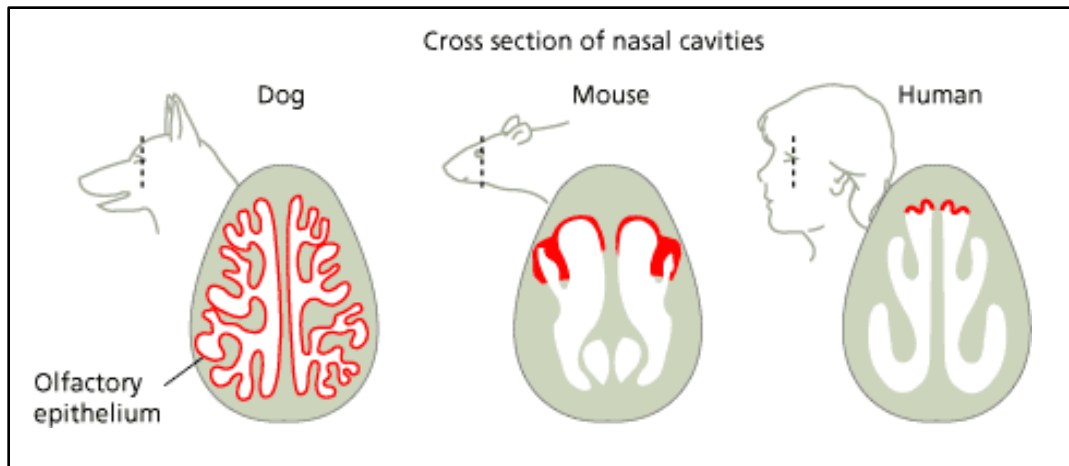


Odorant receptors



Human Odor Thresholds

 <chem>CCO</chem>	 <chem>CCOC(=O)C</chem>	 <chem>c1ccccc1C=O</chem>	 <chem>CCCCC1OC(=O)C1</chem>
Ethanol <i>alcoholic</i> 2 mM	Ethyl acetate <i>ethereal</i> 0.06 mM	Benzaldehyde <i>bitter almond</i> 0.3 μ M	4-Hydroxyoctanoic acid lactone <i>coconut</i> 0.05 μ M
 <chem>CCCCCCCCCCCCCCCC1OC(=O)C1</chem>	 <chem>CSC</chem>	 <chem>C[C@]12CC[C@@H]3[C@H]([C@@H]1CC[C@@H]2C)C(=O)CC[C@]34C=CC</chem>	 <chem>COc1cc(Cl)c(Cl)c(Cl)c1</chem>
Pentadecalactone <i>musky</i> 7 nM	Dimethylsulfide <i>putrid</i> 5 nM	5 α -Androst-16-en- 3-one <i>urinous</i> 0.6 nM	2,3,6- Trichloroanisole <i>moldy</i> 0.1 nM
 <chem>CC12C=CC3C(C1)C(C)C(C)C2</chem>	 <chem>CC=CC=CC=CC=CC=O</chem>	 <chem>CC(=C)C=CC(=O)C</chem>	 <chem>CC(C)CC1=CN=C(OC)N1</chem>
Geosmin <i>earthy</i> 0.1 nM	2- <i>trans</i> -6- <i>cis</i> - Nonadienal <i>cucumber</i> 0.07 nM	β -Ionone <i>violet</i> 0.03 nM	2-Isobutyl-3- methoxypyrazine <i>bell pepper</i> 0.01 nM



Olfactory receptor genes:

