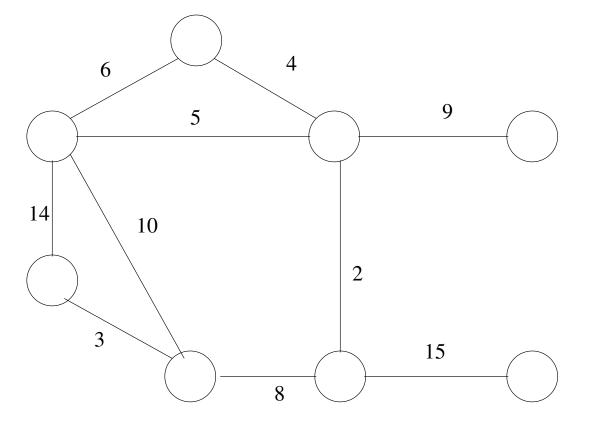
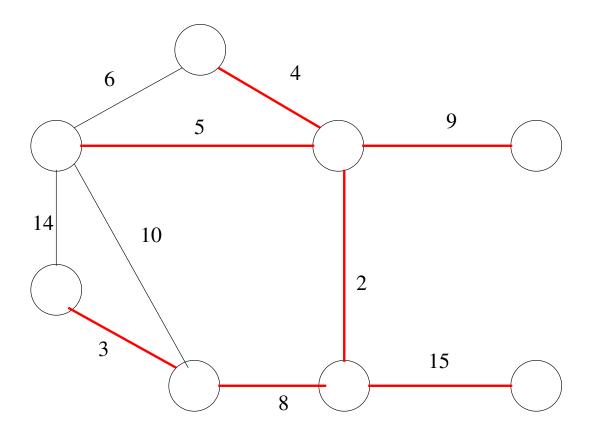
### Minimum Spanning Trees

- ullet G=(V,E) is an undirected graph with non-negative edge weights  $w:E \to Z^+$
- We assume wlog that edge weights are distinct
- A spanning tree is a tree with V-1 edges, i.e. a tree that connects all the vertices.
- The total cost (weight) of a spanning tree T is defined as  $w(T) = \sum_{e \in T} w(e)$
- A minimum spanning tree is a tree of minimum total weight.



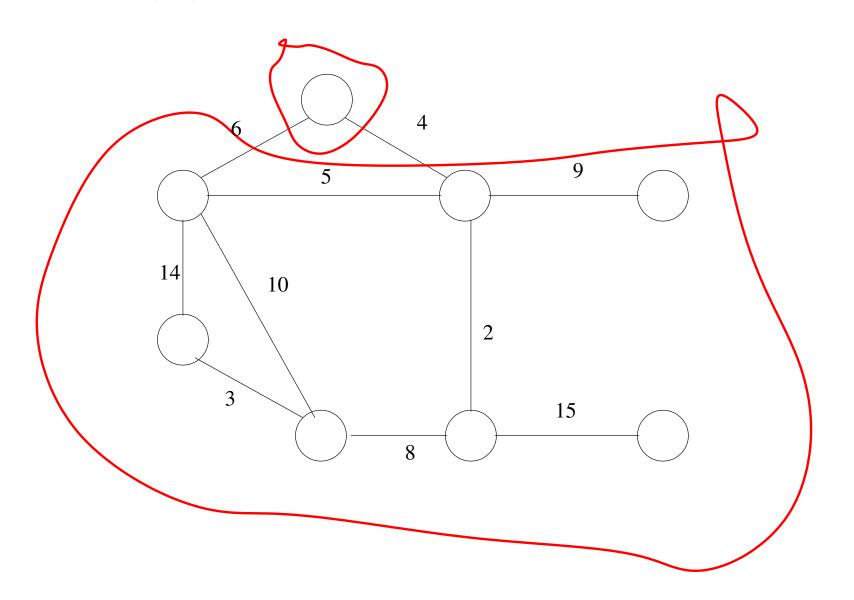
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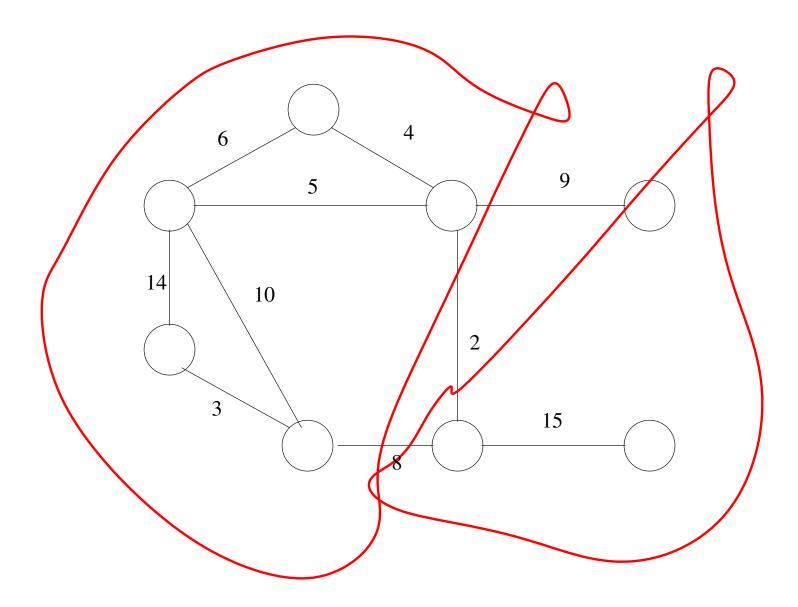
## **Cuts**

