

# UNDERSTANDING SAMPLER STOCHASTICITY IN TRAINING DIFFUSION MODELS FOR RLHF

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## ABSTRACT

Reinforcement Learning from Human Feedback (RLHF) is increasingly used to fine-tune diffusion models, but a key challenge arises from the mismatch between stochastic samplers used during training and deterministic samplers used during inference. In practice, models are fine-tuned using stochastic SDE samplers to encourage exploration, while inference typically relies on deterministic ODE samplers for efficiency and stability. This discrepancy induces a **reward gap**, raising concerns about whether high-quality outputs can be expected during inference. In this paper, we theoretically characterize this reward gap and provide non-vacuous bounds for general diffusion models, along with sharper convergence rates for Variance Exploding (VE) and Variance Preserving (VP) Gaussian models. Methodologically, we adopt the generalized denoising diffusion implicit models (gDDIM) framework to support arbitrarily high levels of stochasticity, preserving data marginals throughout. Empirically, our findings through large-scale experiments on text-to-image models using denoising diffusion policy optimization (DDPO) and mixed group relative policy optimization (MixGRPO) validate that reward gaps consistently narrow over training, and ODE sampling quality improves when models are updated using higher-stochasticity SDE training.

## 1 INTRODUCTION

Diffusion models (e.g., Stable Diffusion (Rombach et al., 2022), SDXL (Podell et al., 2024), FLUX (Black Forest Labs, 2024)) have shown strong performance in text-to-image (T2I) tasks, and have also been extended beyond images to video (Ho et al., 2022) and audio (Liu et al., 2023). To meet downstream objectives such as aesthetics, safety, and alignment, it is essential to post-train with RLHF (Ouyang et al., 2022) for preference-driven improvements, often with a KL-regularization term to preserve performance on pretrained tasks (Schulman et al., 2017). Widely used RLHF algorithms include DDPO (Black et al., 2024) and GRPO (Shao et al., 2024) variants (FlowGRPO (Liu et al., 2025), DanceGRPO (Xue et al., 2025), MixGRPO (Li et al., 2025)). DDPO directly optimizes human-preference rewards by casting the denoising process as a Markov Decision Process (MDP); GRPO variants use group-relative advantages. See (Winata et al., 2025) for a broader review of successful RLHF algorithms for generative models.

Despite strong progress in alignment, RLHF training often exhibits unstable trajectories, long inference times, and vulnerability to reward hacking (Skalse et al., 2022). Using multiple rewards can mitigate the latter (Lee et al., 2025), but we also need efficient, robust samplers to produce stable, high-quality fine-tuned models. A classical scheme is DDPM (Ho et al., 2020), a discretization of the score-based backward SDE (Risken, 1996; Song et al., 2021b), which preserves data marginals but is time-consuming. In contrast, the deterministic DDIM sampler (Song et al., 2021a) follows the probability-flow ODE, enabling marginal-preserving sampling with fewer steps. DDPO typically uses DDIM with constant stochasticity to generate training samples; MixGRPO mixes SDE and ODE steps, varying stochasticity across the denoising horizon. However, although stochasticity is valuable for generating diverse training data, fine-tuned models often use DDIM or higher-order ODE solvers (Lu et al., 2022; 2025) for fast, stable inference. This naturally raises the question:

**Why can we guarantee good sampling quality when inference uses a different noise level than the one used during RLHF training?**



**Figure 1:** ODE (below) image generation preserves prompt instructions with better quality on details compared to SDE (above) image generation under large stochasticity ( $\eta = 1.2$ ).

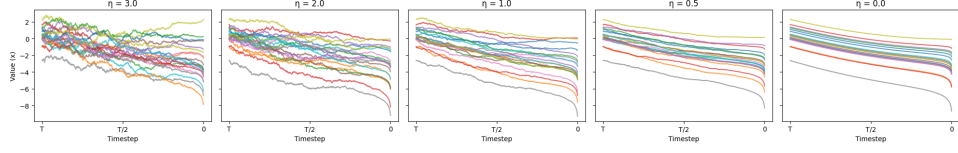
Prompts (from left to right): “A vintage writing desk with an open journal and a flickering candle.”, “A macaque soaking in a steaming hot spring, surrounded by falling snow.”, “A wicker rocking chair on a wrap-around porch during golden hour.”, “A sleek sports car drifting on a mountain highway during golden hour.”

In this paper, we address it from three perspectives. Theoretically, we derive non-vacuous bounds on the reward gap between a generally SDE-fine-tuned model and its ODE-sampling counterpart using Gronwall’s inequality. Specifically, for VE and VP Gaussian models, the gap shrinks at sharp rates  $O(1/T)$  and  $O(e^{-T^2}/2)$ , where  $T$  is the denoising time horizon. These results justify the practice of ODE inference for SDE-fine-tuned models and provide insights into more randomized exploration beyond  $\eta = 1.0$ , the noise level for continuous score-based backward dynamics. Methodologically, we adopt the gDDIM (Zhang et al., 2023) framework for arbitrary stochasticity levels. Rather than linear variance interpolations between DDIM and DDPM, our implementation preserves marginals for all  $\eta \geq 0$  and, more importantly, supports  $\eta > 1$  in a principled way, enabling broader RLHF exploration beyond standard DDPM noise levels. Empirically, we evaluate large-scale T2I models and RLHF algorithms to quantify the reward gap across multiple reward functions. The results show that (i) reward gaps decrease as training quality improves, (ii) moderate-to-high training stochasticity (e.g.,  $\eta = 1.2$ ) yields superior in- and out-of-domain performance, and (iii) ODE inference remains stable and often outperforms SDE inference under small denoising step budgets.

- **Theory:** Sharp bounds for VE/VP models; non-vacuous bounds for general distributions (linear in stochasticity, bounded in time-steps).
- **Methodology:** gDDIM-based noise scheduling that preserves marginals for all noise levels ( $\eta \geq 0$ ) and supports high stochasticity ( $\eta > 1$ ) in a principled way.
- **Experiments:** Comprehensive evaluations across rewards and RLHF algorithms, validating bounded reward gaps and improved ODE inference with higher training stochasticity.

**Related Literature.** Higher-order ODE solvers such as RX-DPM (Choi et al., 2025), DEIS (Zhang & Chen, 2022) approximate probability-flow. Recent analyses give broader convergence guarantees (Huang et al., 2025) and better representability (Chen et al., 2023) for score-based diffusion. In parallel, RL-based fine-tuning leverages stochastic sampling: DRaFT differentiates through noisy trajectories (Clark et al., 2023), Score-as-Action casts fine-tuning as stochastic control (Zhao et al., 2025), and Adjoint Matching enforces optimal memoryless noise schedules (Domingo-Enrich et al., 2024). Large-scale studies combine multiple rewards (Zhang et al., 2024); SEPO, D3PO, and ImageReFL boosts alignment (Zekri & Boullé, 2025; Yang et al., 2024; Sorokin et al., 2025). Finally, (Liang et al., 2025) gives discretization error bound and (Wu et al., 2024) discusses guidance (Ho & Salimans, 2021) for Gaussian Mixture priors.

**Organization of the paper.** The remainder of the paper is organized as follows. In Section 2, we provide background on diffusion models and the RLHF framework. The theory is developed in Sections 3 and 4. In Section 5, we conduct numerical experiments to justify the role of sampler stochasticity in fine-tuning large-scale T2I models. Concluding remarks are in Section 6.



**Figure 2:** One-dimensional VP dynamics under different noise levels ( $\eta$ ), using the same control function. Increasing  $\eta$  introduces higher stochasticity in the trajectories while preserving the underlying dynamics.

## 2 PRELIMINARIES

### 2.1 FORWARD-BACKWARD DIFFUSION MODELS

The continuous-time diffusion models (Song et al., 2021b) involve forward and backward procedures, and provide a framework that both unifies and extends earlier discrete-time models. The brief review below of this approach is based on (Tang & Zhao, 2025).

The goal of diffusion models is to generate new samples that resemble the target data distribution  $p_{\text{data}}(\cdot)$ . The forward process is given by an SDE:

$$dX_t = f(t, X_t)dt + g(t)dB_t, \quad X_0 \sim p_{\text{data}}(\cdot), \quad (1)$$

where  $\{B_t\}$  is the  $d$ -dimensional Brownian motion, and  $f : \mathbb{R}_+ \times \mathbb{R}^d \rightarrow \mathbb{R}^d$  and  $g : \mathbb{R}_+ \rightarrow \mathbb{R}_+$  are given functions (model parameters). Some regularity conditions on  $f(\cdot, \cdot)$  and  $g(\cdot)$  are required to ensure equation 1 is well-defined, see (Stroock & Varadhan, 1979). Moreover, assume the forward process  $\{X_t\}$  has a smooth density  $p(t, x) := \mathbb{P}(X_t \in dx)/dx$ . It is known (Anderson, 1982; Haussmann & Pardoux, 1986) that under time reversal, the process, denoted  $\bar{X}_t = X_{T-t}$ , is governed by the SDE:

$$d\bar{X}_t = (-f(T-t, \bar{X}_t) + g^2(T-t)\nabla \log p(T-t, \bar{X}_t))dt + g(T-t)dB_t, \quad \bar{X}_0 \sim p(T, \cdot).$$

There are two key points to note. First, as the goal is to generate the target distribution, which is *unknown*, the backward process is initiated with a prior  $p_{\text{noise}}(\cdot)$ , a proxy of  $p(T, \cdot)$ , instead of setting  $\bar{X}_0 \sim p(T, \cdot)$ . The choice of  $p_{\text{noise}}(\cdot)$  depends on each specific model, and varies case by case in applications. Similarly, the choice of the pair of functions  $(f, g)$  also depends on applications, and notable examples include variance exploding (VE) and variance preserving (VP) SDEs (see Section 3).

