# 11: $\mathcal{H}_2$ Optimal Control

- defining the closed-loop map (D&P §5.1–5.2)
- the  $\mathcal{H}_2$  system norm (D&P §6)
- the  $\mathcal{H}_2$  optimal control problem (D&P §6.4)
- the linear quadratic regulator

### General feedback arrangement



the plant G is described by the state-space system:

$$\dot{x}(t) = Ax(t) + \begin{bmatrix} B_1 & B_2 \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$
$$\begin{bmatrix} z(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} C_1 \\ C_2 \end{bmatrix} x(t) + \begin{bmatrix} D_{11} & D_{12} \\ D_{21} & D_{22} \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$

and controller  $\boldsymbol{K}$  by

$$\dot{x}_K(t) = A_K x_K(t) + B_K y(t)$$
$$u(t) = C_K x_K(t) + D_K y(t)$$

#### Closed-loop Map

# State feedback

 $\bullet$  G is described by

$$\dot{x}(t) = Ax(t) + \begin{bmatrix} 0 & B_2 \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$
$$\begin{bmatrix} z(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} I \\ I \end{bmatrix} x(t) + \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$

• K is described by

$$\dot{x}_K(t) = 0x_K(t) + 0y(t)$$
$$u(t) = 0x_K(t) + D_K y(t)$$



# Luenberger-based controller

• G has an output map

$$\dot{x}(t) = Ax(t) + \begin{bmatrix} 0 & B_2 \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$
$$\begin{bmatrix} z(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} I \\ C_2 \end{bmatrix} x(t) + \begin{bmatrix} 0 & 0 \\ 0 & D_{22} \end{bmatrix} \begin{bmatrix} w(t) \\ u(t) \end{bmatrix}$$

• K is dynamic

$$\begin{bmatrix} A_K & B_K \\ \hline C_K & D_K \end{bmatrix} = \begin{bmatrix} A + LC + BF + LDF & -L \\ \hline F & 0 \end{bmatrix}$$

### Assumptions

it will be assumed that:

• (A, B) and  $(A_K, B_K)$  are stabilizable, *i.e.*,

A + BK and  $A_K + B_K F$  can be made stable

• (A, C) and  $(A_K, C_K)$  are detectable, *i.e.*,

A + LC and  $A_K + HC_K$  can be made stable

#### Definition

The feedback interconnection G, K is said to be well-posed if solutions exist for

$$x(t), \quad x_K(t), \quad y(t), \quad u(t),$$

for all initial conditions x(0),  $x_K(0)$  and inputs w(t).

Note: all "physical" systems are well-posed

#### Theorem The feedback interconnection



is well posed if  $(I - D_{22}D_K)^{-1}$  exists.

#### Note:

• if  $D_{22} = 0$  or  $D_K = 0$  then the closed-loop system is always well-posed

• 
$$(I - D_{22}D_K)^{-1}$$
 exists iff  $(I - D_K D_{22})^{-1} =: Q$  exists

#### Closed-loop Map

# **Closed-loop stability**

#### Definition

The closed-loop system G, K is internally stable if it is well posed, and for all initial conditions x(0) and  $x_K(0)$ , the limits

 $x(t), x_K(t) \to 0$  as  $t \to \infty$  hold

when w = 0.

internal stability requires:

•  $(I - D_{22}D_K)^{-1}$  to be invertible • the eigenvalues of

$$\begin{bmatrix} A & 0 \\ 0 & A_K \end{bmatrix} + \begin{bmatrix} B_2 & 0 \\ 0 & B_K \end{bmatrix} \begin{bmatrix} I & -D_K \\ -D_{22} & I \end{bmatrix}^{-1} \begin{bmatrix} 0 & C_2 \\ C_K & 0 \end{bmatrix}$$

to have negative real parts

## Assumptions

for the remainder of the course, unless otherwise stated, we will assume that

- all state space descriptions are minimal realizations
- all feedback connections are well-posed
- the appropriate matrices are stabilizable and detectable

