

Lemonade from Lemons: Information Design with Interdependent Values

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Introduction

- **Asymmetric information** can affect market outcomes
 - (in)efficiency & distribution
- Various mechanisms can alter—help or hurt—outcomes
- Our paper: **information design**
 - fix a canonical **interdependent-values** trading environment
 - characterize **all** outcomes as participants' info varies
 - interested in more than just efficiency
- Interpretations
 - designer with some objective (e.g., regulator)
 - predictions across info structures

Punchlines

- Information design can achieve a lot
 - with no restrictions, all feasible and “indiv. rational” payoffs
 - restrictions to canonical classes of info **do** matter; but not in some salient cases

- Methodological contributions
 - allow information to vary on both sides of market
 - identify role of canonical information classes

Example

Example (1)

- Seller can sell one indivisible good

	Prob(1/2)	Prob(1/2)
Buyer's valuation v	1	2
Seller's cost $c(v)$	1/2	2

- Seller posts a TIOLI price $p \in \mathbb{R}$

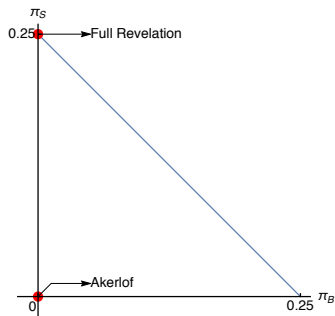
- Payoffs:

	Seller	Buyer
No trade	0	0
Trade	$p - c(v)$	$v - p$

- **Akerlof benchmark:** Fully-informed Buyer; Uninformed Seller

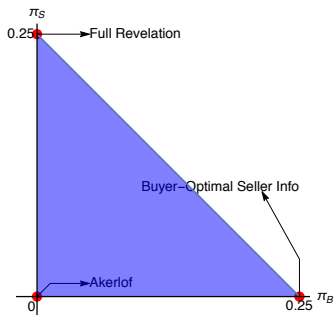
- eqm price $p = 2$ (or $p > 2$); no gains from trade; foregone surplus 1/4

Example (2)



- Both informed: eqm price $p = v$; all surplus to Seller

Example (2)

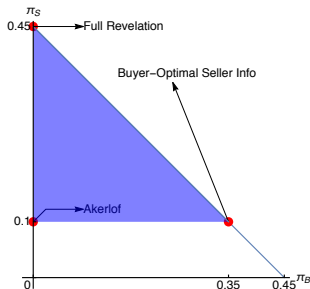


- Both informed: eqm price $p = v$; all surplus to Seller
- \exists **Seller info** (with informed Buyer) giving all surplus to Buyer?
 - **Yes**: reveal $c = 2$ sometimes and o-wise induce belief with $\mathbb{E}c = 1$.
Upon latter, Seller prices at 1, efficient trade, no surplus to Seller.
- **All** points in \triangle with some Seller info (and informed Buyer)
- Feasibility + IR \implies nothing else implemented with **any** info design

Example (3)

	Prob(1/2)	Prob(1/2)
Buyer's valuation v	1	2
Seller's cost $c(v)$	0.3	1.8

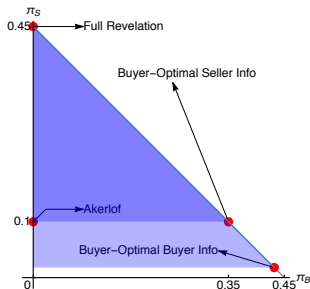
- Akerlof benchmark: $p = 2$; still inefficient, but some gains from trade



Example (3)

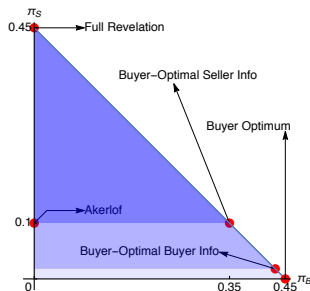
	Prob(1/2)	Prob(1/2)
Buyer's valuation v	1	2
Seller's cost $c(v)$	0.3	1.8

- Akerlof benchmark: $p = 2$; still inefficient, but some gains from trade



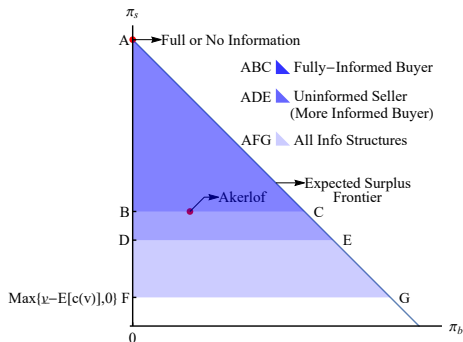
- Implement other payoffs with some **Buyer info** and **uninformed Seller**
- In fact, a **superset** of those with fully-informed Buyer

Example (4)