Second, since the term  $\nabla \log p(T-t, \bar{X}_t)$  in the time-reversal process  $\{\bar{X}_t\}$  is unknown, we need to find a way to estimate/approximate it. Specifically, calling  $\nabla \log p(t, x)$  the “score function”, *score matching* refers to estimate the score function via a family of parameterized functions  $\{s_\theta(t, x)\}_\theta$  (e.g., via neural nets). The most widely used approach is *denoising score matching* Vincent (2011):

$$\min_{\theta} \mathbb{E}_{t \sim \text{Unif}[0, T], X_0 \sim p_{\text{data}}(\cdot)} [\mathbb{E}_{p(t, \cdot | X_0)} |s_\theta(t, X_t) - \nabla \log p(t, X_t | X_0)|^2].$$

Replacing  $\nabla \log p(t, x)$  by  $s_\theta(t, x)$ , the (backward) diffusion sampler is:

$$dY_t = (-f(T-t, Y_t) + g^2(T-t)s_\theta(T-t, Y_t))dt + g(T-t)dB_t, \quad Y_0 \sim p_{\text{noise}}(\cdot). \quad (2)$$

For richer levels of trajectory variation while keeping terminal marginals, the sampler is set to:

$$dY_t = \left( -f(T-t, Y_t) + \frac{1+\eta^2}{2}g^2(T-t)s_\theta(T-t, Y_t) \right) dt + \eta g(T-t)dB_t, \quad Y_0 \sim p_{\text{noise}}(\cdot), \quad (3)$$

where  $\eta \geq 0$  controls the *sampler stochasticity* along the trajectories. When  $\eta = 1$ , equation 3 reduces to equation 2. When  $\eta = 0$ , equation 3 becomes the probability flow ODE. We will use the processes specified by equation 3 as the *pretrained models* for fine-tuning. In particular, while prior studies focus on  $\eta \in [0, 1]$ , we will explore the possible usage of  $\eta > 1$ .

## 2.2 DISCRETIZATION – STOCHASTIC GDDIM

As shown in (Song et al., 2021b), the DDPM scheme is a discretized SDE that preserves variance, and the deterministic DDIM is a discretization of the probability flow ODE that preserves variance. For most diffusion models, the model parameters are:

$$f(t, x) = \frac{1}{2} \frac{d \log \alpha_t}{dt} x \quad \text{and} \quad g(t) = \sqrt{-\frac{d \log \alpha_t}{dt}},$$

where  $\{\alpha_t\}_{t=0}^T$  is a decreasing sequence with  $\alpha_0 = 1$  and  $\alpha_T = 0$ . (Zhang et al., 2023) proposed the following discretization of equation 3 for all  $\eta \geq 0$ :

$$x_{t-\Delta t} = \sqrt{\frac{\alpha_{t-\Delta t}}{\alpha_t}} x_t + \left( \sqrt{\frac{\alpha_{t-\Delta t}}{\alpha_t}} (1 - \alpha_t) - \sqrt{(1 - \alpha_{t-\Delta t} - \sigma_t^2)(1 - \alpha_t)} \right) s_\theta(t, x_t) + \sigma_t(\eta) \mathcal{N}(0, I), \quad x_T \sim p_{\text{noise}}(\cdot). \quad (4)$$

where  $\{x_t\}_{t=0}^T$  is the discretized sequence of backward diffusion  $Y_t$  and

$$\sigma_t(\eta) = (1 - \alpha_{t-\Delta t}) \left( 1 - \left( \frac{1 - \alpha_{t-\Delta t}}{1 - \alpha_t} \right)^{\eta^2} \left( \frac{\alpha_t}{\alpha_{t-\Delta t}} \right)^{\eta^2} \right). \quad (5)$$

equation 4 is referred to as the *generalized denoising diffusion implicit model* (gDDIM), which agrees with the stochastic DDIM (Song et al., 2021a). The difference lies in the choice of  $\sigma_t(\eta)$ : (Song et al., 2021a) relied on heuristics to suggest  $\sigma_t(\eta) \propto \eta$ , whereas equation 5 proposed by (Zhang et al., 2023) guarantees the exact sampling if the score function is known/precise. When  $\eta = 0$ , we have  $\sigma_t(0) = 0$ , and equation 4 is just the deterministic DDIM. We use gDDIM scheme to conduct numerical experiments with controlled stochasticity, of which the results are detailed in Section 5.

## 2.3 DIFFUSION RLHF

RLHF was originally proposed for LLM alignment (Bai et al., 2022; Ouyang et al., 2022). Such a paradigm can also be made well-suited for fine-tuning diffusion models, particularly to enhance T2I generation aligned with human feedback. The first works in this direction are (Black et al., 2024; Fan et al., 2023; Lee et al., 2023), which formulated the denoising step as Markov decision processes (MDPs). (Gao et al., 2024; Zhao et al., 2024; 2025) developed an RL approach based on continuous-time models. Here we focus on the most widely used approach of *Denoising Diffusion Policy Optimization* (DDPO).

**DDPO** (Black et al., 2024): We formulate the denoising steps  $\{x_T, x_{T-1}, \dots, x_0\}$  as an MDP:

$$s_t := (\mathbf{c}, t, x_t), \quad \pi(a_t | s_t) := p_\theta(x_{t-1} | x_t, \mathbf{c}), \quad \mathbb{P}(s_{t+1} | s_t, a_t) := (\delta_{\mathbf{c}}, \delta_{t-1}, \delta_{x_{t-1}}), \\ a_t := x_{t-1}, \quad \rho_0(s_0) := (p(\mathbf{c}), \delta_T, \mathcal{N}(0, I)), \quad R(s_t, a_t) := \begin{cases} r(x_0, \mathbf{c}) & \text{if } t = 0, \\ 0 & \text{otherwise,} \end{cases}$$

where  $p_\theta$  is the probability from  $x_t$  to  $x_{t-1}$  given prompt  $\mathbf{c}$  and  $\theta$ -parametrized score function  $s_\theta$ ;  $\delta_\bullet$  is the Dirac function that distributes the (non-zero) mass at  $\bullet$  only;  $R$  is the reward function that is equal to the denoised image quality  $r(x_0, \mathbf{c})$  for each trajectory. The objective of DDPO is to maximize:

$$\mathcal{J}_{DDPO}(\theta) := \mathbb{E}_{\mathbf{c} \sim p(\mathbf{c}), x_0 \sim p_\theta(x_0 | \mathbf{c})} [r(x_0, \mathbf{c})]. \quad (6)$$

The policy gradient of equation 6 is  $\nabla_\theta \mathcal{J}_{DDPO} = \mathbb{E} \left[ \sum_{t=0}^T \nabla_\theta \log p_\theta(x_{t-1} | x_t, \mathbf{c}) r(x_0, \mathbf{c}) \right]$  (Williams, 1992). It is common to parameterize  $p_\theta(x_{t-1} | x_t, \mathbf{c})$  as isotopic Gaussian, so  $\nabla_\theta \mathcal{J}_{DDPO}$  can be easily computed by Monte Carlo (Mohamed et al., 2020).

**GRPO** (Shao et al., 2024): A recent breakthrough in the space of RLHF is the *Group Relative Policy Optimization* (GRPO) framework in the wake of Deepseek-R1 for reasoning. For T2I tasks, GRPO uses a group of sampled outputs (indexed by  $i$  or  $k$  below), along with the group normalization/average per prompt, to compute the *advantages*:

$$A_i := \frac{r(x_0^i, \mathbf{c}) - \frac{1}{G} \sum_{k=1}^G r(x_0^k, \mathbf{c})}{\text{std}(\{r(x_0^k, \mathbf{c})\}_{k=1}^G)},$$

where  $G$  is the group size;  $\text{std}(\{r(x_0^k, \mathbf{c})\}_{k=1}^G)$  denotes the standard deviation of the group rewards. The objective of GRPO is to maximize:

$$\mathcal{J}_{GRPO}(\theta) = \mathbb{E} \left[ \frac{1}{G} \sum_{i=1}^G \frac{1}{T} \sum_{t=1}^T \min(\rho_t^i(\theta) A_i, \text{clip}(\rho_t^i(\theta), 1 - \epsilon, 1 + \epsilon) A_i) \right], \quad (7)$$

where  $\rho_t^i(\theta) = \frac{p_\theta(x_{t-1}^i | x_t^i, \mathbf{c})}{p_{\theta_{\text{old}}}(x_{t-1}^i | x_t^i, \mathbf{c})}$  is the likelihood ratio;  $\{x_t^i\}$  is the  $i$ -th sample trajectory in the group; and the expectation is with respect to  $\mathbf{c} \sim p(\mathbf{c})$  and  $\{x_t^i\} \sim \pi_{\theta_{\text{old}}}(\cdot | \mathbf{c})$ . Variants of the GRPO algorithm (Xue et al., 2025; Li et al., 2025) have been proposed for T2I tasks.

### 3 THEORY ON THE REWARD GAP

As mentioned in the last section, the forward-backward diffusion approach to generative AI usually makes use of stochasticity for exploration (the forward step), while relying on deterministic samplers for inference (the backward step); the latter is obviously motivated by computational efficiency. Yet, there’s no study to examine/analyze the role of stochasticity; namely, whether there’s a right or “best” level of stochasticity to use, in both steps; and in particular, whether it’d be worthwhile to use stochasticity to the backward step, at the price of reduced efficiency.

