

Randomization in Algorithms

- Randomization is a *tool* for designing good algorithms.
- Two kinds of algorithms
 - Las Vegas - always correct, running time is random.
 - Monte Carlo - may return incorrect answers, but running time is deterministic.

Hiring Problem

Hire – Assistant(n)

```
1  best = 0           // candidate 0 is a least-qualified dummy candidate
2  for  $i = 1$  to  $n$ 
3      interview candidate  $i$ 
4      if candidate  $i$  is better than candidate best
5          best =  $i$ 
6          hire candidate  $i$ 
```

How many times is a new person hired?

Analysis

- A **random variable** X takes on values from some set, each with a certain probability.
- Expected value: $E[X] = \sum_{\text{values } x} \Pr(X = x) \cdot x$
- Example: rolling a die.

Expected number of hirings

- Assume that all orderings of candidates are equally likely.
- $n!$ orderings, $\pi_1, \pi_2, \dots, \pi_n!$
- H is the total number of hirings.
- $h(\pi_i)$ is the number of hirings for permutation π_i .

$$E[H] = \sum_{\pi_i} \frac{1}{n!} h(\pi_i)$$

How do we compute $E[H]$?

Indicator random variables

- Let A be an event.
- The indicator variable $I\{A\}$ is defined by:

$$I\{A\} = \begin{cases} 1 & \text{if } A \text{ occurs ,} \\ 0 & \text{if } A \text{ does not occur .} \end{cases} \quad (1)$$

What is the expected number of heads when I flip a coin?

- Let Y be a random variable that denotes heads or tails.
- Let X_H be the i.r.v. that counts the number of heads.

$$X_H = I\{Y \text{ is heads}\} = \begin{cases} 1 & \text{if } Y \text{ is heads} \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{aligned} E[X_H] &= \Pr(X_H = 1) \cdot 1 + \Pr(X_H = 0) \cdot 0 \\ &= \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot 0 \\ &= \frac{1}{2} \end{aligned}$$

Linearity of Expectation

Let X and Y be two random variables

$$E[X + Y] = E[X] + E[Y]$$

Linearity of expectation holds even if X and Y are dependent.

n coin flips

- What is $E[\text{number of heads}]$ when you flip n coins.
- Different events are:
 - 0 heads
 - 1 head
 - 2 heads
 - 3 heads
 - ...

$$E[\text{number of heads}] = \sum_{i=0}^n \Pr(\text{i heads in n flips}) \cdot i$$

- Complicated calculation
- Is there another way?

Use indicator random variables

- Divide events not by number of heads overall, but by heads in i th flip.
- Let X_i be the indicator random variable associated with the event in which the i th flip comes up heads:
- $X_i = I\{\text{the } i\text{th flip results in the event } H\}$.
- Let X be the random variable denoting the total number of heads in the n coin flips
- $X = \sum_{i=1}^n X_i$.
- We take the expectation of both sides $E[X] = E[\sum_{i=1}^n X_i]$.

$$\begin{aligned} E[X] &= E\left[\sum_{i=1}^n X_i\right] \\ &= \sum_{i=1}^n E[X_i] \\ &= \sum_{i=1}^n 1/2 \\ &= n/2 . \end{aligned}$$

Hiring

- Divide events not by number of heads overall, but by heads in i th flip.
- Let X_i be the indicator random variable associated with the event in which the i th person is hired
- $X_i = I\{\text{the } i\text{th person is hired}\}$.
- Let X be the random variable denoting the total number of people hired.
- $X = \sum_{i=1}^n X_i$.
- We take the expectation of both sides $E[X] = E[\sum_{i=1}^n X_i]$.

$$\begin{aligned} E[X] &= E\left[\sum_{i=1}^n X_i\right] \\ &= \sum_{i=1}^n E[X_i] \\ &= \sum_{i=1}^n \Pr(X_i = 1) \end{aligned}$$

What is $\Pr(X_i) = 1$?

Producing a Uniform Random Permutation

Def: A uniform random permutation is one in which each of the $n!$ possible permutations are equally likely.

RANDOMIZE-IN-PLACE(**A**)

```
1   $n = \text{length}[A]$ 
2  for  $i = 1$  to  $n$ 
3      swap  $A[i] \leftrightarrow A[\text{RANDOM}(i, n)]$ 
```

Lemma Procedure RANDOMIZE-IN-PLACE computes a uniform random permutation.

Def Given a set of n elements, a k -permutation is a sequence containing k of the n elements.