#### **Closed-loop dynamics**



the closed-loop system defines the map from w to z with states  $x_{\rm cl} = \left[ \begin{array}{c} x \\ x_K \end{array} \right]$ 

the system has the form

$$\dot{x}_{\rm cl}(t) = \mathcal{A}x_{\rm cl}(t) + \mathcal{B}w(t)$$
$$z(t) = \mathcal{C}x_{\rm cl}(t) + \mathcal{D}w(t)$$

compactly we write the map as

$$z = \mathcal{F}_l(G, K)w$$

Closed-loop Map

# Closed-loop dynamics: $\mathcal{A}, \mathcal{B}$

eliminating u and y:

$$\begin{bmatrix} I & -D_K \\ -D_{22} & I \end{bmatrix} \begin{bmatrix} u(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} 0 & C_K \\ C_2 & 0 \end{bmatrix} \begin{bmatrix} x(t) \\ x_K(t) \end{bmatrix} + \begin{bmatrix} 0 \\ D_{21} \end{bmatrix} w(t)$$

# Closed-loop dynamics: $\mathcal{A}, \mathcal{B}$

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substitute the above expression for  $\boldsymbol{u}$  and  $\boldsymbol{y}$  into

$$\begin{bmatrix} \dot{x} \\ \dot{x}_K \end{bmatrix} = \begin{bmatrix} A & 0 \\ 0 & A_K \end{bmatrix} \begin{bmatrix} x \\ x_K \end{bmatrix} + \begin{bmatrix} B_2 & 0 \\ 0 & B_K \end{bmatrix} \begin{bmatrix} u \\ y \end{bmatrix} + \begin{bmatrix} B_1 \\ 0 \end{bmatrix} w$$

to get

$$\begin{bmatrix} \dot{x} \\ \dot{x}_{K} \end{bmatrix} = \underbrace{\left( \begin{bmatrix} A & 0 \\ 0 & A_{K} \end{bmatrix} + \begin{bmatrix} B_{2} & 0 \\ 0 & B_{K} \end{bmatrix} \begin{bmatrix} I & -D_{K} \\ -D_{22} & I \end{bmatrix}^{-1} \begin{bmatrix} 0 & C_{K} \\ C_{2} & 0 \end{bmatrix} \right)}_{\mathcal{A}} \begin{bmatrix} x \\ x_{K} \end{bmatrix}$$

$$+ \underbrace{\begin{bmatrix} B_{1} + B_{2}D_{K}QD_{21} \\ B_{K}QD_{21} \end{bmatrix}}_{\mathcal{B}} w$$

Closed-loop Map

# Closed-loop dynamics: $\mathcal{C}, \mathcal{D}$

now we construct the output equation  $z(t) = Cx_{cl}(t) + Dw(t)$ :

$$z = \begin{bmatrix} C_1 & 0 \end{bmatrix} \begin{bmatrix} x \\ x_K \end{bmatrix} + \begin{bmatrix} D_{12} & 0 \end{bmatrix} \begin{bmatrix} u \\ y \end{bmatrix} + D_{11}w.$$

#### Closed-loop dynamics: $\mathcal{C}, \mathcal{D}$

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Again, substitute

$$\begin{bmatrix} I & -D_K \\ -D_{22} & I \end{bmatrix} \begin{bmatrix} u \\ y \end{bmatrix} = \begin{bmatrix} 0 & C_K \\ C_2 & 0 \end{bmatrix} \begin{bmatrix} x \\ x_K \end{bmatrix} + \begin{bmatrix} 0 \\ D_{21} \end{bmatrix} w,$$

