Contests for Experimentation

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November 2015

Introduction

- Principal wants to obtain an innovation whose feasibility is uncertain
- Agents can work on or experiment with this project
- Probability of success depends on state and agents' hidden efforts
- \rightarrow How should principal incentivize agents to experiment?
- \rightarrow This paper: What is the optimal contest for experimentation?

- Long tradition of using contests to achieve specific innovations
 - · More broadly, intellectual property and patent policy debates
- Increased use in last two decades
 - Accounts for 78% of new prize money since 1991 (McKinsey)
 - America Competes Reauthorization Act signed by Obama in 2011
- Many examples
 - British Parliament's longitude prize
 - Napoleon's food preservation prize
 - Orteig prize
 - X Prizes: Ansari, Google Lunar, Progressive Automotive
 - Methuselah Foundation: Mouse Prize, NewOrgan Liver Prize

Contest design

■ Netflix contest: \$1M to improve recommendation accuracy by 10%

- Not initially known if target attainable; contestants learn over time
- Contestants' effort is unobservable \implies learning is private
- Contest architecture affects contestants' incentives to exert effort
- What contest design should be used?
 - · Given a prize, principal aims to maximize probability of success
 - Propose tractable model based on exponential-bandit framework

Contest design: Payments and info disclosure

- Should Netflix award full prize to first successful contestant?
 - Intuitive: Yes (under risk neutrality), sharing lowers expected reward
- Should Netflix publicly announce when a first success is obtained?
 - Intuitive: Yes, values only one success, hiding lowers expected reward
- $\rightarrow\,$ Intuition says "public winner-takes-all" contest is optimal
- $\rightarrow\,$ Indeed, dominates any other public and any other winner-takes-all

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But will show that it is often dominated by "hidden shared-prize"

- Optimal info disclosure policy and prize scheme
- Conditions for optimality of hidden shared-prize and public WTA
 - Tradeoff: \uparrow agent's reward for success vs \uparrow his belief he will succeed
- More generally, sharing the prize with cutoff disclosure is optimal

Related literature

Contest design without learning

- Research: Taylor 95, Fullerton-McAffee 99, Moldovanu-Sela 01, Che-Gale 03
- Innovation: Bhattacharya et al. 90, Moscarini-Smith 11, Judd et al. 12

Innovation contests with learning

- WTA: Choi 91, Malueg-Tsutsui 97, Mason-Välimäki 10, Moscarini-Squintani 10
- Contest design: Bimpikis et al. 14, Moroni 15

Multi-agent strategic experimentation

- Games: Keller et al. 05, Keller-Rady 10, Bonatti-Hörner 11, Cripps-Thomas 14
- Info. disclosure: Bimpikis-Drakopoulos 14, Che-Hörner 14, Heidhues et al. 14, Kremer et al. 14, Akcigit-Liu 14

Model (1)

Build on exponential bandit model (Keller, Rady, and Cripps, 2005):

- Innovation feasibility or state is either good or bad
 - Persistent but (initially) unknown; prior on good is $p_0 \in (0,1)$

• At each $t \in [0,T]$, agent $i \in \mathcal{N}$ covertly chooses effort $a_{i,t} \in [0,1]$

- Instantaneous cost of effort is $ca_{i,t}$, where c > 0
- $\mathcal{N} \equiv \{1, \dots, N\}$ is given; $T \geq 0$ will be chosen by principal
- If state is good and *i* exerts $a_{i,t}$, succeeds with inst. prob. $\lambda a_{i,t}$
 - No success if state is bad
 - Successes are conditionally independent given state



- Project success yields principal a payoff v > 0
 - Agents do not intrinsically care about success
 - Principal values only one success (specific innovation)
- Success is observable only to agent who succeeds and principal
 - Extensions: only agent or only principal observes success
- All parties are risk neutral and have quasi-linear preferences
 - Assume no discounting

