

Basics of Algorithm Analysis

- We measure running time as a function of n , the size of the input (in bytes assuming a reasonable encoding).
- We work in the RAM model of computation. All “reasonable” operations take “1” unit of time. (e.g. $+$, $*$, $-$, $/$, array access, pointer following, writing a value, one byte of I/O...)

What is the running time of an algorithm

- Best case (seldom used)
- Average case (used if we understand the average)
- Worst case (used most often)

Example

```
1  input:  $A[n]$ 
2  for  $i = 1$  to  $n$ 
3      if ( $A[i] == 7$ )
4          for  $j = 1$  to  $n$ 
5              for  $k = 1$  to  $n$ 
6                  Print "hello"
```

- What is the worst case running time?
- What is the best case running time?
- What is the average case running time?

Example

```
1  input: A[n]
2  for i = 1 to n
3      if (A[i] == 7)
4          for j = 1 to n
5              for k = 1 to n
6                  Print "hello"
```

- What is the worst case running time? $O(n^3)$
- What is the best case running time? $O(n)$
- What is the average case running time? **What is an average array?**

How do we measure the running time?

We measure as a function of n , and ignore low order terms.

- $5n^3 + n - 6$ becomes n^3
- $8n \log n - 60n$ becomes $n \log n$
- $2^n + 3n^4$ becomes 2^n

Asymptotic notation

big-O

$O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\} .$

Alternatively, we say

$f(n) = O(g(n))$ if there exist positive constants c and n_0 such that $0 \leq f(n) \leq cg(n)$ for all $n \geq n_0$

Informally, $f(n) = O(g(n))$ means that $f(n)$ is asymptotically less than or equal to $g(n)$.

big-Ω

$\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\} .$

Alternatively, we say

$f(n) = \Omega(g(n))$ if there exist positive constants c and n_0 such that $0 \leq cg(n) \leq f(n)$ for all $n \geq n_0$.

Informally, $f(n) = \Omega(g(n))$ means that $f(n)$ is asymptotically greater than or equal to $g(n)$.

big- Θ

$f(n) = \Theta(g(n))$ if and only if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$.

Informally, $f(n) = \Theta(g(n))$ means that $f(n)$ is asymptotically equal to $g(n)$.

INFORMAL summary

- $f(n) = O(g(n))$ roughly means $f(n) \leq g(n)$
- $f(n) = \Omega(g(n))$ roughly means $f(n) \geq g(n)$
- $f(n) = \Theta(g(n))$ roughly means $f(n) = g(n)$
- $f(n) = o(g(n))$ roughly means $f(n) < g(n)$
- $f(n) = w(g(n))$ roughly means $f(n) > g(n)$

Big-O proofs

(turn on light)

- $3n = O(n^2)$

- $2n + 7 = O(n)$

- $n^{\log n} = O(2^n)$

Use of big-O

$$2n + 7 = O(n)$$

$$2n + 7 = O(n^3)$$

$$2n + 7 = O(n^{4.5} \log n)$$

$$2n + 7 = O(2^n)$$

Which of these do we care about?

Use of big-O

$$2n + 7 = O(n)$$

$$2n + 7 = O(n^3)$$

$$2n + 7 = O(n^{4.5} \log n)$$

$$2n + 7 = O(2^n)$$

Which of these do we care about?

- Given a function $f(n)$, we want to know the “smallest” $g(n)$ such that $f(n) = O(g(n))$ and $g(n)$ is “simple”

Simple Functions

- Given a function $f(n)$, we want to know the “smallest” $g(n)$ such that $f(n) = O(g(n))$ and $g(n)$ is “simple”
- Typical simple functions include (but are not limited to)
 - 1
 - $\log \log n$
 - $\log n$
 - $\log^2 n$
 - n
 - $n \log n$
 - n^2
 - n^3
 - 2^n
 - $n!$
- We use these to **classify** algorithms into classes

See chart for justification

Polynomial Time

An algorithm runs in **polynomial time** if, on an input of size n , its running time is $O(n^k)$ for some constant k .

