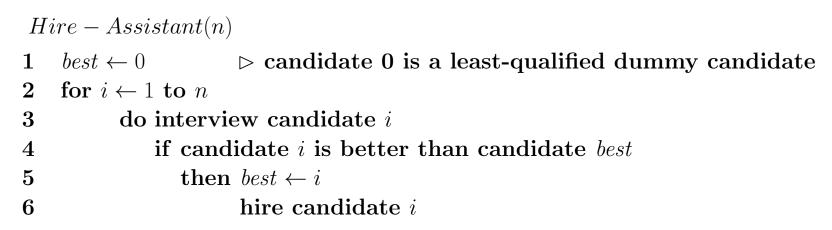
Randomization in Algorithms

- Randomization is a *tool* for designing good algorithms.
- Two kinds of algorithms
 - Las Vegas always correct, running time is random.
 - Monte Carlo may return incorrect answers, but running time is deterministic.

Hiring Problem



How many times is a new person hired?

- A random variable X takes on values from some set, each with a certain probability.
- Expected value: $E[X] = \sum_{\text{values } x} \Pr(X = x) \cdot x$
- Example: rolling a die.

Expected number of hirings

- Assume that all orderings of candidates are equally likely.
- n! orderings, $\pi_1, \pi_2, \ldots, \pi_{n!}$
- H is the total number of hirings.
- $h(\pi_i)$ is the number of hirings for permutation π_i .

$$E[H] = \sum_{\pi_i} \frac{1}{n!} h(\pi_i)$$

How do we compute E[H]?

Indicator random variables

- Let A be an event.
- The indicator variable $I\{A\}$ is defined by:

$$I\{A\} = \begin{cases} 1 & \text{if } A \text{ occurs }, \\ 0 & \text{if } A \text{ does not occur }. \end{cases}$$
(1)

What is the expected number of heads when I flip a coin?

- Let Y be a random variable that denotes heads or tails.
- Let X_H be the i.r.v. that counts the number of heads.

$$X_H = I\{Y \text{ is heads}\} = \begin{cases} 1 & \text{if } Y \text{ is heads} \\ 0 & \text{otherwise} \end{cases}$$

$$E[X_H] = \Pr(X_H = 1) \cdot 1 + \Pr(X_H = 0) \cdot 0$$

= $\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot 0$
= $\frac{1}{2}$

Linearity of Expectation

Let X and Y be two random variables E[X+Y] = E[X] + E[Y]Linearity of expectation holds even if X and Y are dependent.

n coin flips

- What is E[number of heads] when you flip n coins.
- Different events are:
 - -0 heads
 - -1 head
 - -2 heads
 - -3 heads
 - **. . .**

$$E[$$
number of heads $] = \sum_{i=0}^{n} \Pr($ **i heads in n flips** $) \cdot i$

- Complicated calculation
- Is there another way?

Use indicator random variables

- Divide events not by number of heads overall, but by heads in *i*th flip.
- Let X_i be the indicator random variable associated with the event in which the *i*th flip comes up heads:
- $X_i = I\{$ the *i*th flip results in the event $H\}.$
- Let X be the random variable denoting the total number of heads in the n coin flips
- $X = \sum_{i=1}^n X_i$.
- We take the expectation of both sides $E[X] = E[\sum_{i=1}^{n} X_i]$.

$$E[X] = E[\sum_{i=1}^{n} X_i]$$
$$= \sum_{i=1}^{n} E[X_i]$$
$$= \sum_{i=1}^{n} 1/2$$
$$= n/2 .$$

Hiring

- Divide events not by number of hires overall, but by hires in *i*th flip.
- Let X_i be the indicator random variable associated with the event in which the *i*th person is hired
- $X_i = I\{$ the *i*th person is hired $\}$.
- Let X be the random variable denoting the total number of people hired.
- $X = \sum_{i=1}^{n} X_i$.
- We take the expectation of both sides $E[X] = E[\sum_{i=1}^{n} X_i]$.

$$E[X] = E[\sum_{i=1}^{n} X_i]$$
$$= \sum_{i=1}^{n} E[X_i]$$
$$= \sum_{i=1}^{n} \Pr(X_i = 1)$$

What is $Pr(X_i) = 1$?