Denote by  $\{Y_t^{REF}\}$  the “reference” model specified in equation 3), with a specific choice of the parameter  $\eta$ . Denote by  $\{Y_t^{SDE}\} := \{Y_t^\theta\}$  the fine-tuned model, score functions parameterized by  $\theta$ .

To carry out this analysis, consider the following entropy-regularized reward objective (e.g., (Uehara et al., 2024; Tang, 2024)):

$$F_\eta(\theta) = \mathbb{E}[r(Y_T^\theta)] - \beta \text{KL}(Y_T^\theta || Y_T^{REF}), \quad (8)$$

where  $r(\cdot)$  is a reward function, and  $\beta > 0$  controls the level of exploration relative to the pretrained model.  $Y_t^{SDE}$  evolves under a same  $\eta$  as  $Y_t^{REF}$ , and the problem is to solve  $\theta_\eta^* := \arg \max_\theta F_\eta(\theta)$ .

• *Inference*: Denote by  $\{Y_t^{ODE}\}$  the marginal-preserved (deterministic) ODE sampler by letting  $\eta \downarrow 0$  in  $\{Y_t^{SDE}\}$ .

Also let  $\mathcal{J}_\bullet := \mathbb{E}[r(Y_T^\bullet)]$  be the evaluation metric, with  $\bullet \in \{REF, SDE, ODE\}$ . The goal is to understand how much improvement gained from fine-tuning, and the reward gap induced by the (deterministic) ODE sampler. This motivates the following definitions:

**Definition 3.1.** *Define*

1. *Improvement of fine-tuning as the reward difference between  $\{Y_t^{ODE}\}$  and  $\{Y_t^{REF}\}$ ,  $I_\eta := \mathcal{J}_{ODE} - \mathcal{J}_{REF} \geq 0$ .*
2. *Reward gap as the reward difference between  $\{Y_t^{ODE}\}$  and  $\{Y_t^{SDE}\}$ ,  $\Delta_\eta := |\mathcal{J}_{ODE} - \mathcal{J}_{SDE}|$ .*

In what follows, we study  $I_\eta$  and  $\Delta_\eta$  for the VE/VP models with a Gaussian or mixture Gaussian target distribution, where the score function has a closed-form expression. A non-vacuous bound for the general case will be given in the next section.

*Remark.*  $\mathcal{J}_{ODE} \geq \mathcal{J}_{REF}$  for all models, following from the optimality of  $\theta_\eta^*$ .  $\mathcal{J}_{ODE} > \mathcal{J}_{SDE}$  for VE/VP models and DDPO;  $\mathcal{J}_{SDE} > \mathcal{J}_{ODE}$  for MixGRPO.

#### 3.1 VE WITH A GAUSSIAN TARGET

We first consider the one-dimensional VE model:

$$dX_t = \sqrt{2t} dB_t, \quad \text{with } p_{\text{data}}(\cdot) = \mathcal{N}(0, 1). \quad (9)$$

Since  $X_t \sim \mathcal{N}(0, t^2 + 1)$ , the (exact) score function is  $\nabla \log p(t, x) = -\frac{x}{t^2 + 1}$ . So the “pretrained” model is:

$$dY_t^{REF} = -\frac{(1 + \eta^2)(T - t)}{1 + (T - t)^2} Y_t^{REF} dt + \eta \sqrt{2(T - t)} dB_t.$$

Next we set the reward function  $r(x) = -(x - 1)^2$ , so the goal of fine-tuning is to drive the sample towards the mode 1. We also specify the fine-tuned SDE and ODE by

$$\begin{aligned} dY_t^{SDE} &= -\frac{(1 + \eta^2)(T - t)}{1 + (T - t)^2}(Y_t^{SDE} + \theta_\eta^*)dt + \eta\sqrt{2(T - t)}dB_t, \\ dY_t^{ODE} &= -\frac{T - t}{1 + (T - t)^2}(Y_t^{ODE} + \theta_\eta^*)dt, \end{aligned}$$

with  $\theta_\eta^*$  maximizing the entropy-regularized reward (equation 8). The following theorem gives bounds for  $I_\eta$  and  $\Delta_\eta$  under VE, and the proof is deferred to Appendix C.1.

**Theorem 3.1.** *Consider the Variance Exploding model (equation 9), with the reward function*

$$r(x) = -(x - 1)^2. \quad (10)$$

For  $\eta > 0$ , we have  $\theta_\eta^* = -\left[(1 + \frac{\beta}{2})\left(1 - (1 + T^2)^{-\frac{1+\eta^2}{2}}\right)\right]^{-1}$ . Moreover,

$$0 \leq \Delta_\eta \leq \frac{1}{2T} + o\left(\frac{1}{T}\right) \quad \text{and} \quad \mathcal{I}_\eta \geq 1 - \frac{1}{2T} + o\left(\frac{1}{T}\right). \quad (11)$$

### 3.2 VP WITH A GAUSSIAN TARGET

Now we consider the one-dimensional VP model:

$$dX_t = -tX_t dt + \sqrt{2t}dB_t, \quad \text{with } p_{\text{data}}(\cdot) = \mathcal{N}(0, 1). \quad (12)$$

Under the same setup as in the VE case, we have:

$$\begin{aligned} dY_t^{REF} &= -\eta^2(T - t)Y_t^{REF} dt + \eta\sqrt{2(T - t)}dB_t, \\ dY_t^{SDE} &= -\eta^2(T - t)Y_t^{SDE} dt - (1 + \eta^2)(T - t)\theta_\eta^*(t) dt + \eta\sqrt{2(T - t)}dB_t, \\ dY_t^{ODE} &= -(T - t)\theta_\eta^*(t)dt, \end{aligned}$$

where a time-dependent control  $\theta_\eta(t) := \theta_\eta e^{-\frac{(T-t)^2}{2}}$  is used for fine-tuning. The following theorem gives bounds for  $I_\eta$  and  $\Delta_\eta$  under VP, and the proof is deferred to Appendix C.2.

**Theorem 3.2.** *Consider the Variance Preserving model (equation 12), with the reward function*

$r(x) = -(x - 1)^2$ . For  $\eta > 0$ , we have  $\theta_\eta^* = -\left[(1 + \frac{\beta}{2})\left(1 - e^{-\frac{(1+\eta^2)T^2}{2}}\right)\right]^{-1}$ . Moreover,

$$0 \leq \Delta_\eta \leq \frac{e^{-T^2}}{2} + o\left(e^{-T^2}\right) \quad \text{and} \quad \mathcal{I}_\eta \geq 1 - \frac{e^{-T^2}}{2} + o\left(e^{-T^2}\right). \quad (13)$$

### 3.3 VE/VP WITH A MIXTURE GAUSSIAN TARGET

The previous results can be extended to multidimensional setting, with a mixture Gaussian target distribution. Recall that the probability density of a mixture Gaussian has the form:

$$\sum_{i=1}^k \frac{\alpha_i}{(2\pi)^{d/2}(\det \Sigma_i)^{1/2}} \cdot \exp\left(-\frac{1}{2}(x - \mu_i)^T \Sigma_i (x - \mu_i)\right),$$

where  $\alpha_i$  is the weight of the  $i$ -th Gaussian component. The following corollary bounds the reward gap for a mixture Gaussian target distribution, and the proof is deferred to Appendix C.3.

**Corollary 3.1.** *Let the reward function be  $r(x) = -\|x - \mathbf{r}\|^2$  such that  $\mu_i \cdot \mathbf{r} = 0$  for all  $i \in \{1, \dots, k\}$ ,  $\Sigma_i \equiv \mathbf{I}_d$  and  $\mathbb{E}[Y_T^{REF}] = \mathbf{0}$ . Then the same bounds on reward gap hold, i.e.,*

$$\Delta_\eta \leq \begin{cases} (2T)^{-1} & \text{for VE,} \\ e^{-T^2}/2 & \text{for VP.} \end{cases} \quad (14)$$

For all these examples, the reward gap  $\Delta_\eta \rightarrow 0$  (independent of  $\eta$ ), as  $T \rightarrow \infty$ . Such a phenomenon will also be observed in fine-tuning T2I models with more complex rewards.

	$\eta$	ImageReward	PickScore	HPS_v2	Aesthetic
<b>Base</b>	–	0.320	20.69	0.253	5.375
<b>ImageReward</b>	1.0	0.837 (0.918)	20.89 (20.94)	<b>0.268 (0.271)</b>	5.638 (5.720)
	1.2	<b>0.915 (1.031)</b>	<b>20.95 (20.99)</b>	<b>0.268 (0.289)</b>	<b>5.697 (5.803)</b>
	1.5	0.771 (0.907)	20.90 (20.95)	0.266 (0.269)	5.605 (5.735)
<b>PickScore</b>	1.0	0.587 ( <b>0.729</b> )	21.11 (21.28)	<b>0.265 (0.267)</b>	5.560 (5.678)
	1.2	<b>0.594 (0.692)</b>	<b>21.17 (21.33)</b>	0.264 (0.264)	5.568 (5.692)
	1.5	0.566 (0.701)	21.10 ( <b>21.36</b> )	0.264 (0.262)	<b>5.599 (5.769)</b>

**Table 1:** Performance for ODE (SDE) samplers under DDPO fine-tuning. Bold numbers indicate the highest evaluations among all stochasticity, demonstrating  $\eta = 1.2$  in general performs the best.