2^n is NOT polynomial. Let's try to prove that it is polynomial and see what goes wrong.

Proving Omega and Theta

$f(n) = \Omega(g(n))$ if there exist positive constants c and n_0 such that $0 \leq cg(n) \leq f(n)$ for all $n \geq n_0$.

$f(n) = \Theta(g(n))$ if and only if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$.

3 useful formulas

Arithmetic series

$$\sum_{i=1}^n i = \frac{n(n+1)}{2}$$

Geometric series

$$\sum_{i=0}^{\infty} a^i = \frac{1}{1-a} \quad \text{for } 0 < a < 1$$

Harmonic series

$$\sum_{i=1}^n \frac{1}{i} = \ln n + O(1) = \Theta(\ln n)$$

Arithmetic Series in PseudoCode

```
1  for  $i = 1$  to  $n$   
2      for  $j = 1$  to  $n$   
3          Jump up and down
```

compared to

```
1  for  $i = 1$  to  $n$   
2      for  $j = 1$  to  $i$   
3          Jump up and down
```

Geometric Series

```
1  for  $i = 1$  to  $\log n$ 
2      for  $j = 1$  to  $2^i$ 
3          Jump up and down
```

or

```
1  JUMP( $n$ )
2  if  $n = 1$ 
3      Jump up and down once
4  else
5      Jump up and down  $n$  times
6      JUMP( $\lfloor n/2 \rfloor$ )
```

A few facts about logs

- $\log_b a = \frac{\log_c b}{\log_c a}$ for any $c > 1$
- therefore $\ln n = O(\log n)$
- in general, the base of the logarithm in a big-O statement is not important

$$\begin{aligned} n + \frac{n}{2} + \frac{n}{3} + \frac{n}{4} + \frac{n}{5} + \dots &= n \left(1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \dots \right) \\ &= O(n \log n) \end{aligned}$$

Algorithmic Correctness

- Very important, but we won't typically prove correctness from first principles.
- We will use loop invariants
- We will use other problem specific methods

Divide and Conquer

- Divide a problem into pieces
- **Recursively** solve the pieces
- Combine the solutions to the subproblems

Strassen

- divide into 7 $n/2 \times n/2$ size problems
- solved recursive problems
- used 18 additions to combine the pieces

MergeSort

```
1  Merge – Sort( $A, p, r$ )
2  if  $p < r$ 
3       $q = \lfloor (p + r) / 2 \rfloor$ 
4      MERGE-SORT( $A, p, q$ )
5      MERGE-SORT( $A, q + 1, r$ )
6      MERGE( $A, p, q, r$ )
```

Let $T(n)$ be the running time of MergeSort on n items. Merge takes $O(n)$ time.

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 2T(n/2) + \Theta(n) & \text{if } n > 1. \end{cases}$$

3 Recurrence Trees

1. $T(n) = 2T(n/2) + n$

2. $T(n) = 2T(n/2) + 1$

3. $T(n) = 2T(n/2) + n^2$

Master Theorem

Master Theorem for Recurrences Let $a \geq 1$ and $b > 1$ be constants, let $f(n)$ be a function, and let $T(n)$ be defined on the non-negative integers by the recurrence

$$T(n) = aT(n/b) + f(n) ,$$

where we interpret n/b to mean either $\lfloor n/b \rfloor$ or $\lceil n/b \rceil$. Then $T(n)$ can be bounded asymptotically as follows.

1. If $f(n) = O(n^{\log_b a - \epsilon})$ for some constant $\epsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$.
2. If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \lg n)$.
3. If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for some constant $\epsilon > 0$, and if $af(n/b) \leq cf(n)$ for some constant $c < 1$ and all sufficiently large n , then $T(n) = \Theta(f(n))$.