#### All Pairs Shortest Paths

- Input: weighted, directed graph G = (V, E), with weight function  $w : E \rightarrow \mathbf{R}$ .
- The weight of path  $p = \langle v_0, v_1, \ldots, v_k \rangle$  is the sum of the weights of its constituent edges:

$$w(p) = \sum_{i=1}^{k} w(v_{i-1}, v_i)$$
.

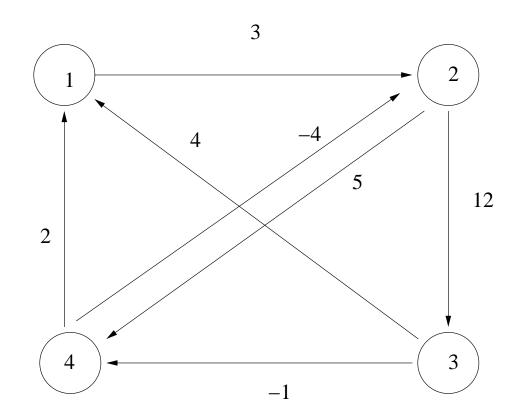
• The shortest-path weight from u to v is

 $\delta(u,v) = \{ \begin{array}{ll} \min\{w(p)\} & \text{if there is a path } p \text{ from } u \text{ to } v \\ \infty & \text{otherwise} \end{array} .$ 

• A shortest path from vertex u to vertex v is then defined as any path p with weight  $w(p) = \delta(u, v)$ .

All Pairs Shortest Paths: Compute d(u, v) the shortest path distance from u to v for all pairs of vertices u and v.

# Example





$$\begin{pmatrix} 0 & 3 & 15 & 8 \\ 7 & 0 & 12 & 5 \\ 1 & -5 & 0 & -1 \\ 2 & -4 & 8 & 0 \end{pmatrix}$$

# Approach 1

#### Run Single source shortest paths V times

- $\bullet \ O(V^2 E)$  for general graphs
- $O(VE + V^2 \log V)$  for graphs with non-negative edge weights

**Other approaches :** Share information between the various computations

## Floyd-Warshall, Dynamic Programming

- Let  $d_{ij}^{(k)}$  be the weight of a shortest path from vertex i to vertex j for which all intermediate vertices are in the set  $\{1, 2, \ldots, k\}$ .
- When k = 0, a path from vertex *i* to vertex *j* with no intermediate vertex numbered higher than 0 has no intermediate vertices at all, hence  $d_{ij}^{(0)} = w_{ij}$ .

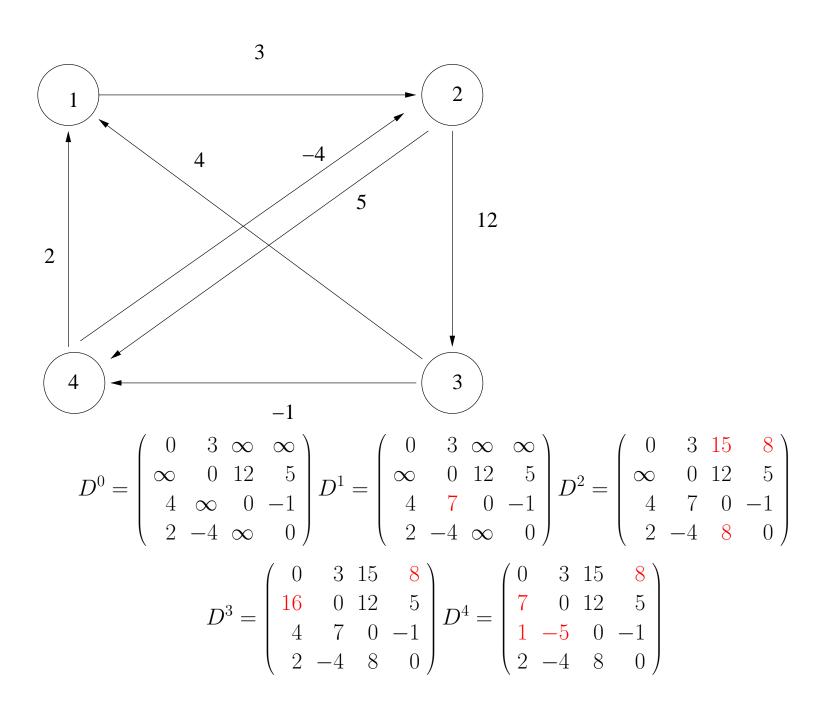
$$d_{ij}^{(k)} = \begin{cases} w_{ij} & \text{if } k = 0 ,\\ \min\left(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\right) & \text{if } k \ge 1 . \end{cases}$$
(1)

 ${\bf Floyd}{\textbf -}{\bf Warshall}(W)$ 

1 
$$n \leftarrow rows[W]$$
  
2  $D^{(0)} \leftarrow W$   
3 for  $k \leftarrow 1$  to  $n$   
4 do for  $i \leftarrow 1$  to  $n$   
5 do for  $j \leftarrow 1$  to  $n$   
6 do  $d_{ij}^{(k)} \leftarrow \min\left(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\right)$   
7 return  $D^{(n)}$ 

Running time  $O(V^3)$ 

## Example



## Another Algorithm

RESET ALL DEFINITIONS OF D.

- Let  $w_{ij}$  be the length of edge ij
- Let  $w_{ii} = 0$
- Let  $d_{ij}^m$  be the shortest path from *i* to *j* using *m* or fewer edges

$$d_{ij}^1 = w_{ij}$$

$$d_{ij}^m = \min\{d_{ij}^{m-1}, \min_{1 \le k \le n, k \ne j} d_{ik}^{m-1} + w_{kj}\}$$

Combining these two, we get

$$d_{ij}^{m} = \min_{1 \le k \le n} \{ d_{ik}^{m-1} + w_{kj} \}$$

This would give an  $O(V^4)$  algorithm

## Using matrix multiplication analogy

Note the similarity of

$$d_{ij}^m = \min_{1 \le k \le n} \{ d_{ik}^{m-1} + w_{kj} \}$$

with matrix multiplication:

$$c_{ij} = \mathbf{sum}_{1 \le k \le n} \{ a_{ik} \cdot b_{kj} \}$$

Make the following substitutions (which have the right algebraic properties:

$$sum \rightarrow \min a_{ik} \rightarrow d_{ik}^{m-1} \cdot \rightarrow + b_{kj} \rightarrow w_{kj} c \rightarrow d^m$$

Using this matrix multiplication terminology, we have

$$D^{1} = W$$

$$D^{2} = D^{1} \cdot W = W^{2}$$

$$D^{3} = D^{2} \cdot W = W^{3}$$

$$\dots \dots$$

$$D^{m} = D^{m-1}W = W^{m}$$

But we can execute  $W^m$  be repeated squaring and get  $O(V^3 \log V)$  time.