#### 4 NON-VACUOUS BOUND ON THE REWARD GAP

In Section 3, we studied the reward gap for the VE and VP models with a Gaussian/mixture Gaussian target distribution. The analysis relies on the explicit computation of the score function, which is not available in general. Here our goal is to provide a bound on  $W_2(Y_T^{SDE}, Y_T^{ODE})$ , where

$$dY_t^{SDE} = \left( -f(T-t, Y_t^{SDE}) + \frac{1+\eta^2}{2} g^2(T-t) s_{\theta_\eta^*}(T-t, Y_t^{SDE}) \right) dt + \eta g(T-t) dB_t,$$

$$dY_t^{ODE} = \left( -f(T-t, Y_t^{ODE}) + \frac{1}{2} g^2(T-t) s_{\theta_\eta^*}(T-t, Y_t^{ODE}) \right) dt.$$

Here we fine-tune directly on the score matching function  $\{s_\theta(t, x)\}_\theta$ , instead of adding a control as in Section 3. We need the following assumptions.

**Assumption 4.1.** *The following conditions hold:*

1. *Dissipativity of  $f$ :* There is positive constant  $m > 0$  such that  $(y_1 - y_2) \cdot (f(t, y_1) - f(t, y_2)) \geq m \|y_1 - y_2\|^2$  for all  $y_1, y_2$ .
2. *Lipschitz of  $s_\theta$ :* There is  $L > 0$  such that  $\|s_\theta(t, y_1) - s_\theta(t, y_2)\| \leq L \|y_1 - y_2\|$  for all  $\theta, y_1, y_2$ .
3.  *$L^2$  bound on  $Y^{SDE}$ :* There is  $A > 0$  such that  $\sup_{0 \leq t \leq T} \mathbb{E}[\|Y_t^{SDE}\|^2] \leq A$ .

The conditions 1 (dissipativity of  $f$ ) and 2 (Lipschitz condition on  $s_\theta$ ) are standard in stability analysis. The condition 3 ensures process  $\{Y_t^{SDE}\}$  a contractive drift, which holds if  $f$  is dissipative, and the fine-tuned distribution satisfies some strongly log-concave condition, see e.g., (Gao et al., 2025; Tang & Zhao, 2024). The following theorem gives a non-vacuous bound on the reward gap, see proof in Appendix D.

**Theorem 4.1.** *Let Assumption 4.1 hold, and assume a strict negativity condition, i.e. there exists a positive constant  $\kappa > 0$  such that  $-2m + (L + \frac{1}{4}\eta^2) \|g\|_\infty^2 \leq -\kappa < 0$ . We have:*

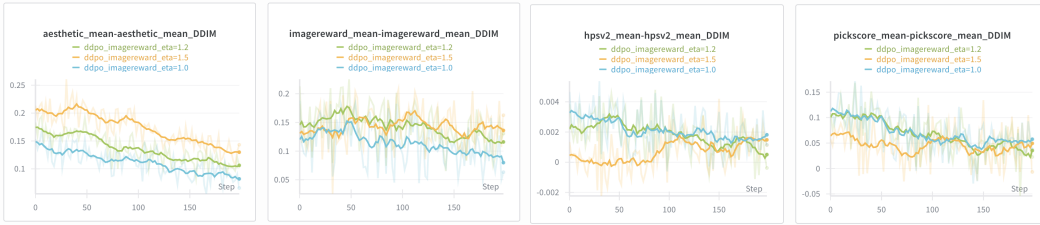
$$W_2(Y_T^{SDE}, Y_T^{ODE}) \leq \eta \|g\|_\infty \sqrt{\frac{(L^2 A + 1)(1 - e^{-\kappa T})}{\kappa}}. \quad (15)$$

Moreover, if the reward function satisfies  $|r(y_1) - r(y_2)| \leq C |y_1 - y_2|$  for some  $C > 0$ , then  $\Delta_\eta \leq \eta C \|g\|_\infty \sqrt{(L^2 A + 1)(1 - e^{-\kappa T})} / \kappa$ .

The assumption on  $-2m + (L + \frac{1}{4}\eta^2) \|g\|_\infty^2$ , and the bound (equation 15) suggest that a satisfactory performance for both SDE and ODE sampling is guaranteed unless we use an overly large stochasticity  $\eta$ , at which the bound on reward gap becomes vacuous. This is also consistent with our empirical observation: T2I generation deteriorates when fine-tuning with very large  $\eta$ .

#### 5 NUMERICAL EXPERIMENTS

In this section, we conduct numerical experiments for fine-tuning large-scale T2I models by leveraging sampler stochasticity, and examine the reward gap. Two classes of RL algorithms are considered:



**Figure 3:** Evolution of reward gap during DDPO training under PickScore fine-tuning with stochasticity  $\eta \in \{1.0, 1.2, 1.5\}$ . The gap for multiple results decreases steadily as training progresses, indicating that image quality improves for both samplers and that ODE inference remains competitive.

DDPO (Black et al., 2024) and MixGRPO (Li et al., 2025). The preference rewards that we use for fine-tuning DDPO include the LAION aesthetic (Schuhmann et al., 2022), HPS.v2.1 (Wu et al., 2023), PickScore (Kirstain et al., 2023), and ImageReward (Xu et al., 2023). The rewards for fine-tuning MixGRPO include HPS.v2.1, PickScore, ImageReward, and Unified Reward. (Wang et al., 2025) To study the reward gap, we use a high stochasticity  $\eta$  under gDDIM scheme to generate training samples, and compare them with the ODE samples generated using the same weights in each iteration. The stochasticity scale  $\eta$  controls the backward dynamics according to equation 4 and equation 5 in Section 2.2. Choices of hyperparameters are detailed in Appendix E.

### 5.1 DDPO

We use Stable Diffusion v1.5 (Rombach et al., 2022) as the base model, and fine-tune it with DDPO. During training, we adopt ImageReward and PickScore as preference rewards, while Aesthetic and HPS.v2 are included as additional evaluation metrics. Figure 1 (and Appendix G) provide representative generations from the fine-tuned models. Our main observations are summarized as follows:

- *Decreasing Reward Gap with Quality Improvement:* we conduct fine-tuning experiments under PickScore with  $\eta = 1.2$  and calculate SDE–ODE reward (contrary to Section 3, here we subtract ODE reward value from SDE reward for non-negativity) differences under multiple preference functions every 200 steps until reward collapse. As shown in Table 2, the gap decreases as image quality improves for both samplers.
- *High Stochasticity Benefits Moderate Time Steps:* we compare fine-tuning under ImageReward and PickScore at  $\eta \in \{1.0, 1.2, 1.5\}$  for 200 steps. As shown in Table 1,  $\eta = 1.2$  under ImageReward achieves the best in-domain and out-of-domain performance, while PickScore’s performances depend on evaluation metrics.
- *Richer Prompt Contents Reduce Reward Gap:* we compare performances with animal versus more comprehensive prompts (Figure 1, Appendix G) under ImageReward with  $\eta = 1.2$ . As shown in Table 3, complex prompts generate higher post-tuning rewards and higher in-group variance in post-training. Moreover, their richer instructions reduce the SDE–ODE reward gap.

	$T = 0$	200	400	600	800	1000	1200	1400	(1476)
<b>ImgRwrld Gap</b>	0.160	0.119	0.102	0.028	0.057	0.027	<b>0.006</b>	0.020	(0.564)
<b>HPSv2 Gap</b>	0.0047	0.0032	0.0032	0.0018	0.0027	0.0015	<b>-0.0028</b>	0.0011	(0.0308)
<b>Aesthetic Gap</b>	0.162	0.113	0.078	0.077	0.072	0.017	0.030	<b>-0.010</b>	(0.685)
<b>PickScore Gap</b>	0.115	0.146	0.167	0.118	0.178	0.106	0.129	<b>0.090</b>	(0.907)
<b>SDE Reward</b>	20.823	21.310	21.647	21.901	22.068	22.265	22.306	<b>22.417</b>	(18.920)
<b>ODE Reward</b>	20.730	21.165	21.500	21.783	21.883	22.172	22.195	<b>22.318</b>	(17.044)

**Table 2:** PickScore training until reward collapses. Smallest reward gaps and best sampler performances locate at the large training steps  $T = 1200, 1400$ .

	Animal Prompts			Comprehensive Prompts		
	$T = 0$	100	200	$T = 0$	100	200
<b>Mean</b>	<b>0.382 (0.539)</b>	0.668 (0.805)	0.915 (1.031)	0.347 (0.470)	<b>0.763 (0.872)</b>	<b>1.086 (1.174)</b>
<b>Std</b>	0.814 (0.799)	0.775 (0.721)	0.709 (0.652)	<b>1.030 (0.997)</b>	<b>0.909 (0.868)</b>	<b>0.795 (0.727)</b>
<b>Gap</b>	<b>0.146</b>	<b>0.138</b>	<b>0.116</b>	0.115	0.110	0.106

**Table 3:** Performance Comparison between prompts of different complexity. More complicated prompts yields faster fine-tuning improvements, larger in-group variances, and smaller SDE-ODE reward gaps.

## 5.2 MIXGRPO

We use FLUX.1 (Black Forest Labs, 2024) as the base model, and fine-tune it with MixGRPO, which is a sliding-window sampler that alternates between ODE and SDE schemes for 25 training steps in total. Training is carried out with multiple rewards combined using equal weights, while evaluation is reported on ImageReward and HPSClip.

- *Bounded Reward Gap Under High Stochasticity:* With  $\eta = 1.2$ , ODE sampling in MixGRPO consistently outperforms the mixed SDE-ODE scheme, in contrast to the results from DDPO. As shown in the top-left and bottom-left panels of Figure 4, the reward gap steadily diminishes during training and converges to zero.
- *Quality Improvement:* The middle and right panels of Figure 4 further shows that the ODE sampler performs consistently better on training prompts. For example, in the left pair of Figure 5, the generation with  $\eta = 1.2$  correctly aligns with the “trapped inside” prompt instruction, whereas the generation with  $\eta = 1.0$  fails to do so.