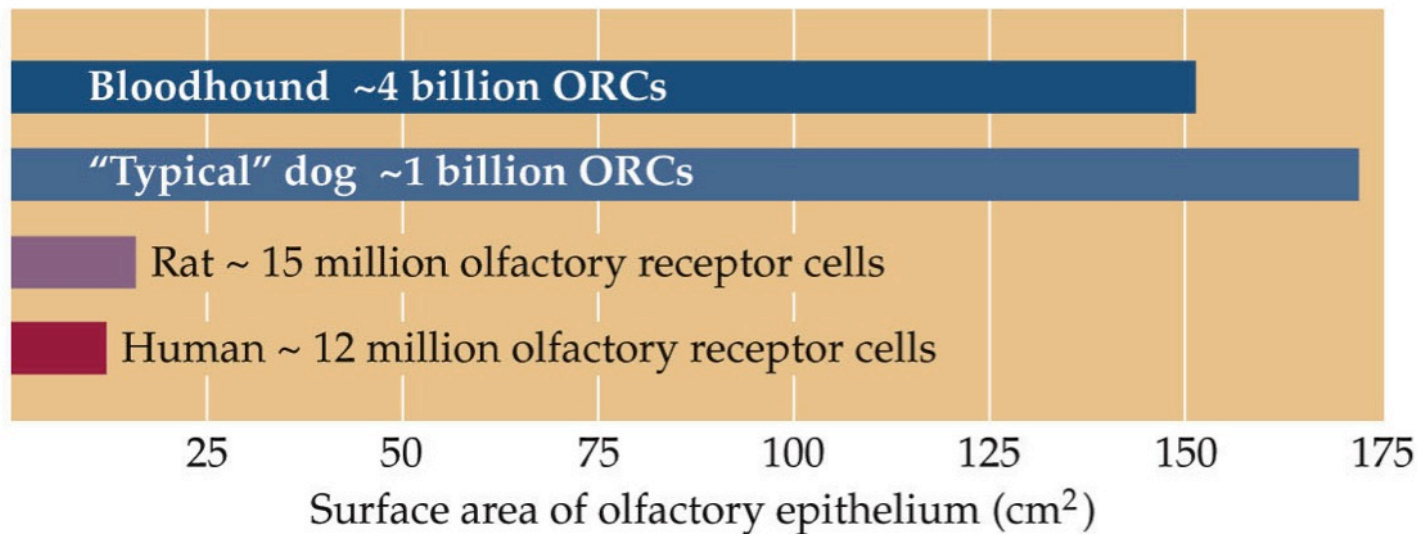
Mouse – **1035**

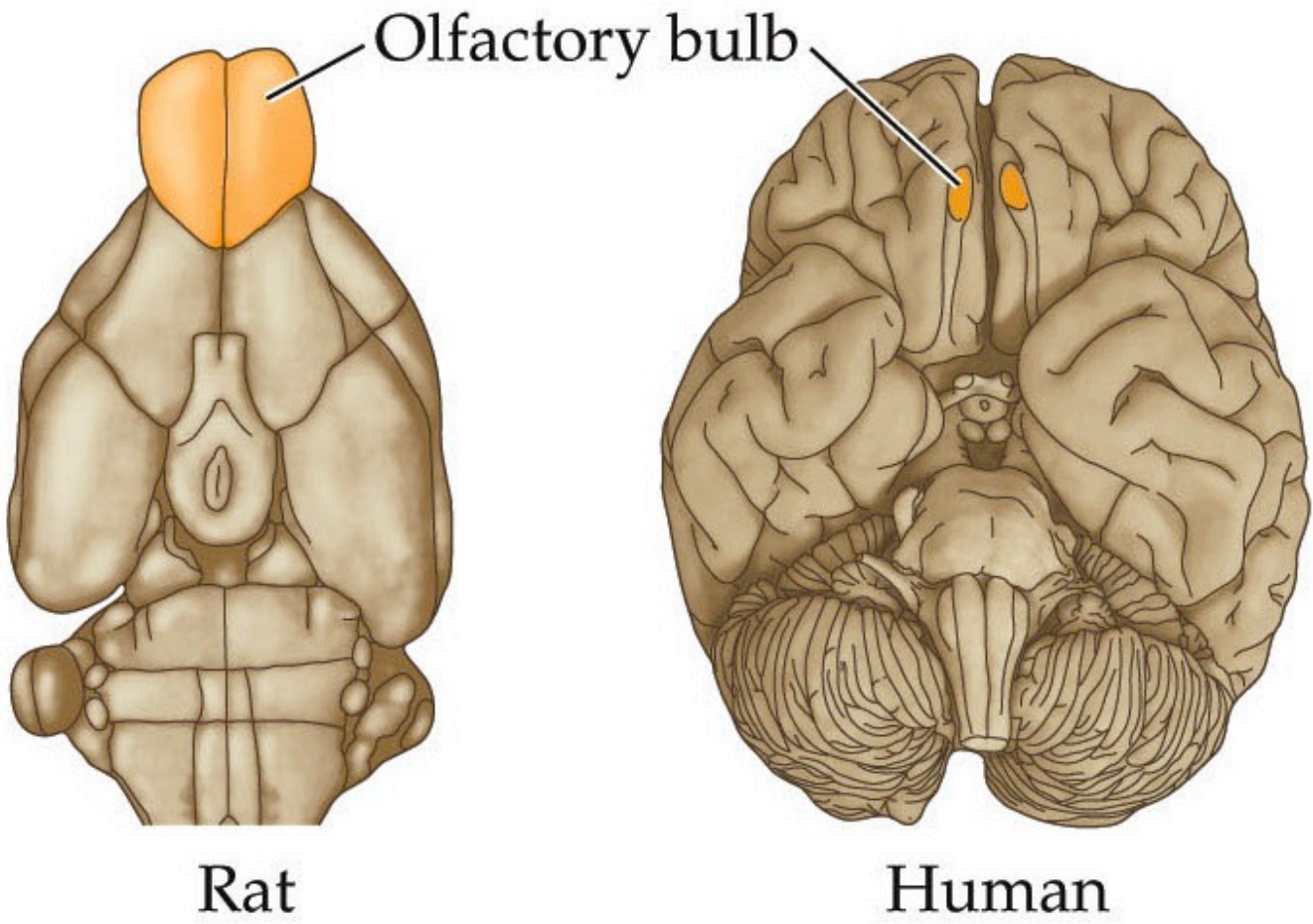
Rat – **1207**

Dog – **811**

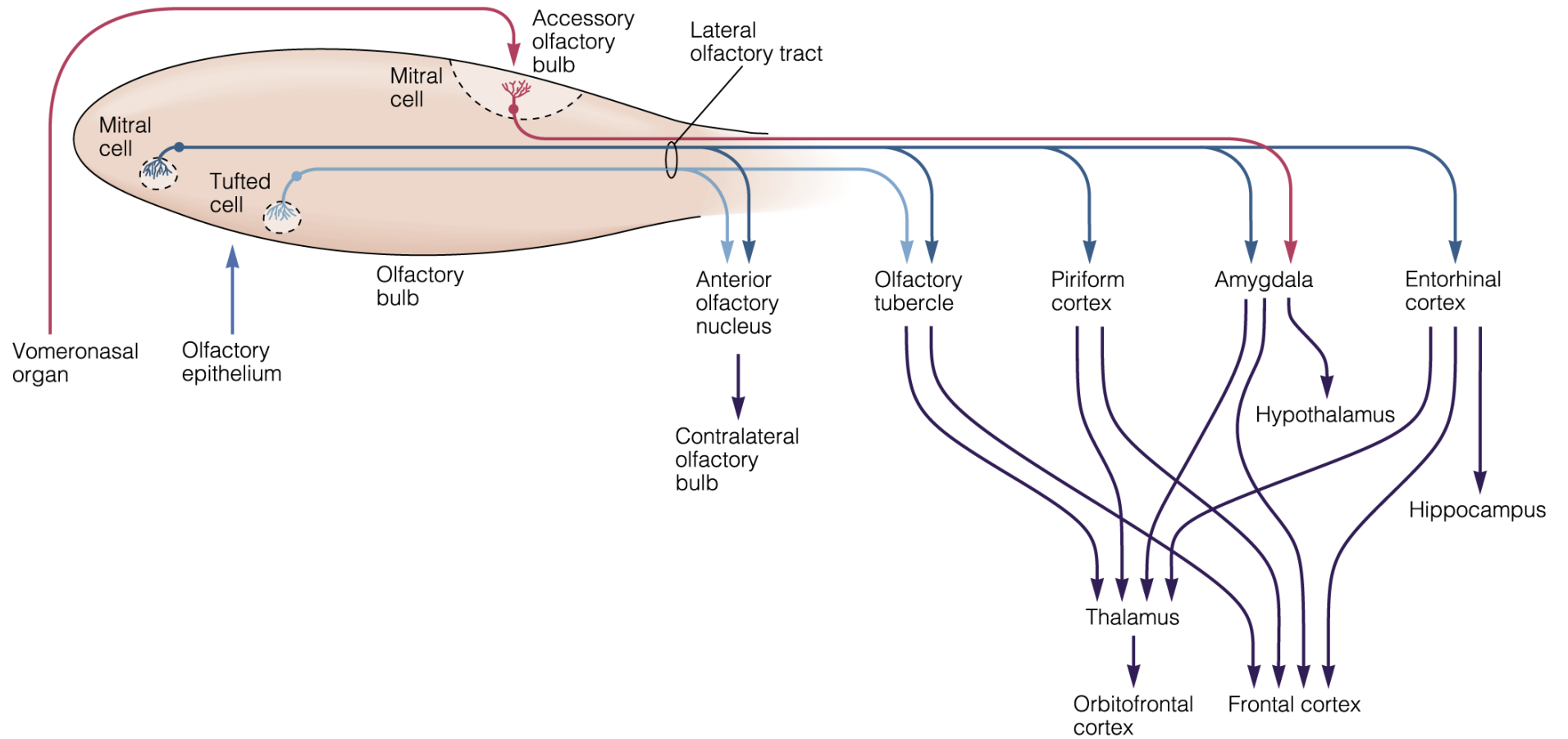
Human – **387**

olfactory receptor cells in nasal cavity



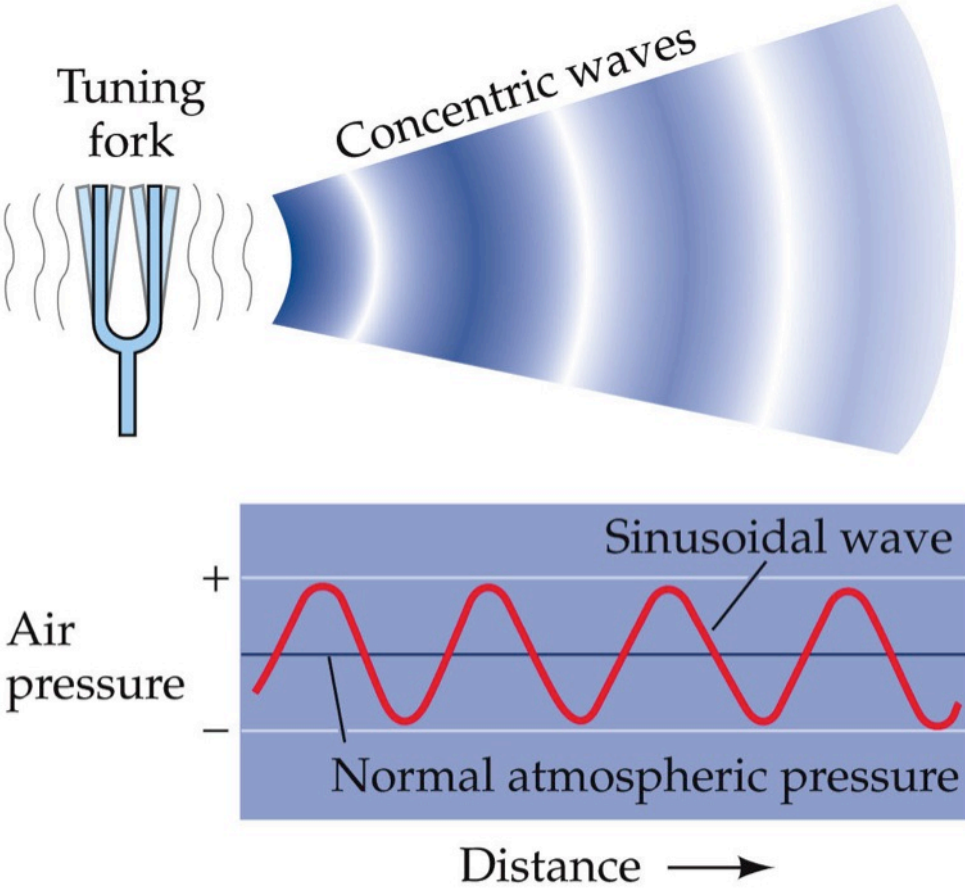


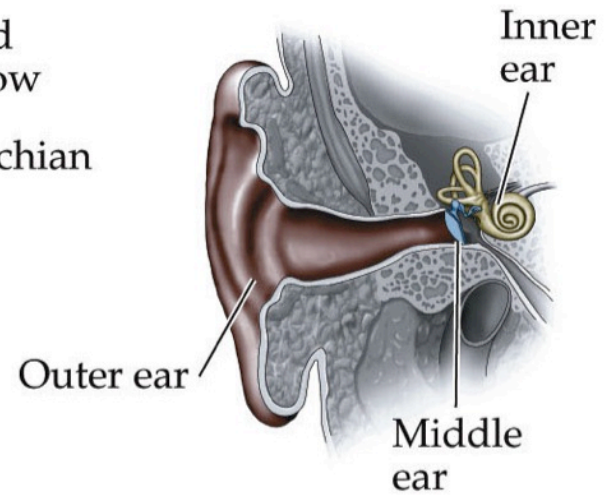
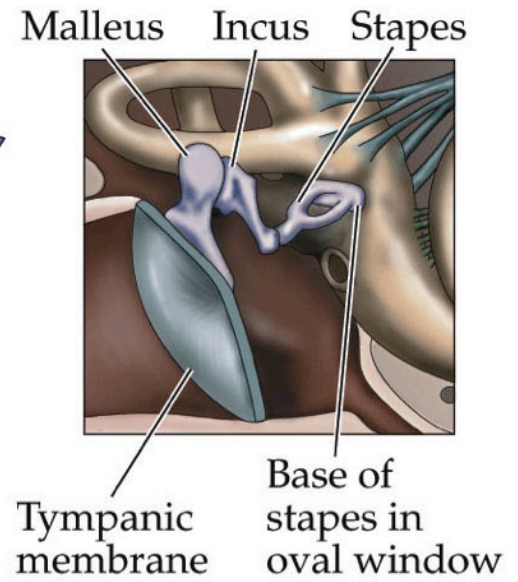
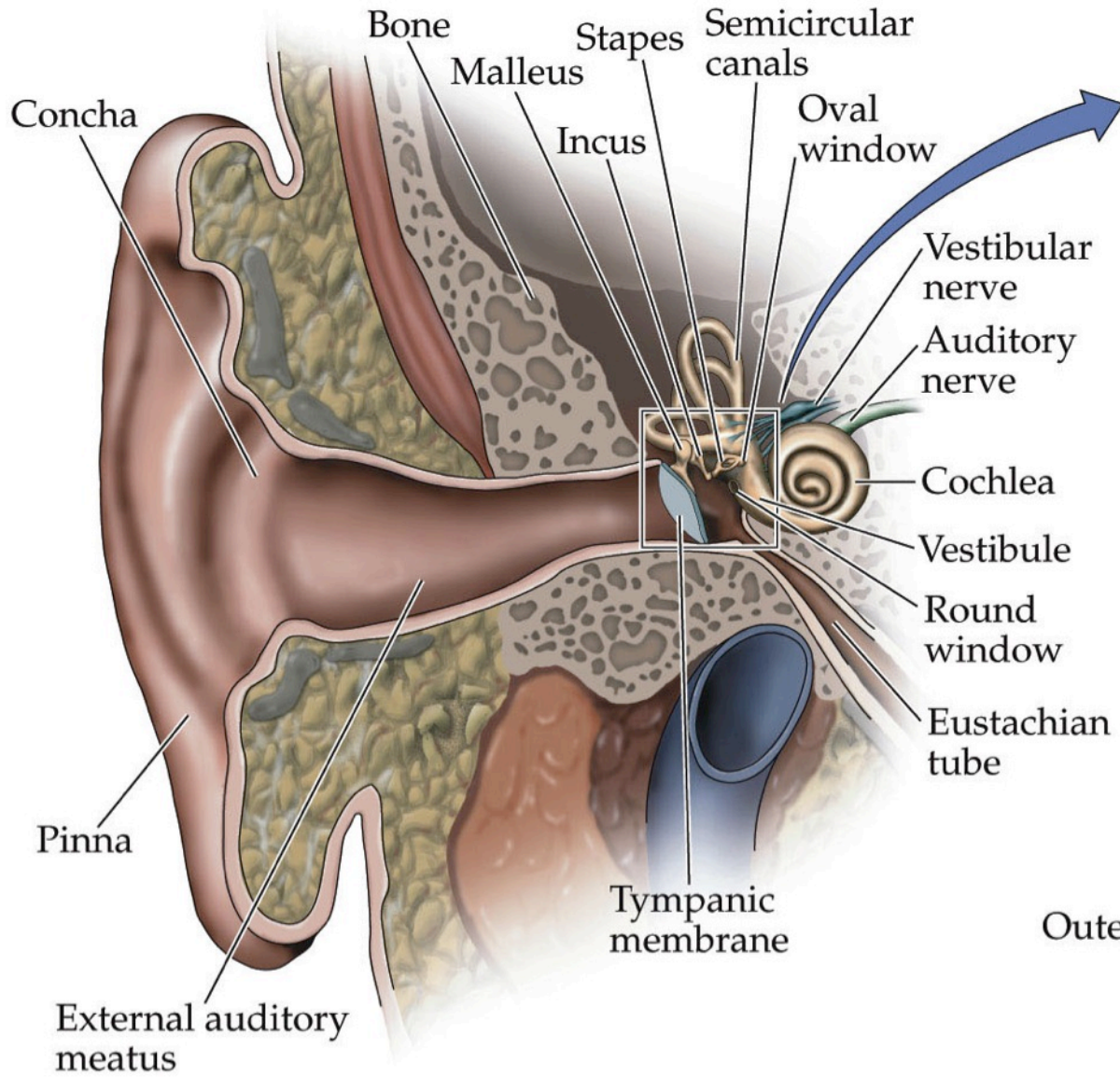
Higher Order Olfactory Processing

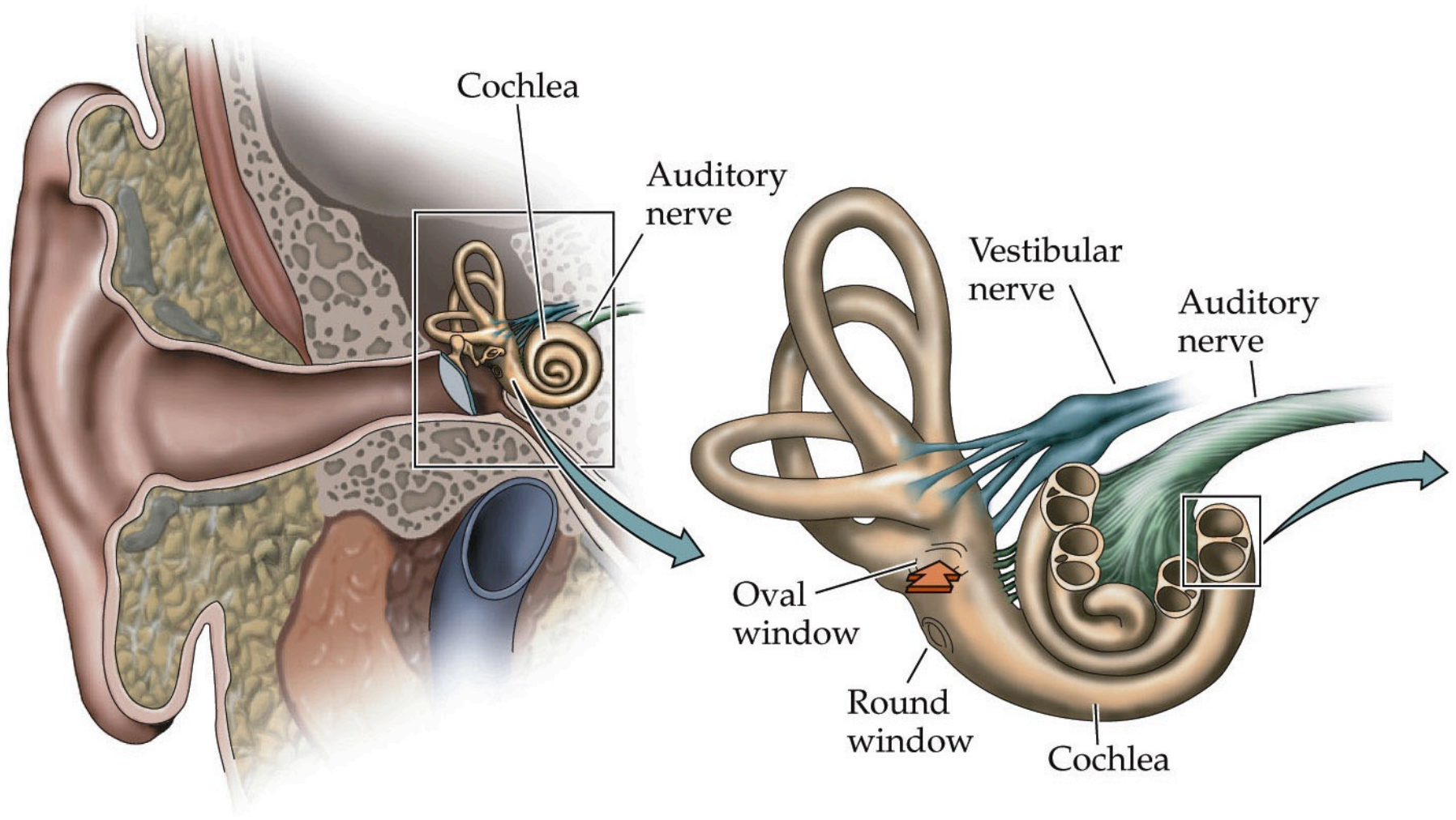


Hearing (audition)

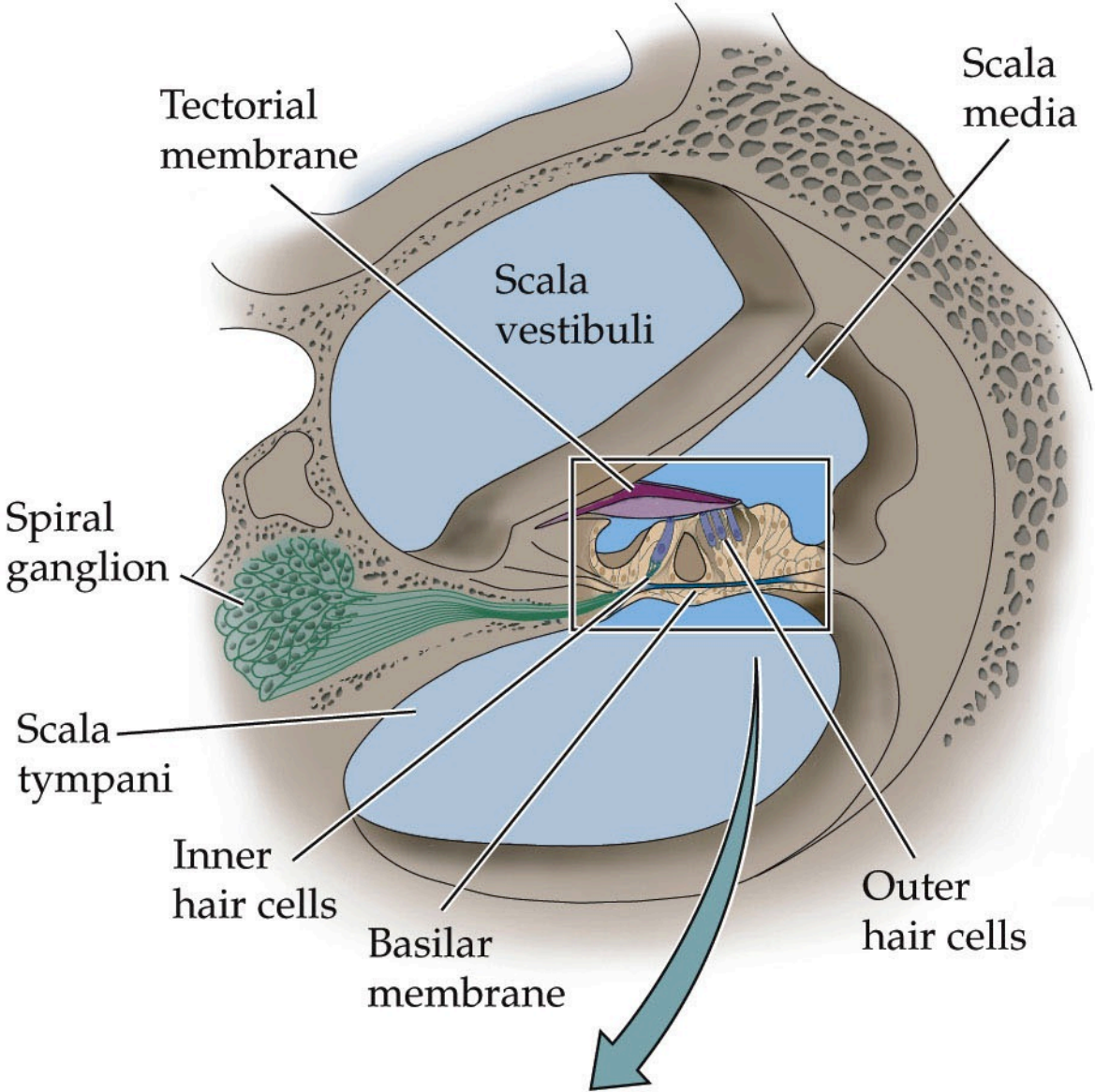
Hearing (audition)

