

# Multiple Machines

- Model Multiple Available resources
  - people
  - time slots
  - queues
  - networks of computers
- Now concerned with both allocation to a machine and ordering on that machine.

$$\underline{P||C_{\max}}$$

NP-complete from partition.

**Example**

$j$	$p_j$
1	10
2	8
3	6
4	4
5	2
6	1

- What is the makespan on 2 machines?
- 3 machines ?
- 4 machines ?

# Approximation Algorithms

- Cannot come up with an optimal solution in polynomial time
- Will look at **relative error** :  $C_{\max}(\text{our algorithm})/C_{\max}(OPT)$
- Challenges:
  - Our algorithm's performance is different on different instances
  - We can't compute  $C_{\max}(OPT)$

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## **Solution:**

- We will use a worst case measure on performance
- We will use a lower bound on  $C_{\max}(OPT)$

# Approximation Algorithms

An algorithm **A** is a  $\rho$  approximation algorithm for a problem, if for all inputs

$$\frac{C_{\max}(A)}{C_{\max}(OPT)} \leq \rho$$

.

In addition, **A** must run in polynomial time.

We can't compute  $C_{\max}(OPT)$  .

**Recipe:**

- Instead, we compute a lower bound  $LB(OPT)$  , such that
  - $LB(OPT)$  is easy to compute
  - $LB(OPT) \leq C_{\max}(OPT)$  .
- We then show that  $C_{\max}(A) \leq \rho LB(OPT)$  .

Combining the previous two steps, we have:

$$C_{\max}(A) \leq \rho LB(OPT) \leq \rho C_{\max}(OPT)$$

which can be rewritten as

$$\frac{C_{\max}(A)}{C_{\max}(OPT)} \leq \rho$$

•  
Notes:

- Must come up with a good lower bound
- Can replace  $C_{\max}$  with any objective.

## Lower Bounds for $P||C_{\max}$

- Average load
- Longest job

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- Average load –  $\lceil \sum p_j / m \rceil$
- Longest job –  $p_{\max} = \max_j \{p_j\}$



# List Scheduling Algorithm

## A Greedy Algorithm

1. Make a list of the jobs (in any order)
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## Analysis

- Let  $t$  be the last time at which all machines are busy.
- $t \leq \sum_j p_j / m$
- $C_{\max} \leq t + p_{\max} \leq \sum_j p_j / m + p_{\max}$  .

Put this together with our lower bound:

$$C_{\max} \leq t + p_{\max} \leq \sum_j p_j / m + p_{\max} \leq 2LB \leq 2OPT$$

# Improved Algorithm

- Schedule length is average load plus last job.
- When last job is small, the schedule is shorter.
- Force last job to be small – LPT (Longest Processing Time).

LPT is a 4/3-approximation for  $P||C_{\max}$ .

## Proof Outline

- If last job is small (  $\leq 1/3OPT$  ) then 4/3-approximation
- Otherwise, there are at most 2 jobs per machine and LPT is optimal.

**Even better algorithms are possible:** . A polynomial-time approximation scheme (PTAS) is an algorithm that, given fixed  $\epsilon > 0$  , returns at  $(1 + \epsilon)$ -approximation in polynomial time. The running time can have a bad dependence on  $\epsilon$ , such as  $n^{O(1/\epsilon)}$  .

$P||C_{\max}$  has a PTAS.

# Precedence Constraints

- $P_{\infty|\text{prec}|C_{\max}}$  is known as project scheduling.
- $P_{|\text{prec}|C_{\max}}$  has a 2-approximation.

What are good lower bounds for  $P_{|\text{prec}|C_{\max}}$  ?

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- $P_{\infty|\text{prec}|C_{\max}}$  is known as project scheduling.
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What are good lower bounds for  $P_{|\text{prec}|C_{\max}}$  ?

- Average load
- $p_{\max}$
- any path in the precedence graph
- the **critical path** is the longest path in the precedence graph.

# Unit Processing Times

$P|p_j = 1, \text{prec}|C_{\max}$  is NP-hard.