**Figure 4:** Bounded reward gap (left column) and performance improvement (middle, right column) for MixGRPO

## 6 CONCLUSION AND FURTHER DIRECTIONS

Sampling stochasticity in diffusion RLHF plays an important role yet remains underexamined. Here we present an explicit solution for generalized VE/VP diffusion models, together with extensive experiments, demonstrating that “high stochasticity in training samples, no stochasticity in generation” is both theoretically sound and practically advantageous. Our results open a broader space for tuning stochasticity hyperparameters, enabling more robust and diversified diffusion post-training. Future work will quantify the “reward gap” in video and multimodal generation and develop clearer theoretical insights into stochasticity as a drifting force toward the target distribution.



**Figure 5:** Comparison of ODE image generation by FLUX with MixGRPO fine-tuning, stochasticity  $\eta = 1.2$  (below) and  $\eta = 1.0$  (above). Higher stochasticity shows better alignments to details. Prompts (from left to right): “A steampunk pocketwatch owl is trapped inside a glass jar buried in sand, surrounded by an hourglass and swirling mist.”, “An androgynous glam rocker poses outside CBGB in the style of Phil Hale.”, “A digital painting by Loish featuring a rush of half-body, cyberpunk androids and cyborgs adorned with intricate jewelry and colorful holographic dreads.”

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## A LEMMAS ON LINEAR DYNAMICS WITH GAUSSIAN PRIORS

**Lemma A.1.** A stochastic process  $\{Z_t\}_{t=0}^T$  with first order linear dynamic and initial Gaussian distribution

$$\begin{cases} dZ_t = f(t)Z_t dt + g(t)dt + h(t)dB_t & t \in [0, T] \\ Z_0 \sim \mathcal{N}(0, 1) \end{cases}$$

is distributed following

$$Z_t \sim \mathcal{N}\left(e^{F(t)} \int_0^t e^{-F(s)} g(s) ds, e^{2F(t)} \int_0^t e^{-2F(s)} h^2(s) ds\right),$$

in which  $F(t)$  is the integrating factor satisfying  $F(t) = \int_0^t f(s) ds$ .

**Lemma A.2.** A stochastic process  $\{Z_t\}_{t=0}^T$  with first order linear dynamic and initial Gaussian distribution

$$\begin{cases} dZ_t = f(t)Z_t dt + g(t)dB_t & t \in [0, T] \\ Z_0 \sim \mathcal{N}(\mu_Z, \sigma_Z^2) \end{cases}$$

is distributed following

$$\begin{aligned} Z_t &\sim Z_0 \cdot e^{F(t)} + \mathcal{N}\left(0, \int_0^t e^{-2F(s)} g^2(s) ds\right) \cdot e^{F(t)} \\ &\sim \mathcal{N}\left(\mu_Z \cdot e^{F(t)}, \left[\sigma_Z^2 + \int_0^t e^{-2F(s)} g^2(s) ds\right] \cdot e^{2F(t)}\right), \end{aligned}$$

in which  $F(t)$  is the integrating factor satisfying  $F(t) = \int_0^t f(s) ds$ .

**Lemma A.3.** A parametrized family of stochastic processes  $\{Z_t^\theta\}_{t=0}^T$  with initial Gaussian distribution

$$\begin{cases} dZ_t^\theta = f(t) \cdot (Z_t^\theta + \theta(t)) dt + g(t)dB_t & t \in [0, T] \\ Z_0 \sim \mathcal{N}(\mu_Z, \sigma_Z^2) \end{cases}$$

is distributed following

$$\begin{aligned} Z_t &\sim Z_0 \cdot e^{F(t)} + \mathcal{N}\left(\int_0^t e^{-F(s)} f(s) \theta(s) ds, \int_0^t e^{-2F(s)} g^2(s) ds\right) \cdot e^{F(t)} \\ &\sim \mathcal{N}\left(\mu_Z \cdot e^{F(t)} + \int_0^t e^{-F(s)} f(s) \theta(s) ds, \left[\sigma_Z^2 + \int_0^t e^{-2F(s)} g^2(s) ds\right] \cdot e^{2F(t)}\right), \end{aligned}$$

in which  $F(t)$  is the integrating factor satisfying  $F(t) = \int_0^t f(s) ds$ .

## B USEFUL PROPOSITIONS

**Proposition B.1.** *The terminal distribution of Variance Exploding parametrized backward dynamics  $\{Y_t^\theta\}_{t=0}^T$  is always Gaussian following the law*

$$\mathcal{N}(\mu_{Y_T^\theta}, \sigma_{Y_T^\theta}^2) := \mathcal{N}\left(\theta \cdot (1+T^2)^{-\frac{1+\eta^2}{2}} - \theta, 1 - (1+T^2)^{-(1+\eta^2)}\right).$$

Therefore, reward function (10) takes the form of

$$\mathcal{J}_\eta(\theta) = -\left(\sigma_{Y_T^\theta}^2 + (1 - \mu_{Y_T^\theta})^2\right).$$

*Proof.* By comparing the coefficients with Lemma A.1, we have

$$\begin{cases} f_\eta(t) = -\frac{(1+\eta^2)(T-t)}{1+(T-t)^2} \\ g_\eta(t) = \eta\sqrt{2(T-t)} \\ \sigma_Z^2 = T^2. \end{cases}$$

Therefore, we first examine the exponential of integrating factor,

$$\begin{aligned} e^{F_\eta(t)} &= \exp\left(\int_0^t f_\eta(s)ds\right) \\ &= \exp\left(\int_0^t -\frac{(1+\eta^2)(T-s)}{1+(T-s)^2}ds\right) \\ &= \exp\left(\int_{1+T^2}^{1+(T-t)^2} \frac{(1+\eta^2)d(1+(T-s)^2)}{2(1+(T-s)^2)}\right) \\ &= \left(\frac{1+T^2}{1+(T-t)^2}\right)^{-\frac{1+\eta^2}{2}}. \end{aligned}$$

At terminal time  $T$ , the cumulative factor is

$$e^{F_\eta(T)} = \exp\left(\int_0^T f_\eta(s)ds\right) = (1+T^2)^{-\frac{1+\eta^2}{2}}.$$

Also, the cumulative Gaussian variance generated from the backward process is,

$$\begin{aligned} \int_0^t e^{-2F_\eta(s)} g_\eta^2(s)ds &= \int_0^t \left(\frac{1+T^2}{1+(T-s)^2}\right)^{(1+\eta^2)} \cdot (2\eta^2(T-s))ds \\ &= \int_{1+T^2}^{1+(T-t)^2} (-\eta^2) \left(\frac{1+T^2}{1+(T-s)^2}\right)^{(1+\eta^2)} d(1+(T-s)^2) \\ &= (1+T^2)^{(1+\eta^2)} \int_{1+T^2}^{1+(T-t)^2} (-\eta^2)(1+(T-s)^2)^{-(1+\eta^2)} d(1+(T-s)^2) \\ &= (1+T^2)^{(1+\eta^2)} \cdot \left((1+(T-t)^2)^{-\eta^2} - (1+T^2)^{-\eta^2}\right). \end{aligned}$$

At terminal time  $T$ , the variance from the process is

$$\begin{aligned} \int_0^T e^{-2F_\eta(s)} g_\eta^2(s)ds &= (1+T^2)^{(1+\eta^2)} \cdot \left(1 - (1+T^2)^{-\eta^2}\right) \\ &= (1+T^2)^{(1+\eta^2)} - (1+T^2). \end{aligned}$$

Together with the initial Gaussian variance, the terminal distribution remains a zero-mean Gaussian:

$$\begin{aligned} Y_T &\sim \mathcal{N}\left(0, [(1+T^2)^{(1+\eta^2)} - (1+T^2 - \sigma_Z)] \cdot (1+T^2)^{-(1+\eta^2)}\right) \\ &\sim \mathcal{N}\left(0, [(1+T^2)^{(1+\eta^2)} - 1] \cdot (1+T^2)^{-(1+\eta^2)}\right) \\ &\sim \mathcal{N}\left(0, 1 - (1+T^2)^{-(1+\eta^2)}\right). \end{aligned}$$

Now we consider the terminal distribution for the parametrized process  $Y_T^\theta$ . To reduce the problem to a dynamic with linear drift term, we define

$$Z_t^\theta = Y_t^\theta + \theta.$$

so that

$$\begin{cases} dZ_t = f_\eta(t)Z_t dt + g_\eta(t)dB_t & t \in [0, T] \\ Z_0 \sim \mathcal{N}(\theta, T^2) \end{cases}$$

Observe that both the dynamic variance and the initial distribution variance for  $\{Z_t^\theta\}$  and  $\{Y_t\}$  are the same, we may directly apply Lemma A.1 to obtain

$$Z_T^\theta \sim \mathcal{N}(\theta \cdot (1 + T^2)^{-\frac{1+\eta^2}{2}}, 1 - (1 + T^2)^{-(1+\eta^2)})$$

Therefore,

$$Y_T^\theta \sim \mathcal{N}(\theta \cdot (1 + T^2)^{-\frac{1+\eta^2}{2}} - \theta, 1 - (1 + T^2)^{-(1+\eta^2)}),$$

and thus

$$\begin{cases} \mu_{Y_T^\theta} := \theta \cdot (1 + T^2)^{-\frac{1+\eta^2}{2}} - \theta \\ \sigma_{Y_T^\theta}^2 := 1 - (1 + T^2)^{-(1+\eta^2)} \end{cases} \quad (16)$$