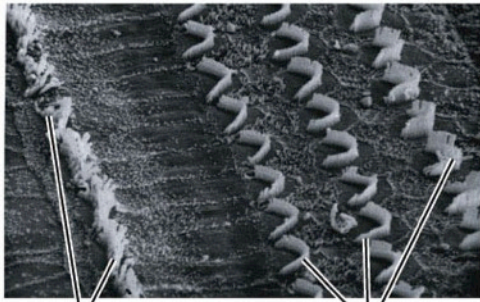






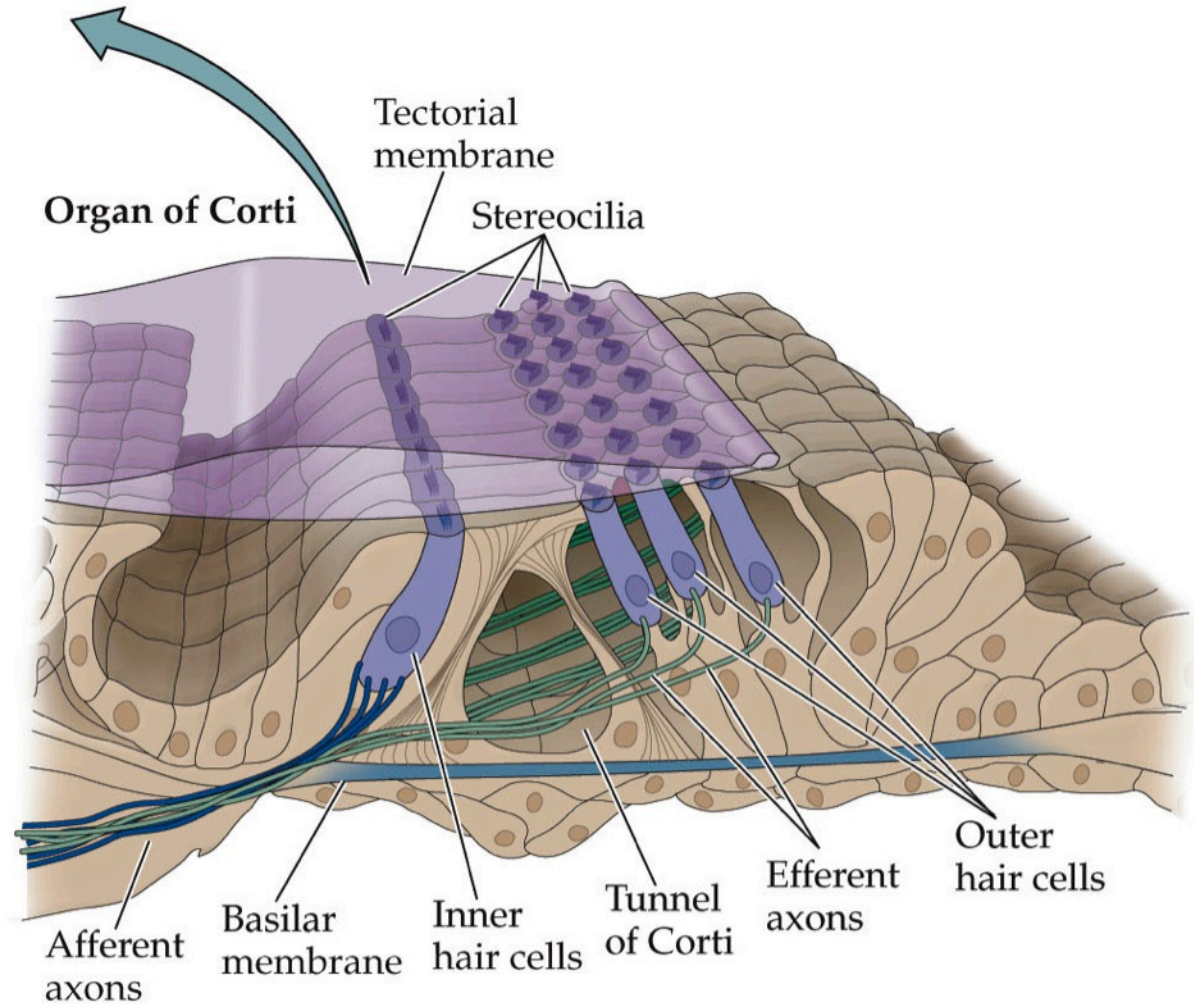
Cross section of cochlea



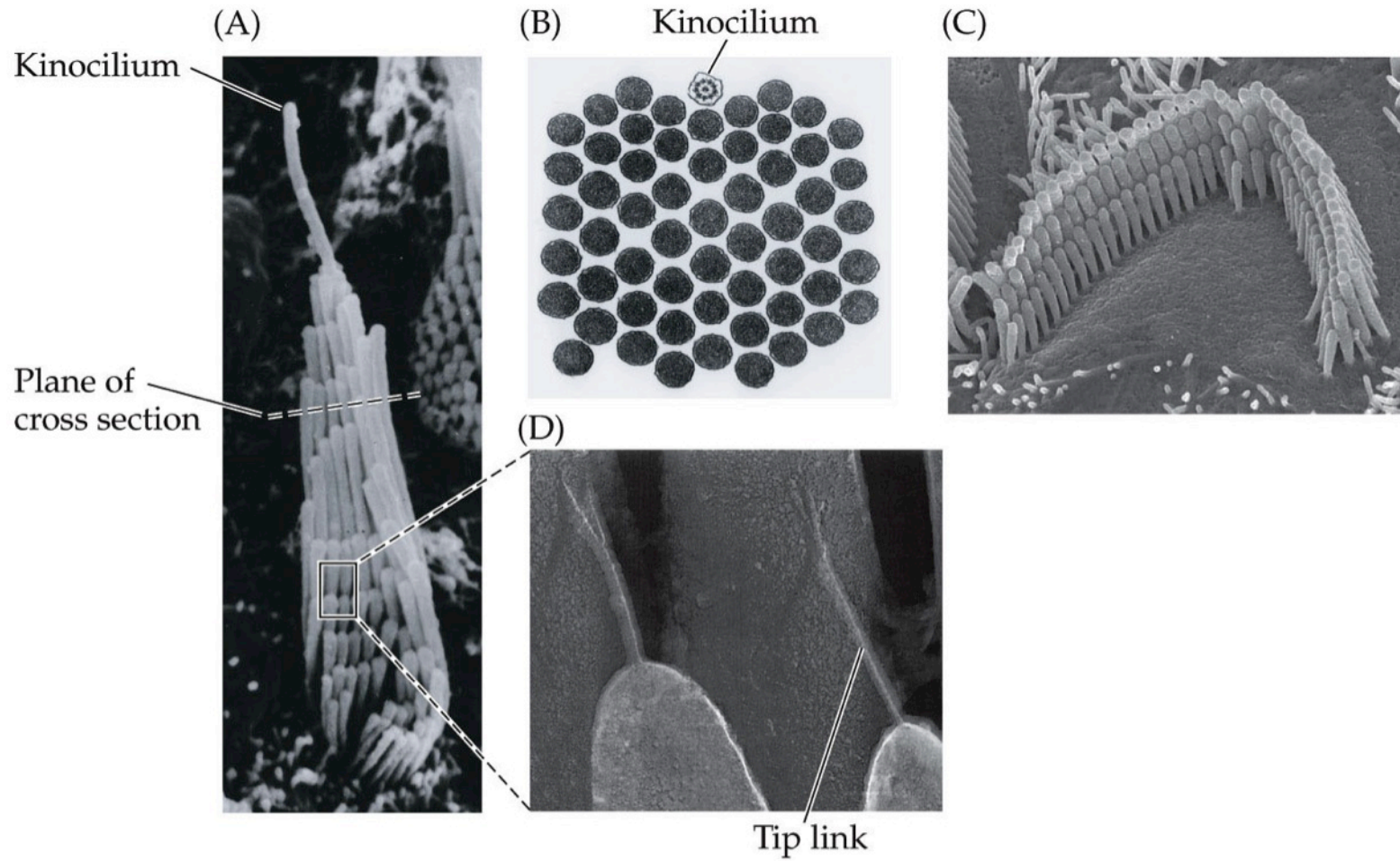


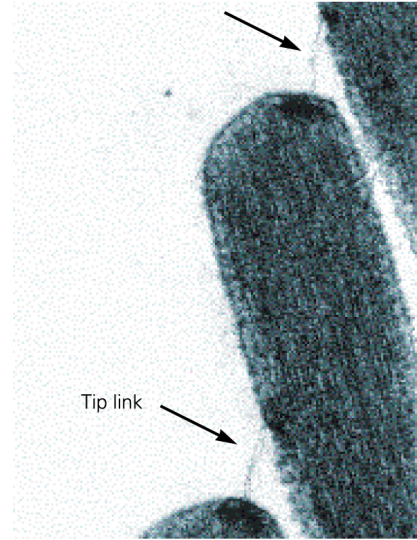
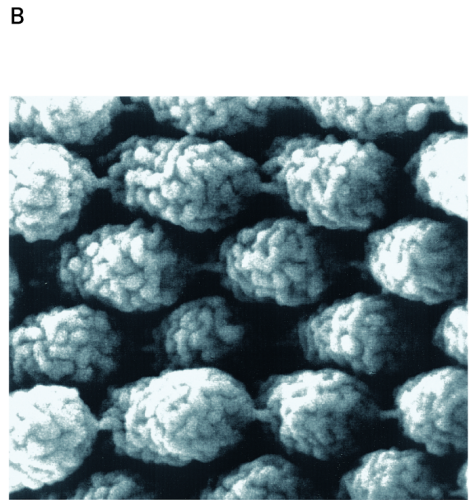
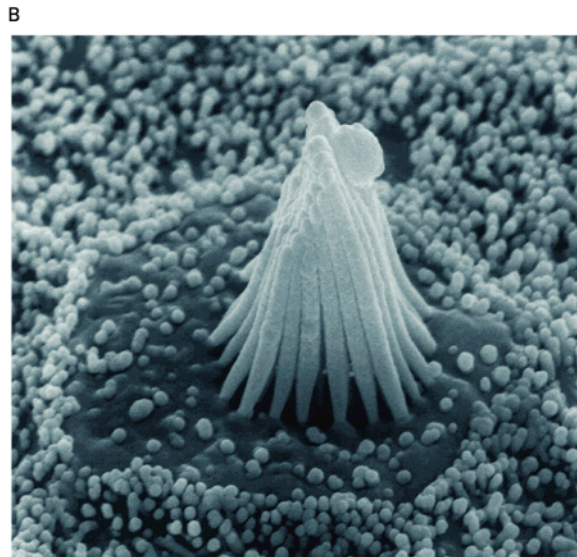
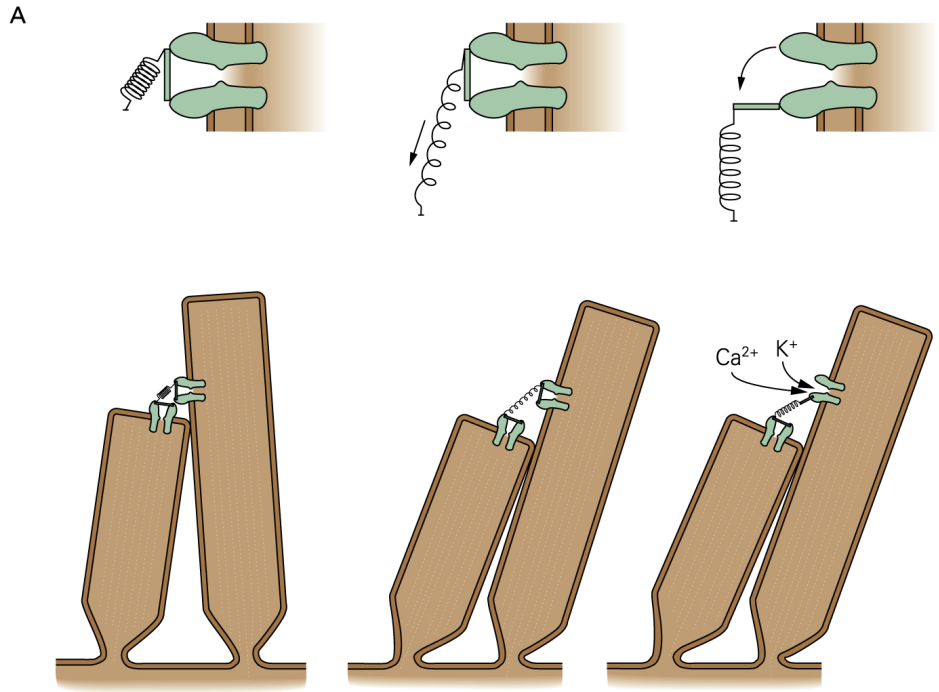
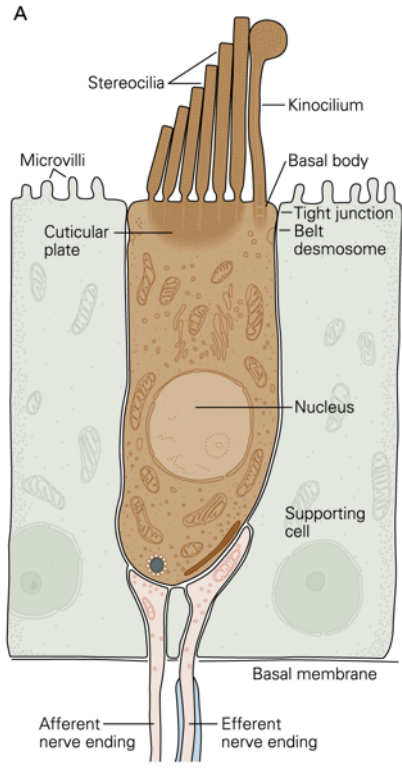
Stereocilia of inner hair cells

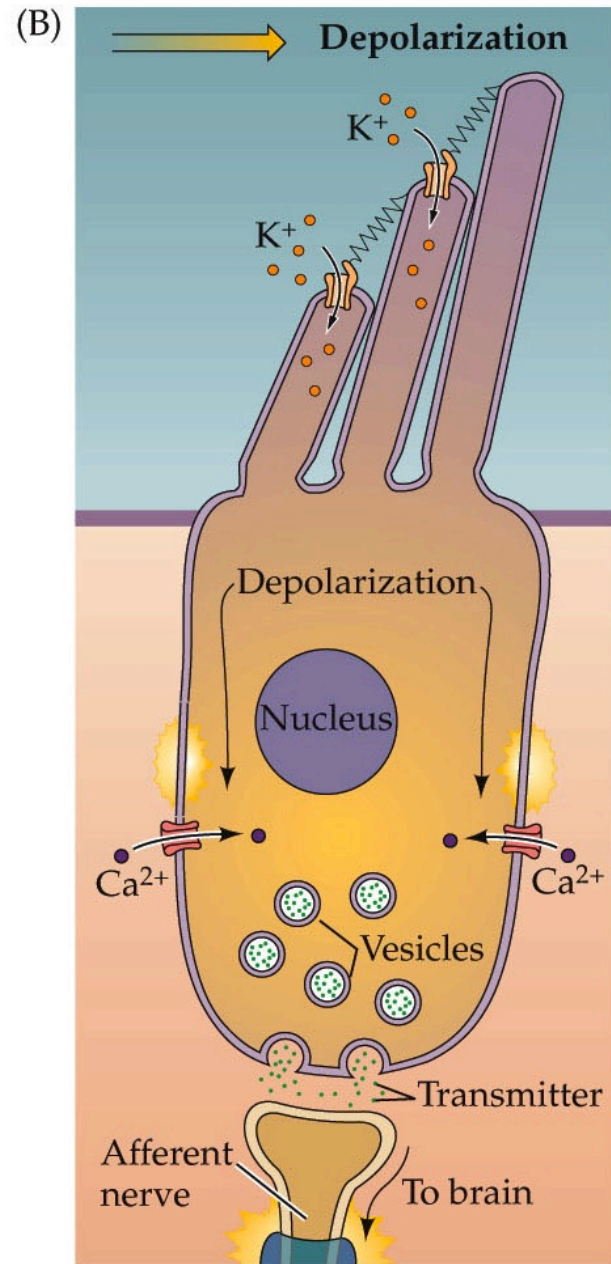
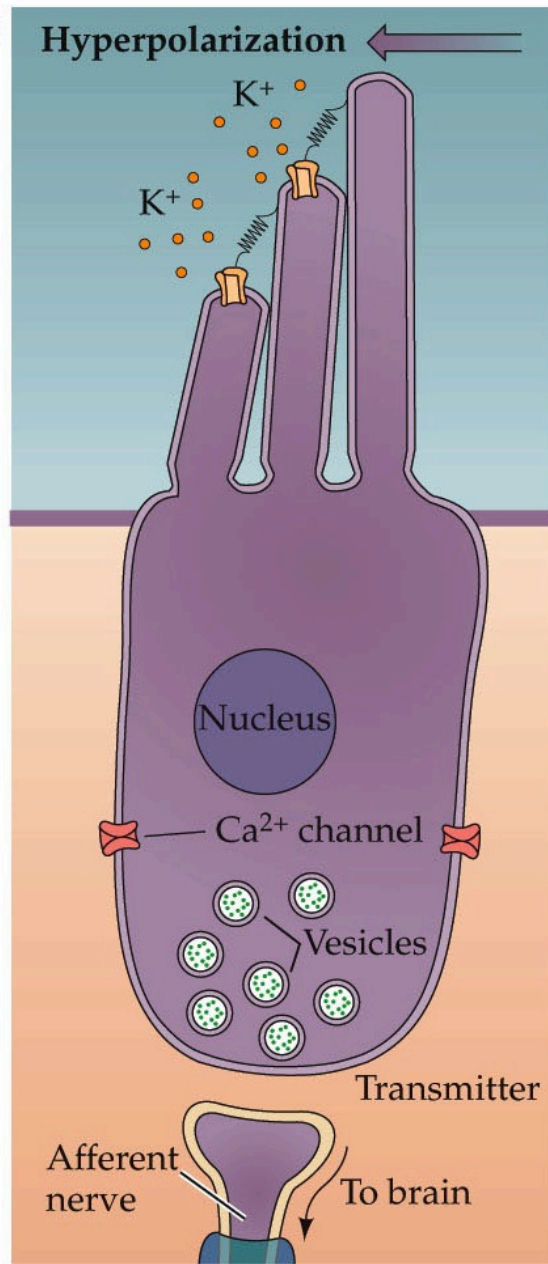
Stereocilia of outer hair cells