Belief updating

■ Given effort profile {a_{i,t}}_{i,t}, let p_t be the public belief at t, i.e. posterior on good state when no-one succeeds by t:

$$p_t = \frac{p_0 e^{-\int_0^t \lambda A_z dz}}{p_0 e^{-\int_0^t \lambda A_z dz} + 1 - p_0}$$

where
$$A_t \equiv a_{1,t} + \ldots + a_{N,t}$$

• Evolution of p_t governed by familiar differential equation:

$$\dot{p}_t = -p_t \left(1 - p_t\right) \lambda A_t$$

First best

Efficient to stop after success; hence, social optimum maximizes

$$\int_{0}^{\infty} \left(p_{t} \lambda v - c \right) A_{t} \quad \overbrace{e^{-\int_{0}^{t} p_{z} \lambda A_{z} dz}}^{\text{Prob. no success by } t} dt$$

• p_t decreasing \implies an efficient effort profile is, for all $i \in \mathcal{N}$,

$$a_{i,t} = \begin{cases} 1 & \text{if } p_t \lambda v \ge c \text{ and no success by } t \\ 0 & \text{otherwise} \end{cases}$$

• Assume $p_0 \lambda v > c$. First-best stopping belief is

$$p^{FB} \equiv \frac{c}{\lambda v}$$

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Contests

A contest specifies:

- 1. Deadline: $T \ge 0$
- 2. Prizes: \overline{w} and prize-sharing scheme $(w_i(s))_{i \in \mathcal{N}}$ such that (i) $w_i(s) = w(s_i, s_{-i})$, where $w(s_i, s_{-i}) = w(s_i, \sigma(s_{-i}))$ for any perm. σ (ii) $w(\emptyset, \cdot) = 0$ (iii) $s \neq (\emptyset, \dots, \emptyset) \implies \sum_{i=1}^N w_i(s) = \overline{w}$
- $\rightarrow\,$ Salient cases: WTA and equal-sharing
- 3. Disclosure: $(M_t, \mu_t)_{t \in [0,T]}$, at each t agents observe $m_t = \mu_t(o^t) \in M_t$
- $\rightarrow\,$ Salient cases: public and hidden

Principal's problem

Principal designs contest to maximize her expected payoff gain

$$(v-\overline{w})p_0\left(1-e^{-\lambda A^T}\right)$$

where $A^T \equiv \int_0^T A_z dz$

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Decompose problem into two steps

- 1. For any given \overline{w} , solve for optimal contest
- 2. Use solution to step 1. to solve for optimal prize \overline{w}
- Strategies & Equilibrium:
 - Wlog, $a_{i,t}$ is i's effort at t conditional on i not succeeding by t
 - Symmetric Nash equilibria; refinements would not alter analysis

Principal's problem: Step 1

- For any given \overline{w} , solve for optimal prize scheme and info disclosure
- Given $\overline{w} \leq v$, principal's objective is to maximize prob. of a success
- Study public and hidden contests, then general info disclosure

Public winner-takes-all contest

- Let A_{-i,z} be (i's conjecture of) total effort by agents -i at z given no success by z
- Then i's problem reduces to

$$\max_{(a_{i,t})_{t\in[0,T]}} \int_{0}^{T} \left(p_{i,t} \lambda \overline{w} - c \right) a_{i,t} \underbrace{e^{-\int_{0}^{t} p_{i,z} \lambda(a_{i,z} + A_{-i,z}) dz}}_{\text{prob. no one succeeds by } t} dt$$

where

$$p_{i,t} = \frac{p_0 e^{-\int_0^t \lambda(a_{i,z} + A_{-i,z})dz}}{p_0 e^{-\int_0^t \lambda(a_{i,z} + A_{-i,z})dz} + 1 - p_0}$$

Public winner-takes-all contest

• Unique equilibrium is symmetric: for all $i \in \mathcal{N}$,

$$a_{i,t} = \begin{cases} 1 & \text{if } p_{i,t} \ge \frac{c}{\lambda \overline{w}} \equiv p^{PW} \text{ and no success by } t \\ 0 & \text{otherwise} \end{cases}$$