In addition, we can now give a closed form representation of our reward,

$$\begin{aligned} \mathcal{J}_\eta(\theta) &= \mathbb{E}[(Y_T^\theta - 1)^2] \\ &= \mathbb{E}[Y_T^2] - 2\mathbb{E}[Y_T] + 1 \\ &= \sigma_{Y_T^\theta}^2 + \mu_{Y_T^\theta}^2 - 2\mu_{Y_T^\theta} + 1 \\ &= \sigma_{Y_T^\theta}^2 + (1 - \mu_{Y_T^\theta})^2, \end{aligned}$$

which yields to the desired expression.  $\square$

**Proposition B.2.** Given  $\beta, \eta, T$ , the unique maximizer to the entropy regularized target (8) is:

$$\theta_\eta^* = -\left(1 + \frac{\beta}{2}\right) \cdot \left[1 - (1 + T^2)^{-\frac{1+\eta^2}{2}}\right]^{-1}.$$

*Proof.* A classical distance result on two Gaussian distributions (Hershey & Olsen, 2007) states:

**Lemma B.1.** The KL divergence for two Gaussian distributions  $P \sim \mathcal{N}(\mu_1, \sigma_1)$  and  $Q \sim \mathcal{N}(\mu_2, \sigma_2)$ ,

$$\text{KL}(P||Q) = \log\left(\frac{\sigma_2}{\sigma_1}\right) + \frac{\sigma_1^2 + (\mu_1 - \mu_2)^2}{2\sigma_2^2} - \frac{1}{2}.$$

In our model,  $P \sim Y_T^\theta$  and  $Q \sim Y_T^\circ$ , so  $\mu_1 = \mu_{Y_T^\theta}$ ,  $\sigma_1 = \sigma_{Y_T}$ ,  $\mu_2 = 0$ ,  $\sigma_2 = 1$ .

$$\begin{aligned} \text{KL}(Y_T^\theta||Y_T^\circ) &= \log\left(\frac{1}{\sigma_{Y_T}}\right) + \frac{\sigma_{Y_T}^2 + \mu_{Y_T^\theta}^2 - 1}{2} \\ &= -\log(\sigma_{Y_T}) + \frac{\sigma_{Y_T}^2 + \mu_{Y_T^\theta}^2 - 1}{2}. \end{aligned}$$

Therefore,

$$\begin{aligned} -F_\eta(\theta) &= \sigma_{Y_T}^2 + (\mu_{Y_T^\theta} - 1)^2 + \left(-\beta \log(\sigma_{Y_T}) + \frac{\beta}{2} \cdot (\sigma_{Y_T}^2 + \mu_{Y_T^\theta}^2 - 1)\right) \\ &= (\sigma_{Y_T}^2 - \beta \log(\sigma_{Y_T}) + \frac{\beta}{2} \sigma_{Y_T}^2 - \frac{\beta}{2}) + (\mu_{Y_T^\theta} - 1)^2 + \frac{\beta}{2} \mu_{Y_T^\theta}^2 \\ &= (\sigma_{Y_T}^2 - \beta \log(\sigma_{Y_T}) + \frac{\beta}{2} \sigma_{Y_T}^2 - \frac{\beta}{2} + 1) + \left(1 + \frac{\beta}{2}\right) \mu_{Y_T^\theta}^2 - 2\mu_{Y_T^\theta}. \end{aligned}$$

So it suffices to minimize a quadratic function w.r.t  $\mu_{Y_T^\theta}$ , of which we know

$$\mu_{Y_T^{\theta^*}} = -\frac{-2}{2(1 + \frac{\beta}{2})} = (1 + \frac{\beta}{2})^{-1};$$

and thus

$$\theta_\eta^* \cdot [(1 + T^2)^{-\frac{1+\eta^2}{2}} - 1] = \mu_{Y_T^{\theta^*}} = (1 + \frac{\beta}{2})^{-1}.$$

This gives us the unique maximizer

$$\theta_\eta^* = \left( (1 + \frac{\beta}{2}) \cdot [(1 + T^2)^{-\frac{1+\eta^2}{2}} - 1] \right)^{-1}$$

as desired.  $\square$

**Proposition B.3.** *The terminal distribution of Variance Preserving parametrized backward dynamics  $\{Y_t^\theta\}_{t=0}^T$  is always Gaussian following the law*

$$\mathcal{N}(\mu_{Y_T^\theta}, 1) := \mathcal{N}\left(\theta \cdot e^{-\frac{(1+\eta^2) \cdot T^2}{2}} - \theta, 1\right).$$

And reward function (10) takes the form of  $\mathcal{J}_\eta(\theta) = -(1 + (1 - \mu_{Y_T^\theta})^2)$ .

*Proof.* By comparing with the coefficients in Lemma A.2, we have

$$\begin{cases} f_\eta(t) = -\eta^2(T-t) \\ g_\eta(t) = -(1 + \eta^2)(T-t)e^{-\frac{(T-t)^2}{2}}\theta_\eta^* \\ h_\eta(t) = \eta\sqrt{2(T-t)} \end{cases}$$

Therefore, we first examine the exponential of integrating factor,

$$\begin{aligned} e^{F_\eta(t)} &= \exp\left(\int_0^t f_\eta(s)ds\right) \\ &= \exp\left(-\eta^2 \int_{T-t}^T s ds\right) \\ &= \exp\left(-\frac{\eta^2}{2} \cdot (T^2 - (T-t)^2)\right). \end{aligned}$$

At terminal time  $T$ , the cumulative factor is

$$e^{F_\eta(T)} = \exp\left(-\frac{\eta^2}{2} \cdot (T^2 - (T-T)^2)\right) = e^{-\frac{\eta^2 T^2}{2}}.$$

Now we are able to compute

$$\begin{aligned} \int_0^t e^{-F_\eta(s)} g(s) ds &= \int_0^t e^{\frac{\eta^2}{2}(T^2 - (T-s)^2)} \cdot \left(- (1 + \eta^2)(T-s)e^{-\frac{(T-s)^2}{2}}\theta_\eta^*\right) ds \\ &= (1 + \eta^2) \cdot \theta_\eta^* \cdot \int_{T-t}^T e^{\frac{\eta^2}{2}(T^2 - s^2)} \cdot \left(se^{-\frac{s^2}{2}}\right) ds \\ &= (1 + \eta^2) \cdot \theta_\eta^* \cdot \int_{T-t}^T e^{\frac{\eta^2 T^2}{2}} \cdot \left(se^{-\frac{(1+\eta^2)s^2}{2}}\right) ds \\ &= (1 + \eta^2) \cdot \theta_\eta^* \cdot e^{\frac{\eta^2 T^2}{2}} \cdot \left[\frac{1}{1 + \eta^2} \cdot e^{-\frac{(1+\eta^2)s^2}{2}}\right]_{s=T-t}^{s=T} \\ &= \theta_\eta^* \cdot e^{\frac{\eta^2 T^2}{2}} \cdot \left(e^{-\frac{(1+\eta^2)T^2}{2}} - e^{-\frac{(1+\eta^2)(T-t)^2}{2}}\right) \end{aligned}$$

Therefore,

$$\mu_{Y_T^\theta} = e^{-\frac{\eta^2 T^2}{2}} \cdot \theta_\eta^* \cdot e^{\frac{\eta^2 T^2}{2}} \cdot (e^{-\frac{(1+\eta^2)T^2}{2}} - e^0) = \theta_\eta^* \cdot (e^{-\frac{(1+\eta^2)T^2}{2}} - 1)$$

To the variance preserving property, it suffices to show

$$\frac{1}{e^{2F_\eta(t)}} = \int_0^t e^{-2F_\eta(s)} h_\eta^2(s) ds.$$

In fact,

$$\frac{d}{dt} e^{-2F_\eta(t)} = e^{-2F_\eta(t)} \cdot \frac{d(-\eta^2(T-t)^2)}{dt} = e^{-2F_\eta(t)} \cdot (\eta^2 \cdot 2(T-t)) = e^{-2F_\eta(t)} \cdot h_\eta^2(t).$$

□

**Proposition B.4.** Given  $\beta, \eta, T$ , the unique maximizer to the entropy regularized target (8) is:

$$\theta_\eta^* = -\left( \left(1 + \frac{\beta}{2}\right) \cdot \left[1 - e^{-\frac{(1+\eta^2) \cdot T^2}{2}}\right] \right)^{-1}.$$

*Proof.* Since  $\sigma \equiv 1$ , according to Lemma B.1, the maximum reward is attained at

$$\mu_{Y_T^{\theta^*}} = -\frac{-2}{2\left(1 + \frac{\beta}{2}\right)} = \left(1 + \frac{\beta}{2}\right)^{-1}.$$

By Proposition B.1,

$$\theta_\eta^* \cdot \left[ e^{-\frac{(1+\eta^2) \cdot T^2}{2}} - 1 \right] = \mu_{Y_T^{\theta^*}} = \left(1 + \frac{\beta}{2}\right)^{-1}.$$

This gives us the unique maximizer

$$\theta_\eta^* = \left( \left(1 + \frac{\beta}{2}\right) \cdot \left[ e^{-\frac{(1+\eta^2) \cdot T^2}{2}} - 1 \right] \right)^{-1}.$$

