

Dealing with NP-Completeness

Note: We will resume talking about optimization problems, rather than yes/no questions.

What to do?

- Give up
- Solve small instances
- Look for special structure that makes your problem easy (e.g. planar graphs, each variable in at most 2 clauses, ...)
- Run an exponential time algorithm that might do well on some instances (e.g. branch-and-bound, integer programming, constraint programming)
- Heuristics – algorithms that run for a limited amount of time and return a solution that is hopefully close to optimal, but with no guarantees
- Approximation Algorithms – algorithms that run in polynomial time and give a guarantee on the quality of the solution returned

Heuristics

- Simple algorithms like “add max degree vertex to the vertex cover”
- Local search
- Metaheuristics are popular
 - simulated annealing
 - tabu search
 - genetic algorithms
 - GRASP
 - Greedy

Approximation Algorithms

Set up: We have a minimization problem X , inputs I , algorithm A .

- $OPT(I)$ is the value of the optimal solution on input I .
- $A(I)$ is the value returned when running algorithm A on input I .

Def: Algorithm A is an ρ -approximation algorithm for Problem X if, for all inputs I

- A runs in polynomial time
- $A(I) \leq \rho OPT(I)$.

Note: $\rho \geq 1$, small ρ is good.

Methodology

Lower bound: Given an instance I , a lower bound, $LB(I)$ is an “easily-computed” value such that $LB(I) \leq OPT(I)$.

Methodology

- Compute a lower bound $LB(I)$.
- Give an algorithm A , that computes a solution to the optimization problem on input I with a guarantee that $A(I) \leq \rho LB(I)$ for some $\rho \geq 1$.
- Conclude that $A(I) \leq \rho OPT(I)$.

Matching

- A matching M of a graph G is a subset of the edges $M \subseteq E$, such that each vertex $v \in V$ is incident to at most one edge in M .
- A maximum matching can be computed in polynomial time
- A maximum matching in a bipartite graph can be computed via maximum flow.

A 2-approximation for Vertex Cover

First find a good lower bound: A matching!

Given a graph G , let

- $MM(I)$ be the size of the maximum matching on I .
- $OPT(I)$ be the size of the minimum-sized vertex cover on I
- $VC(I)$ be the size of the vertex cover returned by the algorithm below

Claim: $MM(I) \leq OPT(I)$

Proof: Look at each edge in the maximum matching M . Each vertex in a vertex cover covers at most one edge in M .

Algorithm

1. Compute A maximum matching M .
2. For each edge $(v, w) \in M$, add both v and w to C .

Analysis

C is a vertex cover: .

Proof: Assume not. Then some edge (v, w) has neither v nor w in C . But then neither v nor w is incident to an edge in M , which means that you could add (v, w) to M , contradicting the fact that M is a maximum matching.

Solution value:

$$VC(I) = 2MM(I) \leq 2OPT(I)$$

Therefore we have a 2-approximation algorithm.

Euler Tour

- Give an even-degree graph G , an Euler Tour is a (non-simple) cycle that visits each edge exactly once.
- Every even-degree graph has an Euler tour.
- You can find one in linear time.

Travelling Salesman Problem

Variant: We will consider the symmetric TSP with triangle-inequality.

- $w(a, b) = w(b, a)$
- $w(a, b) \leq w(a, c) + w(c, b)$

Notes:

- Without triangle inequality, you cannot approximate TSP (unless $P=NP$)
- Assymmetric version is harder to approximate.

Approximating TSP

- A minimum spanning tree is a lower bound on the TSP. $MST(I) \leq OPT(I)$
- A minimum spanning tree doubled is an even degree graph GG , and therefore has an Euler tour of total length $GG(I)$, with $GG(I) = 2MST(I)$.
- Because of triangle inequality, we can “shortcut” the Euler tour GG to find a tour with $TSP(I) \leq GG(I)$

Combining, we have

$$TSP(I) \leq GG(I) = 2MST(I) \leq 2OPT(I)$$

- 2-approximation for TSP
- 3/2-approximation is possible.
- If points are in the plane, there exists a **polynomial time approximation scheme**, an algorithm that, for any fixed $\epsilon > 0$ returns a tour of length at most $(1 + \epsilon)OPT(I)$ in polynomial time. (The dependence on ϵ can be large).

MAX-3-SAT

Definition Given a boolean CNF formula with 3 literals per clause. We want to satisfy the maximum possible number of clauses.

Note: We have to invert definition of approximation, want to find $A(I) \geq \rho OPT(I)$

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Algorithm

- Randomly set each variable to true with probability $1/2$.

Analysis

- Let Y be the number of clauses satisfied.
- Let m be the number of clauses. ($m \geq OPT(I)$).
- Let Y_i be the i.r.v representing the i th clause being satisfied.
- $Y = \sum_{i=1}^m Y_i$.
- $E[Y] = \sum_{i=1}^m E[Y_i]$.
- What is $E[Y_i]$, the probability that the i th clause is true?
 - The only way for a clause to be false is for all three literals to be false
 - The probability a clause is false is therefore $(1/2)^3 = 1/8$
 - Probability a clause is true is therefore $1 - 1/8 = 7/8$.
- Finishing, $E[Y_i] = 7/8$.
- $E[Y] = (7/8)m$
- $E[Y] = (7/8)m \geq (7/8)OPT(I)$

Conclusion $7/8$ -approximation algorithm.

Set Cover

An instance (X, \mathcal{F}) of the **set-covering problem** consists of a finite set X and a family \mathcal{F} of subsets of X , such that every element of X belongs to at least one subset in \mathcal{F} :

$$X = \bigcup_{S \in \mathcal{F}} S .$$

We say that a subset $S \in \mathcal{F}$ **covers** its elements. The problem is to find a minimum-size subset $\mathcal{C} \subseteq \mathcal{F}$ whose members cover all of X :

$$X = \bigcup_{S \in \mathcal{C}} S$$

Greedy Algorithm

Greedy-Set-Cover(X, \mathcal{F})

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1  $U \leftarrow X$ 
2  $\mathcal{C} \leftarrow \emptyset$ 
3 while  $U \neq \emptyset$ 
4     do select an  $S \in \mathcal{F}$  that maximizes  $|S \cap U|$ 
5          $U \leftarrow U - S$ 
6          $\mathcal{C} \leftarrow \mathcal{C} \cup \{S\}$ 
7 return  $\mathcal{C}$ 
```

Claim: If the optimal set cover has k elements, then \mathcal{C} has at most $k \log n$ elements.

Proof

Claim: If the optimal set cover has k sets, then \mathcal{C} has at most $k \log n$ sets.

Proof:

- Optimal set cover has k sets.
- One of the sets must therefore cover at least n/k of the elements.
- First greedy step must therefore choose a set that covers at least n/k of the elements.
- After first greedy step, the number of uncovered elements is at most $n - n/k = n(1 - 1/k)$.

Proof continued

Iterate argument

- On remaining uncovered elements, one set in optimal must cover at least a $1/k$ fraction of the remaining elements.
- So after two steps, the number of uncovered elements is at most

$$n \left(1 - \frac{1}{k}\right)^2$$

So after j iterations, the number of uncovered elements is at most

$$n \left(1 - \frac{1}{k}\right)^j \leq n e^{-j/k}$$

When $j = k \ln n$, the number of uncovered elements is at most

$$n e^{-j/k} = n e^{-k \ln n / k} = n e^{-\ln n} = n/n = 1$$

- Therefore, the algorithm stops after choosing at most $k \ln n$ sets (without knowing k).