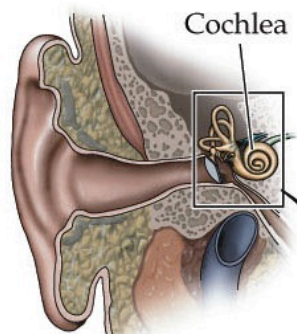


Cochlear Hair Cells



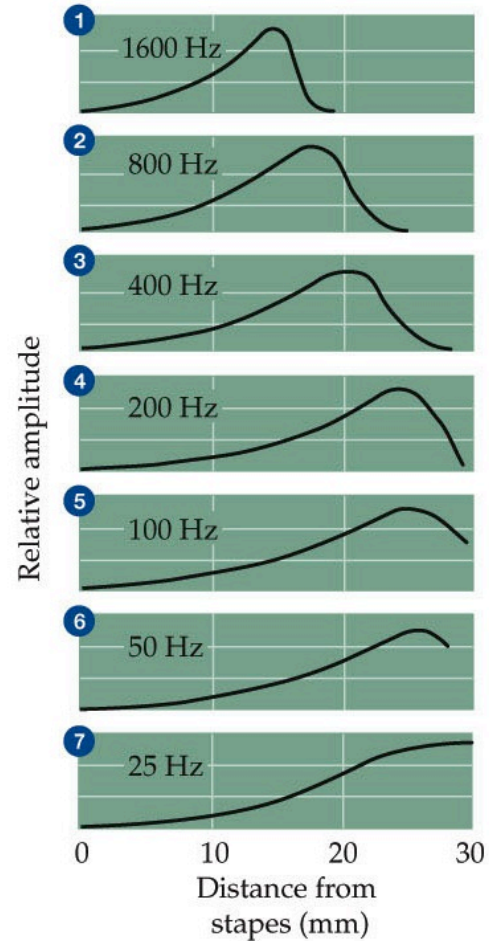
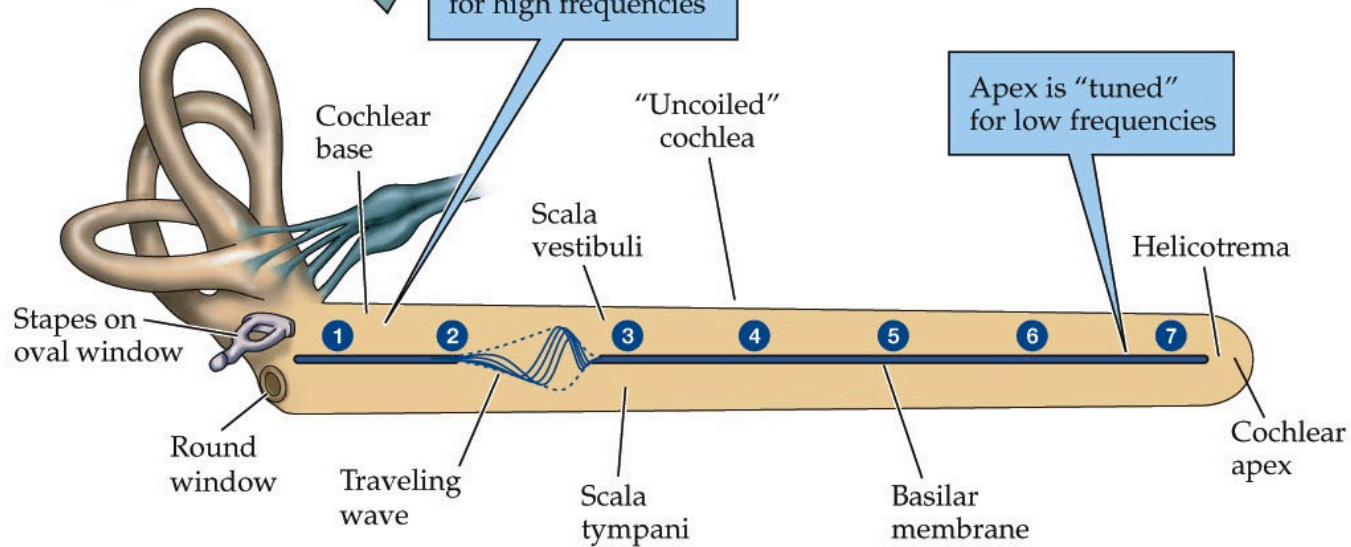






Base of basilar membrane is "tuned" for high frequencies

Apex is "tuned" for low frequencies



Basics concepts

Part I

We can only detect what we have receptors for:

Photoreceptors: vision

Chemoreceptors: smell and taste

Mechanoreceptors: sound and touch

Thermoreceptors: heat

Basics concepts

Part II

Receptive cells

1. Are highly selective to a particular kind of stimulus- eyes are good at seeing, not so great at hearing
2. Have a receptive field- ear hair cells respond to only a particular range of frequencies

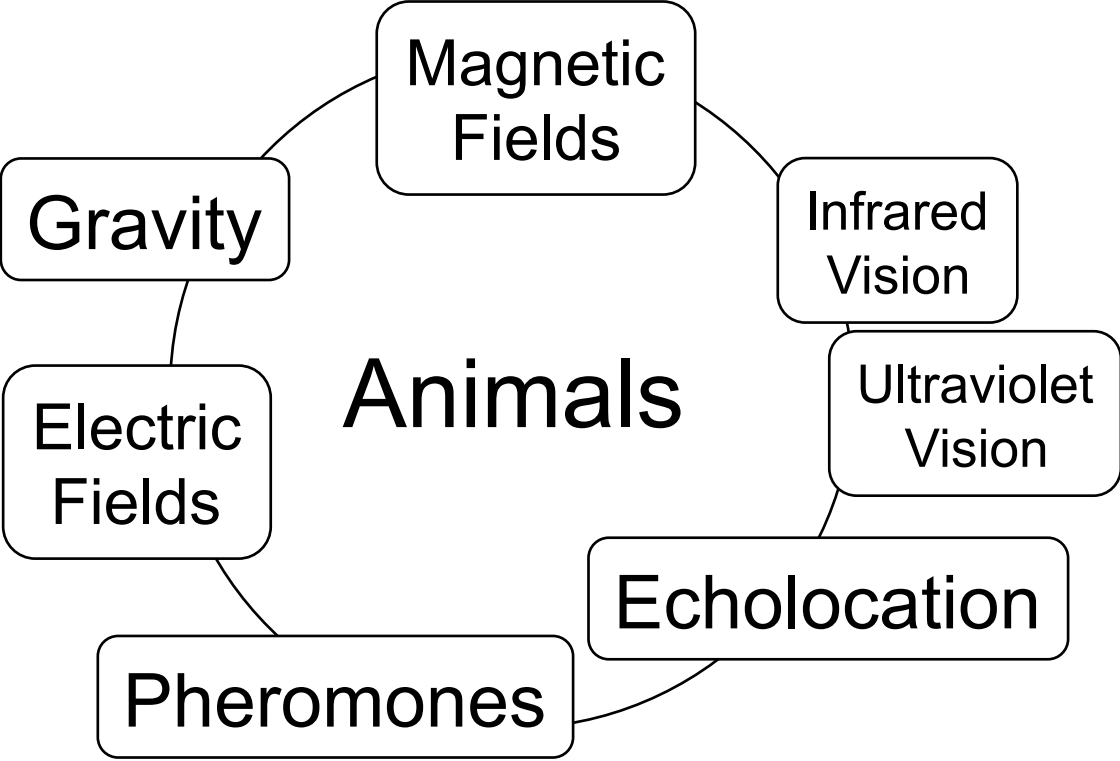
Basics of perception

Part III

Amplification and Transduction

1. Receptor cells can detect very weak signals and amplify them- for example, a photoreceptive cell can detect a single photon of light.
2. Once a receptor cell is activated the signal is *transduced*: the environmental signal (the stimulus) is converted into a cellular response- usually the firing of a neuron

Special animal senses

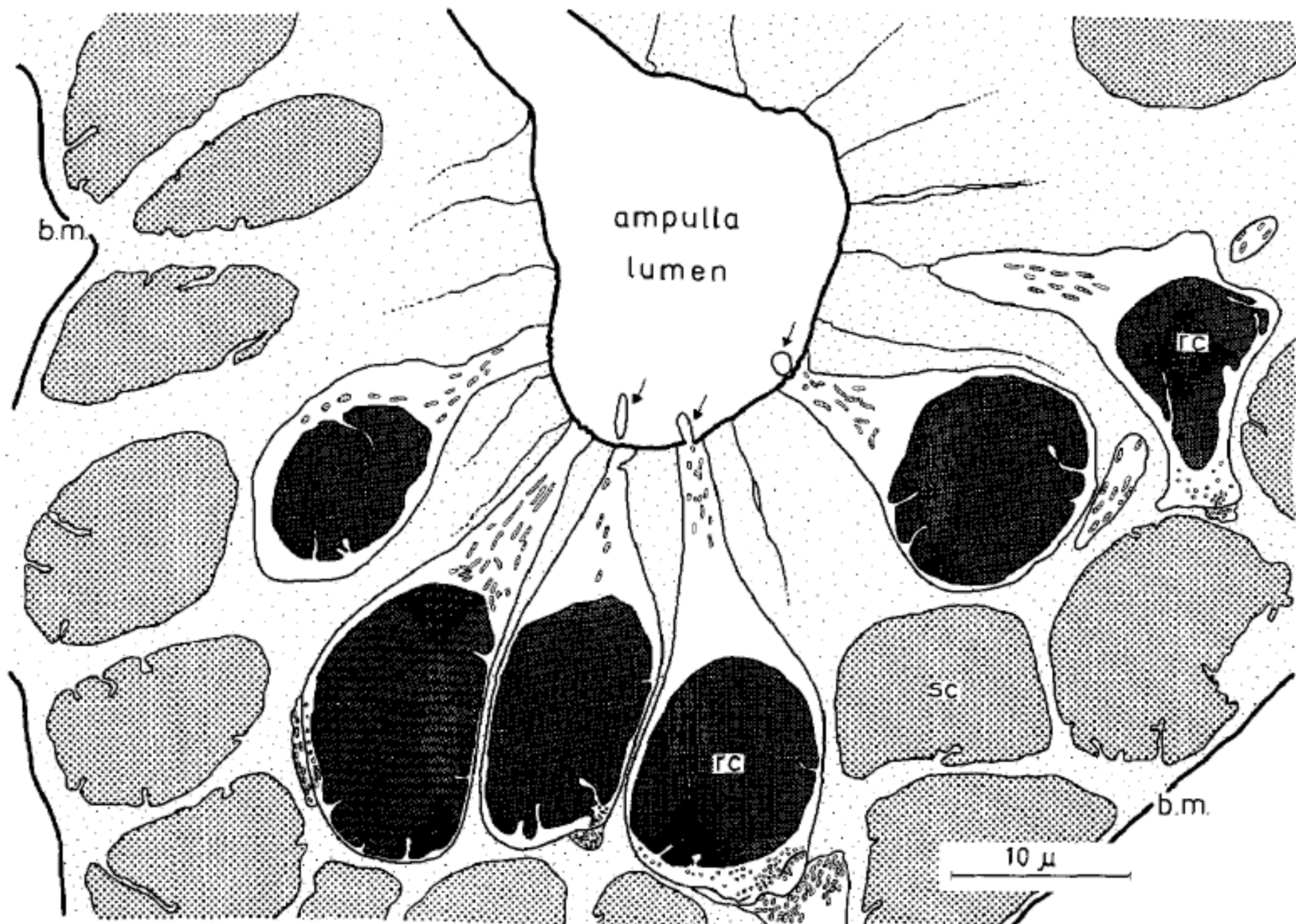


Electroreception



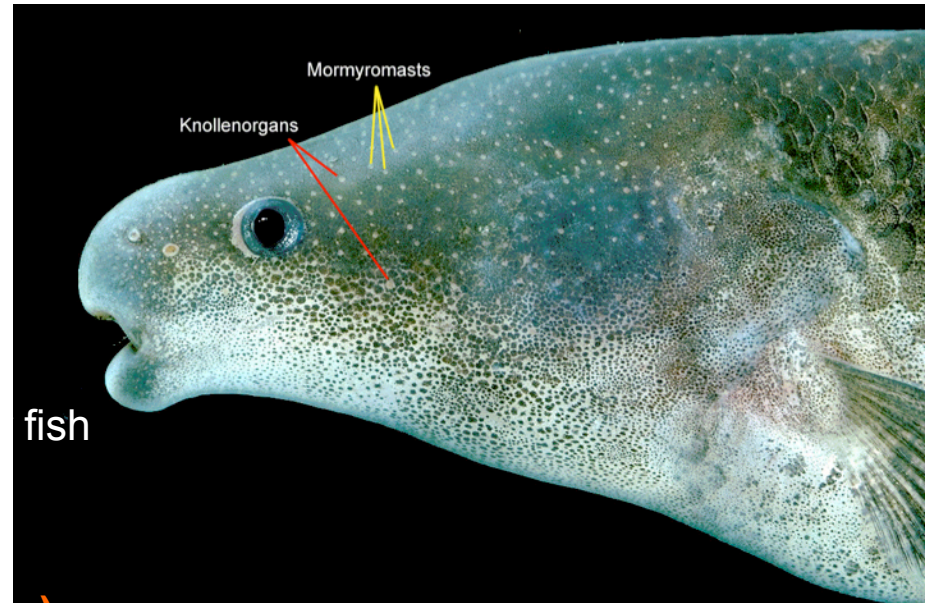
ampullae of Lorenzini





Roth and Tschardtke, 1976

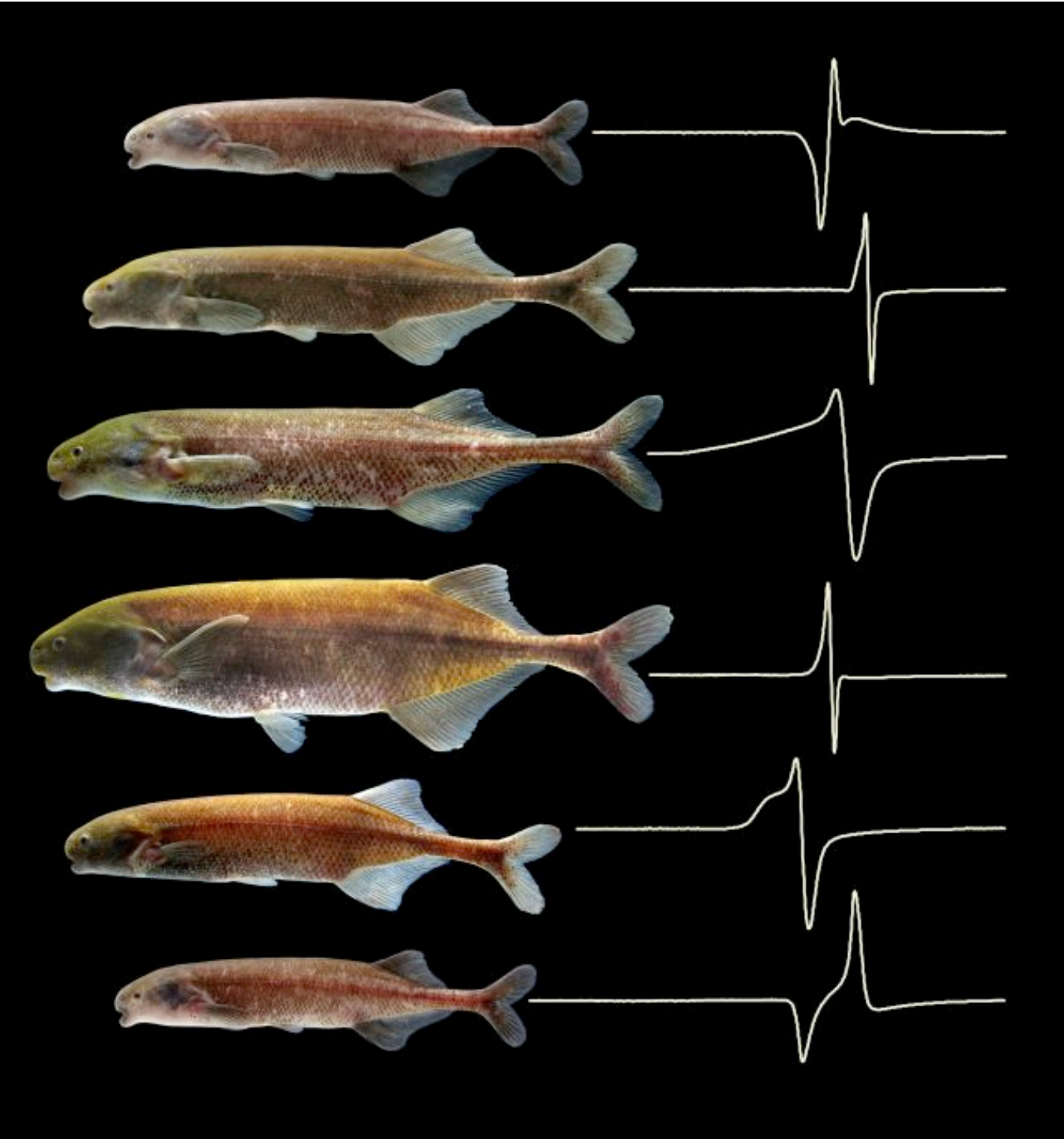
ampullary electroreceptors



mormyromasts (tuberous electroreceptors)



knollenorgans



Supersenses

bats

Journal club

The Cells and Logic for Mammalian Sour Taste detection

Angela L. Huang, Xiaoke Chen, Mark A. Hoon², Jayaram Chandrashekar, Wei Guo, Dimitri Tränkner, Nicholas J. P. Ryba², and Charles S. Zuker.*