- ullet A cut in a graph is a partition of the vertices into two sets S and T.
- An edge (u,v) with  $u \in S$  and  $v \in T$  is said to cross the cut.



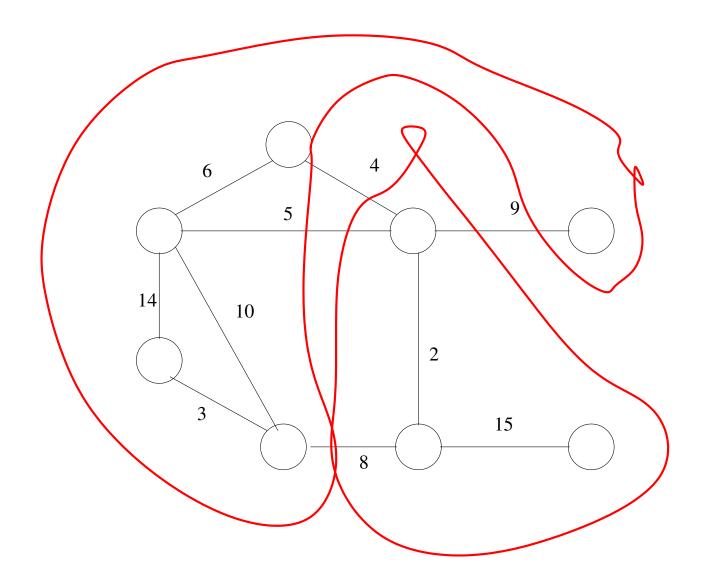
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## Greedy Property

Recall that we assume all edges weights are unique.

Greedy Property: The minimum weight edge crossing a cut is in the minimum spanning tree.

Proof Idea: Assume not, then remove an edge crossing the cut and replace it with the minimum weight edge.

Restatement Lemma: Let G = (V, E) be an undirected graph with edge weights w. Let  $A \subseteq E$  be a set of edges that are part of a minimum spanning tree. Let (S, T) be a cut with no edges from A crossing it. Then the minimum weight edge crossing (S, T) can be added to A.

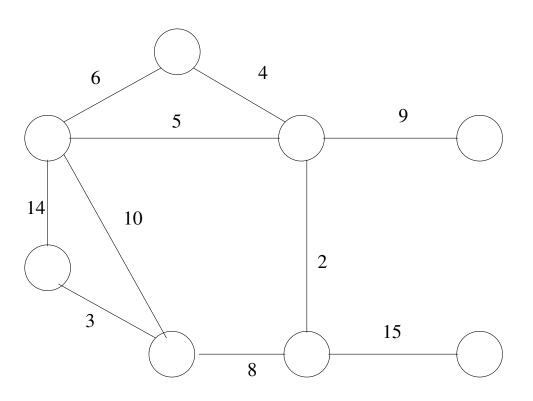
Algorithm Idea: Repeatedly choose an edge according to the Lemma, add to MST.