□

## C PROOFS FOR SECTION 3

### C.1 PROOF OF THEOREM 3.1

We first consider the  $Y_T^{ODE}$  process as discussed in Section 3.1. Since  $\eta = 0$ , by Proposition B.2,

$$\mu_{Y_T^{ODE}} = \theta_\eta^* \cdot (1 + T^2)^{-\frac{1}{2}} - \theta_\eta^* = (1 + \frac{\beta}{2})^{-1} \cdot \frac{(1 + T^2)^{-\frac{1}{2}} - 1}{(1 + T^2)^{-\frac{1+\eta^2}{2}} - 1},$$

and

$$\sigma_{Y_T^{ODE}}^2 = \sigma_{Y_T^0}^2 = 1 - (1 + T^2)^{-1}.$$

Moreover, the quadratic reward  $\mathcal{J}_{ODE}$  for  $Y_T^{ODE}$  is

$$\begin{aligned} \mathcal{J}_0(\theta_\eta^*) &= -(\sigma_{Y_T^{ODE}}^2 + (\mu_{Y_T^{ODE}} - 1)^2) \\ &= (-1) + (1 + T^2)^{-1} - \left(1 - (1 + \frac{\beta}{2})^{-1} \cdot \frac{(1 + T^2)^{-\frac{1}{2}} - 1}{(1 + T^2)^{-\frac{1+\eta^2}{2}} - 1}\right)^2. \end{aligned}$$

Similarly, reward  $\mathcal{J}_{SDE}$  for  $Y_T^{SDE}$  is

$$\begin{aligned} \mathcal{J}_\eta(\theta_\eta^*) &= -(\sigma_{Y_T^{SDE}}^2 + (\mu_{Y_T^{SDE}} - 1)^2) \\ &= (-1) + (1 + T^2)^{-(1+\eta^2)} - \left(1 - (1 + \frac{\beta}{2})^{-1}\right)^2. \end{aligned}$$

For simplification, we denote

$$\bar{T} := 1 + T^2 \in (T^2, 2T^2), \quad \bar{\beta} := (1 + \frac{\beta}{2})^{-1} \in (0, 1].$$

Now the reward gap

$$\begin{aligned} \Delta_\eta &= \mathcal{J}_{SDE} - \mathcal{J}_{ODE} \\ &= \left( (1 + T^2)^{-(1+\eta^2)} - (1 + T^2)^{-1} \right) \\ &\quad - \left( \left(1 - (1 + \frac{\beta}{2})^{-1}\right)^2 - \left(1 - (1 + \frac{\beta}{2})^{-1} \cdot \frac{(1 + T^2)^{-\frac{1}{2}} - 1}{(1 + T^2)^{-\frac{1+\eta^2}{2}} - 1}\right)^2 \right) \\ &= \left( \frac{\bar{T}^{-\eta^2} - 1}{\bar{T}} \right) - \left( (1 - \bar{\beta})^2 - \left(1 - \bar{\beta} \cdot \frac{\bar{T}^{-\frac{1}{2}} - 1}{\bar{T}^{-\frac{1+\eta^2}{2}} - 1}\right)^2 \right). \end{aligned}$$

Since  $0 < \bar{T}^{-\eta^2} \leq 1$ , we can bound

$$-\bar{T}^{-1} < \frac{\bar{T}^{-\eta^2} - 1}{\bar{T}} \leq 0,$$

and

$$1 - \bar{T}^{-\frac{1}{2}} = \frac{\bar{T}^{-\frac{1}{2}} - 1}{0 - 1} < \frac{\bar{T}^{-\frac{1}{2}} - 1}{\bar{T}^{-\frac{1+\eta^2}{2}} - 1} \leq \frac{\bar{T}^{-\frac{1}{2}} - 1}{\bar{T}^{-\frac{1}{2}} - 1} = 1.$$

Therefore,

$$\begin{aligned} |\Delta_\eta| &= \left| \frac{\bar{T}^{-\eta^2} - 1}{\bar{T}} \right| + \left| (1 - \bar{\beta})^2 - \left(1 - \bar{\beta} \cdot \frac{\bar{T}^{-\frac{1}{2}} - 1}{\bar{T}^{-\frac{1+\eta^2}{2}} - 1}\right)^2 \right| \\ &\leq \bar{T}^{-1} + \left| (1 - \bar{\beta})^2 - \left( (1 - \bar{\beta}) + \bar{\beta} \cdot \bar{T}^{-\frac{1}{2}} \right)^2 \right| \\ &\leq \bar{T}^{-1} + \left( \bar{\beta}^2 \cdot \bar{T}^{-1} + 2\bar{\beta}(1 - \bar{\beta})\bar{T}^{-\frac{1}{2}} \right) \\ &\leq 2\bar{\beta}(1 - \bar{\beta})\bar{T}^{-1} + o(\bar{T}^{-1}) \\ &\leq \frac{1}{2\bar{T}} + o\left(\frac{1}{\bar{T}}\right). \end{aligned}$$

Now we attempt to bound the reference gap. The reward  $\mathcal{J}_{REF}$  for  $Y_T^{REF}$  is

$$\begin{aligned}\mathcal{J}_\eta(0) &= -(\sigma_{Y_T^{REF}}^2 + (\mu_{Y_T^{REF}} - 1)^2) \\ &= (-1) + (1 + T^2)^{-(1+\eta^2)} - 1.\end{aligned}$$

Finally we have,

$$\begin{aligned}\Delta_\eta^{REF} &= \mathcal{J}_{ODE} - \mathcal{J}_{REF} \\ &= \bar{T}^{-1} - \left(1 - \bar{\beta} \cdot \frac{\bar{T}^{-\frac{1}{2}} - 1}{\bar{T}^{-\frac{1+\eta^2}{2}} - 1}\right)^2 - (\bar{T}^{-(1+\eta^2)} - 1) \\ &\geq \bar{T}^{-1} - \left(2\bar{\beta}(1 - \bar{\beta})\bar{T}^{-\frac{1}{2}} + o(\bar{T}^{-\frac{1}{2}})\right) - (\bar{T}^{-1} - 1) \\ &\geq 1 - \frac{1}{2T} + o\left(\frac{1}{T}\right)\end{aligned}$$

## C.2 PROOF OF THEOREM 3.2

Similar to Appendix C.1, the quadratic reward (10) for  $Y_T^{ODE}$  is

$$\begin{aligned}\mathcal{J}_{ODE} &= -(\sigma_{Y_T^{ODE}}^2 + (\mu_{Y_T^{ODE}} - 1)^2) \\ &= (-1) - \left(1 - \left(1 + \frac{\beta}{2}\right)^{-1} \cdot \frac{e^{-\frac{T^2}{2}} - 1}{e^{-\frac{(1+\eta^2)T^2}{2}} - 1}\right)^2.\end{aligned}$$

And the reward for  $Y_T^{SDE}$  is

$$\begin{aligned}\mathcal{J}_{SDE} &= -(\sigma_{Y_T^{SDE}}^2 + (\mu_{Y_T^{SDE}} - 1)^2) \\ &= (-1) - \left(1 - \left(1 + \frac{\beta}{2}\right)^{-1}\right)^2.\end{aligned}$$

With  $\bar{\beta} := (1 + \frac{\beta}{2})^{-1} \in (0, 1]$ ,

$$\begin{aligned}|\Delta_\eta| &= \left| (1 - \bar{\beta})^2 - \left(1 - \bar{\beta} \cdot \frac{e^{-\frac{T^2}{2}} - 1}{e^{-\frac{(1+\eta^2)T^2}{2}} - 1}\right)^2 \right| \\ &\leq \left| (1 - \bar{\beta})^2 - \left((1 - \bar{\beta}) + \bar{\beta} \cdot e^{-\frac{T^2}{2}}\right)^2 \right| \\ &\leq \frac{e^{-\frac{T^2}{2}}}{2} + o(e^{-T^2}).\end{aligned}$$

Finally,  $Y_T^{REF} \sim \mathcal{N}(0, 1)$ , so

$$\mathcal{J}_{REF} = (-1) - (1 - 0)^2.$$

And thus

$$\begin{aligned}\Delta_\eta^{REF} &= \mathcal{J}_{ODE} - \mathcal{J}_{REF} \\ &= 1 - \left(1 - \left(1 + \frac{\beta}{2}\right)^{-1} \cdot \frac{e^{-\frac{T^2}{2}} - 1}{e^{-\frac{(1+\eta^2)T^2}{2}} - 1}\right)^2 \\ &\geq 1 - \frac{e^{-\frac{T^2}{2}}}{2} + o(e^{-T^2})\end{aligned}$$

## C.3 PROOF OF COROLLARY 3.1

Let  $\bullet \in \{SDE, ODE\}$ . We decompose  $Y^{\theta, \bullet} := Y_{\parallel}^{\theta, \bullet} + Y_{\perp}^{\theta, \bullet}$  in terms of  $\mathbf{r}$ . Therefore,

$$r(Y^{\theta, \bullet}(T)) = - \left| Y_{\perp}^{\theta, \bullet} + (Y_{\parallel}^{\theta, \bullet} - \mathbf{r}) \right|^2 = - \left( \left| Y_{\perp}^{\theta, \bullet} \right|^2 + \left| Y_{\parallel}^{\theta, \bullet} - \mathbf{r} \right|^2 \right)$$

Since  $\mu_i \perp \mathbf{r}$ ,  $\mathbb{E}[Y_{\parallel}^{\theta}(0)] = 0$ . Also, the backward dynamic injects a scaled multiple of  $\mathbf{I}_d$  noise, so the coordinate-wise dynamics are independent. Therefore, we are able to analyze the  $\text{Span}(\mathbf{r})$  subspace via separating each dimension  $e_k \in \text{Span}(\mathbf{r})$ , in which  $\left\{ \text{Proj}_{e_k}(Y_{\parallel}^{\theta, \bullet, SDE}) \right\}$  and  $\left\{ \text{Proj}_{e_k}(Y_{\parallel}^{\theta, \bullet, ODE}) \right\}$  follows a similar controlled motion as discussed in Theorem 3.1 and 3.2. Moreover, the score function can be bounded by a constant of  $\max_i \sigma_i, \min_i^{-1} \sigma_i$  (Liang et al., 2025).

