

2 Lecture 2

By and large, most of modern economics agrees with Bernoulli's assessment of how choice under uncertainty should work. However, if you remember back to choice under *certainty*, we in general don't like the idea of utility functions coming out of nowhere. When we were talking about choice under certainty, we were very careful to ask the question: what has to be true about a person's preferences for us to be able to represent them with a utility function? The answer was that preferences had to be complete and transitive. Here we want to be equally careful: Under what circumstances can people's preferences be represented by an *expected* utility function? Do they just have to be complete and transitive? Or do we need something more?

To answer this question, we need to be a little bit more formal about what we are doing here. Before we were thinking about people's preferences over *objects* (chairs, lamps, Miley Cyrus CD's etc.). Now we are thinking about people's preferences over what we will call *lotteries*. What do we mean by a lottery?. In order to fix ideas, let's think of games of chance in which you can win one of four prizes: a , b , c and d . A lottery is just a list of four numbers indicating the probability of winning each of the prizes. so for example

0.15
0.35
0.5
0

is a lottery. This gives a 15% chance that you win a , a 35% chance you win b , a 50% chance that you win the c and a 0% chance you win d . Another lottery is

0.1
0.1
0.7
0.1

The only thing that has to be true for such a list to be a lottery is (a) each of the numbers has to be greater than or equal to zero (you can't have a negative probability) and (b) they have to

add to 1 (the probability of winning one of the prizes is 100%). In general, we will write

$$p = \begin{pmatrix} p_a \\ p_b \\ p_c \\ p_d \end{pmatrix}$$

for such a lottery.

Note that here we are making an implicit assumption that we can *see* the lotteries that people have preferences over - i.e. when we see people choosing between objects, we are happy to identify the probability distribution that they are choosing

We will think about a consumer that has complete and transitive preference over such lotteries. In other words,

1. **Completeness:** For any two lotteries p and q either: $p \succeq q$ or $q \succeq p$ or both
2. **Transitivity:** For any three lotteries p , q and r , $p \succeq q$ and $q \succeq r$ then $p \succeq r$

Is this enough to guarantee an expected utility representation? In other words, can we find utility numbers for each of the prizes $u(a)$, $u(b)$, $u(c)$ and $u(d)$ such that

$$p \succ q$$

if and only if

$$\begin{aligned} & p_a u(a) + p_b u(b) + p_c u(c) + p_d u(d) \\ & > q_a u(a) + q_b u(b) + q_c u(c) + q_d u(d) \end{aligned}$$

The answer is no: we need two more axioms. The first (and most important) is called the independence axiom. To understand this axiom, think of the following question:

Question: Think of two different lotteries, p and q . Just for concreteness, let's say that p is a 25% chance of winning the apple and a 75% chance of winning the banana, while q is a 75% chance of winning the apple and a 25% chance of winning the banana. Say you prefer the lottery p to the lottery q . Now I offer you the following choice between option 1 and 2

1. I flip a coin. If it comes up heads, then you get p . Otherwise you get the lottery that gives you the cockatiel for sure
2. I flip a coin. If it comes up heads, you get q . Otherwise you get the lottery that gives you the cockatiel for sure

Which do you prefer?

The independence axiom basically states that if you prefer p to q , then you have to prefer option 1 to option 2. This seems intuitively plausible. After all, in the choice between 1 and 2, then if the coin comes up tails, then you get the same thing in both cases. If it comes up heads then for 1 you get p and for 2 you get q . If you prefer p to q , then it seems natural that you should prefer 1 to 2. In fact, the independence axiom says slightly more than this:

Axiom 1 (The Independence Axiom) *Say a consumer prefers lottery p to lottery q . Then, for any other lottery r and number $0 < \alpha \leq 1$ they must prefer*

$$\alpha p + (1 - \alpha)r$$

to

$$\alpha q + (1 - \alpha)r$$

The independence axiom is both beautiful and intuitive. Of course, we can find circumstances in which it doesn't work well (which we will discuss in the next lecture), but for now the important thing is that the independence axiom is necessary for an expected utility representation (you will prove this for homework).

The second axiom that we need is called the Archimedean axiom. This states the following:

Axiom 2 (The Archimedean Axiom) *For all lotteries p , q and r such that $p \succ q \succ r$, there must exist an a and b in $(0, 1)$ such that*

$$ap + (1 - a)r \succ q \succ bp + (1 - b)r$$

This essentially tells us that there is no lottery which is infinitely good or infinitely bad. Again, you will prove that expected utility implies the Archimedean axiom for homework.