Figure 1

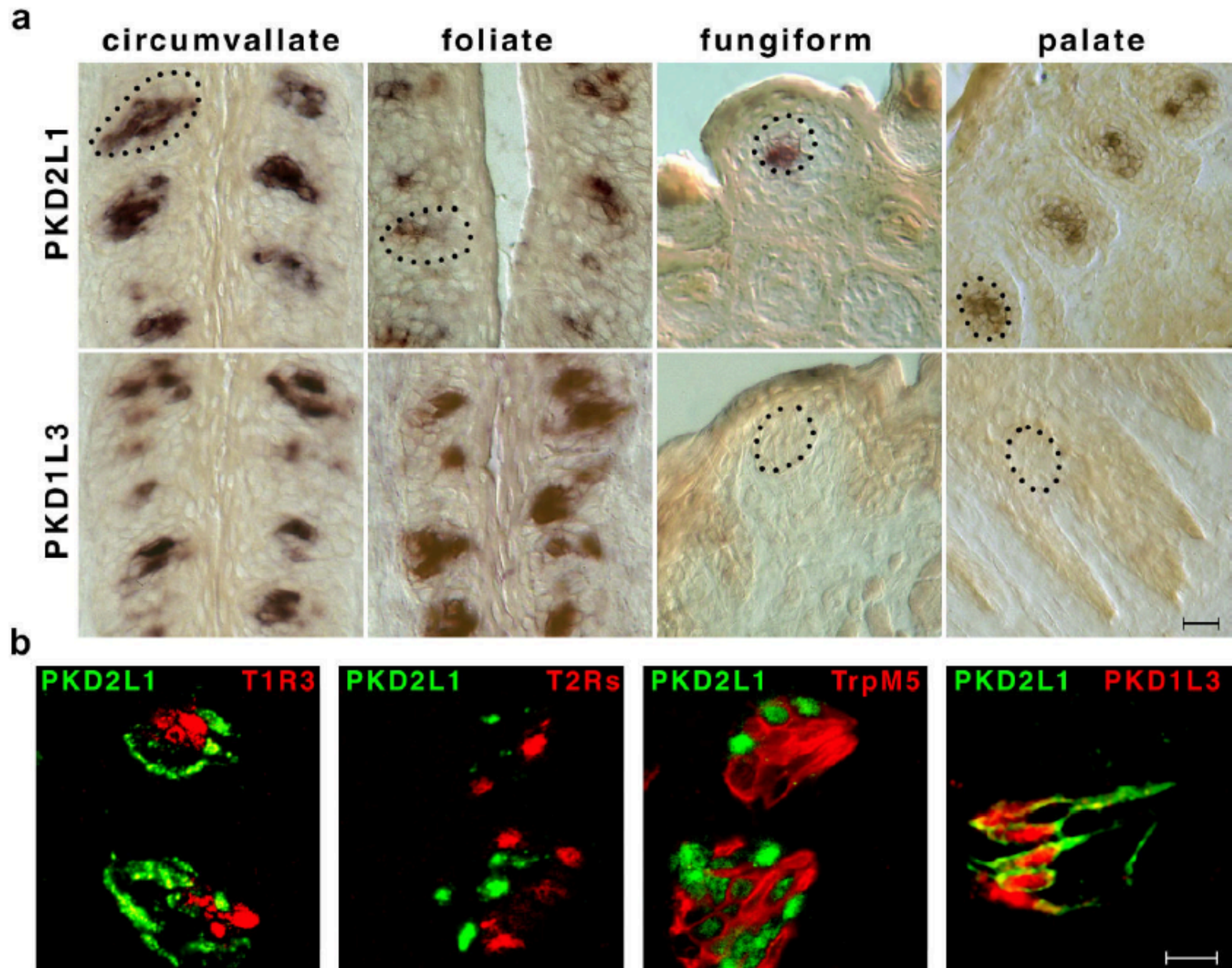


Figure 2a

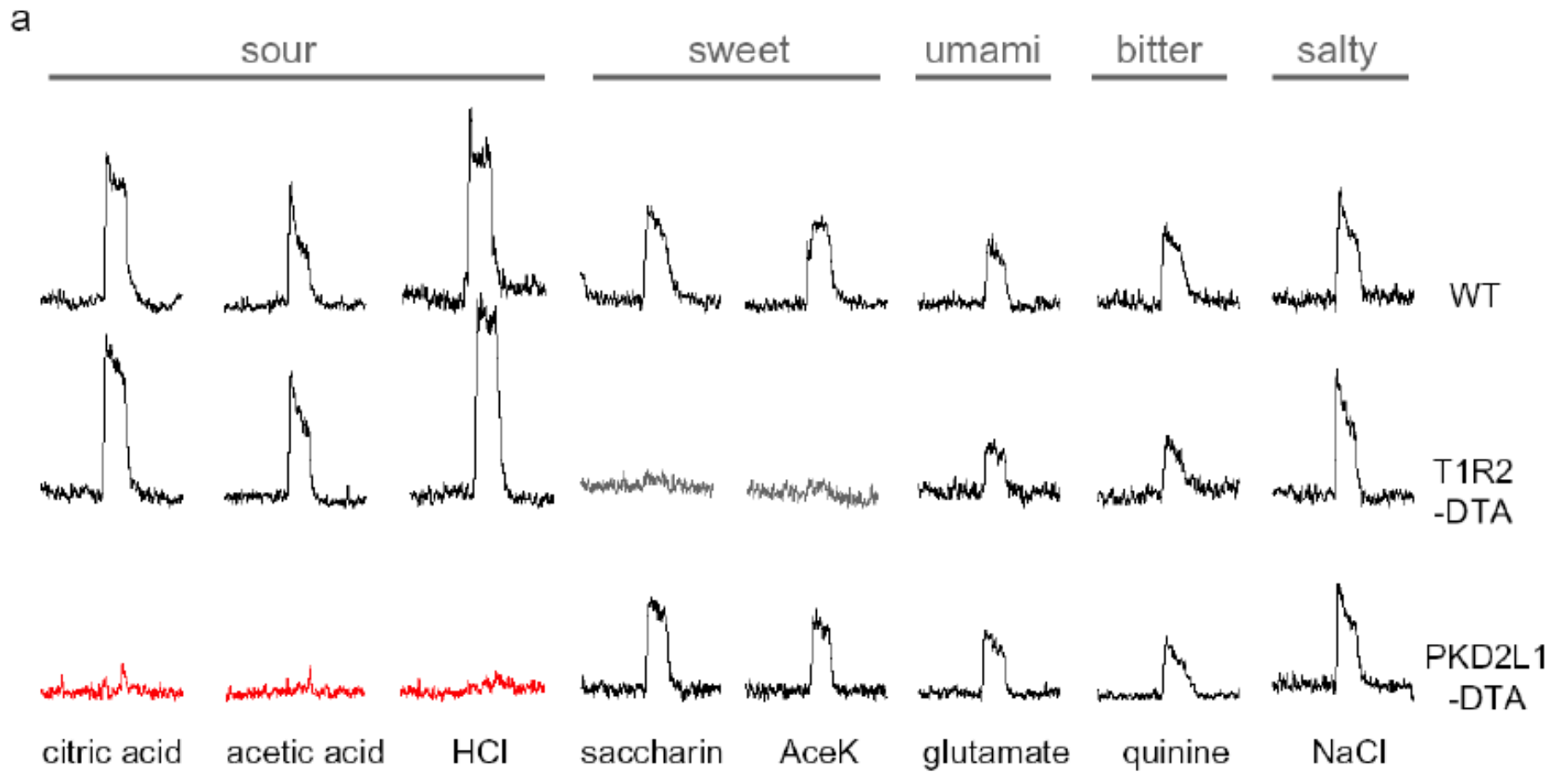
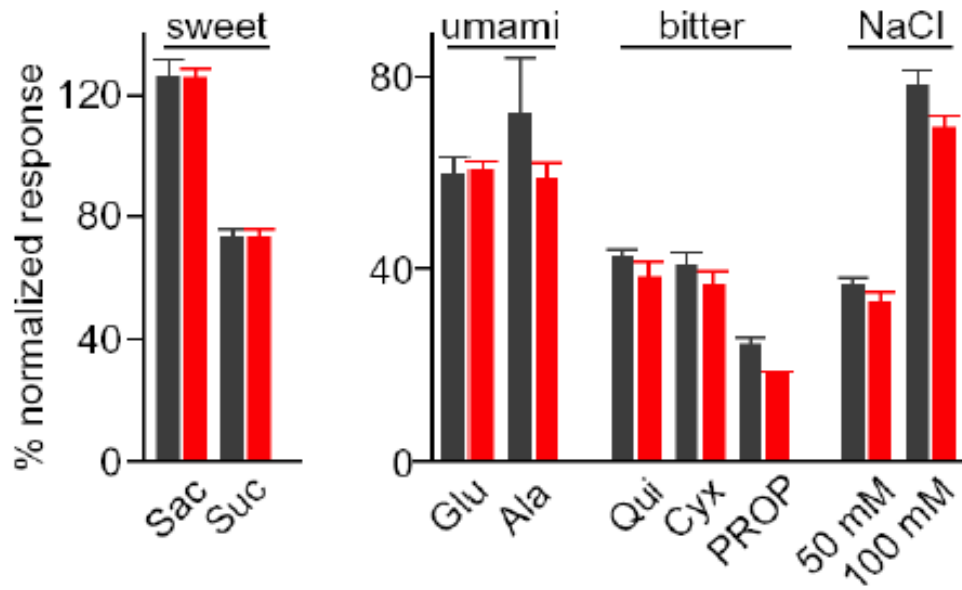