On the other hand,  $\theta_{\perp} = \mathbf{0}$  is a minimizer for  $\left| Y_{\perp}^{\theta, \bullet} \right|^2$ , since an additional drift perpendicular to  $\mathbf{r}$  does not alter reward variance but pushes away reward mean of  $Y_{\perp}^{\theta, \bullet}(T)$  from reference priors. Therefore,  $\theta = \theta_{\parallel}$ . A similar analysis on Gaussian priors with controlled drifts for VP and VE dynamics yields to the desired bounds.

## D PROOF FOR SECTION 4

**Proposition D.1.** (Gronwall's) *If  $u'(t) \leq \alpha(t)u(t) + \beta(t)$  and in addition satisfies the  $\kappa$ -strict negativity  $\alpha(t) \leq -\kappa < 0$  for some positive constant  $\kappa$ ,*

$$u(T) \leq e^{-\kappa T} u(0) + \int_0^T e^{-\kappa(T-s)} \beta(s) ds \quad (17)$$

*Proof.* The classical Gronwall's theorem (Evans, 2010) gives

$$u(T) \leq e^{\int_0^T \alpha(s) ds} \left( u(0) + \int_0^T e^{-\alpha(s)} \beta(s) ds \right).$$

When  $\alpha(t) \leq -\kappa$ ,  $e^{\alpha(t)} \leq e^{-\kappa t}$  and the proposition follows naturally from integration.  $\square$

*Proof of Theorem 4.1.* Let  $u(t) := \mathbb{E}[\|Y_T^{ODE} - Y_T^{SDE}\|^2]$ . Note that  $u(0) = 0$ . Therefore, with appropriate  $\alpha, \beta$  satisfying the conditions of equation 17,

$$u(T) \leq \int_0^T e^{-\kappa(T-s)} \beta(s) ds. \quad (18)$$

By Ito's Lemma,

$$\begin{aligned} u'(t) &= \frac{d}{dt} \mathbb{E}[\|Y_T^{ODE} - Y_T^{SDE}\|^2] \\ &= 2\mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, -f(t, Y_t^{SDE}) + f(t, Y_t^{ODE}) \rangle \\ &\quad + g^2(t) \mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, s(t, Y_t^{ODE}) - s(t, Y_t^{SDE}) \rangle \\ &\quad - \eta^2 g^2(t) \mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, s(t, Y_t^{SDE}) + \theta(t) \rangle + \eta^2 g^2(t) \\ &\leq 2\mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, -f(t, Y_t^{SDE}) + f(t, Y_t^{ODE}) \rangle \\ &\quad + \|g\|_{\infty}^2 \cdot \mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, s(t, Y_t^{ODE}) - s(t, Y_t^{SDE}) \rangle \\ &\quad + \eta^2 \|g\|_{\infty}^2 \cdot \mathbb{E}\langle Y_t^{ODE} - Y_t^{SDE}, s(t, Y_t^{SDE}) + \theta(t) \rangle + \eta^2 g^2(t) \end{aligned}$$

By Condition 2 and 3,

$$\mathbb{E}[\|s(t, Y_t^{SDE})\|^2] \leq L^2 \mathbb{E}[\|Y_t^{SDE}\|^2] \leq L^2 A.$$

Together with Young's Inequality,

$$\begin{aligned}
u'(t) &\leq -2m \cdot u(t) + \|g\|_\infty^2 (L \cdot u(t)) \\
&\quad + \eta^2 \|g\|_\infty^2 \left( \frac{1}{4} u(t) + \mathbb{E} [ \|s(t, Y_t^{SDE}) + \theta(t)\|^2 ] \right) + \eta^2 g^2(t) \\
&= (-2m + L \|g\|_\infty^2 + \frac{\eta^2 \|g\|_\infty^2}{4}) \cdot u(t) + \eta^2 g^2(t) (\mathbb{E} [ \|s(t, Y_t^{SDE}) + \theta(t)\|^2 ] + 1) \\
&\leq \underbrace{(-2m + L \|g\|_\infty^2 + \frac{\eta^2 \|g\|_\infty^2}{4})}_{\alpha(t)} \cdot u(t) + \underbrace{\eta^2 \|g\|_\infty^2 (L^2 A + 1)}_{\beta(t)}.
\end{aligned}$$

Since  $\alpha(t)$  satisfies the  $\kappa$ -strict negativity by assumption, we may apply equation 18:

$$\begin{aligned}
u(T) &\leq \int_0^T e^{-\kappa(T-s)} \cdot \beta(s) ds \\
&\leq \left( \int_0^T e^{-\kappa(T-s)} ds \right) \cdot (\eta^2 \|g\|_\infty^2) \cdot (L^2 A + 1) \\
&= \left( \frac{1 - e^{-\kappa T}}{\kappa} \right) \cdot (\eta^2 \|g\|_\infty^2) \cdot (L^2 A + 1).
\end{aligned}$$

Finally,  $W_2$  distance is given by taking square root of  $L^2$  distance between  $Y^{ODE}$  and  $Y^{SDE}$ .

## E HYPERPARAMETERS

All experiments are conducted on 7 Nvidia A100 GPUs. Mixed precision training is used with the bfloat16 (bf16) format.

### E.1 DDPO EXPERIMENTS

We follow the setup of Black et al. (2024), using denoising step  $T = 50$  and guidance weight  $w = 5.0$  throughout all experiments. We also use the AdamW optimizer Loshchilov & Hutter (2019) with default weight decay  $1e-4$  and optimal learning rates for different reward functions. Reward gaps under four reward functions are shown in Figure 3 in Section 5 and Appendix G.

**Table 4:** DDPO hyperparameters

	ImageReward	PickScore	HPSv2	Aesthetic
<b>DDPO</b>				
Batch size (Per-GPU)	48	24	24	32
Samples per iteration (Global)	336	168	168	224
Gradient updates per iteration	2	2	2	4
Clip range	$1e-5$	$5e-5$	$1e-4$	$1e-4$
Optimizer Learning Rate	$6e-4$	$6e-4$	$3e-4$	$3e-4$

**Animal Prompts** dataset consists of 398 animal labels extracted from *ImageNet-1k class labels* Deng et al. (2009), often with comma-separated synonyms and scientific names.

**Comprehensive Prompts** dataset consists of 300 detailed and diverse descriptions of animals, vehicles, pieces of furniture, and landscapes with designated backgrounds, dynamics, or textiles.

### E.2 MIXGRPO EXPERIMENTS

We follow the setup of Li et al. (2025), letting reward model be "multi\_reward" with equal weights. We set  $T = 15$  as the denoising steps, AdamW optimizer with learning rate  $1e-5$  and weight decay  $1e-4$ . For GRPO, the generation group size is 12 and clip range is  $1e-4$ . We perform 12 gradient updates per iteration.

## F LLM USAGE

Large Language Model (LLM) assists in LaTeX graphic alignments, spelling checks, and solving environment conflict issues in implementing DDPO and MixGRPO.

## G MORE EXPERIMENT RESULTS

### G.1 DDPO IMAGES ON DIFFERENT TRAINING STEPS



**Figure 6:** SDE (top) and ODE (bottom) sampling from every 100 training steps under PickScore with  $\eta = 1.2$ . Prompts (from left to right): “African chameleon, Chamae”, “Gordon setter”, “Great Pyrenees”, “malamute, malemute, Alask, Bra”, “Siamese cat, Siamese”, “bee eater”, “gaint schnauzer”, “Indian elephant, Elephas”, “marmoset”, “water buffalo, water ox”, “pug, pug dog”.

### G.2 DDPO IMAGES UNDER IMAGEREWARD



**Figure 7:** Sampling schemes (from left to right): (i) SDE with  $\eta = 0.75$ , (ii) ODE with  $\eta = 0.75$ ; (iii) SDE with  $\eta = 1.2$ , (iv) ODE with  $\eta = 1.2$ . Prompts (from top to bottom): “collie”, “old English sheepdog, bob”, “Irish terrier”.

### G.3 DDPO IMAGES UNDER PICKSCORE



**Figure 8:** Sampling schemes (from left to right): (i) SDE with  $\eta = 0.75$ , (ii) ODE with  $\eta = 0.75$ ; (iii) SDE with  $\eta = 1.5$ , (iv) ODE with  $\eta = 1.5$ . Prompts (from top to bottom): “baboon”, “white wolf, Arctic wolf”, “clumber, clumber spaniel”.

## G.4 DDPO REWARD GAPS FOR OTHER REWARDS

## G.4.1 IMAGEREWARD



**Figure 9:** Bounded reward gaps trained under ImageReward for 200 steps with stochasticity  $\eta \in \{1.0, 1.2, 1.5\}$

## G.4.2 HPSv2



**Figure 10:** Bounded reward gaps trained under HPSv2 for 200 steps with stochasticity  $\eta \in \{1.0, 1.2, 1.5\}$

## G.4.3 AESTHETIC



**Figure 11:** Bounded reward gaps trained under Aesthetic for 200 steps with stochasticity  $\eta \in \{1.0, 1.2, 1.5\}$