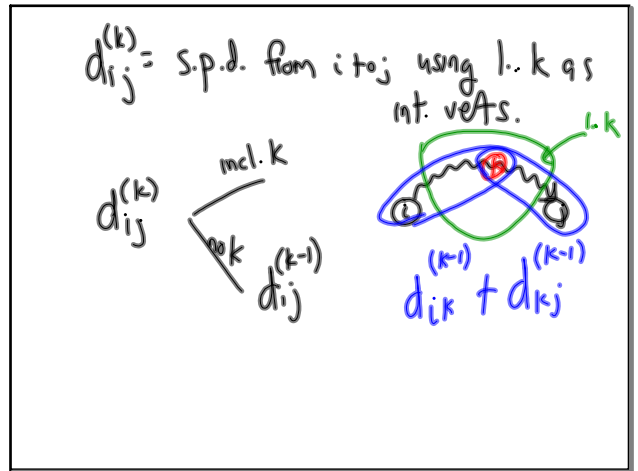


Feb 9-11:08 AM



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Floyd-Warshall, Dynamic Programming

- Let $d_{ij}^{(k)}$ be the weight of a shortest path from vertex i to vertex j for which all intermediate vertices are in the set $\{1, 2, \dots, k\}$.
- When $k = 0$, a path from vertex i to vertex j with no intermediate vertex numbered higher than 0 has no intermediate vertices at all, hence $d_{ij}^{(0)} = w_{ij}$.

$$d_{ij}^{(k)} = \begin{cases} w_{ij} & \text{if } k = 0, \\ \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}) & \text{if } k \geq 1. \end{cases} \quad (1)$$

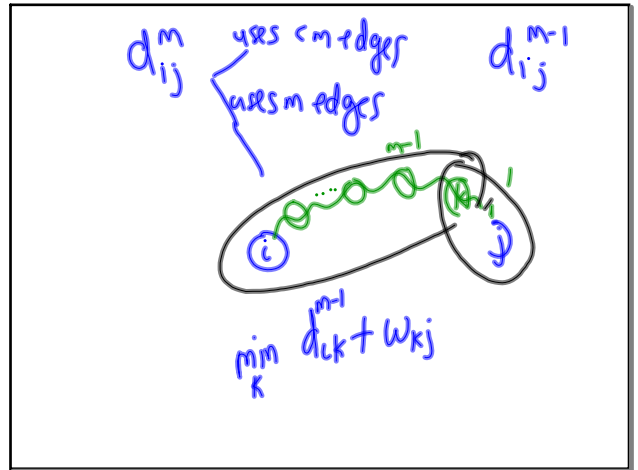
```

Floyd-Warshall(W)
1  n ← rows(W)
2  D0 ← W
3  for k ← 1 to n
4    do for i ← 1 to n
5      do for j ← 1 to n
6        do dij(k) ← min(dij(k-1), dik(k-1) + dkj(k-1))
7  return Dn
    
```

Running time $O(V^3)$

Handwritten notes: n^3 , n^2m

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Another Algorithm

RESET ALL DEFINITIONS OF D.

- Let w_{ij} be the length of edge ij
- Let $w_{ii} = 0$
- Let d_{ij}^m be the shortest path from i to j using m or fewer edges

$$d_{ij}^m = \min(d_{ij}^{m-1}, \min_{1 \leq k \leq n, k \neq i, j} d_{ik}^{m-1} + w_{kj})$$

Combining these two, we get

$$d_{ij}^m = \min_{1 \leq k \leq n} (d_{ik}^{m-1} + w_{kj})$$

This would give an $O(V^4)$ algorithm

Handwritten notes: n^4 , n^2m , m , j for all $(i, j) \in E$

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Using matrix multiplication analogy

Note the similarity of $d_{ij}^m = \min_{1 \leq k \leq n} (d_{ik}^{m-1} + w_{kj})$ with matrix multiplication: $C = A \cdot B$

Make the following substitutions (which have the right algebraic properties):

- sum \rightarrow min
- $a_{ij} \rightarrow d_{ij}^{m-1}$
- $\rightarrow +$
- $b_{kj} \rightarrow w_{kj}$
- $c \rightarrow d^m$

Using this matrix multiplication terminology, we have

$$D^1 = W$$

$$D^2 = D^1 \cdot W = W^2$$

$$D^3 = D^2 \cdot W = W^3$$

$$\dots$$

$$D^m = D^{m-1} \cdot W = W^m$$

Handwritten notes: $D = (d_{ij})$, $D_{3 \times 2}$, D^m

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$D^{21} = D^{16} \cdot D^4 \cdot D^1$

D^m

$D^{16} \cdot D^4 \cdot D^1$ 2 lgn

6 MM

$O(n^3 \lg n)$

d_{ij}^m

$D_{16}^1 D_{8}^2 D_{4}^4 D_{2}^8$

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Johnson's Algorithm

Arbitrary wts. $nm + n(m \lg n)$
 $O(nm + n^2 \lg n)$

BF once from v_1
 use $d(v_1, v)$ to help

- reweight the graph to make all edge wts. ≥ 0

Run Dijkstra $n-1$ times.

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red
dijkstra

black
prims

$c_{ij} = \text{cost}_{ij}$

$p_i = \text{price}$

$\bar{c}_{ij} = c_{ij} + p_i - p_j$

i, k_1, k_2, j

Q path from i to j

$c(Q)$ $\bar{c}(Q) = c(Q) + p(i) - p(j)$

$\bar{c}(Q) = c(i, k_1) + p(i) - p(k_1) + c(k_1, k_2) + p(k_1) - p(k_2) + c(k_2, j) + p(k_2) - p(j)$

reduced cost

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- if Q is a shortest i, j path w.r.t. c , then Q is a shortest i, j path w.r.t. \bar{c} (for any p)

- For any cycle X , any P_i
 $c(X) = \bar{c}(X)$

Feb 9-12:10 PM

Run B.F. w/ v_1 as source
 (assume paths from v_1 to all v)
 to get $d(v_1, v)$.

- let $p(v) = d(v_1, v)$.

- Compute $\bar{c}_{ij} = c_{ij} + p_i - p_j$

- Run $n-1$ remaining sp. w costs \bar{c}

Feb 9-12:14 PM