Challenge: Finding the edge to add.

#### Two standard algorithms:

- Kruskal consider the edges in increasing order of weight
- Prim start at one vertex and grow the tree.

## Example: Run both algorithms



### Kruskal's Algorithm: detailed implementation

Idea: Consider edges in increasing order.

Need: a data structre to maintain the sets of vertices in each component of the current forrest

- Make-Set(v) puts v in a set by itself
- $\bullet$  FIND-Set(v) returns the name of v's set
- ullet Union(u,v) combines the sets that u and v are in

```
MST-Kruskal(G, w)
```

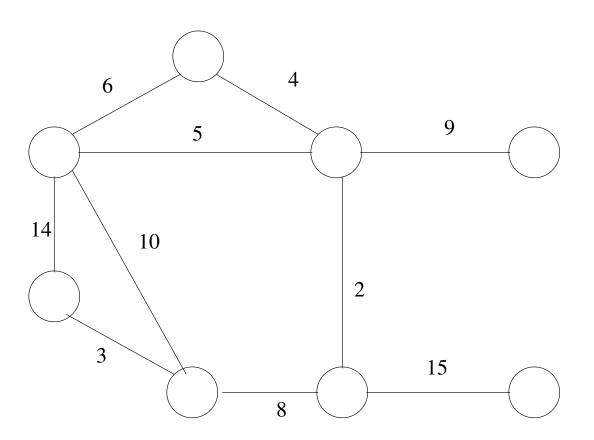
```
\begin{array}{lll} \mathbf{1} & A \leftarrow \emptyset \\ \mathbf{2} & \text{for each vertex } v \in V[G] \\ \mathbf{3} & \text{do Make-Set}(v) \\ \mathbf{4} & \text{sort the edges of } E \text{ into nondecreasing order by weight } w \\ \mathbf{5} & \text{for each edge } (u,v) \in E, \text{ taken in nondecreasing order by weight} \\ \mathbf{6} & \text{do if } \operatorname{Find-Set}(u) \neq \operatorname{Find-Set}(v) \\ \mathbf{7} & \text{then } A \leftarrow A \cup \{(u,v)\} \\ \mathbf{8} & \text{Union}(u,v) \\ \mathbf{9} & \text{return } A \end{array}
```

## Kruskal Running Time

- $\bullet$  V Make-Set
- V Union
- $\bullet$  *E* FIND-SET

Analysis After sorting, Kruskal takes  $E \log^* V$  time (actually slightly better inverse Ackerman time).

# Example



#### Prim's Algorithm

Idea: Grow the MST from one node going out

Need: a data structure to maintain the edgdes crossing the cut, and choose the minimum. We will maintain, for each vertex, the minimum weight incident edge crossing the cut

- Insert(v) puts v in the structure
- $\bullet$  Extract-Min(v) finds and returns the node with minimum key value
- Decrease-Key $(v, \delta)$  updates (decreases) the key of v to  $\delta$

```
MST-Prim(G, w, r)
      for each u \in V[G]
              do key[u] \leftarrow \infty
 2
                  \pi[u] \leftarrow \text{NIL}
 3
                  INSERT(u)
 4
      key[r] \leftarrow 0; Decrease-Key(r, 0)
 5
 6
      while Q \neq \emptyset
 7
              \mathbf{do}\ u \leftarrow \text{Extract-Min}(Q)
                  for each v \in Adj[u]
 8
                         do if v \in Q and w(u, v) < key[v]
 9
                                 then \pi[v] \leftarrow u
10
                                        key[v] \leftarrow w(u,v)
11
12
                                         DECREASE-KEY(v, key[v])
```

# Analysis

Op	Heap	Fibonacci Heap (amortized)
V Insert	$\lg V$	$\lg V$
V Extract-Main	$\lg V$	$\lg V$
E Decrease-Key	$\lg V$	1
Total	$O(E \lg V)$	$O(E + V \lg V)$

# Example