What is $Pr(X_j = 1)$, the probability that we hire on the j th day?

 $\Pr(X_1 = 1) = ??$

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What is $Pr(X_j = 1)$, the probability that we hire on the j th day?

 $\Pr(X_1 = 1) = 1$ $\Pr(X_2 = 1) = 1/2$

 $\Pr(X_j = 1) = 1/j$

$$E[X] = E[\sum_{i=1}^{n} X_i]$$

=
$$\sum_{i=1}^{n} E[X_i]$$

=
$$\sum_{i=1}^{n} \Pr(X_i = 1)$$

=
$$\sum_{i=1}^{n} \frac{1}{i}$$

$$\approx \ln n$$

Randomized algorithms vs. Probabilistic Analysis

- We have assumed that the candidates come in a random order.
- Can we remove this assumption?

Randomized algorithms vs. Probabilistic Analysis

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Randomize the algorithm:

- Force the candidates to come in a random order by randomly permuting the data, before we start.
- We have now eliminated an adversarial-chosen bad case, the only bad case is to be extremely unlucky in our coin flips.

Case of Sorting

Scenario Imagine a sorting algorithm whose bad case is when the data comes in reverse sorted order.

- Data is "random": Bad case is reverse sorted order.
- Algorithm is random: some set of coin flips that occur with probability 1/n! makes the algorithm slow

Producing a Uniform Random Permutation

Def: A uniform random permutation is one in which each of the n! possible permutations are equally likely.

RANDOMIZE-IN-PLACE(A)

1 $n \leftarrow length[A]$ 2 for $i \leftarrow 1$ to n3 do swap $A[i] \leftrightarrow A[RANDOM(i, n)]$

Lemma Procedure RANDOMIZE-IN-PLACE computes a uniform random permutation.

Def Given a set of n elements, a k-permutation is a sequence containing k of the n elements.

There are n!/(n-k)! possible k-permutations of n elements

Proof via Loop invariant

We use the following loop invariant:

Just prior to the *i*th iteration of the for loop of lines 2–3, for each possible (i-1)-permutation, the subarray A[1 ... i-1] contains this (i-1)-permutation with probability (n - i + 1)!/n!.

Initialization

RANDOMIZE-IN-PLACE(A)

1
$$n \leftarrow length[A]$$

2 for $i \leftarrow 1$ to n
3 do swap $A[i] \leftrightarrow A[\text{RANDOM}(i, n)]$

Just prior to the *i*th iteration of the for loop of lines 2–3, for each possible (i-1)-permutation, the subarray A[1 ... i-1] contains this (i-1)-permutation with probability (n-i+1)!/n!.

Initialization Consider the situation just before the first loop iteration, so that i = 1. The loop invariant says that for each possible 0-permutation, the subarray A[1..0] contains this 0-permutation with probability (n - i + 1)!/n! = n!/n! = 1. The subarray A[1..0] is an empty subarray, and a 0-permutation has no elements. Thus, A[1..0] contains any 0-permutation with probability 1, and the loop invariant holds prior to the first iteration.

Maintenance

RANDOMIZE-IN-PLACE(A)

Just prior to the *i*th iteration of the for loop of lines 2–3, for each possible (i-1)-permutation, the subarray A[1 ... i-1] contains this (i-1)-permutation with probability (n - i + 1)!/n!.

Maintenance We assume that just before the (i-1)st iteration, each possible (i-1)-permutation appears in the subarray A[1 ... i - 1] with probability (n-i+1)!/n!, and we will show that after the *i*th iteration, each possible *i*-permutation appears in the subarray A[1...i] with probability (n-i)!/n!. Incrementing *i* for the next iteration will then maintain the loop invariant.