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Again, substitute

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to obtain

$$z = \overbrace{\left(\begin{bmatrix} C \\ C_1 & 0 \end{bmatrix} + \begin{bmatrix} D_{12} & 0 \end{bmatrix} \begin{bmatrix} I & -D_K \\ -D_{22} & I \end{bmatrix}^{-1} \begin{bmatrix} 0 & C_K \\ C_2 & 0 \end{bmatrix}\right)}^{\left[\begin{array}{c} x \\ x_K \end{array}\right]} + \underbrace{(D_{11} + D_{12}D_KQD_{21})}_{\mathcal{D}}w.$$

# **Optimal control**

$$Choose \begin{bmatrix} A_{K} & B_{K} \\ \hline C_{K} & D_{K} \end{bmatrix} in order to minimize ||\mathcal{F}_{l}(G, K)||: \\ \\ \left\| \begin{bmatrix} \begin{bmatrix} A & 0 \\ 0 & A_{K} \end{bmatrix} + \begin{bmatrix} B_{2} & 0 \\ 0 & B_{K} \end{bmatrix} \begin{bmatrix} I & -D_{K} \\ -D_{22} & I \end{bmatrix}^{-1} \begin{bmatrix} 0 & C_{K} \\ C_{2} & 0 \end{bmatrix} \begin{bmatrix} B_{1} + B_{2}D_{K}QD_{21} \\ B_{K}QD_{21} \\ \hline B_{K}QD_{21} \end{bmatrix} \right\| \\ \\ \hline \begin{bmatrix} C_{1} & 0 \end{bmatrix} + \begin{bmatrix} D_{12} & 0 \end{bmatrix} \begin{bmatrix} I & -D_{K} \\ -D_{22} & I \end{bmatrix}^{-1} \begin{bmatrix} 0 & C_{K} \\ C_{2} & 0 \end{bmatrix} = D_{11} + D_{12}D_{K}QD_{21} \end{bmatrix}$$

where  $Q = (I - D_K D_{22})^{-1}$ 

- clearly not convex in  $(A_K, B_K, C_K, D_K)$
- which norm should we use?

# System norms

- in the context of BIBO stability, we looked at  $L_\infty \to L_\infty$  norm
  - clearly (!) this is called the  $L_1$ -induced norm
- minimizing the closed-loop in this norm is called  $L_1$ -optimal control
- $L_1$  optimal control in general is difficult to solve

instead, we will look at two other systems norms:

- the  $\mathcal{H}_2$ -norm: average energy
- $\bullet$  the  $\mathcal{H}_\infty\text{-norm:}$  quantifies the peak energy of a stable system

#### The $\mathcal{H}_2$ -norm: Impulse response interpretation

consider the system

$$\dot{x}(t) = Ax(t) + Bu(t)$$
$$y(t) = Cx(t)$$

which has a transfer matrix

$$\hat{G}(s) = C(sI - A)^{-1}B$$

and impulse response

$$H(t) = Ce^{At}B$$

#### Definition

Assume G=(A,B,C) is controllable and observable, the  $\mathcal{H}_2\text{-norm}$  of G is

$$\|G\|_{\mathcal{H}_2} = \left(\int_0^\infty \|H(t)\|_F^2 \, \mathrm{d}t\right)^{\frac{1}{2}} = \left(\frac{1}{2\pi} \int_{-\infty}^\infty \|G(j\omega)\|_F^2 \, \mathrm{d}\omega\right)^{\frac{1}{2}}.$$

#### $\mathcal{H}_2$ System Norm

#### The $\mathcal{H}_2$ -norm: White noise response

consider the system

$$\dot{x}(t) = Ax(t) + Bu(t)$$
$$y(t) = Cx(t)$$

 $\mathcal{H}_2$  norm interpreted as the average energy of y when w is white noise:

$$||G||_{\mathcal{H}_2} = \mathbb{E} \int_0^\infty ||y(t)||_2^2 = \mathbb{E} ||y||_{L_2[0,\infty)}$$

- w(t) satisfies  $\mathbb{E}w(t) = 0$ ,  $\mathbb{E}[w(t)w(t)^T] = Q\delta(t-\tau)$
- in discrete time  $w_k \sim N(0, Q)$

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#### Note

in both interpretations, the initial condition does not affect the  $\mathcal{H}_2$  norm

#### $\mathcal{H}_2$ System Norm

#### Computing the $\mathcal{H}_2$ -norm

# Theorem Assume A is Hurwitz and (A, B, C) controllable and observable. Then

$$\|G\|_{\mathcal{H}_2} = \left(\operatorname{trace}(B^T P B)\right)^{\frac{1}{2}},$$

where P solves the Lyapunov equation  $A^T P + PA + C^T C = 0$ .