Figure 2b and c

b



c

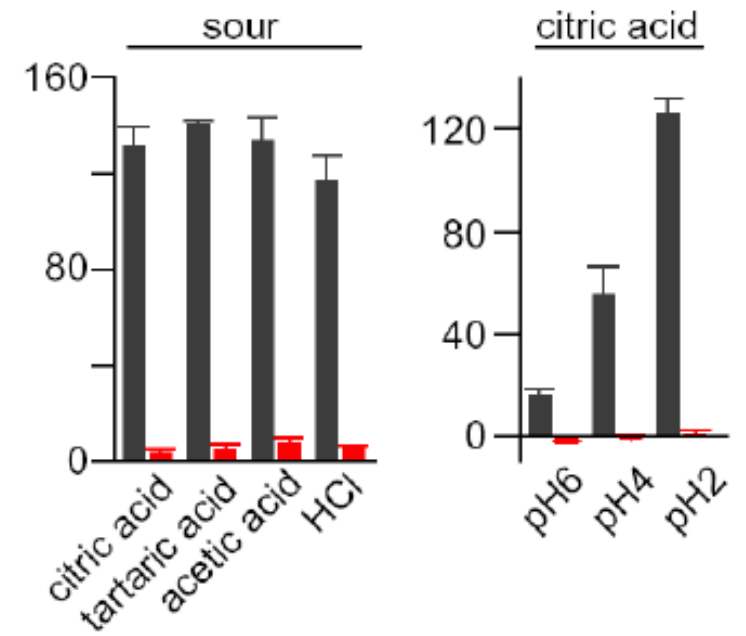


Figure 3

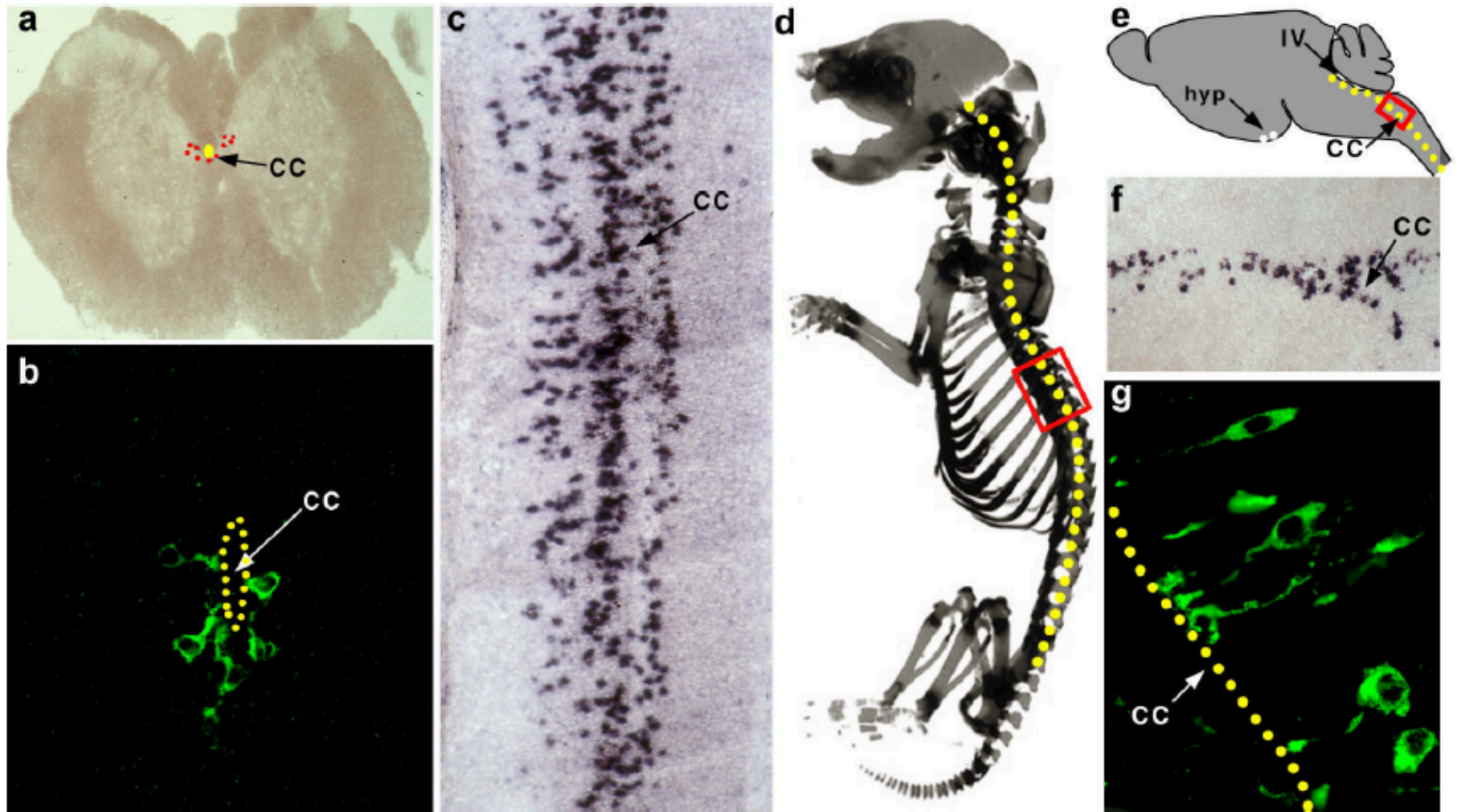
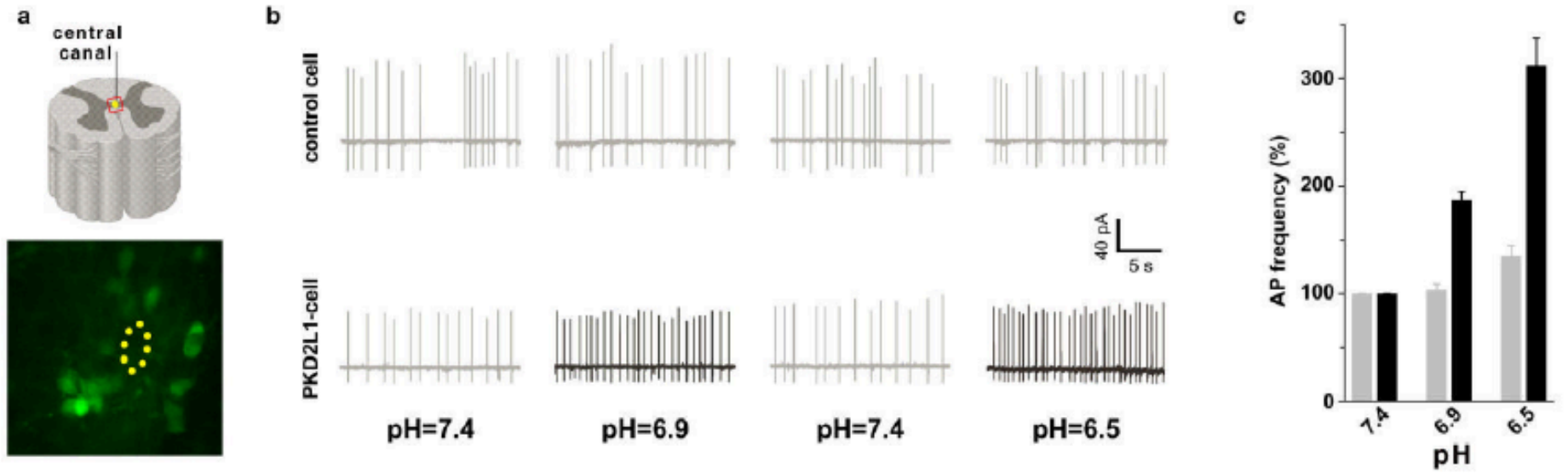
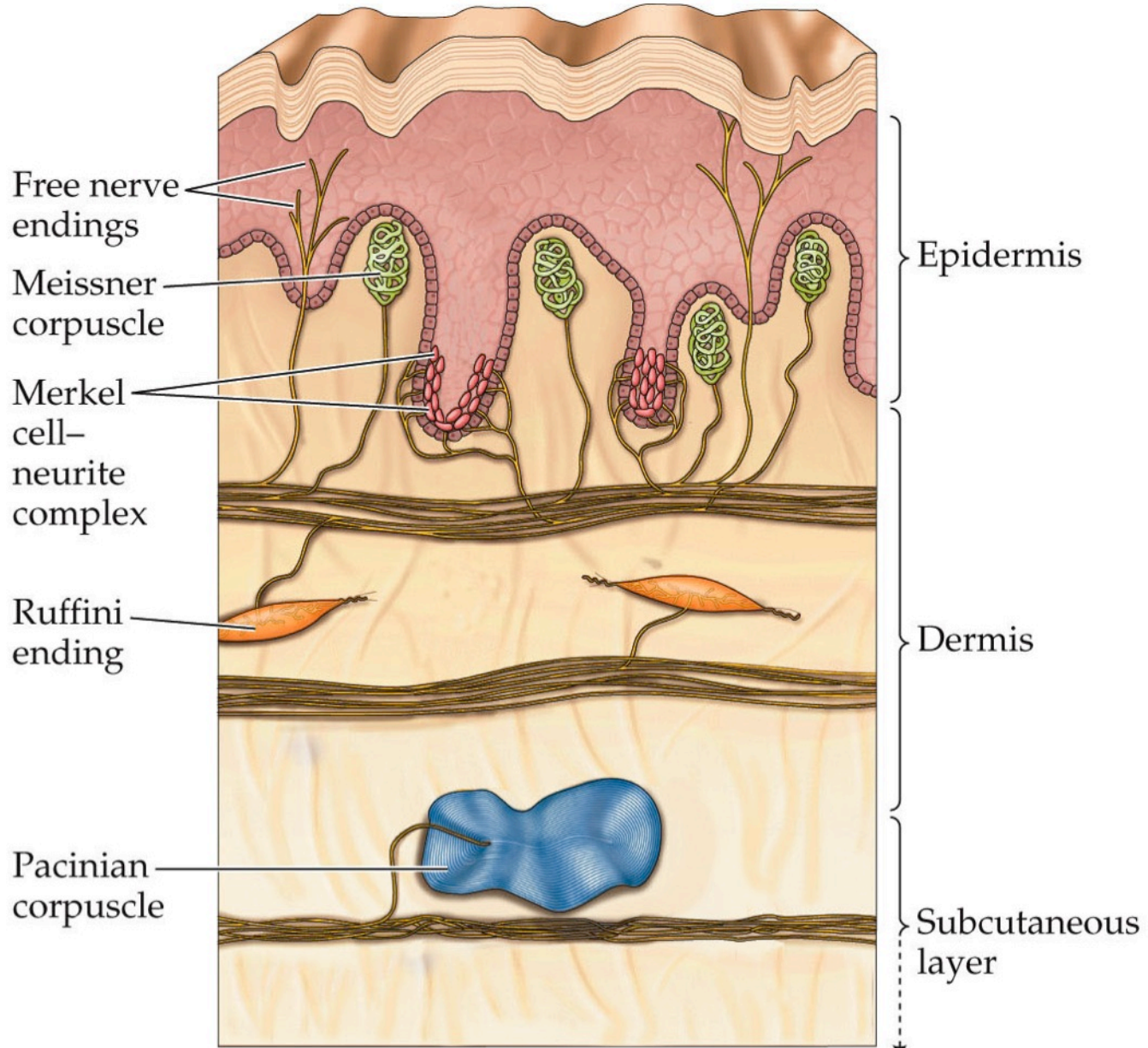


Figure 4

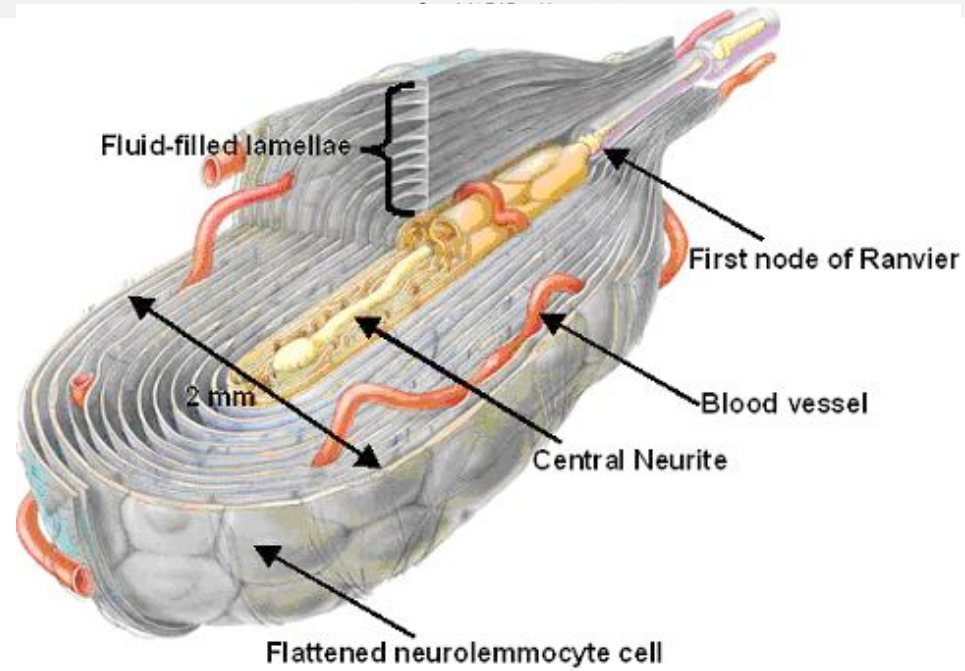
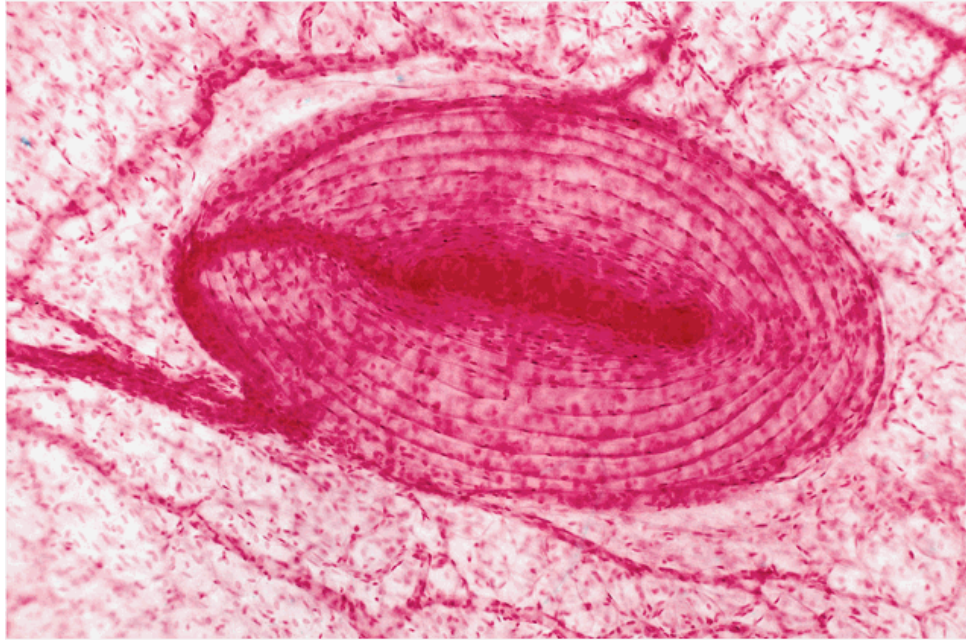


Touch

skin



Pacinian Corpuscle

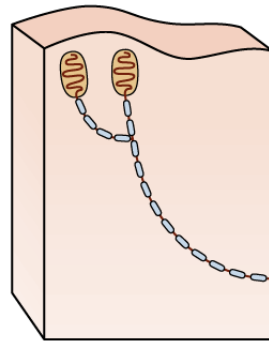


Touch Receptors

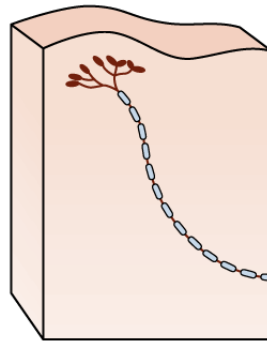
A Modality

Touch

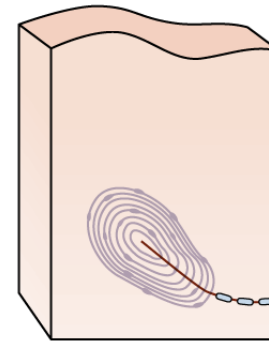
Receptors



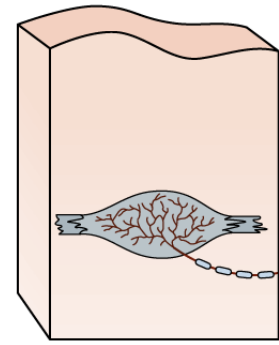
Meissner's corpuscle



Merkel cells



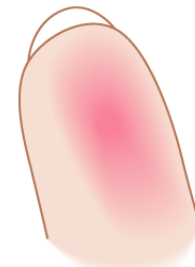
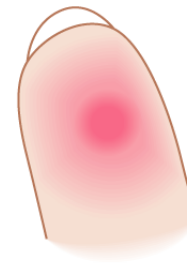
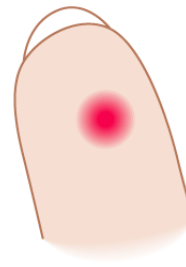
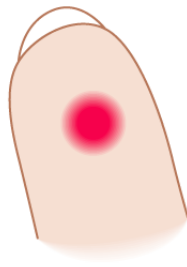
Pacinian corpuscle



Ruffini endings

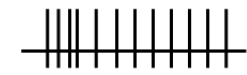
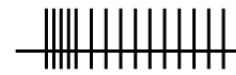
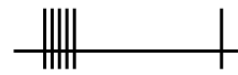
B Location

Receptive field

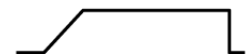
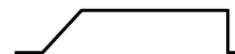
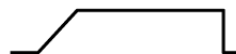
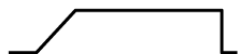


