

# MA Game Theory

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Homework 6

**Due** Weds 12th April

**Question 1** Consider the buyer-seller screening model with 3 types. The agents' total utility has the usual quasi-linear form  $u(q, \theta) - t$ , where now we assume that  $u(q, \theta) = \theta q^{\frac{1}{2}}$ . Costs of the monopolist are linear with  $c = 1$  (so profit is  $t - q$ ). The three types are respectively  $\theta = 1$ ,  $\theta = 2$ , and  $\theta = 3$ . Suppose that the proportion of these three types in the population is  $(\beta_1, \beta_2, \beta_3)$ .

1. Describe the first-best allocation in this economy.
2. Using the single-crossing condition, prove that a necessary condition for incentive compatibility is that  $q_2$  be larger or equal than  $q_1$ .
3. Suppose that  $(\beta_1, \beta_2, \beta_3) = (0.7, 0.2, 0.1)$ . Describe the equilibrium under asymmetric information.
4. Suppose that  $\beta_3 = 0$ . Under which condition is it optimal for the seller to exclude type  $\theta = 1$  from the market?
5. Under which condition is it optimal for the seller to offer the same contract to types  $\theta = 1$  and  $\theta = 2$  (bunching)?

**Question 2** Consider the following continuous-type screening model. The agents' total utility is  $\theta q^{\frac{1}{2}} - t$ , and the principal has a uniform prior  $\theta \sim U[1, 2]$ . The the production cost of the principal is just  $q$ .

1. Describe the first-best allocation in this economy.

2. Prove that any direct revealing mechanism  $(q(\theta), t(\theta))$  gives agent  $\theta$  an informational rent

$$v(\theta) = \int_1^\theta q(z)^{\frac{1}{2}} dz + v(1)$$

3. What is the principal's profit on agent  $\theta$  with such a mechanism, expressed in terms of  $(t(\theta), q(\theta))$ ?
4. Prove that the profit-maximizing mechanism has  $q(\theta)$  given by

$$\max_q \left( q^{\frac{1}{2}} \theta - q - (2 - \theta) q^{\frac{1}{2}} \right)$$

5. Derive the second-best menu of contracts, and compare it with the first best solution. Plot both in on a graph with  $q$  and  $\theta$  on the axis. Measure also the informational surplus of buyers and the profit of the seller. Show that bunching is not an equilibrium.