• Implies deadline T optimal iff $T \ge T^{PW}$, where

$$\frac{p_0 e^{-N\lambda T^{PW}}}{p_0 e^{-N\lambda T^{PW}} + 1 - p_0} = \frac{c}{\lambda \overline{w}}$$

Remark 1: Implements first-best solution iff $\overline{w} = v$

Remark 2: Probability of success is invariant to N

Hidden winner-takes-all contest

Now *i*'s problem is

$$\max_{(a_{i,t})_{t\in[0,T]}} \int_0^T \left(p_{i,t}^{(1)} \lambda \overline{w} \underbrace{e^{-\int_0^t \lambda A_{-i,z} dz}}_{\text{prob. all } -i \text{ fail}} - c \right) a_{i,t} \underbrace{e^{-\int_0^t p_{i,z}^{(1)} \lambda a_{i,z} dz}}_{e^{-\int_0^t p_{i,z}^{(1)} \lambda a_{i,z} dz}} dt,$$

where $p_{i,t}^{(1)}$ is *i*'s private belief given he did not succeed by *t*:

$$p_{i,t}^{(1)} = \frac{p_0 e^{-\int_0^t \lambda a_{i,z} dz}}{p_0 e^{-\int_0^t \lambda a_{i,z} dz} + 1 - p_0}$$

Hidden winner-takes-all contest

• Unique equilibrium is symmetric: for all $i \in \mathcal{N}$,

$$a_{i,t} = \begin{cases} 1 & \text{if } p_{i,t}^{(1)} \lambda \overline{w} e^{-\int_0^t \lambda A_{-i,s} ds} \ge c \\ 0 & \text{otherwise} \end{cases}$$

• Under non-binding T, stopping time T^{HW} is then given by

$$\frac{p_0 e^{-N\lambda T^{HW}}}{p_0 e^{-\lambda T^{HW}} + 1 - p_0} = \frac{c}{\lambda \overline{w}} = \frac{p_0 e^{-N\lambda T^{PW}}}{p_0 e^{-N\lambda T^{PW}} + 1 - p_0}$$

• Hence, $T^{HW} < T^{PW} \rightarrow$ Strictly dominated by public WTA

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Public shared-prize contest

Now i's problem is

$$\max_{(a_{i,t})_{t\in[0,T]}} \int_0^T \left[\left(p_{i,t} \lambda w_{i,t} - c \right) a_{i,t} + p_{i,t} \lambda A_{-i,t} u_{i,t} \right] \underbrace{e^{-\int_0^t p_{i,z} \lambda(a_{i,z} + A_{-i,z}) dz}}_{\text{for } t \in \mathbb{C}} dt$$

where (suppressing dependence on strategies):

- $w_{i,t} \equiv i$'s expected reward if he succeeds at t
- $u_{i,t} \equiv i$'s continuation payoff if some -i succeeds at t

Since $u_{i,t} \ge 0$ and $w_{i,t} \le \overline{w}$,

$$a_{i,t} > 0 \implies p_{i,t} \ge \frac{c}{\lambda w_{i,t}} \ge \frac{c}{\lambda \overline{w}} = p^{PW}$$

 \rightarrow Dominated by public WTA (strictly if different)

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Hidden shared-prize contest

Proposition

Among hidden contests, an optimal prize scheme is equal sharing: for any number of successful agents $n \in \mathcal{N}$, $w_i = \frac{\overline{w}}{n} \forall i \in \{1, ..., n\}$.

Idea of Proof:

- Wlog to consider prize scheme that induces full effort from 0 to ${\cal T}$
- Equal sharing \implies constant sequence of expected rewards
- Stopping time T^{HS} s.t. each agent's IC binds at each $t \in [0, T^{HS}]$
- Thus, no hidden contest can induce more experimentation
 - If $T > T^{HS}$, IC violated at some $t \leq T$

Hidden equal-sharing contest

• Under equal sharing, *i*'s problem is $\max_{(a_{i,t})_{t \in [0,T]}} \int_{0}^{T} \left(p_{i,t}^{(1)} \lambda \boldsymbol{w_{i}} - c \right) a_{i,t} \underbrace{e^{-\int_{0}^{t} p_{i,z}^{(1)} \lambda a_{i,z} dz}}_{\text{prob. } i \text{ does not succeed by } t} dt$

