Dealing with NP-Completeness

Note: We will resume talking about optimization problems, rather than yes/no questions.

What to do?

- Give up
- Solve small instances
- Look for special structure that makes your problem easy (e.g. planar graphs, each variable in at most 2 clauses, ...)
- Run an exponential time algorithm that might do well on some instances (e.g. branch-and-bound, integer programming, constraint programming)
- Heuristics – algorithms that run for a limited amount of time and return a solution that is hopefully close to optimal, but with no guarantees
- Approximation Algorithms – algorithms that run in polynomial time and give a guarantee on the quality of the solution returned

Heuristics

- Simple algorithms like "add max degree vertex to the vertex cover"
- Local search
- Metaheuristics are popular
  - simulated annealing
  - tabu search
  - genetic algorithms
  - GRASP
  - Greedy

Approximation Algorithms

Set up: We have a minimization problem X, inputs I, algorithm A.

- $OPT(I)$ is the value of the optimal solution on input I.
- $A(I)$ is the value returned when running algorithm A on input I.

Def: Algorithm A is an ρ-approximation algorithm for Problem X if, for all inputs I

- A runs in polynomial time
- $A(I) \leq \rho OPT(I)$.

Note: $\rho \geq 1$, small ρ is good.

Methodology

Lower bound: Given an instance I, a lower bound, $LB(I)$ is an "easily-computed" value such that $LB(I) \leq OPT(I)$.

Methodology

- Compute a lower bound $LB(I)$.
- Give an algorithm A, that computes a solution to the optimization problem on input I with a guarantee that $A(I) \leq \rho LB(I)$ for some $\rho \geq 1$.
- Conclude that $A(I) \leq \rho OPT(I)$.

Matching

- **A matching M of a graph G is a subset of the edges $M \subseteq E$, such that each vertex $v \in V$ is inciedent to at most one edge in M.**
- **A maximum matching can be computed in polynomial time**
- **A maximum matching in a bipartite graph can be computed via maximum flow.**

A 2-approximation for Vertex Cover

First find a good lower bound: A matching!

Given a graph G, let

- $MM(I)$ be the size of the maximum matching on I.
- $OPT(I)$ be the size of the minimum-sized vertex cover on I
- $VC(I)$ be the size of the vertex cover returned by the algorithm below

Claim: $MM(I) \leq OPT(I)$

Proof: Look at each edge in the maximum matching M. Each vertex in a vertex cover covers at most one edge in M.

Algorithm

1. Compute A maximum matching M.
2. For each edge $(v, w) \in M$, add both v and w to C.

Analysis

C is a vertex cover: .

Proof: **Assume not. Then some edge (v, w) has neither v nor w in C. But then neither v nor w is incident to an edge in M, which means that you could add (v, w) to M, contradicting the fact that M is a maximum matching.**

Solution value:

$$VC(I) = 2MM(I) \leq 2OPT(I)$$

Therefore we have a 2-approximation algorithm.

Euler Tour

- **Give an even-degree graph G , an Euler Tour is a (non-simple) cycle that visits each edge exactly once.**
- **Every even-edgee graph has an Euler tour.**
- **You can find one in linear time.**

Travelling Salesman Problem

Variant: **We will consider the symmetric TSP with triangle-inequality.**

- $w(a, b) = w(b, a)$
- $w(a, b) \leq w(a, c) + w(c, b)$

Notes:

- **Without triangle inequality, you cannot approximate TSP (unless P=NP)**
- **Assymetric version is harder to approximate.**

Approximating TSP

- **A minimimum spanning tree is a lower bound on the TSP.** $MST(I) \leq OPT(I)$
- **A minimum spanning tree doubled is an even degree graph** GG **, and therefore has an Euler tour of total length** $GG(I)$ **, with** $GG(I) = 2MST(I)$ **.**
- **Because of triangle inequality, we can "shortcut" the Euler tour** GG **to find a tour with** $TSP(I) \leq GG(I)$

Combining, we have

$$TSP(I) \leq GG(I) = 2MST(I) \leq 2OPT(I)$$

.

- **2-approximation for TSP**
- **3/2-approximation is possible.**
- **If points are in the plane, there exists a polynomial time approximation scheme, an algorithm that, for any fixed** $\epsilon > 0$ **returns a tour of length at most** $(1+\epsilon)OPT(I)$ **in polynomial time. (The dependence on** ϵ **can be large).**

MAX-3-SAT

Definition **Given a boolean CNF formula with 3 literals per clause. We want to satisfy the maximum possible number of clauses.**

Note: **We have to invert defintion of approximation, want to find** $A(I) \geq \rho OPT(I)$ **.**

Algorithm

- **Randomly set each variable to true with probability** $1/2$ **.**

Analysis

- Let Y be the number of clauses satisfied.
- Let m be the number of clauses. ($m \geq OPT(I)$).
- Let Y_i be the i.r.v representing the i th clause being satisfied.
- $Y = \Sigma_{i=1}^{m} Y_i$.
- $E[Y] = \Sigma_{i=1}^{m} E[Y_i]$.
- What is $E[Y_i]$, the probability that the i th clause is true?
  - The only way for a clause to be false is for all three literals to be false
  - The probability a clause is false is therefore $(1/2)^3 = 1/8$
  - Probability a clause is true is therefore $1 - 1/8 = 7/8$.
- Finishing, $E[Y_i] = 7/8$.
- $E[Y] = (7/8)m$
- $E[Y] = (7/8)m \geq (7/8)OPT(I)$

Conclusion $7/8$ -approximation algorithm.

Set Cover

An instance $(X, \mathcal{F})$ of the set-covering problem consists of a finite set X and a family $\mathcal{F}$ of subsets of X, such that every element of X belongs to at least one subset in $\mathcal{F}$:

$$X = \bigcup_{S \in \mathcal{F}} S \ .$$

We say that a subset $S \in \mathcal{F}$ covers its elements. The problem is to find a minimum-size subset $\mathcal{C} \subseteq \mathcal{F}$ whose members cover all of X:

$$X = \bigcup_{S \in \mathcal{C}} S$$

Greedy Algorithm

```
    Greedy-Set-Cover(X, F)
1   U ← X
2   C ← ∅
3   while U ≠ ∅
4         do select an S ∈ F that maximizes |S ∩ U|
5            U ← U − S
6            C ← C ∪ {S}
7   return C
```

Claim: If the optimal set cover has k elements, then $\mathcal{C}$ has at most $k \log n$ elements.

Proof

Claim: If the optimal set cover has k sets, then $\mathcal{C}$ has at most $k \log n$ sets.

Proof:

- Optimal set cover has k sets.
- One of the sets must therefore cover at least n/k of the elements.
- First greedy step must therefore choose a set that covers at least n/k of the elements.
- After first greedy step, the number of uncovered elements is at most $n - n/k = n(1 - 1/k)$.

Proof continued

Iterate argument

- **On remaining uncovered elements, one set in optimal must cover at least a $1/k$ fraction of the remaining elements.**
- **So after two steps, the number of uncovered elements is at most**

$$n\left(1-\frac{1}{k}\right)^2$$

So after j iterations, the number of uncovered elements is at most

$$n\left(1-\frac{1}{k}\right)^j \leq ne^{-j/k}$$

When $j = k\ln n$, the numer of uncovered elements is at most

$$ne^{-j/k} = ne^{-k\ln n/k} = ne^{-\ln n} = n/n = 1$$

.

Therefore, the algorithm stops after choosing at most $k\ln n$ sets (without knowing k .