Equivalently,

$$||G||_{\mathcal{H}_2} = \left(\operatorname{trace}(CQC^T)\right)^{\frac{1}{2}},$$

where where Q solves the Lyapunov equation  $AQ + QA^T + BB^T = 0$ .

#### Proof.

Apply the definition and make use of the linearity of the trace function.

#### $\mathcal{H}_2$ System Norm

# **Equations and gramians**

**Controllability gramian**:  $AX_{c} + X_{c}A^{T} + BB^{T} = 0$ 

Observability gramian:  $A^T Y_o + Y_o A + C^T C = 0$ 

Generalized gramians:

$$AX + XA^T + BB^T \preceq 0 \qquad A^TY + YA + C^TC \preceq 0$$

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Generalized gramians:

$$AX + XA^T + BB^T \preceq 0 \qquad A^TY + YA + C^TC \preceq 0$$

#### Lemma

Suppose A is Hurwitz and  $X_c$  satisfies

$$AX_{\rm c} + X_{\rm c}A^T + Q = 0$$

where Q is an arbitrary symmetric matrix. If X satisfies

$$AX + XA^T + Q \preceq 0,$$

then  $X \succeq X_c$ .

 $\mathcal{H}_2$  System Norm

# Useful matrix inequality facts

#### Monotonicity of the trace

given two symmetric matrices X and Y, then

$$X \preceq Y \implies \operatorname{Tr} X \leq \operatorname{Tr} Y$$

n.b. the converse is not true

### Useful matrix inequality facts

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#### Schur complement

given matrices Q, M and R with M and Q being symmetric, then the following statements are equivalent:

1 the following two matrix inequalities hold:

$$Q \succ 0$$
 and  $M - RQ^{-1}R^T \succ 0$ .

2 the linear matrix inequality

$$\begin{bmatrix} M & R \\ R^T & Q \end{bmatrix} \succ 0$$

is satisfied.

 $\mathcal{H}_2$  System Norm

### Computing the $\mathcal{H}_2$ -norm with an LMI

#### Theorem

Let  $G = \begin{bmatrix} A & B \\ \hline C & 0 \end{bmatrix}$ , then A is Hurwitz and  $||G||_{\mathcal{H}_2} < 1$  if and only if there exists a symmetric matrix  $X \succ 0$  such that

$$\operatorname{trace}(C\boldsymbol{X}C^T) < 1 \quad \textit{and} \quad A\boldsymbol{X} + \boldsymbol{X}A^T + BB^T \prec 0.$$

#### Proof.

( "only if" )

 ${\scriptstyle \textcircled{0}}$  by hypothesis A is Hurwitz and  ${\rm trace}(CXC^T)<1$ 

❷ we know  $X \succeq X_c$ , this implies  $\operatorname{trace}(CX_cC^T) < 1$ 

$$X = \int_0^\infty e^{tA} (BB^T + \epsilon I) e^{tA^T} \, \mathrm{d}t \quad \text{for } \epsilon > 0,$$

R.H.S. is a continuous function of  $\epsilon$  and  $X=X_{\rm c}$  when  $\epsilon=0$ 

() thus, X satisfies  $AX + XA^T + BB^T + \epsilon I = 0. \label{eq:alpha}$ 

("if")

