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EDU>> % Escaping Markov Mouse Example
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EDU>> % 9 transient states and 3 absorbing states
EDU>>
EDU>> % Q from EscapingMouseQ.dat
EDU>> % R from EscapingMouseR.dat
EDU>> % program absorbing(Q,R) in absorbing.m
EDU>>
EDU>> absorbing(Q, R)

```

Q =

0	0.5000	0	0.5000	0	0	0	0	0
0.3333	0	0.3333	0	0.3333	0	0	0	0
0	0.3333	0	0	0	0.3333	0	0	0
0.3333	0	0	0	0.3333	0	0.3333	0	0
0	0.2500	0	0.2500	0	0.2500	0	0.2500	0
0	0	0.3333	0	0.3333	0	0	0	0.3333
0	0	0	0.3333	0	0	0	0.3333	0
0	0	0	0	0.3333	0	0.3333	0	0.3333
0	0	0	0	0	0.3333	0	0.3333	0

R =

0	0	0
0	0	0
0.3333	0	0
0	0	0
0	0	0
0	0	0
0	0.3333	0
0	0	0
0	0	0.3333

N =

2.4210	2.1316	1.1052	2.1316	2.2105	1.1842	1.1052	1.1842	0.7895
1.4210	2.7030	1.3195	1.5601	2.2105	1.2556	0.8910	1.1128	0.7895
0.7368	1.3195	1.8270	0.8910	1.3684	1.1616	0.5413	0.7331	0.6316
1.4210	1.5601	0.8910	2.7030	2.2105	1.1128	1.3195	1.2556	0.7895
1.1052	1.6579	1.0263	1.6579	3.0527	1.4210	1.0263	1.4210	0.9473
0.7895	1.2556	1.1616	1.1128	1.8948	2.2293	0.7331	1.0865	1.1052
0.7368	0.8910	0.5413	1.3195	1.3684	0.7331	1.8270	1.1616	0.6316
0.7895	1.1128	0.7331	1.2556	1.8948	1.0865	1.1616	2.2293	1.1052
0.5263	0.7895	0.6316	0.7895	1.2632	1.1052	0.6316	1.1052	1.7368

m =

14.2630
13.2630
9.2104
13.2630
13.3157
11.3683
9.2104
11.3683
8.5788

B =

0.3684	0.3684	0.2632
0.4399	0.2970	0.2632
0.6090	0.1804	0.2105
0.2970	0.4399	0.2632
0.3421	0.3421	0.3158
0.3872	0.2444	0.3684
0.1804	0.6090	0.2105
0.2444	0.3872	0.3684
0.2105	0.2105	0.5790

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