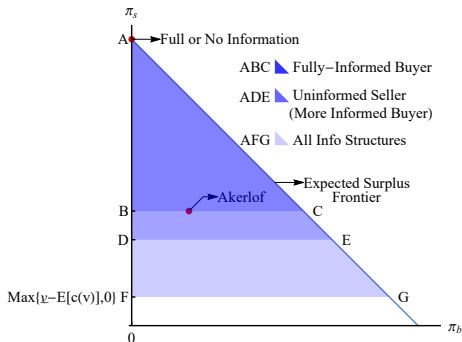
- Nothing else implementable if **Buyer more informed than Seller**
- But o-wise can implement still more
 - e.g., Uninformed Buyer; with ε pr. Seller is informed of $v = 1$
Seller's $p \approx \mathbb{E}c$ indep of signal; Buyer gets approx entire surplus
→ Seller's info makes off-path belief that $v = 1$ credible
- Using **joint info** design, can fill in the entire feasible & IR \triangle

General Results



- Uninformed Seller sufficient for more-informed Buyer
 - more generally, if Buyer does not update from price
- All three triangles coincide if and only if either
 - Akerlof info can generate full trade
 - Akerlof info can generate no trade

Literature



Monopoly pricing

- BBM 2015
- Roesler, Szentes 2017

Info design in games

- Berg, Morris 2016
- Doval, Ely 2020
- Makris, Renou 2021

Others

- Kessler 2001; Levin 2001
- Bar-Isaac, Jewitt, Leaver 2020

Model

Model

- Buyer's valuation: $v \in [\underline{v}, \bar{v}]$; prior μ with support V
- Seller's cost: $c(v) \leq v$, continuous with $\mathbb{E}[v - c(v)] > 0$
- Private signals $t_b, t_s \sim P(t_b, t_s | v)$: **info structure; design variable**
→ private signals are wlog
- Seller posts a price $p \in \mathbb{R}$; Buyer decides whether to accept
- Seller, Buyer vNM payoffs:
$$\begin{cases} (0, 0) & \text{if no trade} \\ (p - c(v), v - p) & \text{if trade} \end{cases}$$
- weak Perfect Bayesian Equilibrium
+ strengthenings

Nb: not assuming $c(v) \uparrow$

subsumes monopoly pricing, adverse or favorable selection

Canonical Info Structures and Payoff Sets

$\Gamma \equiv (c(v), \mu)$ is the environment

Canonical information classes

- \mathbf{T} : all (joint) info structures
- \mathbf{T}_{mb} : Buyer more informed than Seller, i.e., t_b is suff statistic for v
- \mathbf{T}_{us} : Seller uninformed (singleton signal space)
- \mathbf{T}_{fb} : Buyer fully informed of v

Implementable payoffs

- $\mathbf{\Pi}(\Gamma)$: payoff vectors across all info structures and all wPBE
- $\mathbf{\Pi}^*(\Gamma)$: subset with **price-independent beliefs**
 - Buyer does not update from price, after conditioning on t_b
 - implied by NSWYDK if Buyer more informed
- $\mathbf{\Pi}_i^*(\Gamma)$: further subset when information structure is restricted to class $i = mb, us, fb$

$$\mathbf{\Pi}_{us}^*(\Gamma) \cup \mathbf{\Pi}_{fb}^*(\Gamma) \subset \mathbf{\Pi}_{mb}^*(\Gamma) \subset \mathbf{\Pi}^*(\Gamma) \subset \mathbf{\Pi}(\Gamma)$$

Results

All Info Structures

Total surplus: $\mathbb{E}[v - c(v)] \equiv S(\Gamma)$

Seller guarantee: $\max\{\underline{v} - \mathbb{E}[c(v)], 0\} \equiv \underline{\pi}_s(\Gamma)$

Buyer guarantee: 0

Theorem (All info structures and equilibria.)

$$\mathbf{\Pi}(\Gamma) = \left\{ (\pi_b, \pi_s) : \begin{array}{l} \pi_b \geq 0 \\ \pi_s \geq \underline{\pi}_s(\Gamma) \\ \pi_b + \pi_s \leq S(\Gamma) \end{array} \right\}.$$

Moreover, $\forall \varepsilon > 0 \exists$ a finite information structure and price grid whose set of **sequential equilibrium** payoffs is an ε -net of $\mathbf{\Pi}(\Gamma)$.

Nb: a single information structure implements entire payoff set

Proof of All-Info Theorem

Assume, for simplicity, $\underline{v} \geq \mathbb{E}[c(v)]$.

- Neither player receives any information
- Seller randomizes between $p_l \in [\underline{v}, \mathbb{E}[v]]$ and $p_h = \mathbb{E}[v]$
→ two parameters: p_l and $\sigma(p_l)$

Buyer accepts p_l but randomizes after p_h to make Seller indifferent

$$\pi_s = p_l - \mathbb{E}[c(v)] , \pi_b = \sigma(p_l)(\mathbb{E}[v] - p_l)$$

- As $p_l \uparrow$, π_s traverses $[\underline{\pi}_s(\Gamma), S(\Gamma)]$
As $\sigma(p_l) \uparrow$, π_b traverses $[0, S(\Gamma) - \pi_s]$
- Off path Buyer belief is $v = \underline{v}$, so Buyer rejects all off-path $p \geq \underline{v}$
- Violates NSWYDK (consider monopoly pricing) ☹️
But can be modified: e.g., if $\Pr(\underline{v}) > 0$, Seller occasionally learns \underline{v}
In fact, get sequential eqm—even “D1”—in discretizations

More-informed Buyer

$$\underline{\pi}_s^{us}(\Gamma) \equiv \inf \{ \pi_s : \exists (\pi_b, \pi_s) \in \mathbf{\Pi}_{us}^*(\Gamma) \}$$

Theorem (Equilibria with price-independent beliefs.)