C Intensity and time course

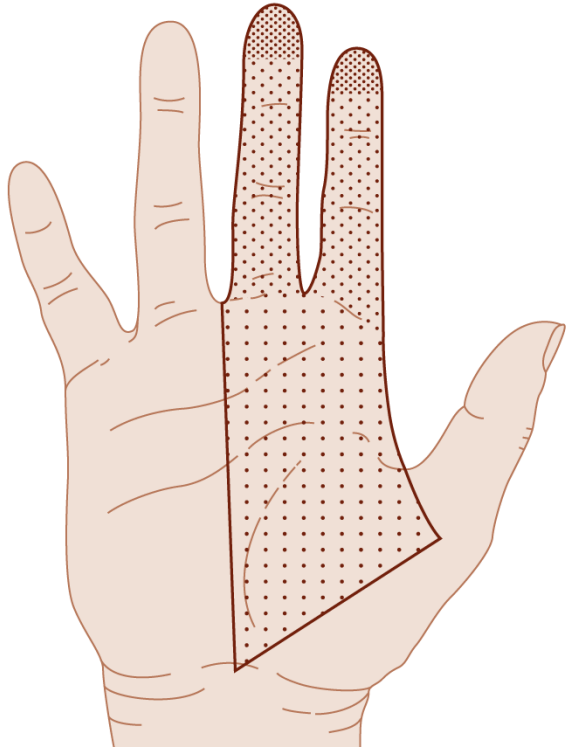
Neural spike train



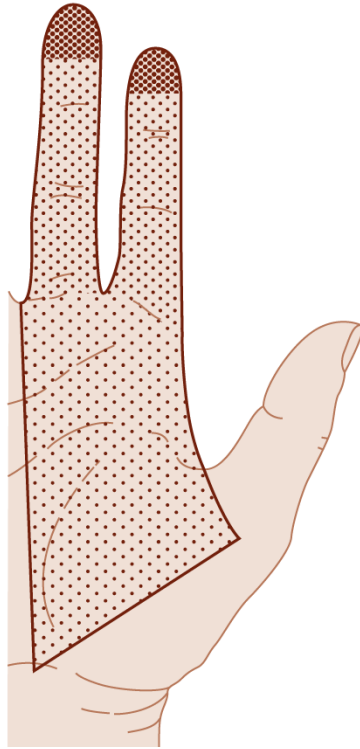
Stimulus



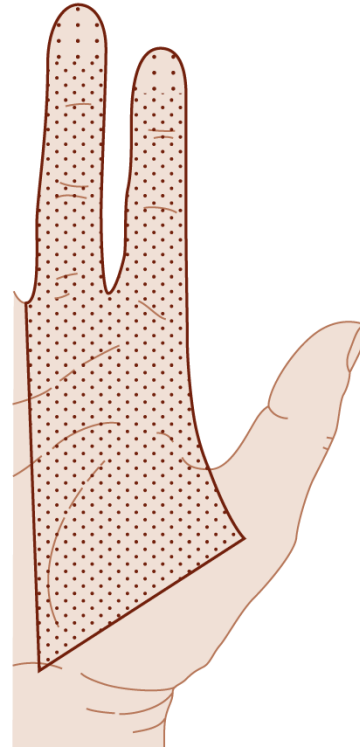
**Meissner's
corpuscle**



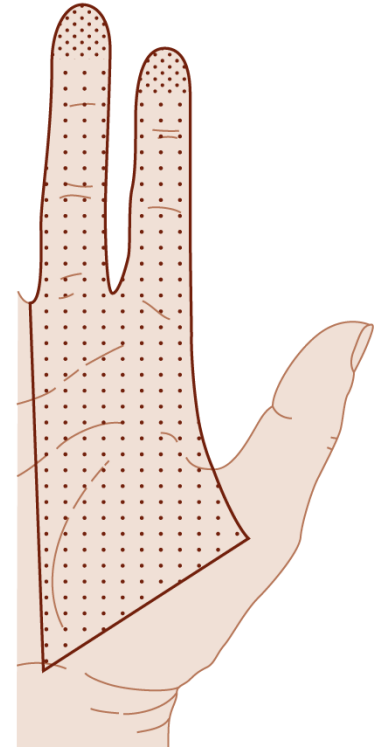
**Merkel
cells**

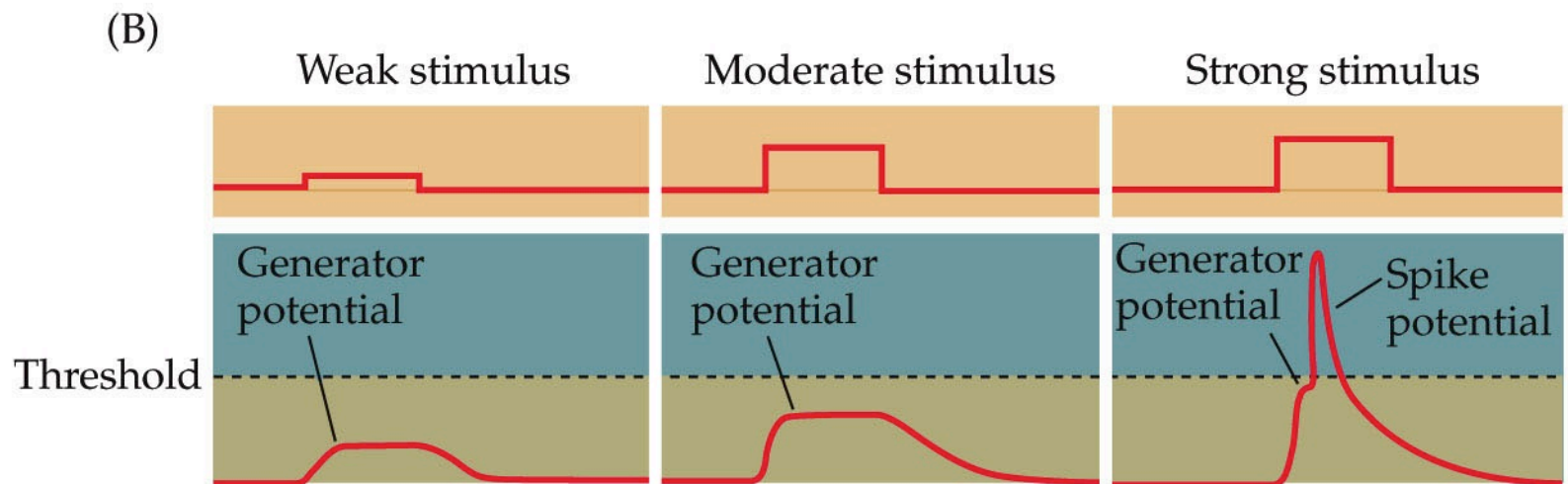
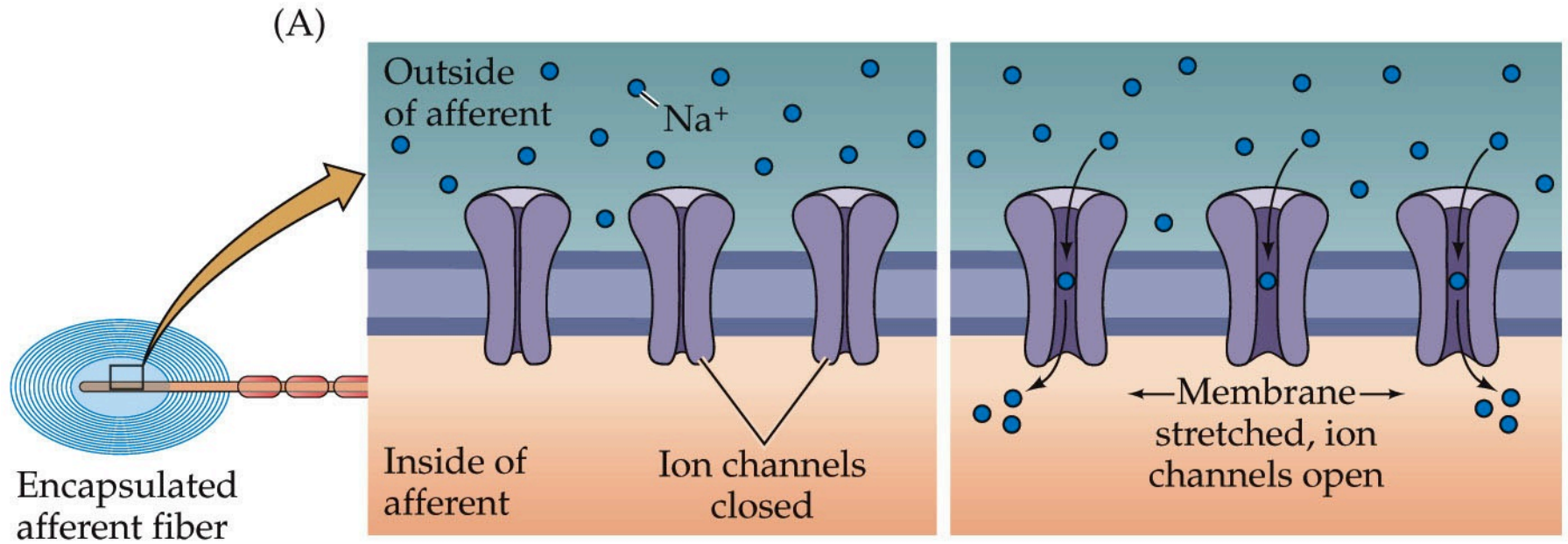


**Pacinian
corpuscle**



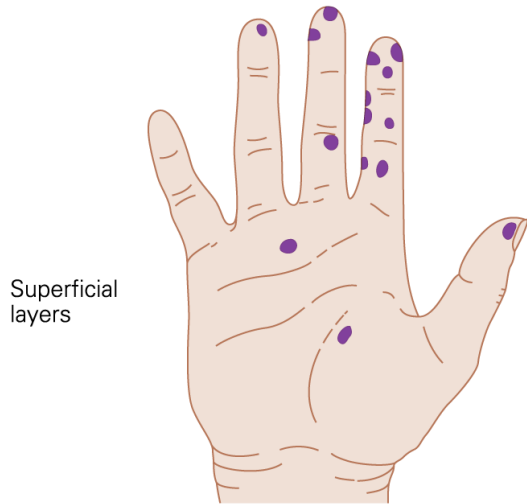
**Ruffini
endings**





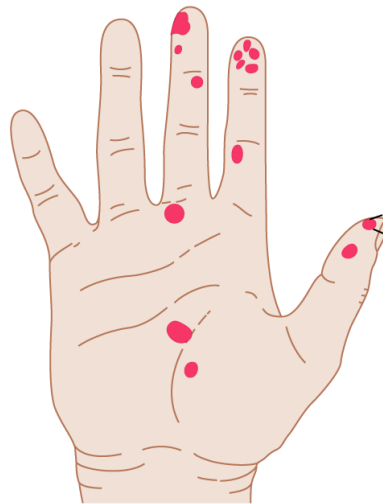
Receptive Fields

A Slowly adapting mechanoreceptors

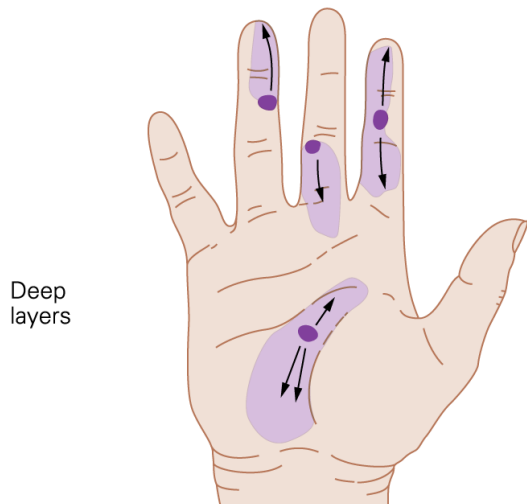
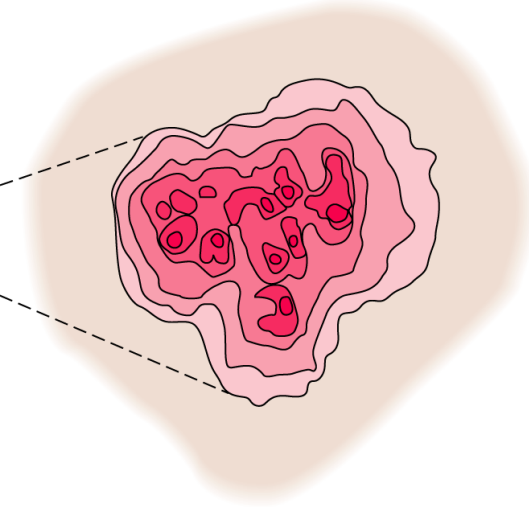


Merkel disk receptors

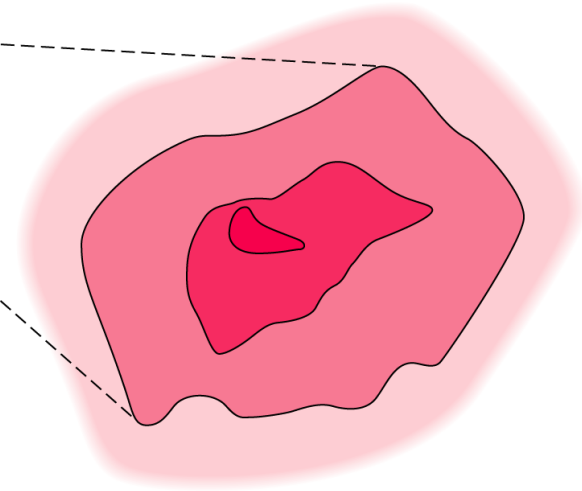
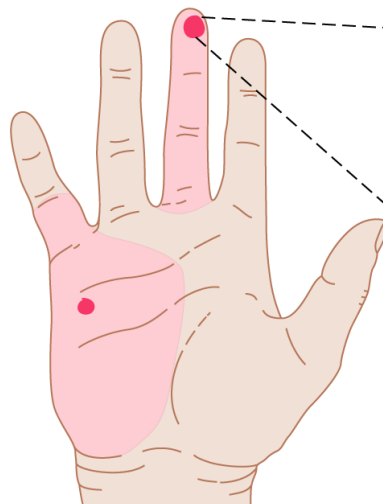
B Rapidly adapting mechanoreceptors



C Receptive field architecture



Ruffini endings

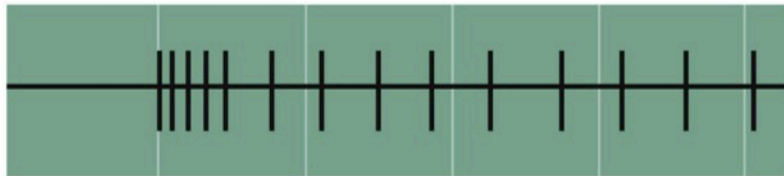


Adaptation

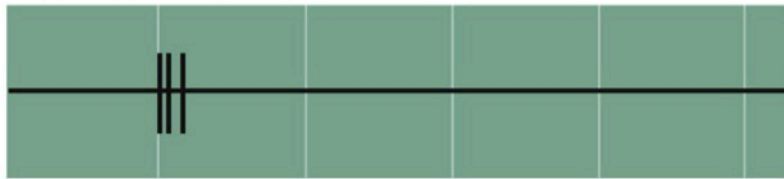
Stimulus



Slowly adapting

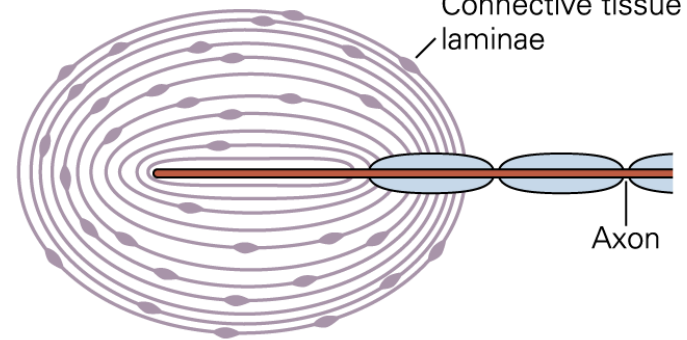


Rapidly adapting

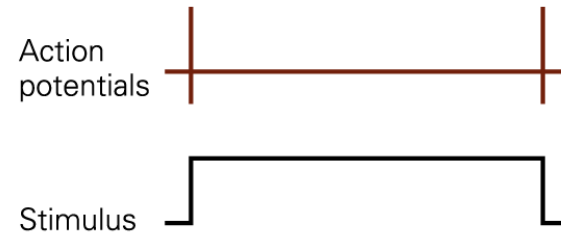


0 1 2 3 4
Time (s)

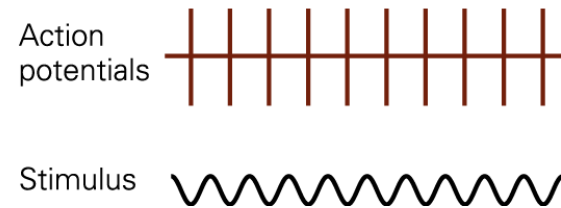
Pacinian corpuscle



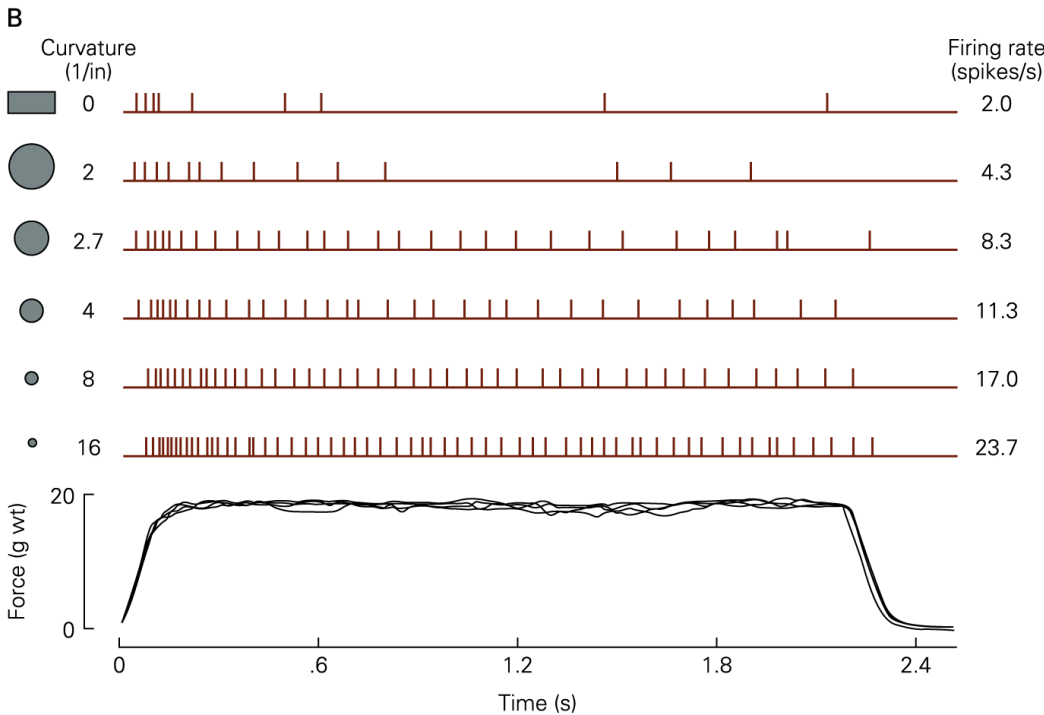
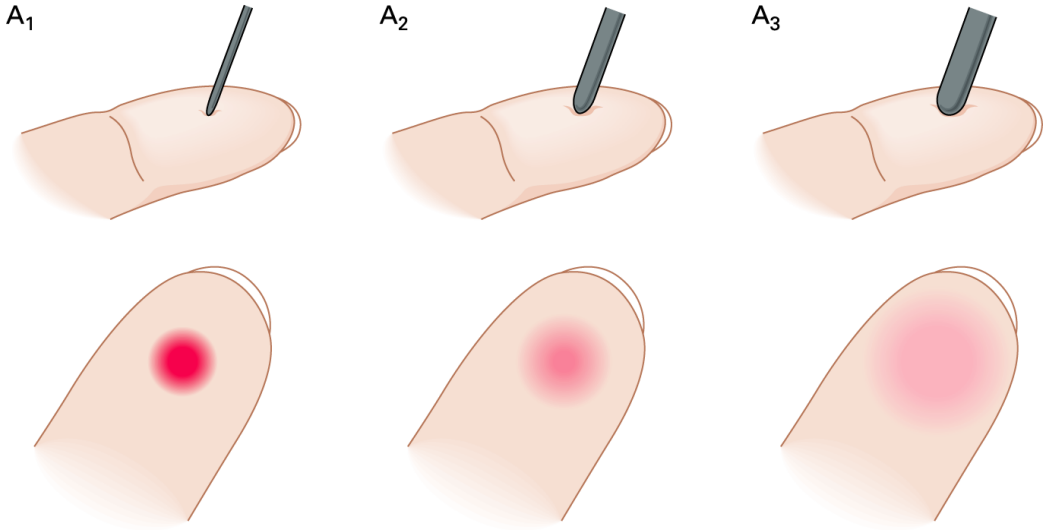
A Steady pressure