**()** same idea, start with  $A^T X + XA + BB^T \prec 0$  and work backwards.

#### The $\mathcal{H}_2$ optimal control problem

- we only cover the full information control problem
- given a system of the form

$$G = \begin{bmatrix} A & B_1 & B_2 \\ \hline C_1 & 0 & D_{12} \\ I & 0 & 0 \end{bmatrix}, \quad \text{where } A \in \mathbb{R}^{n \times n}, B_1 \in \mathbb{R}^{n \times p}, B_2 \in \mathbb{R}^{n \times m}, C_1 \in \mathbb{R}^{q \times n}$$

find a controller K with structure

$$K = \begin{bmatrix} 0 & 0 \\ \hline 0 & F \end{bmatrix}$$

that minimizes  $\|\mathcal{F}_l(G, K)\|_{\mathcal{H}_2}$ 

• no loss in achievable performance by using a static controller (skip proof of this)

#### LMI solution to the full-information $\mathcal{H}_2$ control problem

#### Theorem

There exists a feedback law u = Kx that internally stabilizes G and satisfies

 $\|\mathcal{F}_l(G,K)\| < 1$ 

if and only if there exist symmetric matrices  $X \in \mathbb{R}^{n \times n}$ ,  $W \in \mathbb{R}^{q \times q}$ , and a rectangular matrix  $Z \in \mathbb{R}^{m \times n}$  such that

$$F = ZX^{-1}$$

and the following inequalities are satisfied:

$$\begin{bmatrix} A & B_2 \end{bmatrix} \begin{bmatrix} X \\ Z \end{bmatrix} + \begin{bmatrix} X & Z^T \end{bmatrix} \begin{bmatrix} A^T \\ B_2^T \end{bmatrix} + B_1 B_1^T \prec 0, \\ \begin{bmatrix} W & C_1 X + D_{12} Z \\ (C_1 X + D_{12} Z)^T & X \end{bmatrix} \succ 0, \\ \operatorname{trace}(W) < 1.$$

 $\begin{array}{l} \mbox{Proof.}\\ \mbox{$\mathcal{H}_2$ lemma, monotonicity of trace, Schur complement.} \end{array}$ 

#### LQR as a special case of $\mathcal{H}_2$ -control

#### The Linear Quadratic Regulator:

the LQR problem requires finding a control input u(t) such that

$$\int_0^\infty \left( x(t)^T Q x(t) + u(t) R u(t) \right) \mathrm{d}t$$

is minimized, subject to  $\dot{x}(t) = Ax(t) + Bu(t), \, Q \succeq 0$  and  $R \succ 0$  are given

- $x(t)^T Q x(t)$  penalizes the deviation of x from 0 at time t
- $u(t)^T Ru(t)$  penalizes the magnitude of the input u at time t
- objectives are in competition with each other

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using the notation for the general problem, the state equation is

$$\dot{x}(t) = A(t) + B_1 w(t) + B_2 u(t)$$

and we assume  $w_i(t) = \delta(t) \cdot e_i$ 

# **Defining** z

construct the fictitious output

$$z(t) = \begin{bmatrix} Q^{\frac{1}{2}} \\ 0 \end{bmatrix} x(t) + \begin{bmatrix} 0 \\ R^{\frac{1}{2}} \end{bmatrix} u(t)$$

where  $Q = Q^{\frac{1}{2}}Q^{\frac{1}{2}}, R = R^{\frac{1}{2}}R^{\frac{1}{2}}$ 

 $\mathcal{H}_2$ -control is then simply finding K to minimize  $\|z\|_{L_2[0,\infty)}$ 

using the control law u(t) = Kx(t), the closed-loop system is

$$\begin{aligned} x(t) &= (A + BK)x(t) + w(t) \\ z(t) &= \begin{bmatrix} Q^{\frac{1}{2}} \\ R^{\frac{1}{2}}K \end{bmatrix} x(t) \\ y(t) &= x(t) \end{aligned}$$

