

Class 2 Lab Exercises

Please review the formatting guidelines before you start coding.

No need to submit/email this assignment to us. Just let us know when you're done with each exercise and we'll check your code!

Feel free to complete as many of the following exercises as you can today. The goal for today is just to get used to coding on your own and to practice debugging any errors that may arise.

You will have time to finish these up next week (no other exercises for Class 3).

1) Write a program that...

- * Asks the user for their name
- * Only says hello to the user if their name is Alice or Bob

2) Write a program that...

- * Asks a user for a weight on Earth
- * Then lets the user know their weight on the moon and each of the planets (ask the internet for how to do this conversion)

3) Write a program that...

- * Allows a user to play one round of rock-paper-scissors once against the computer
- * NOTE: If you want the computer to generate a random number for you, check out the `random` module in the Python documentation. → Feel free to ask for help if you get stuck!