- 1 $\mathbf{\Pi}^*(\Gamma) = \mathbf{\Pi}_{mb}^*(\Gamma) = \mathbf{\Pi}_{us}^*(\Gamma)$.
 - 2 $\mathbf{\Pi}_{us}^*(\Gamma) = \{ (\pi_b, \pi_s) \in \mathbf{\Pi}(\Gamma) : \pi_s \geq \underline{\pi}_s^{us}(\Gamma) \}$.
 - 3 $\forall (\pi_b, \pi_s) \in \mathbf{\Pi}_{us}^*(\Gamma)$ with $\pi_s > \underline{\pi}_s^{us}(\Gamma)$,
 $\exists \tau \in \mathbf{T}_{us}$ s.t. all equilibria have payoffs (π_b, π_s) .
- Given price-indep beliefs, uninformed Seller is sufficient
 - Only additional constraint now is $\underline{\pi}_s^{us}(\Gamma) \geq \underline{\pi}_s(\Gamma)$. Inequality is strict if $\underline{v} \leq \mathbb{E}[c(v)]$ and $c(v) < v \forall v$.
 - Unique implementation

Price-indep Beliefs Theorem: Proof Sketch

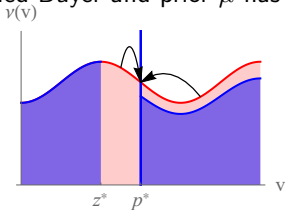
- With price-indep beliefs, $\pi_s \geq \underline{\pi}_s^{us}(\Gamma)$
 - price-indep beliefs \implies info cannot hurt Seller
- Show $\underline{\pi}_s^{us}(\Gamma)$ is implementable with some $\tau^* \in \mathbf{T}_{us}$ (i.e., $\inf = \min$)

Lemma

$\forall (\pi_b, \pi_s) \in \mathbf{\Pi}(\Gamma)$ with $\pi_s > \underline{\pi}_s^{us}(\Gamma)$,

\exists garbling of τ^* s.t. all equilibria have payoffs (π_b, π_s) .

Suppose τ^* has fully-informed Buyer and prior μ has density:



Identify z^* and $p^* \in [z^*, \mathbb{E}[v|v > z^*]]$:

- $z^* \leftarrow$ Surplus: $\pi_s + \pi_b = \Pr(v > z^*)\mathbb{E}[v - c(v)|v > z^*]$
- $p^* \leftarrow$ Seller payoff: $\pi_s = \Pr(v > z^*)\mathbb{E}[p^* - c(v)|v > z^*]$

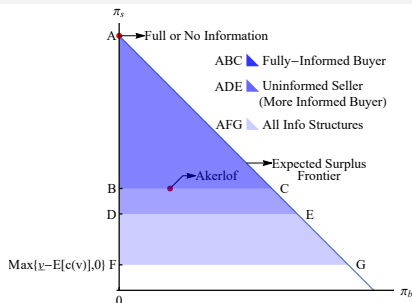
Fully-Informed Buyer

$$\underline{\pi}_s^{fb}(\Gamma) \equiv \sup_p \int_p^{\bar{v}} (p - c(v)) \mu(dv)$$

Theorem (Fully-informed Buyer, w/ price-indep beliefs.)

- 1 $\mathbf{\Pi}_{fb}^*(\Gamma) = \{(\pi_b, \pi_s) \in \mathbf{\Pi}(\Gamma) : \pi_s \geq \underline{\pi}_s^{fb}(\Gamma)\}$.
 - 2 $\forall (\pi_b, \pi_s) \in \mathbf{\Pi}_{fb}^*(\Gamma)$ and $\varepsilon > 0$,
 $\exists \tau \in \mathbf{T}_{fb}$ with all eqm payoffs in ε -ngbhd of (π_b, π_s) .
- Of course, $\underline{\pi}_s^{fb}(\Gamma) \geq \underline{\pi}_s^{us}(\Gamma)$; strictly if $\underline{\pi}_s^{fb}(\Gamma) > \underline{\pi}_s(\Gamma)$
 - Proof via “incentive compatible distributons”, generalizing Bergemann, Brooks & Morris’ (2015) “extreme markets”
 - Approx. unique implementation

In Sum



Extensions/other issues:

- characterizing uninformed-Seller bound $\underline{\pi}_s^{us}$ (✓ linear v)
- more general correlation in c, v (✓ if $c \leq v$)
- negative trading surplus (✓ for all info structures; nonlinear frontier)
- other mechanisms
 - if $\underline{v} - \mathbb{E}[c(v)] \leq 0$, cannot implement any more s.t. participation
 - if $\underline{v} - \mathbb{E}[c(v)] > 0$, mech design is useful

Thank you!