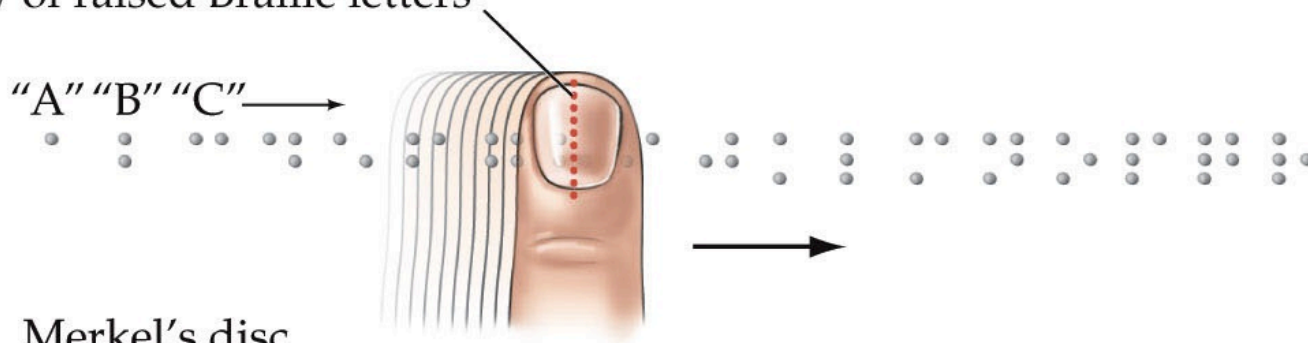
B 110 Hz vibration



Stimulus Tuning



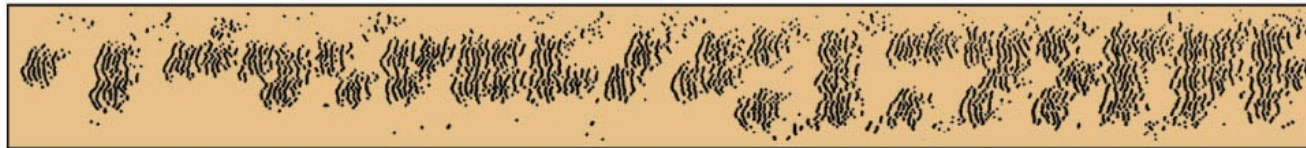
Row of receptors on a finger moving across a row of raised Braille letters



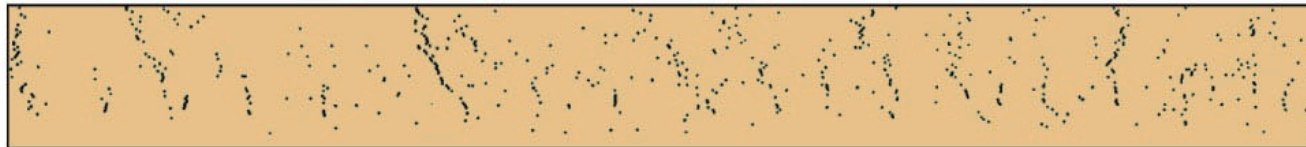
Merkel's disc



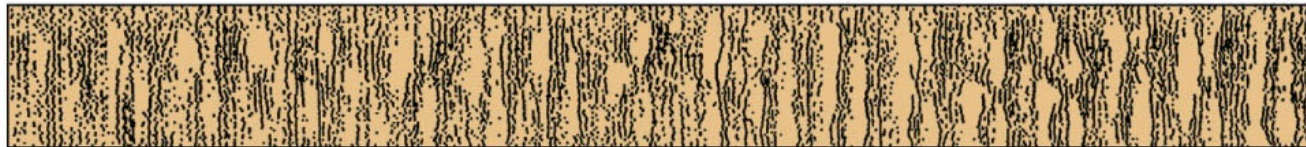
Meissner's corpuscle



Ruffini's ending



Pacinian corpuscle

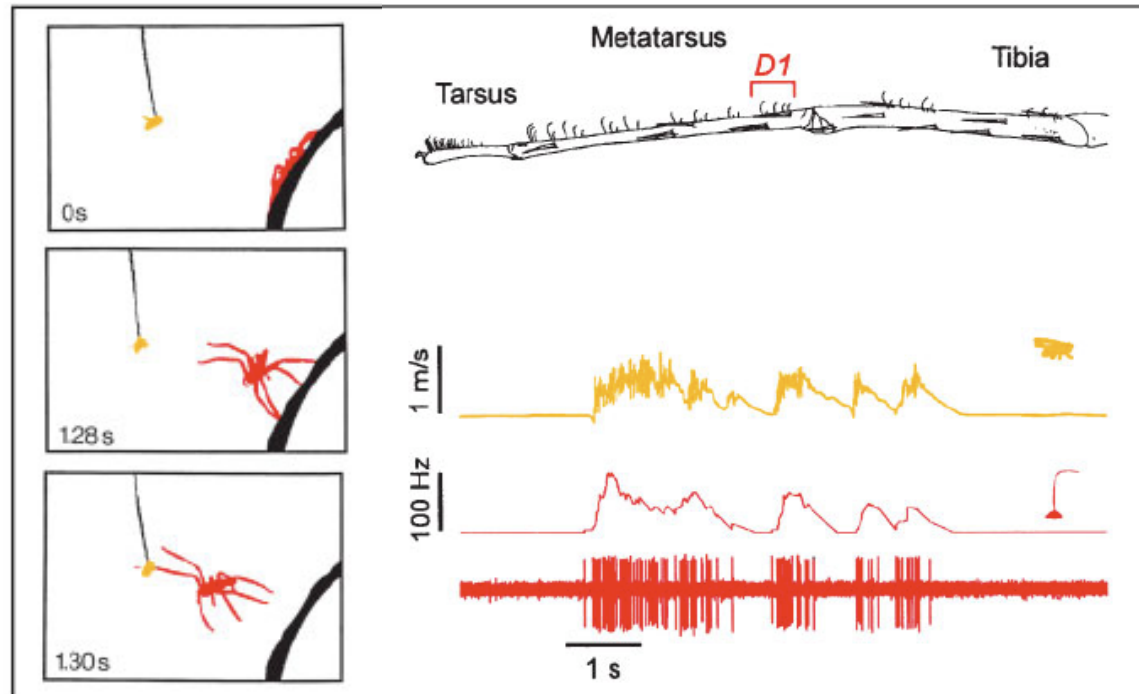
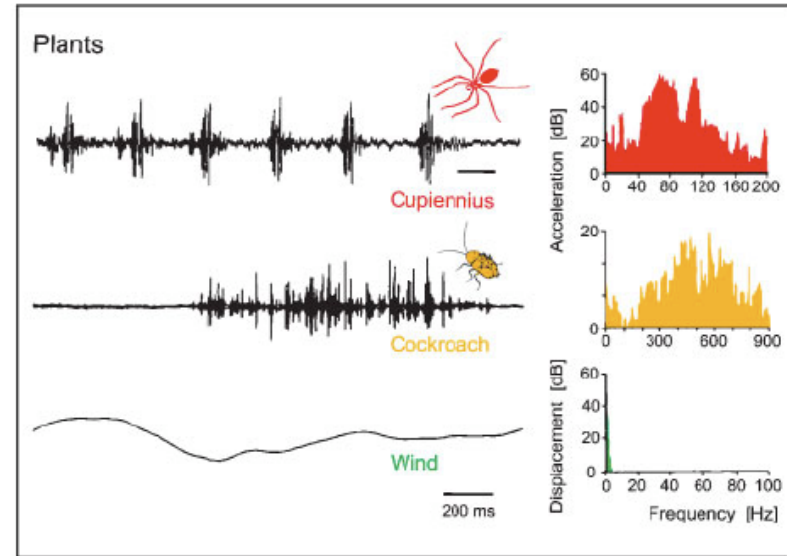


10 mm

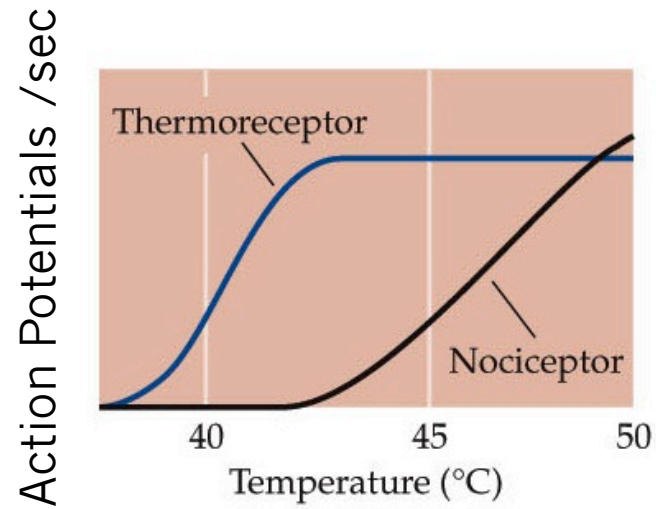
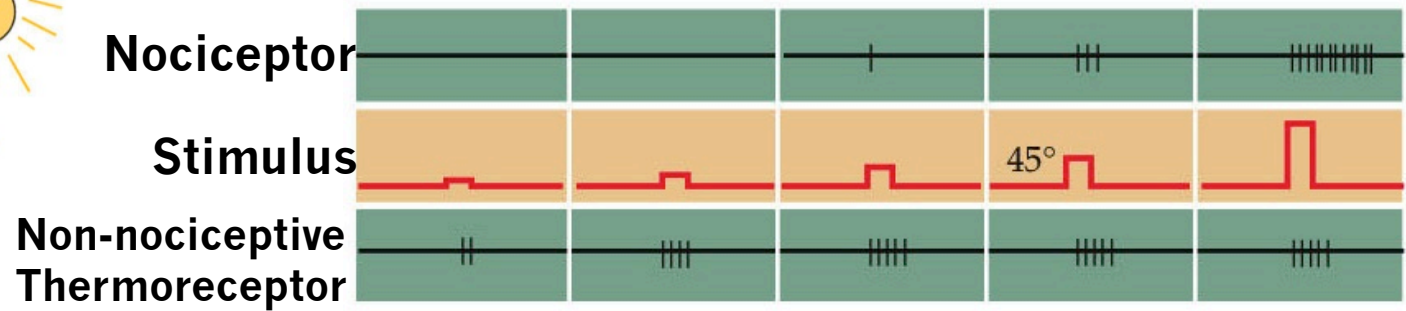
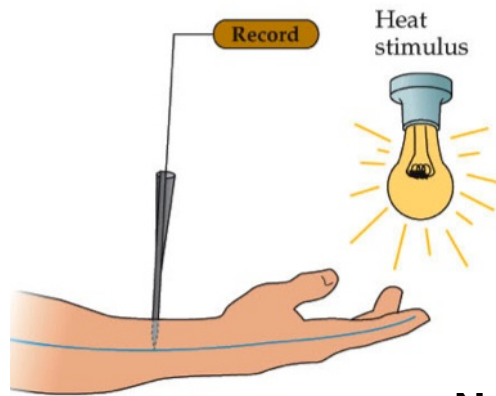
The Spider's Perceptual World is Vibrational



Cupiennius salei

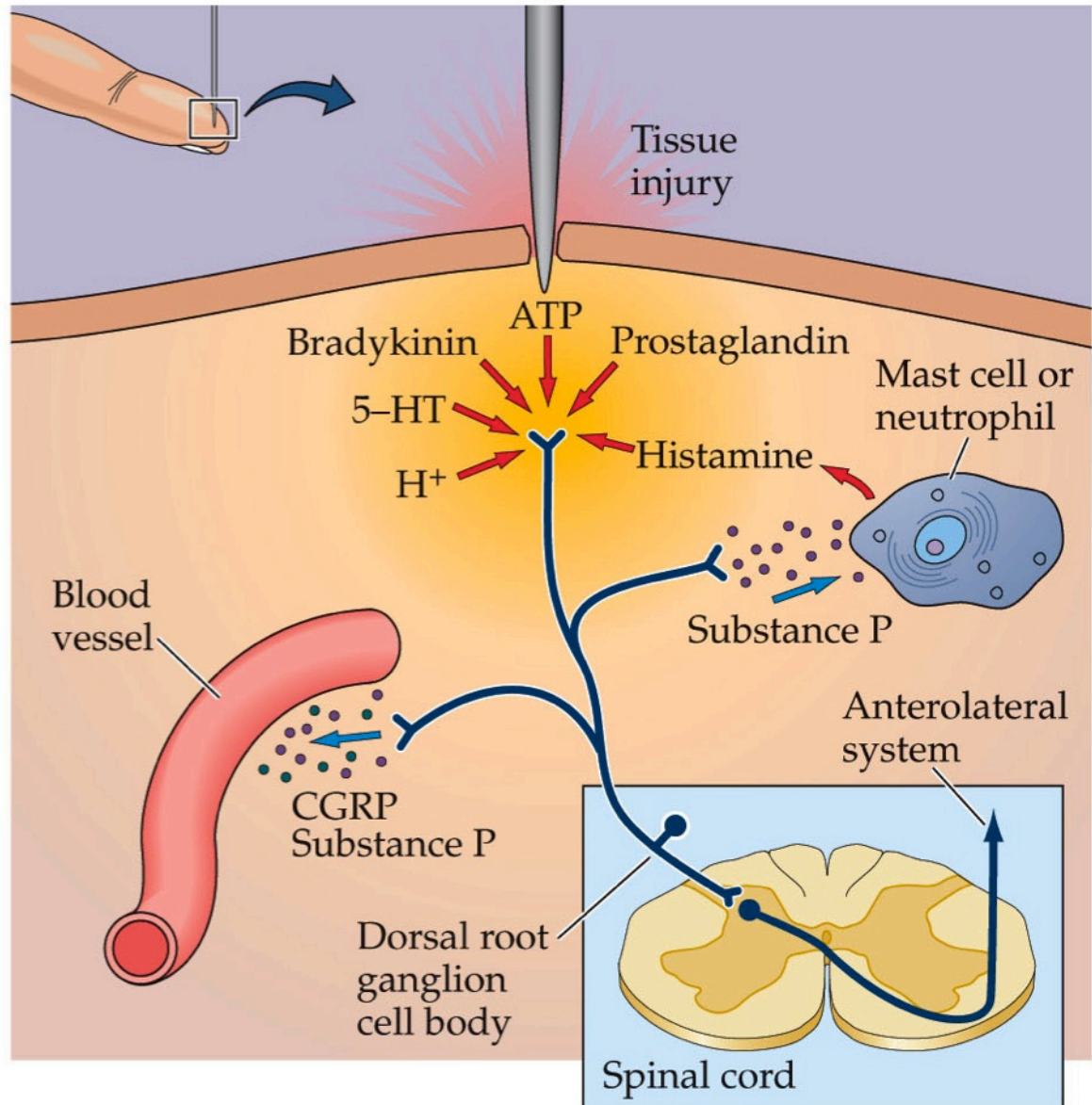


Pain 1) Response of normal receptors to extreme stimuli



Pain

- 1) Response of normal receptors to extreme stimuli
- 2) Response of special nerve endings to injury signals



Proprioception

A Muscle spindle