#### Finite-horizon, discrete-time LQR

consider the discrete time system

$$x_{t+1} = Ax_t + Bu_t, \quad t = 0, \dots, N$$

with initial condition  $x_0 = x^{\text{init}}$  over time horizon N

control objective: pick inputs  $u_0, u_1, \ldots, u_{N-1}$  in order to make

- $x_0, x_1, \ldots$  small (i.e., good regulation regulation or control)
- $u_0, u_1, \ldots$  small (i.e., input efficiency)

#### cost function

define the quadratic cost function

$$J(u) := \min_{u_0, u_1, \dots, u_{N-1}} \sum_{i=1}^{N-1} (x_t^T Q x_t + u_t^T R u_i) + x_N^T Q_f x_N$$

where  $Q \succeq 0$  ,  $Q_f \succeq 0,$  and  $R \succ 0$  are given

positive (semi)definiteness ensure the minimum possible cost is non-negative

- Q determines the state cost and  $Q_f$  the terminal state cost
- R determines the input cost,  $R \succ 0$  means any (non-zero) input adds to J

# LQR solution via dynamic programming

- dynamic programming provides a recursive method for solving the LQR problem
- broadly applicable to many problems sequential decision making
- idea: break problem into a sequence of problems, solve backwards in time

# **Value function**

for  $t=0,\ldots,N$  define the value function is defined as

$$V_t(z) = \underset{\boldsymbol{u_t}, \dots, \boldsymbol{u_{N-1}}}{\operatorname{minimize}} \quad \sum_{\tau=t}^{N-1} (x_\tau^T Q x_\tau + \boldsymbol{u_\tau}^T R \boldsymbol{u_\tau}) + x_N^T Q_f x_N$$

s.t.  $x_t = z$ ,  $x_{\tau+1} = Ax_{\tau} + Bu_{\tau}$ ,  $\tau = t, \dots, N-1$ 

#### Value function

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s.t.  $x_t = z, \quad x_{\tau+1} = A x_\tau + B u_\tau, \quad \tau = t, \dots, N-1$ 

- Vt aka value function, Bellman equation, Hamilton-Jacobi Equation...
- $V_t(z)$  gives the minimum LQR cost-to-go, starting from state z at time t
- V<sub>0</sub>(x<sub>0</sub>) recovers the LQR problem exactly
- the larger t is, the fewer decisions there are to be made
- at the t = N, there is no decision to make

$$V_N(z) = z^T Q_f z$$

• dynamic programming: solve for  $V_k$  in terms of  $V_{k+1}$  until we hit  $V_0$ 

# **Dynamic programming**

begin by taking the value function and pull the first stage cost out:

$$V_t(z) = \min_{u_t} \min_{u_{t+1}, \dots, u_{N-1}} \left( x_t^T Q x_t + u_t^T R u_t + \sum_{k=t+1}^{N-1} (x_k^T Q x_k + u_k^T R u_k) + x_N^T Q_f x_N \right)$$

$$= \min_{u_t} x_t^T Q x_t + u_t^T R u_t + \min_{u_{t+1}, \dots, u_{N-1}} \left( \sum_{k=t+1}^{N-1} (x_k^T Q x_k + u_k^T R u_k) + x_N^T Q_f x_N \right)$$

# **Dynamic programming**

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$$V_t(z) = \min_{u_t} \min_{u_{t+1}, \dots, u_{N-1}} \left( x_t^T Q x_t + u_t^T R u_t + \sum_{k=t+1}^{N-1} (x_k^T Q x_k + u_k^T R u_k) + x_N^T Q_f x_N \right)$$

$$= \min_{u_t} x_t^T Q x_t + u_t^T R u_t + \min_{u_{t+1}, \dots, u_{N-1}} \left( \sum_{k=t+1}^{N-1} (x_k^T Q x_k + u_k^T R u_k) + x_N^T Q_f x_N \right)$$

to simplify, relabel  $u_t$  as w to get

$$V_t(z) = \min_{w} z^T Q z + w^T R w + \min_{u_{t+1}, \dots, u_{N-1}} \left( \sum_{k=t+1}^{N-1} (x_k^T Q x_k + u_k^T R u_k) + x_N^T Q_f x_N \right)$$