Perhaps more interestingly, the Independence and Archimedean axioms (along with completeness and transitivity) are also sufficient for an expected utility representation - an idea captured in the following theorem:

Theorem 1 *Let X be a finite set of prizes, $\Delta(X)$ be the set of lotteries on X . Let \succeq be a binary relation on $\Delta(X)$. Then \succeq is complete, reflexive, transitive and satisfies the independence and Archimedean axioms if and only if there exists a $u : X \rightarrow \mathbb{R}$ such that, for any $p, q \in \Delta(X)$,*

$$p \succeq q$$

$$\text{if and only if } \sum_{x \in X} p(x)u(x) \geq \sum_{x \in X} q(x)u(x)$$

A rigorous proof of this lies beyond the scope of this course, but we can sketch what happens (see the relevant chapter in Notes on the Theory of Choice by Kreps for details).

1. Show that, if $\delta_x \succ \delta_y$ (i.e. the lottery that gives prize x for sure is preferred to the lottery that gives prize y for sure) and $a > b$, then

$$a\delta_x + (1 - a)\delta_y \succ b\delta_x + (1 - b)\delta_y$$

(this is intuitively obvious, but needs to be proved from the independence axiom)

2. Find the best prize - in other words the prize such that getting that prize for sure is preferred to all other lotteries. Give that prize utility 1 (for convenience, let's say that a is the best prize)
3. Find the worst prize - in other words the prize such that all lotteries are preferred to getting that prize for sure. Give that prize utility 0 (for convenience, let's say that d is the worst prize) (it is not, in fact, completely obvious that such best and worst prizes exist, but they do)
4. For other prizes (e.g. b), find the probability λ such that the consumer is indifferent between getting apples with probability λ and nothing with probability $(1 - \lambda)$, and bananas for sure. Let $u(b) = \lambda$. i.e.

$$\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} \sim u(b) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(b)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

(for us to know such a λ exists requires the Archimedean axiom)

5. Do the same for c , so

$$\begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} \sim u(c) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(c)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

6. Now, we need to show that

$$p \succ q$$

if and only if

$$\begin{aligned} & p_a u(a) + p_b u(b) + p_c u(c) + p_d u(d) \\ & > q_a u(a) + q_b u(b) + q_c u(c) + q_d u(d) \end{aligned}$$

To see why this is true, let's think of a simple example: again let's say that p is a 25% chance of winning b and a 75% chance of winning c while q is a 75% chance of winning b and a 25% chance of winning the c . Now, note that

$$\begin{aligned} p &= \begin{pmatrix} 0 \\ 0.25 \\ 0.75 \\ 0 \end{pmatrix} \\ &= 0.25 \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + 0.75 \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} \end{aligned}$$

But we know that

$$\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} \sim u(b) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(b)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

and

$$\begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} \sim u(c) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(c)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

and so, by the independence axiom

$$\begin{aligned} p &\sim 0.25 \left(u(b) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(b)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \right) \\ &\quad + 0.75 \left(u(c) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - u(c)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \right) \\ &= (0.25u(b) + 0.75u(c)) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - 0.25u(b) - 0.75u(c)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \end{aligned}$$

or p is indifferent to a mixture between the best and the worst lotteries, with the weight on the best lottery given by $0.25u(b) + 0.75u(c)$. But this is the expected utility of p . Similarly, q is indifferent to such a mixture, with the weight on the best lottery equal to the expected utility of q . In other words

$$q \sim (0.75u(b) + 0.25u(c)) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + (1 - 0.75u(b) + 0.25u(c)) \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Thus, if the expected utility of p is higher than the expected utility of q , this tells us that the lottery to which p is indifferent puts a higher weight on the best prize than does the lottery to which q is indifferent. Thus (by step 1), p must be preferred to q

One interesting thing to note is that, now we are dealing with lotteries, utility numbers mean more than they did in the case where we were dealing with non-risky objects. Previously, we said that utility was unique only up to a strictly monotone transformation - i.e. any utility function that kept the order the same would work. This is not the case here. For example, lets say that the utility function

$$u(a) = 1$$

$$u(b) = 2$$

$$u(c) = 3$$

$$u(d) = 4$$

represented preferences. Now consider the following (strictly monotone transformation)

$$v(a) = 1$$

$$v(b) = 4$$

$$v(c) = 9$$

$$v(d) = 16$$

Will these represent the same preferences? The answer is clearly not: In the first case, $\frac{1}{2}u(a) + \frac{1}{2}u(c) = u(b)$, and so $\frac{1}{2}a + \frac{1}{2}c \sim b$. However, $\frac{1}{2}v(a) + \frac{1}{2}v(c) > v(b)$, indicating the fact that $\frac{1}{2}a + \frac{1}{2}c \succ b$, so clearly these cannot be representing the same preferences.

