

Readings for Week 8

1. "The Beat Goes on Line, and Sometimes It's Legal," by David Kushner, *New York Times*, June 17, 1999, p. E1
2. "Taking Sides in the Napster War," by Catherine Greenman, *New York Times*, August 31, 2000, p. G1
3. "The Heavenly Jukebox," by Charles C. Mann, *The Atlantic Monthly*, September 2000, p. 39
4. "Web Audio Becomes Interactive: How to Sonify Your Site Using Beatnik," by Wayne Bremser, *Interactivity*, November 1997, p. 45
5. "The Sound of Streaming," by Chris Manners, *Interactivity*, November 1997, p. 15
6. "Breaking the Sound Barrier: How to work with a third-party sound designer," by Aaron Marks, *Game Developer*, October 1999, p. 36
7. "What's That Behind You?: 3D Audio APIs Move Sounds Through Virtual Space," by Richard Lainhart, *Interactivity*, November 1997, p. 29
8. "Web Animation, Audio, and Video with EMBED," by Philip de Lancie, *Web Techniques*, April 1998, p. 65

For Reference:

9. "Stock Audio Sources" directory from *Interactivity*, February 1996, p. 66