## Heuristics

- Critical Path (CP) rule
  - The job at the head of the longest string of jobs in the constraint graph has the highest priority
  - $P|p_j = 1, \text{tree}|C_{\max}$  is solved by CP.
- Largest Number of Successors First (LNS)
  - The job with the largest total number of successors in the constraint graph has highest priority.
  - For in-trees and chains, LNS is identical to CP
  - LNS is also optimal for  $P|p_j = 1, \text{outtree}|C_{\max}$
- Generalization to arbitrary processing times is possible

## Fixed Number of Processors

- $P2|p_j = 1, \text{prec}|C_{\max}$  is solvable in polynomial time
- $P3|p_j = 1, \text{prec}|C_{\max}$  is a big open question.

## Preemptions: $P|\text{pmtn}|C_{\max}$

- McNaughton's wrap-around rule is optimal.

### Example

$j$	$p_j$
A	7
B	10
C	1
D	4
E	9



## LP for $P|\text{pmtn}|C_{\max}$

**Variables:**  $x_{ij}$  is the time that job  $j$  runs on machine  $i$ .  $C_{\max}$  is also a variable.

### Constraints

- Each job runs for  $p_j$  units of time
- Each machine runs for at most  $C_{\max}$  time.
- $C_{\max}$  is more than any processing time.

$$\min C_{\max} \tag{1}$$

$$s.t. \tag{2}$$

$$\sum_{i=1}^m x_{ij} = p_j \quad j = 1 \dots n \tag{3}$$

$$\sum_{j=1}^n x_{ij} \leq C_{\max} \quad i = 1 \dots m \tag{4}$$

$$\sum_{i=1}^m x_{ij} \leq C_{\max} \quad j = 1 \dots n \tag{5}$$

$$\tag{6}$$

Note that LP only assigns pieces of jobs to machines. Need to also assign jobs to times.

## Machines with speeds – $Q|\text{pmtn}|C_{\max}$

- Machines  $M_1, \dots, M_m$  with speeds  $v_1, \dots, v_m$ .
- Assume wlog that  $v_1 \geq v_2 \geq v_m$
- Assume wlog that  $p_1 \geq p_2 \geq p_n$
- If a job runs for one unit of time on machine  $M_i$ , it uses up  $v_i$  units of processing.
- If job  $j$  runs on machine  $M_i$ , then it takes  $p_j/v_i$  time units to complete.

### Example

$j$	$p_j$
A	20
B	16
C	2
D	1

What are the lower bounds

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- What is the analog of  $p_{\max}$  ?
- What is the analog of average load ?
- Are there others ?

## Lower bounds for $Q|\text{pmtn}|C_{\max}$

- What is the analog of  $p_{\max}$  ? –  $p_1/v_1$
- What is the analog of average load ? –  $\sum p_j / \sum v_i$
- Are there others ? – Yes

### General Lower Bound

$$C_{\max} \geq \max \left( \frac{p_1}{v_1}, \frac{p_1 + p_2}{v_1 + v_2}, \dots, \frac{\sum_{j=1}^{m-1} p_j}{\sum_{i=1}^{m-1} v_i}, \frac{\sum_{j=1}^n p_j}{\sum_{i=1}^m v_i} \right)$$

## Lower Bound

$$C_{\max} \geq \max \left( \frac{p_1}{v_1}, \frac{p_1 + p_2}{v_1 + v_2}, \dots, \frac{\sum_{j=1}^{m-1} p_j}{\sum_{i=1}^{m-1} v_i}, \frac{\sum_{j=1}^n p_j}{\sum_{i=1}^m v_i} \right)$$

What is the lower bound for our example?

Can we achieve this lower bound?

# LRPT-FM

## Longest Remaining Processing Time on Fastest Machines

### Example 1

$j$	$p_j$
A	20
B	16
C	2
D	1

$$v = (4, 2, 1)$$

### Example 2

$j$	$p_j$
A	20
B	16
C	2
D	1

### Notes:

- LRPT-FM is optimal in continuous time
- LRPT-FM is near optimal in discrete time, for small time steps.