 $V_{t+1}(Az + Bw)$ 

where  $x_{t+1} = Az + Bw$ 

LQR

the value function can now be written recursively as

$$V_t(z) = \min_{w} \left( z^T Q z + w^T R w + V_{t+1} (A z + B w) \right)$$

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$$V_t(z) = \min_{w} \left( z^T Q z + w^T R w + V_{t+1} (A z + B w) \right)$$

it will now be shown that  $V_t$  is a quadratic function (for all t, not just t = N):

assume that  $V_t(z) = z^T P_t z$  for some  $P_t$ , then

$$V_t(z) = \min_w \left( z^T Q z + w^T R w + V_{t+1} (Az + Bw) \right)$$
$$= \min_w \left( z^T Q z + w^T R w + (Az + Bw)^T P_{t+1} (Az + Bw) \right)$$

the value function can now be written recursively as

$$V_t(z) = \min_{w} \left( z^T Q z + w^T R w + V_{t+1} (A z + B w) \right)$$

it will now be shown that  $V_t$  is a quadratic function (for all t, not just t = N):

assume that  $V_t(z) = z^T P_t z$  for some  $P_t$ , then

$$V_t(z) = \min_w \left( z^T Q z + w^T R w + V_{t+1} (Az + Bw) \right)$$
$$= \min_w \left( z^T Q z + w^T R w + (Az + Bw)^T P_{t+1} (Az + Bw) \right)$$

solving for  $\boldsymbol{w}$  by expanding, and setting the derivative to zero gives

$$2w^{T}R + 2(Az + Bw)^{T}P_{t+1}B = 0$$

from which

$$w^{\star} = -(R + B^T P_{t+1}B)^{-1} B^T P_{t+1} A z$$

finally, to show  $V_t$  is quadratic, substitute  $w^{\star}$  into value function

$$V_{t}(z) = z^{T}Qz + w^{\star T}Rw^{\star} + (Az + Bw^{\star})^{T}P_{t+1}(Az + Bw^{\star})$$
$$= z^{T}\underbrace{\left(A^{T}P_{t+1}A + Q - A^{T}P_{t+1}B(B^{T}P_{t+1}B + R)^{-1}B^{T}P_{t+1}A\right)}_{P_{t}}z$$

moreover,  $P_t \succeq 0$ 

# LQR algorithm

• 
$$P_N := Q_f$$
  
• for  $t = N$  down to  $t = 1$ :  
 $P_{t-1} := Q + A^T P_t A - A^T P_t B (R + B^T P_t B)^{-1} B^T P_t A$   
• for  $t = 0$  up to  $t = N - 1$ :  
 $K_t := -(R + B^T P_{t+1}B)^{-1} B^T P_{t+1}A$   
• for  $t = 0$  up to  $t = N - 1$ :

$$u_t^{\mathrm{lqr}} := K_t x_t$$

#### Notes

- optimal control input is **linear** in the state  $x_t$
- $P_t$  and  $K_t$  can be computed ahead of time ( $u_t$  computed in real time)
- cost to go is cost-to-go is  $V_t(z) = z^T P_t z$ .