An optimal strategy is

$$a_{i,t} = \begin{cases} 1 & \text{if } p_{i,t}^{(1)} \lambda w_i \ge c \\ 0 & \text{otherwise} \end{cases}$$

In a symmetric equilibrium, expected reward w^{HS} , stopping time T^{HS}

Hidden equal-sharing contest

• Given T^{HS} , the expected reward for success is

$$w^{HS} = \overline{w} \ \frac{1 - e^{-\lambda N T^{HS}}}{(1 - e^{-\lambda T^{HS}})N}$$

• Under non-binding T, stopping time T^{HS} solves

$$\underbrace{\overline{w} \ \frac{1 - e^{-\lambda N T^{HS}}}{(1 - e^{-\lambda T^{HS}})N}}_{w^{HS}} \ \underbrace{\frac{p_0 e^{-\lambda T^{HS}}}{p_0 e^{-\lambda T^{HS}} + 1 - p_0}}_{\text{stopping private belief}} \ \lambda = c$$

which has a unique solution; hence essentially unique symmetric eqm

Remark: Increase in N can increase or decrease probability of success

\blacksquare Recall T^{PW} and T^{HS} satisfy respectively

$$\frac{p_0 e^{-N\lambda T^{PW}}}{p_0 e^{-N\lambda T^{PW}} + 1 - p_0} = \frac{c}{\lambda \overline{w}}$$
$$\frac{1 - e^{-\lambda N T^{HS}}}{(1 - e^{-\lambda T^{HS}})N} \frac{p_0 e^{-\lambda T^{HS}}}{p_0 e^{-\lambda T^{HS}} + 1 - p_0} = \frac{c}{\lambda \overline{w}}$$

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Public winner-takes-all versus hidden equal-sharing



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Result for public and hidden contests

Proposition

Among public and hidden contests, if

$$\frac{p_0 e^{-\lambda T^{PW}}}{p_0 e^{-\lambda T^{PW}} + 1 - p_0} \frac{1 - e^{-\lambda N T^{PW}}}{(1 - e^{-\lambda T^{PW}})N} > \frac{c}{\lambda \overline{w}}$$

then a hidden equal-sharing contest is optimal.

Otherwise, a public winner-takes-all contest is optimal.

Intuition: Interpreting the condition

We can rewrite condition as follows:

 $\lambda \overline{w} \sum_{m=1}^{N-1} \frac{\Pr[m \text{ opponents succeed by } T^{PW} \mid G]}{\Pr[\text{at least one opponent succeeds by } T^{PW} \mid G]} \left(\frac{1}{m+1}\right) > c$

• At T^{PW} , if all -i failed, i is indifferent over exerting effort

So, i strictly prefers to continue iff he does when some -i succeeded

Intuition: Necessary and sufficient conditions

• Condition for N=2 is

$$\frac{w}{2}\lambda > c$$

ightarrow i would experiment to earn half prize if he knew -i succeeded

If N > 2, above condition necessary, and simple sufficient condition is

$$\frac{w}{N}\lambda \ge c$$

 \implies HS dominates (is dominated by) PW if $c/\lambda \overline{w}$ sufficiently small (large)

Intuition: Discussion

Why can hidden shared but not hidden WTA/public shared dominate?