There are $n!/(n - k)!$ possible k -permutations of n elements

Proof via Loop invariant

We use the following loop invariant:

Just prior to the i th iteration of the for loop of lines 2– 3, for each possible $(i - 1)$ -permutation, the subarray $A[1 \dots i - 1]$ contains this $(i - 1)$ -permutation with probability $(n - i + 1)!/n!$.

Initialization

RANDOMIZE-IN-PLACE(**A**)

```
1   $n = \text{length}[A]$ 
2  for  $i = 1$  to  $n$ 
3      swap  $A[i] \leftrightarrow A[\text{RANDOM}(i, n)]$ 
```

Just prior to the i th iteration of the for loop of lines 2– 3, for each possible $(i - 1)$ -permutation, the subarray $A[1..i - 1]$ contains this $(i - 1)$ -permutation with probability $(n - i + 1)!/n!$.

Initialization Consider the situation just before the first loop iteration, so that $i = 1$. The loop invariant says that for each possible 0-permutation, the subarray $A[1..0]$ contains this 0-permutation with probability $(n - i + 1)!/n! = n!/n! = 1$. The subarray $A[1..0]$ is an empty subarray, and a 0-permutation has no elements. Thus, $A[1..0]$ contains any 0-permutation with probability 1, and the loop invariant holds prior to the first iteration.

Maintenance

RANDOMIZE-IN-PLACE(**A**)

```
1   $n = \text{length}[A]$ 
2  for  $i = 1$  to  $n$ 
3      swap  $A[i] \leftrightarrow A[\text{RANDOM}(i, n)]$ 
```

Just prior to the i th iteration of the for loop of lines 2– 3, for each possible $(i - 1)$ -permutation, the subarray $A[1 \dots i - 1]$ contains this $(i - 1)$ -permutation with probability $(n - i + 1)!/n!$.

Maintenance We assume that just before the $(i-1)$ st iteration, each possible $(i - 1)$ -permutation appears in the subarray $A[1 \dots i - 1]$ with probability $(n - i + 1)!/n!$, and we will show that after the i th iteration, each possible i -permutation appears in the subarray $A[1 \dots i]$ with probability $(n - i)!/n!$. Incrementing i for the next iteration will then maintain the loop invariant.

Let us examine the i th iteration. Consider a particular i -permutation, and denote the elements in it by $\langle x_1, x_2, \dots, x_i \rangle$. This permutation consists of an $(i - 1)$ -permutation $\langle x_1, \dots, x_{i-1} \rangle$ followed by the value x_i that the algorithm places in $A[i]$. Let E_1 denote the event in which the first $i - 1$ iterations have created the particular $(i - 1)$ -permutation $\langle x_1, \dots, x_{i-1} \rangle$ in $A[1..i - 1]$. By the loop invariant, $\Pr(E_1) = (n - i + 1)!/n!$. Let E_2 be the event that i th iteration puts x_i in position $A[i]$. The i -permutation $\langle x_1, \dots, x_i \rangle$ is formed in $A[1..i]$ precisely when both E_1 and E_2 occur, and so we wish to compute $\Pr(E_2 \cap E_1)$. Using equation ??, we have

$$\Pr(E_2 \cap E_1) = \Pr(E_2 \mid E_1)\Pr(E_1) .$$

The probability $\Pr(E_2 \mid E_1)$ equals $1/(n - i + 1)$ because in line 3 the algorithm chooses x_i randomly from the $n - i + 1$ values in positions $A[i..n]$. Thus, we have

$$\begin{aligned} \Pr(E_2 \cap E_1) &= \Pr(E_2 \mid E_1)\Pr(E_1) \\ &= \frac{1}{n - i + 1} \cdot \frac{(n - i + 1)!}{n!} \\ &= \frac{(n - i)!}{n!} . \end{aligned}$$

Termination

RANDOMIZE-IN-PLACE(**A**)

```
1   $n = \text{length}[A]$ 
2  for  $i = 1$  to  $n$ 
3      swap  $A[i] \leftrightarrow A[\text{RANDOM}(i, n)]$ 
```

Just prior to the i th iteration of the for loop of lines 2– 3, for each possible $(i - 1)$ -permutation, the subarray $A[1 \dots i - 1]$ contains this $(i - 1)$ -permutation with probability $(n - i + 1)!/n!$.

Termination At termination, $i = n + 1$, and we have that the subarray $A[1 \dots n]$ is a given n -permutation with probability $(n - n)!/n! = 1/n!$.