Let us examine the *i*th iteration. Consider a particular *i*-permutation, and denote the elements in it by $\langle x_1, x_2, \ldots, x_i \rangle$. This permutation consists of an (i-1)-permutation $\langle x_1, \ldots, x_{i-1} \rangle$ followed by the value x_i that the algorithm places in A[i]. Let E_1 denote the event in which the first i-1iterations have created the particular (i-1)-permutation $\langle x_1, \ldots, x_{i-1} \rangle$ in $A[1 \ldots i-1]$. By the loop invariant, $\Pr(E_1) = (n-i+1)!/n!$. Let E_2 be the event that *i*th iteration puts x_i in position A[i]. The *i*-permutation $\langle x_1, \ldots, x_i \rangle$ is formed in $A[1 \ldots i]$ precisely when both E_1 and E_2 occur, and so we wish to compute $\Pr(E_2 \cap E_1)$. Using equation ??, we have

$$\mathbf{Pr}(E_2 \cap E_1) = \mathbf{Pr}(E_2 \mid E_1)\mathbf{Pr}(E_1) \ .$$

The probability $Pr(E_2 | E_1)$ equals 1/(n-i+1) because in line 3 the algorithm chooses x_i randomly from the n-i+1 values in positions $A[i \dots n]$. Thus, we have

$$\mathbf{Pr}(E_2 \cap E_1) = \mathbf{Pr}(E_2 \mid E_1)\mathbf{Pr}(E_1) \\
= \frac{1}{n-i+1} \cdot \frac{(n-i+1)!}{n!} \\
= \frac{(n-i)!}{n!} .$$

Termination

RANDOMIZE-IN-PLACE(A)

Just prior to the *i*th iteration of the for loop of lines 2–3, for each possible (i-1)-permutation, the subarray A[1 ... i-1] contains this (i-1)-permutation with probability (n - i + 1)!/n!.

Termination At termination, i = n + 1, and we have that the subarray A[1..n] is a given *n*-permutation with probability (n - n)!/n! = 1/n!.

Birthday Paradox

Setup:

- *n* people
- Do two people have the same birthday?
- Compute expected number of pairs of people that have the same birthday.
- X_{ij} is indicator random variable associated with i and j having the same birthday.
- X is the expected number of pairs that have the same birthday

$$X = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}$$
$$E[X] = E[\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}]$$

Birthday Paradox

$$E[X] = E[\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}]$$

= $\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}]$
= $\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \Pr[i \text{ and } j \text{ have the same birthday}]$
= $\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \frac{1}{365}$
= $\binom{n}{2} \frac{1}{365}$
= $\frac{n(n-1)}{730}$

Values

$$n = 23$$
 .69
 $n = 28$ 1.03
 $n = 64$ 5.5
 $n = 90$ 10.9
 $n = 140$ 26.6

Streaks

Question: Suppose we flip n coins, what is the longest streak of heads?

Answer:

- Use indicator random variables.
- Let $X_i k$ be the event that there is a streak of length k starting at position i. ($A[i \dots i + k - 1]$ are all heads.
- Let X_k be the number of streaks of length k.

•
$$X_k = \sum_{i=1}^{n-k+1} X_{ik}$$

$$E[X_k] = E[\sum_{i=1}^{n-k+1} X_{ik}]$$

$$= \sum_{i=1}^{n-k+1} E[X_{ik}]$$

$$= \sum_{i=1}^{n-k+1} \Pr(\text{streak of length } k \text{ starting at position } i]$$

$$= \sum_{i=1}^{n-k+1} 2^{-k}$$

$$= \frac{n-k+1}{2^k}$$

at is the behavior of

What is the behavior of

$$\frac{n-k+1}{2^k}$$

? What is it around 1?

When do we have 1 streak of length k

Think about?

$$n-k+1=2^k$$

so if $k = c \lg n$ for some c, we have $\frac{n-k+1}{2^k} = \frac{n-c \lg n+1}{2^{c \lg n}} = \frac{n-c \lg n+1}{n^c}$

- if c = 1, then the expected number is around 1.
- \bullet if $\ c>>1$, then the expected number starts to decrease rapidly.
- \bullet if $\ c<<1$, then the expected number starts to increase rapidly.
- ullet so the longest streak should be around length $\lg n$.