- Want to hide info to bolster agent's belief when no-one succeeded
- But hiding info is counter-productive under WTA
- And public shared can only \uparrow effort when not beneficial (+ free-riding)

Hiding information can be beneficial because agents learn from others

- If $p_0 = 1$ or arms uncorrelated \implies public WTA always optimal
- Higher $p_0 \implies$ hidden equal-sharing optimal for smaller parameter set

Implication: Number of contestants

- If principal can choose N, HS does always at least as well as PW
 - HS can replicate PW by setting N = 1
- Our results imply it can be strictly optimal to have multiple agents
 - Despite no exogenous forces such as heterogeneity and discounting
- N > 1 allows to harness benefits from hiding info and sharing prize

General disclosure policies

- Rank monotonicity: for any $s, s_i < s_j \implies w(s_i, s_{-i}) \ge w(s_j, s_{-j})$
- Cutoff disclosure: $M_t = \{0, 1\}$, $\mu_t(o^t) = 1$ iff n or more succeed by t

Define
$$n^* \equiv \max\left\{n \in \{1, \dots, N\} : \lambda \frac{\overline{w}}{n} \ge c\right\}$$

Proposition

A cutoff-disclosure equal-sharing contest with cutoff n^* is optimal among rank-monotonic contests.

- Intuition:
 - Rank monotonicity \implies reward for success bounded by equal share
 - Exert effort given G and equal-sharing iff share w/less than n^* agents
 - Increase (reduce) effort incentive if reveal $n \ge n^*$ $(n < n^*)$ successes

Optimal cutoff disclosure equal-sharing contest

- \blacksquare Note that $n^*=1$ when $\lambda \frac{\overline{w}}{2} < c$, whereas $n^*=N$ when $\lambda \frac{\overline{w}}{N} > c$
- \blacksquare Since agents stop exerting effort when n^{\ast} successes are announced,
 - Cutoff-disclosure equal-sharing with $n^* = 1$ is equivalent to PW
 - Cutoff-disclosure equal-sharing with $n^* = N$ is equivalent to HS

Corollary

Among rank-monotonic contests, public WTA is optimal if $\lambda \overline{w}/2 < c$ and hidden equal-sharing is optimal if $\lambda \overline{w}/N > c$.

Finally, given salience and widespread use of WTA contests, we note:
Proposition

A public contest is optimal among WTA contests.

Principal's problem: Step 2

 \blacksquare Given optimal contest as function of \overline{w} , principal solves for optimal \overline{w}

Proposition

Fix any parameters (p_0, λ, c, N) and consider rank-monotonic contests.

- v large enough \implies principal chooses $\overline{w} \in (0, v)$ and hidden equal-sharing
- v small enough \implies principal chooses $\overline{w} \in (0, v)$ and public WTA

Intuition: For v large (small) enough, optimal \overline{w} s.t. $\frac{\lambda \overline{w}}{N} > c \left(\frac{\lambda \overline{w}}{2} < c\right)$

Extensions and discussion

Social planner: May also prefer hidden equal-sharing over public WTA

- If budget constrained $(\overline{w} < v)$, which is likely if value of discovery high
- Ex post, planner induces wasteful experimentation after discovery made

Observability of success: Results robust to different assumptions

- If only P observes success, no reason to hide it from successful A
- If only A observes success and can verifiably reveal it, main result holds
- If A can verifiably reveal success to opponents, main result holds
- Discounting, convex costs: Main insight is robust
 - With discounting, benefit of public WTA: can use success immediately
 - But hidden equal-sharing can yield higher probability of success

Applications

First-to-file vs. first-to-invent rules in patent law

- FTF seen as beneficial because it induces earlier filing, more disclosure (e.g. Scotchmer-Green 90)
- Our results: FTI beneficial because it limits disclosure! (and induces sharing)

Optimal task allocation in organizations

- Principal assigns two tasks of uncertain and indep. difficulty to two agents
- Our results: benefits of making agents jointly responsible for the two tasks

Design of contract awards in government procurement

- In challenge-based acquisitions, no disclosure until evaluation date
- Moreover, multiple contractors, often to have stable supply and competition
- Our results: contract sharing beneficial beyond these considerations

Conclusions

- Tradeoff in incentivizing experimentation:
 - \uparrow agent's reward for success vs \uparrow his belief that he will succeed
- Hiding info and sharing prize often dominates public WTA
 - Only hiding info or dividing prize hurts, but both together can help
- Broader contributions
 - Contest design in an environment with learning
 - Mechanism design approach—over payments and info disclosure—to multi-agent strategic experimentation