This means that these utility numbers (sometimes called von Neumann Morgensten utility numbers, after the pair that first proved this theorem) contain more information than just the order. In fact, you can see this from the ‘proof’ of the theorem: the utility number of some prize b represents the probability that must be placed on the best prize to make a lottery between the best prize and the worst prize indifferent to b . This should suggest that we cannot just arbitrarily change these numbers. The question remains: how much can we change the utility numbers and still represent the same preferences (equivalently, how seriously should we take vNM utility numbers). The answer is that these numbers are unique up to a positive affine transformation:

Theorem 2 *Let \succeq be a set of preferences on $\Delta(X)$ and $u : X \rightarrow \mathbb{R}$ form an expected utility representation of \succeq . Then $v : X \rightarrow \mathbb{R}$ also forms an expected utility representation of \succeq if and only*

if

$$v(x) = au(x) + b \quad \forall x \in X$$

for some $a \in \mathbb{R}_{++}$, $b \in \mathbb{R}$

Proof. Homework ■

2.0.1 Risk Aversion

How does our expected utility representation relate back to the St. Petersburg paradox and the pauper? Well, what we were basically saying there is that it seemed sensible for the pauper to turn down a ‘fair gamble’: Even though the lottery ticket gave a higher average payoff than \$499,999 for sure, they would still prefer the sure thing. We call such people **risk averse**.

Definition 1 *A person is (strictly) risk averse if they always (strictly) prefer an amount x for sure to a lottery that has an expected value of x*

Is there anything in what we have done so far that says that people have to be risk averse? The answer is no. Consider someone who had a utility function over money described by the function $u(x) = x^2$. For them, the utility of a 50/50 gamble between 10 and 0 is $\frac{1}{2}10^2 + \frac{1}{2}0^2 = 50 > 25 = 5^2$. Thus such a person would prefer the 50/50 gamble to its expected value for sure. Thus, if we want risk aversion, we have to impose it as an additional condition.

One question we might want to ask is: what utility functions lead to risk aversion. We have a clue in the examples that we have already used: we showed that a subject with log utility is risk averse, while one with a squared utility function is risk loving. The former is an example of a concave utility function, while the latter is an example of a convex utility function. And in fact, this is the defining characteristic of a risk averse agent

Proposition 1 *A decision maker whose preferences can be represented by an expected utility function over money is (strictly) risk averse if and only if their utility function is (strictly) concave*

Proof. *Homework* ■

One natural question that we might want to ask is: how does risk aversion change with wealth? For example, is someone with a wealth level of \$1000 more likely to accept a 50/50 gamble between -\$100 and \$110 than someone who has a wealth level of \$100000? We characterize this facet of behavior in the following way:

Definition 2 We define someone as exhibiting decreasing absolute risk aversion if

$$\begin{aligned}\delta_w + q &\succeq \delta_w + \delta_z \\ \Rightarrow \delta_{w'} + q &\succeq \delta_{w'} + \delta_z\end{aligned}$$

for $\forall w, w', z \in \mathbb{R}$ $w' > w$ and $q \in P_z$, where we interpret $\delta_w + q$ as the lottery that gives w plus whatever the outcome of q is.

Note that we are now interpreting the gamble q as adding and subtracting from the wealth level w , rather than a gamble over final wealth levels as we have been doing up to now.

So we define someone as having decreasing absolute risk aversion if, for every gamble that they are prepared to take over a sure thing at wealth level w , they will also take the gamble over the sure thing at any higher wealth level w' . (Do you think that this is a sensible property?)

We might be interested in what type of utility function leads to decreasing absolute risk aversion. We can answer this question (if we assume that u is twice continuously differentiable) by defining the Arrow-Pratt measure of risk aversion

Definition 3 For an expected utility maximizer with $u : Z \rightarrow \mathbb{R}$, the Arrow-Pratt measure of risk aversion is defined by

$$\lambda(z) = \frac{-u''(z)}{u'(z)}$$

What does this mean? Well, first note, that, if the DM is risk averse and prefers more money to less, then $\lambda(z)$ is positive (as the second derivative of a concave function is negative). Notice also, that, in some sense, if the utility function is ‘more’ concave then $\lambda(z)$ will increase. And in fact this intuition is correct in the sense that in many instances we can use the Arrow-Pratt measure to compare levels of risk aversion. For example:

Proposition 2 An expected utility decision maker exhibits decreasing absolute risk aversion if and only if $\lambda(z)$ is nondecreasing in Z .

Another use of this measure is to compare the risk aversion of different decision makers:

Definition 4 *Decision maker A is at least as risk averse as decision maker B if, for every lottery p and amount z, if decision maker A chooses p over δ_z , then B also chooses p over δ_z .*

Expected utility decision makers who can be ranked in this way will also be ranked according to their Arrow Pratt measures of risk aversion:

Proposition 3 *If decision maker A is at least as risk averse as decision maker B, then for every z the Arrow Pratt measure of risk aversion of A will be higher than that of B.*