# LQR Example

$$x_{t+1} = \begin{bmatrix} 1.5 & -0.5 \\ 0.75 & 3.5 \end{bmatrix} x_t + \begin{bmatrix} -0.5 \\ 0.25 \end{bmatrix} u_t$$

the autonomous part of the system is not internally stable



# LQR Example

$$x_{t+1} = \begin{bmatrix} 1.5 & -0.5\\ 0.75 & 3.5 \end{bmatrix} x_t + \begin{bmatrix} -0.5\\ 0.25 \end{bmatrix} u_t$$

the autonomous part of the system is not internally stable

cost function

$$\sum_{i=1}^{24} (x_t^T Q x_t + u_t^T R u_t) + x_{25}^T Q x_{25}$$

with  $Q=\rho I,\ R=\mu$ 

•  $x_0 = [1, 1]^T$ 

• will examine the effect of different cost function choices

() equal weighting:  $\rho = \mu = 1$ 



() equal weighting:  $\rho = \mu = 1$ 



**2** up-weighting state penalty:  $\rho = 100, \mu = 1$ 



() equal weighting:  $\rho = \mu = 1$ 



**2** up-weighting state penalty:  $\rho = 100, \mu = 1$ 



**3** up-weighting control penalty:  $\rho = 1, \mu = 100$ 



#### Infinite-horizon, discrete time LQR

• linear system dynamics:  $x_{t+1} = Ax_t + Bu_t$  with  $x_0 = x^{\text{init}}$  and quadratic cost:

$$J(u) = \sum_{\tau=0}^{\infty} (x_{\tau}^T Q x_{\tau} + u_{\tau}^T R u_{\tau})$$

- assume (A, B) controllable
- controllability  $\implies$  existence of n such that  $u_{\tau} = 0$  for all  $\tau > n \implies J(u) < \infty$

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#### Value function

$$\begin{aligned} V(z) &= \min_{u_0, u_1, \dots} \sum_{\tau=0}^{\infty} (x_{\tau}^T Q x_{\tau} + u_{\tau}^T R u_{\tau}) \\ \text{s.t.} \quad x_t &= z, \quad x_{\tau+1} = A x_{\tau} + B u_{\tau} \end{aligned}$$

• V is not a function of t (c.f. finite-horizon case)

#### **Solution derivation**

- the value function is quadratic, i.e.,  $V(z) = z^T P z$  with  $P \succeq 0$
- V again expressed recursively:

$$V(z) = \min_{w} \left( z^{T}Qz + w^{T}Rw + V(Az + Bw) \right)$$

• using the quadratic "assumption"

$$z^T P z = \min_{w} \left( z^T Q z + w^T R w + (A z + B w)^T P(A z + B w) \right)$$

• 
$$w^{\text{opt}} = -(R + B^T P B)^{-1} B^T P A z$$

• to obtain P, substitute  $w^{\text{opt}}$  into (#) to get

$$z^{T}(Q + A^{T}PA - A^{T}PA(R + B^{T}PB)^{-1}B^{T}PA)z$$

# Solution

the optimal controller is  $u_t = K x_t$ , where

$$K = -(R + B^T P B)^{-1} B^T P A$$

- contrast this to finite-horizon case
- P obtained from solving

$$P = Q + A^T P A - A^T P A (R + B^T P B)^{-1} B^T P A \qquad (\#)$$

- (#) is the Discrete Algebraic Riccati Equation (DARE)
- >>DARE in MATLAB
- scipy.linalg.solve\_discrete\_are in Python
- does not require a recursive solution for P, solve DARE once

# Infinite vs finite horizon

- T = 7 shown below
- T > 12 almost impossible to distinguish
- in general,  $P_t$  converges quickly as t gets further below N



### Continuous-time LQR

quadratic cost function and linear dynamics, (A, B) controllable

$$\begin{split} \min_{u} & \int_{0}^{\infty} \left( x(t)^{T} Q x(t) + u(t) R u(t) \right) \mathrm{d}t \\ \text{s.t.} & \dot{x}(t) = A x(t) + B u(t) \end{split}$$

many ways to obtain the solution (we omit details)

• optimal controller is static, u(t) = Kx(t) where

$$K = -R^{-1}B^T P$$

and P is obtained by solving the Algebraic Riccati Equation (ARE)

$$Q + A^T P + PA - PBR^{-1}B^T P = 0$$

- >>CARE in MATLAB
- A + BK is stable if (A, B) controllable and (A, Q) detectable